

# GOC43 User Manual

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**Revision:**

Version	Date	Description
1.00	October 2020	Draft Release
1.01	November 2020	First Release
1.02	December 2020	Second Release
1.03	December 2020	Modifications done as per QA review. Updated 'General Specifications' for environmental related specifications. Added default IP setting details, under following sections, <i>9. Status and Diagnostics</i> <i>14. System Variables</i>
1.04	January 2021	Removed information of analog input extension units which are not supported in product version release.

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## Intended audience of this manual

Thank you for choosing the Mitsubishi product.

Do not use this product until you have full knowledge of the equipment. Please forward this manual to end user.

This manual is intended to the following personnel,

- Managing in charge.
- Designing or developing personnel.
- Commissioning and Maintaining personnel.
- Supervising personnel.
- Operating personnel.

## Scope of manual

This user manual provides the following details of GOC43 product.

- List of Main units, Extension units, COM units.
- Guideline for installation and wiring.
- Features and specifications of all types of units.
- Configuration and programming details.
- Status and diagnostic information.
- Maintenance and troubleshooting

## Important information for user

**Read and understand** the manual carefully before using GOC43 product, to avoid any damages to persons, properties or environment. Ensure safe and proper usage of this product.

**Do not** modify, dismantle, re-construct and repair the electronic modules. For repair, contact nearest authorized sales office or technical support team.

**Qualified and properly trained personnel** should only install the product. The personnel should be aware of all the safety aspects of automated products and completely familiar with all associated documentation for the said product.

**Protect** the product from conductive dust, corrosive gases, wire debris, flammable gases, rain and fluid entering into the product through ventilation slits, this may cause malfunctioning, damage, fire, electric shock and deterioration.

<b>List of Symbols</b>	
	This symbol indicates that the specified operation/s is/are mandatory or must to do or the precautions are mandatory.
	This symbol indicates warnings, specifically related to the electric shocks and hazards.
	This symbol indicates cautions for critical situations, which may cause accidents or serious injury or may be severe property damage. This covers general warnings as well as cautions.
	This symbol indicates or covers operations that user must to avoid. This is specifically related to disassembly of product.
<b>NOTE</b>	This symbol indicates points to note or to consider during usage of said product. Also, indicates summary of individual sections covered in this manual.

<b>Terms and Conditions</b>	
<ul style="list-style-type: none"> <li>▪ Mitsubishi Electric India Pvt. Ltd. shall have no responsibility or liability for any personnel injury or death, or loss or damage to the property caused by said product, if used or operated in applications which are not intended or excluded by instructions, precautions or warnings provided in this document.</li> <li>▪ Specifications are subject to change without prior notice.</li> <li>▪ The reproduction or transmission of this document or its contents in full or part is not allowed without written permission from the authority.</li> </ul>	

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## Precautions for safe use of product

- Disconnect all power supplies before performing installation and wiring work.
- For Mains power supply connections, confirm suitable fuse is used.
- Do not touch the conductive part directly. This may cause malfunctioning of product or electric shock.
- Do not bundle IO wires, 24 Vdc wires with Main control panel wiring together.
- Consider maximum rated current and inrush current of power supply while selecting 24 Vdc power supply source. Ensure that external breaker or fuse is used in series with 24 Vdc.
- Confirm that the source of voltages and currents are within specified ranges.
- Connect functional earth terminal properly. If not, product may be susceptible to the noise.
- Connect protective earth terminal to a good quality earth. If not, it may result in electric shock or erroneous operation.
- If this product emits smoke or an unusual odor or unusual sound or unusual operation, immediately switch OFF the power to the product. This may result in fire and damage the product. In such cases, contact the nearest authorized sales or service support team.

## Disposal precaution

- Treat the said product/s as an industrial E-waste.  
For environmentally compliant recycling and disposal of your electronic waste, please contact to certified agency.

## Recommendations for safe use of product

- It is always recommended to route cables carrying low level signals e.g. analog IO signals, serial communication signals, Ethernet communication cables separately and away from cables carrying high voltage and large current signals.
- It is recommended to connect cable shield to the ground terminal at the IO module end and leave it unconnected at the device (sensor/actuator) end.

## Replacement Cycle

- Although it depends on the status of use, 10 years is the guideline for renewal.



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# 1 Overview

Graphic Operation Controller (GOC43) is a micro range of controller which consists of PLC function, HMI function, function keys and illuminated keys. It is designed to cater the automation requirements of any small size, standalone machine.

## 1.1 Highlighting Features

PLC Function	
Flexible Hardware Configuration	<ul style="list-style-type: none"> <li>▪ Various options of main units and extension units depending upon number of I/Os and type of I/Os.</li> <li>▪ Functionality can be extended with addition of up to 2 I/O extension units and 1 COM extension unit.</li> <li>▪ Offers 16 digital I/Os minimum to 48 digital I/Os maximum.</li> <li>▪ Supports 1 serial port by adding COM extension unit.</li> <li>▪ 2 built-in analog V/I input channels. Can be extended by additional 8 analog V/I input channels using I/O extension units</li> </ul>
Configurable Special Functionality to Digital Inputs in Main Unit	<ul style="list-style-type: none"> <li>▪ 2 single phase counters (inputs I00 and I03) with software direction and start/ stop control. Maximum input frequency 20 KHz.</li> <li>▪ 2 Quadrature ABZ encoder interfaces (inputs I00, I01, I02 and I03, I04, I05). Maximum input frequency 10 KHz.</li> </ul>
General Features	<ul style="list-style-type: none"> <li>▪ Built-in Real Time Clock.</li> <li>▪ Controller input power is 24 VDC.</li> <li>▪ Front panel mount; IP65 protection from front side, IP20 protection from rear side.</li> </ul>
Built-in Ethernet Port	<ul style="list-style-type: none"> <li>▪ Up to 8 simultaneous connections.</li> <li>▪ Protocols supported:               <ul style="list-style-type: none"> <li>- Modbus TCP server</li> </ul> </li> </ul>
Programming Platform	<ul style="list-style-type: none"> <li>▪ Programming via built-in Ethernet port.</li> <li>▪ Windows based IEC 61131-3 compatible programming software CoDeSys V3.5.</li> <li>▪ Support of all IEC languages (LD, FBD, ST, IL, SFC) and CFC.</li> <li>▪ Single software for programming PLC and HMI functionality.</li> <li>▪ Manage password protection for project</li> </ul>

### Highlighting Features...

HMI Function	
Built-in LCD Display	<ul style="list-style-type: none"> <li>▪ 4.3" 480 x 272 pixels, TFT, 64K color, Touch graphics LCD View size: 95.04 x 53.86 mm</li> <li>▪ 4 function keys (F1 to F4)</li> <li>▪ 4 illuminated keys (K1 to K4) with dual color (Green, Red) LEDs</li> </ul>
User Defined LCD Screens	<ul style="list-style-type: none"> <li>▪ Up to 64 user definable screens</li> <li>▪ 5 fonts (Default, Headline, Large, Title, Annotation). Standard Windows® fonts supported.</li> <li>▪ Monitor/ modify PLC data with all supported data types and formats.</li> <li>▪ Alpha-numeric data entry by embedded Keypad, Numpad or Extended Numpad</li> <li>▪ Direct access of PLC variable with symbolic name.</li> </ul>
Visualization Elements	<ul style="list-style-type: none"> <li>▪ <b>Basic:</b> Rectangle, Round rectangle, Ellipse, Line, Polygon, Polyline, Pie, Image, Frame.</li> <li>▪ <b>Common controls:</b> Label, Combo box integer, Combo box array, Tab control, Button, Group box, Table, Text field, Scrollbar, Slider, Spin Control, Invisible input, Progress bar, Checkbox, Radio button</li> <li>▪ <b>Measurement controls:</b> Bar display, Meter 90°, Meter 180°, Meter, Potentiometer, Histogram.</li> <li>▪ <b>Special controls:</b> Waiting symbol flower, Cartesian XY Chart</li> <li>▪ <b>Date/time controls:</b> Analog clock, Date picker</li> <li>▪ <b>Lamps/switches/bitmaps:</b> Image switcher, Lamps and Switches</li> <li>▪ <b>Symbols:</b> Arrows, Symbols, Icons</li> </ul>
Function Keys	<ul style="list-style-type: none"> <li>▪ 4 keys F1 to F4</li> <li>▪ Quick access to IO status monitor and system menu</li> </ul>
Illuminated Keys	<ul style="list-style-type: none"> <li>▪ 4 Illuminated keys i.e. keys with dual color bright LEDs</li> <li>▪ LED control Red/Green/Yellow</li> <li>▪ Insertable slide-in label over illuminated keys</li> </ul>
Built-in Status and Diagnostics	<ul style="list-style-type: none"> <li>▪ Monitor status of all digital IOs in one screen.</li> <li>▪ System Menu for                             <ul style="list-style-type: none"> <li>- Monitoring system status</li> <li>- System diagnostics: CPU, IO and Ethernet</li> <li>- System settings: RTC, IP settings, display, buzzer</li> <li>- Touch calibration and check</li> <li>- Keys and LEDs check</li> </ul> </li> </ul>

**Highlighting Features...**

<b>MicroSD card support</b>	
Backup and restore	<ul style="list-style-type: none"><li>▪ For application program and/ or source code</li><li>▪ With user configurable password protection</li></ul>
<b>Customization and branding</b>	
Easy Customization of Front Look	<ul style="list-style-type: none"><li>▪ Insertable slide-in label over illuminated keys</li><li>▪ Customizable for OEM branding.</li></ul>

## 1.2 Nomenclature

GOC43 consists of main unit with built-in I/Os, display, function keys and illuminated keys. User can attach I/O extension units (up to 2) and COM extension unit (1 no.) to add I/Os and enhance functionality.

This section provides nomenclature details as below.

- Main unit
- I/O extension unit
- COM extension unit
- Main unit with extension units

### 1.2.1 Main Unit

The figure below shows all the views of bare Main unit with part names.

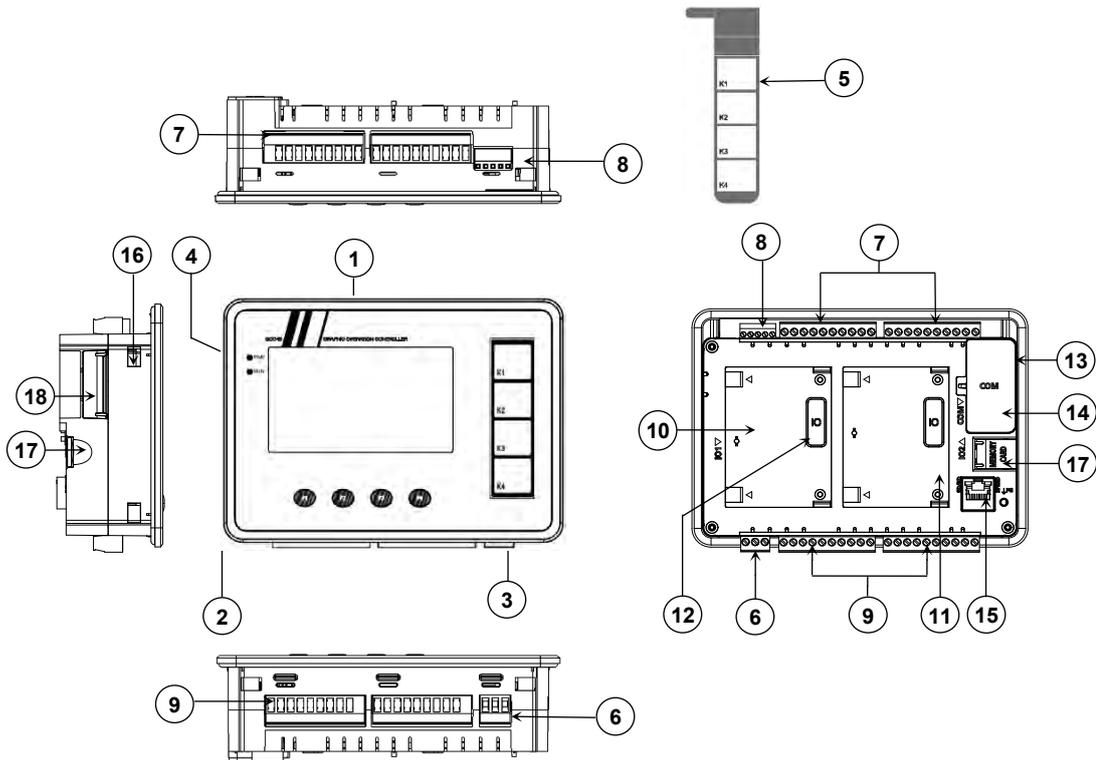


Figure 1: Main unit nomenclature

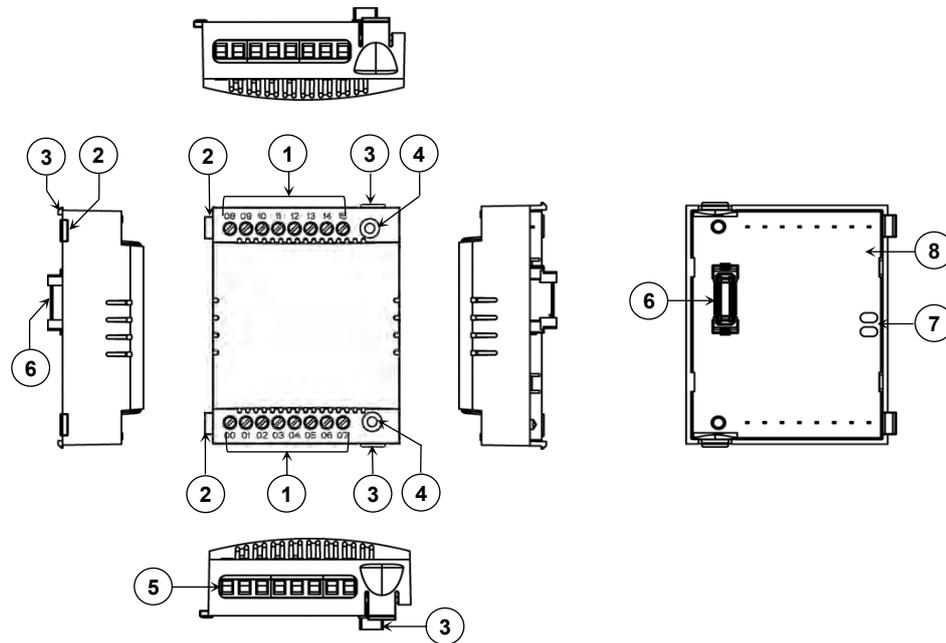
#### Parts Description

1. 4.3", 480 x 272 pixels, Touch graphics LCD
2. 4 Function keys [F1 to F4]
3. 4 Illuminated keys [K1 to K4]
4. LED indications [PWR, RUN]
5. Slide-in label
6. 3-pin terminal block [+24VDC, 0V, Earth]
7. 2 nos., 10-pins terminal block [Digital Inputs]
8. 1 no., 5-pin terminal block [Analog V/I Inputs]
9. 2 nos., 10-pins terminal block [Transistor/ Relay Outputs]

10. IO1 slot
11. IO2 slot
12. IO slot cover
13. COM slot
14. COM slot cover
15. Ethernet port
16. Cut-out for mounting clamp
17. MicroSD card slot with door
18. USB port with door

## 1.2.2 I/O Extension Unit

User can attach up to 2 I/O extension units on the back side of Main unit. The figure below shows all the views of I/O extension unit with part names.



**Figure 2:** I/O extension unit nomenclature

### **Parts Description**

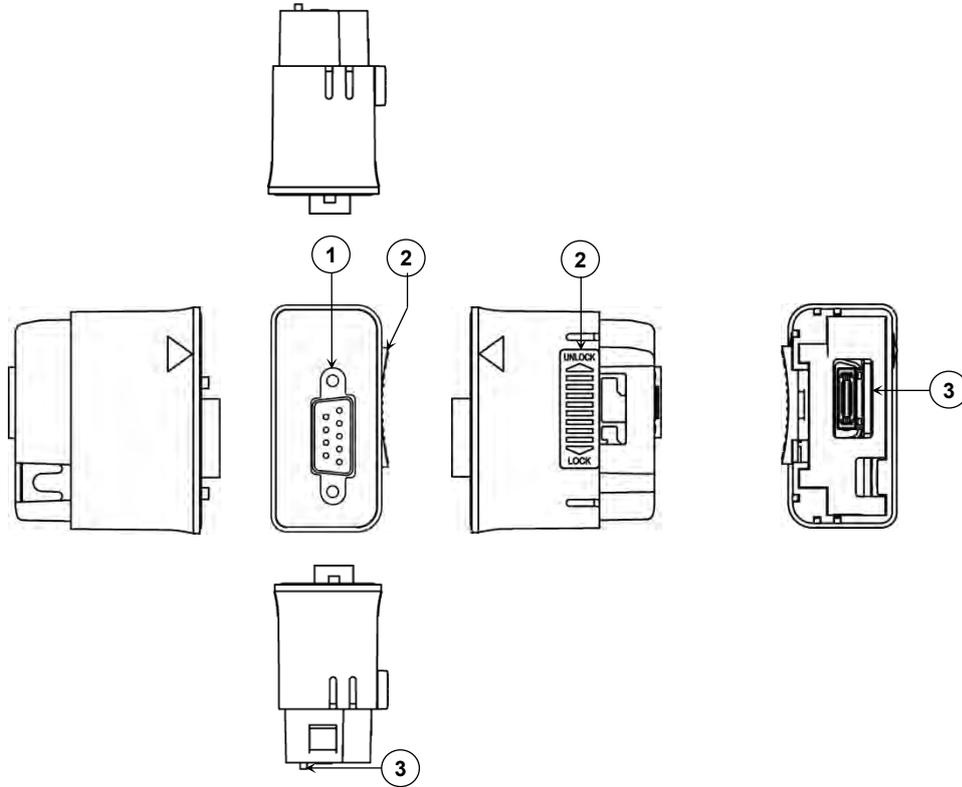
1. I/O terminals
2. Latch
3. Clip
4. Unit fixing screw hole
5. 8-pin fixed I/O terminal block
6. Interface connector
7. Slot position holes
8. Printed circuit board (PCB)

### **NOTE**

Back side of I/O extension unit is open. Do not touch PCB and interface connector. It may cause damage to electronic hardware due to electrostatic discharge

### 1.2.3 COM Extension Unit

User can attach 1 COM extension unit on the back side of Main unit. The figure below shows all the views of COM extension unit with part names.



**Figure 3:** COM extension unit nomenclature

**Parts Description**

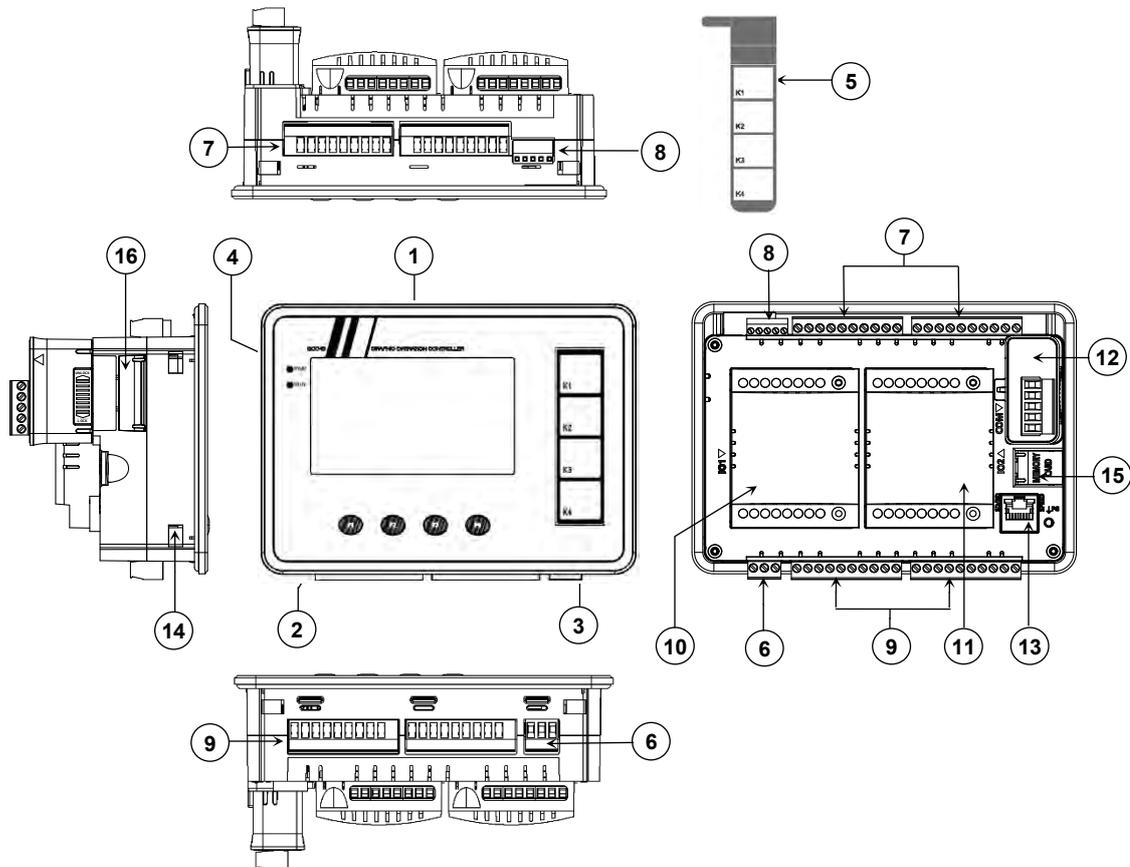
1. Connector for external communication interface
  - 9-pin D male connector for GC-232-COM
  - 5-pin removable terminal block for GC-422-COM
2. Locking clip
3. Interface connector

**NOTE**

Nomenclature details in Figure 3 show GC-RS232-COM extension unit. Similar plastic enclosure is used for other COM extension units like GC-RS422-COM, but with different external communication interface connector.

### 1.2.4 Main Unit with Extension Units

User can attach up to 2 I/O extension units and 1 COM extension unit on the back side of Main unit. The figure below shows all the views of Main unit attached with 2 I/O extension units and 1 COM extension unit with part names.



**Figure 4:** Main unit nomenclature with extension units

#### Parts Description

1. 4.3", 480 x 272 pixels, Touch graphics LCD
2. 4 Function keys [F1 to F4]
3. 4 Illuminated keys [K1 to K4]
4. LED indications [PWR, RUN]
5. Slide-in label
6. 3-pin terminal block [+24VDC, 0V, Earth]
7. 2 nos., 10-pins terminal block [Digital Inputs]
8. 1 no., 5-pin terminal block [Analog V/I Inputs]
9. 2 nos., 10-pins terminal block [Transistor/ Relay Outputs]

10. IO Extension 1
11. IO Extension 2
12. COM Extension
13. Ethernet port
14. Cut-out for mounting clamp
15. MicroSD card slot with door
16. USB port with door



Ensure that slot covers are fixed for unused slots of I/O extension/s as well as COM extension. Uncovered slots will expose interface connectors to external environment.

### 1.3 Ordering Information

Ordering Code	Ordering Description	Details
<b>Main Units</b>		
GC43MH-32MR-D	GOC- MAIN, 16DI+16RL, 500mA+2CH AI V/I	4.3" Touch Screen, 16 Pt. 24 VDC Digital Input, sink/source + 16 Pt. Relay Output, 500mA per output, 220 VAC/30 VDC + 2 Pt. Analog Input Voltage/ Current Horizontal model
GC43MH-32MT-DSS	GOC- MAIN, 16DI+16DO, SOURCE, 300mA+2CH AI V/I	4.3" Touch Screen, 16 Pt. 24 VDC Digital Input, sink/source + 16 Pt. 24 VDC Transistor Output, Source type, 300mA per output + 2 Pt. Analog Input Voltage/ Current Horizontal model
GC43MH-16MR-D	GOC- MAIN, 8DI+8RL, 500mA+2CH AI V/I	4.3" Touch Screen, 8 Pt. 24 VDC Digital Input, sink/source + 8 Pt. Relay Output, 500mA per output, 220 VAC/30 VDC + 2 Pt. Analog Input Voltage/ Current Horizontal model
GC43MH-16MT-DSS	GOC- MAIN, 8DI+8DO, SOURCE, 300mA+2CH AI V/I	4.3" Touch Screen, 8 Pt. 24 VDC Digital Input, sink/source + 8 Pt. 24 VDC Transistor Output, Source type, 300mA per output + 2 Pt. Analog Input Voltage/ Current Horizontal model
<b>COM Extension Units</b>		
GC-RS232-COM	GOC43 COM EXT PORT RS232 SERIAL	1 Port RS232 Serial
GC-RS422-COM	GOC43 COM EXT PORT RS422/485 SERIAL	1 Port RS422/485 Serial

## Ordering Information...

Ordering Code	Ordering Description	Details
<b>IO Extension Units</b>		
GC-8EX-ES	GOC EXT DI 8DC IP, 24VDC	8 Pt. 24 VDC Digital Input, sink/source
GC-6EYR-ES	GOC EXT DO 6RL OP, 500mA, 30VDC/ 250VAC	6 Pt. Relay Output, 500mA per output, 30 VDC/ 250 VAC
GC-8ET-ESS	GOC EXT 4DC IP, 4DC OP SOURCE, 1.5A	4 Pt. 24 VDC Digital Input, sink/source + 4 Pt. 24 VDC Transistor Output, Source type, 1.5A per output
GC-4UAD-16	GOC43 EXT AI 4CH AIP, V/ I/ Tc/ PT, 16BITS	4 Ch. Universal Analog Voltage/Current/ Thermocouple/ PT100/ PT1000 Input, 16-bit
GC-4DA-12	GOC43 EXT AO 4CH AOP, V/I ,12BITS	4 Ch. Analog Voltage/Current Output, 12-bit
GC-4A-12	GOC EXT MIX 2CHAI 16BIT 2CHAO 12BIT V/I	2 Ch. Analog Voltage/ Current Input, 16-bit + 2 Ch. Analog Voltage/ Current Output, 12-bit
<b>Miscellaneous Items</b>		
GC-10TB	TERMINAL BLOCK 10PIN I/O, FEMALE	10-pin female I/O Terminal Block
GC-3TB	TERMINAL BLOCK 3 PIN, PSU, FEMALE	3-pin female PSU Connector
GC-5ATB	TERMINAL BLOCK 5 PIN, ANALOG, FEMALE	5-pin female Analog Input Connector
GC-5TB	TERMINAL BLOCK 5 PIN, RS422/ RS485, FEMALE	5-pin female RS422/485 Connector

## 1.4 General Specifications

Item		Description	
Power supply	Input voltage	24 VDC (18 to 30 VDC) 413 mA, 9.9 Watt.	
	Inrush current	23 Amps maximum for 10 ms duration	
	Fuse protection	Fuse protection 15A, 250V	
	Reverse polarity	Protected by series diode up to 40 V	
Operating temperature		<b>Operating:</b> 0 to 55 °C	<b>Storage:</b> -40 to 70 °C
Humidity		<b>Operating:</b> 10 to 95 % RH, No condensation	<b>Storage:</b> 10 to 95 % RH, No condensation
Altitude		2000 m or less	
Pollution level		2 maximum (only non-conductive pollution)	
Operating atmosphere		Corrosive gases must not be present	
Electrostatic Discharge (ESD) (IEC 61000-4-2)		±8 KV Air discharge, ±4KV contact discharge	
Electrical Fast Transient (EFT) (IEC 61000-4-4)		<b>Power line:</b> ±2 KV, <b>Digital I/O:</b> ±1 KV, <b>Analog and communication I/O:</b> ±1 KV	
Surge (IEC 61000-4-5)		<b>Power line:</b> ±0.5 KV, Digital I/O: ±1 KV, <b>Analog and communication, I/O:</b> ±1 KV	

## General specifications...

Item		Description
Over voltage category		II (IEC 60664-1) The surge voltage withstand level for up to the rated voltage of 30V is $\pm 500$ V
Vibration, Shock as required by EN- 61131-2		IEC 60068 -2-6 (test Fc), IEC 60068-2-27 test Ea
IP protection		IP65 from front side. IP20 from rare side
Dimensions (W x H x D) in mm		<b>Main unit: Front panel:</b> 177.0 (W) x 127.8 (H) x 4 (D) <b>Rear side:</b> 164.6 (W) x 105.6 (H) x 49.2(D)
		<b>I/O extension unit:</b> 61.5 (W) x 75 (H) x 24.5 (D)
		<b>COM extension unit :</b> 26.0 (W) x 51.0 (H) x 42.2 (D)
10-pin and 3-pin terminal block	I/O wires	0.5 to 1 mm <sup>2</sup> copper, stranded (flexible) or solid wire
	Termination lugs	For 0.5 to 1 mm <sup>2</sup> wire, insertion length 6 mm
	Suggested tool	Flat blade screwdriver 3 mm wide, 0.4 mm thick
5-pin terminal block	I/O wires	0.5 to 1.5 mm <sup>2</sup> copper, stranded (flexible) or solid wire
	Termination lugs	For 0.5 to 1.5 mm <sup>2</sup> wire, insertion length 6 mm
	Suggested tool	Flat blade screwdriver 1.6 mm wide, 0.4 mm thick

## 1.5 Technical Specifications

This section provides CPU specifications covering system specifications.

Item	Description
Execution time	<b>BOOL:</b> 0.9 $\mu$ sec <b>BYTE/ WORD/ DWORD/ REAL Move:</b> 0.9 / 0.9 / 1.0 / 1.0 $\mu$ sec
Number of I/O points	Main unit: up to 32 digital I/Os + 2 analog I/Os. Can be extended up to 48 digital I/Os using I/O extension units. Digital I/O status indication on graphical LCD.
Extensions units	Up to 2 I/O extension units and 1 COM extension unit
Marker memory	32 Kbytes
Data memory	2 Mbytes
Retain memory	4 Kbytes Stored in FRAM type of memory. <b>Battery free operation.</b>
Program memory	64 Mbytes flash includes - Application program code (8 Mbytes maximum), - Application program source code, - Application data (Visualization fonts, images, text lists, other system files, etc.)

**Technical specifications...**

Item		Description
Application program security		Password protection supported for <ul style="list-style-type: none"> <li>- Project file</li> <li>- Source code upload</li> </ul>
Timers		Number of instances (TON, TOFF, TP) can be called. Limited by available data memory only. <sup>*1</sup>
Counter		Number of instances (CTU, CTD, CTUD) can be called. (Limited by available data memory only) <sup>*1</sup>
Real Time Clock		Onboard
		Super capacitor backup: 2 weeks duration nominal at 25°C ambient
		Max error: ± 2 Secs max per day
Special functionality for digital inputs on Main unit (User configurable)		Single phase counter: 20 KHz – Up to 2 Counter0: I00 Counter3: I03
		Encoder (A, B, Z) interfaces: 10 KHz – Up to 2 Encoder1: I00 (A), I01(B), I02(Z) Encoder3: I03 (A), I04(B), I05(Z)
Operating modes		RUN, STOP
HMI <sup>*2</sup>	Display	4.3", 480 x 272 pixels, TFT Touch graphics LCD, 64K Color View size: 95.04 x 53.86 in mm
	Keypad	4 Function keys (F1 to F4) for system settings, diagnostics, alarms and to monitor IOs
	Illuminated keys	4 illuminated keys, with dual colored LED (Red, Green)
	Slide-in label	Insertable label over illuminated keys
<b>Ethernet port</b>		
Physical layer		10/100 Base-TX
Connector type		RJ45 female, shielded
Auto crossover		Yes
Cable type		Category 5e or higher STP (Shielded Twisted Pair)
Max. cable distance		100 meters
Diagnostics		Green and Yellow LEDs (On RJ45 connector)
Isolation		1500 Vac / 1 minute
Protocols supported		Modbus TCP Server
No. of simultaneous connections supported		8 maximum

<sup>\*1</sup> FB instance can be declared retentive and entire instance data is retained. (limited by available retentive memory)

<sup>\*2</sup> Even though, maximum 64 user defined screens are allowed, it is limited by program memory.

**Technical specifications...**

Item	Description
<b>Programming</b>	
Port	Built-in Ethernet port
Software	Windows® based GOC Toolkit V3 consisting of CoDeSys version 3.5
Standard	IEC 61131-3
Languages	IL, LD, FBD, SFC, ST, CFC
Debugging and Online Monitoring	Visualization, Forcing, Writing for PLC variables, Watch windows
Online change	Not supported
Offline simulation	Supported for PLC logic only. Not supported for visualization screens
<b>Memory Card</b>	
Type	Micro SD Card
SD Card standard	SDHC
Speed Class Supported	Class 4 (4MB/S), Class 6 (6MB/S), Class 10 (10MB/S)
Memory Capacity	2 to 32GB
File System	FAT32
SD Card Dimensions (D x H x W) in mm	11 x 15 x 1.0
<b>Backup and Restore via SD memory Card</b>	
Applicable for	Boot project and sourcecode
Password protecion	User configurable

**NOTE**

Firmware download is possible on the field by MEI authorized personnel only using PC based tool via USB port. Micro size slide switch is provided near USB port. When slide switch position is towards top side of unit and unit power is turned on, unit is put in firmware download mode. In such case, RUN LED indication is turned off.

## 2 Installation and Wiring

This chapter discusses about installation and wiring of Main unit, IO extension unit and COM extension unit. It also explains installation and removal of microSD card in the Main unit.

### 2.1 Dimensional Details

This section provides dimensional details of various parts of GOC43 such as Main unit, I/O extension unit and COM extension unit. These details help user during mounting of Main unit and extension units in the control panel.

#### 2.1.1 Main Unit

The figure below shows all the views of Main unit with dimensional details. All dimensions are in mm.

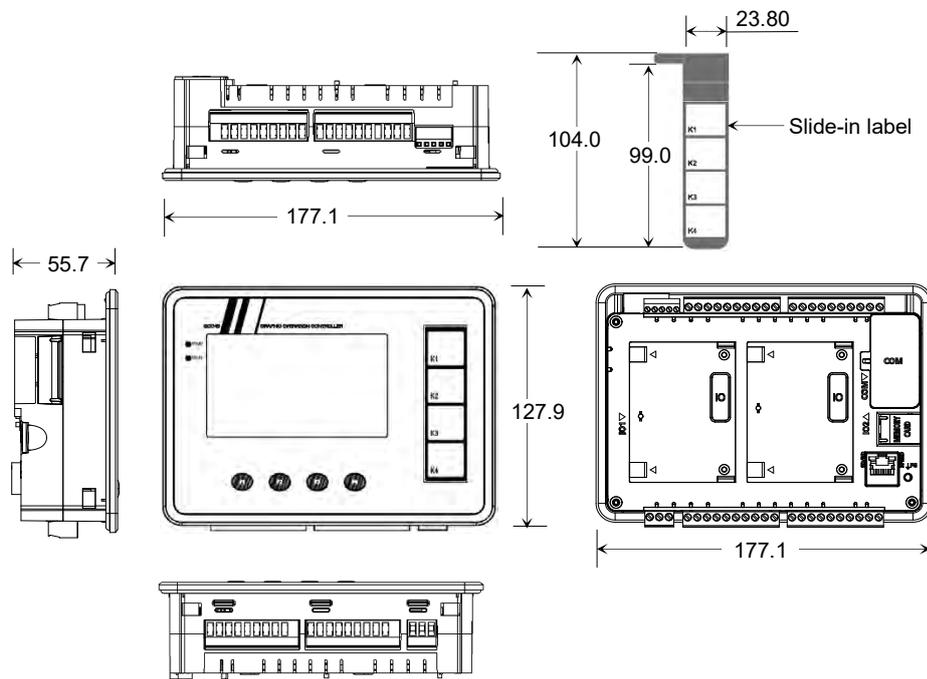


Figure 5: Main unit dimensions

### 2.1.2 I/O Extension Unit

User can attach up to 2 I/O extension units on the back side of Main unit. The figure below shows all the views of I/O extension unit with dimensional details. All the dimensions are in mm.

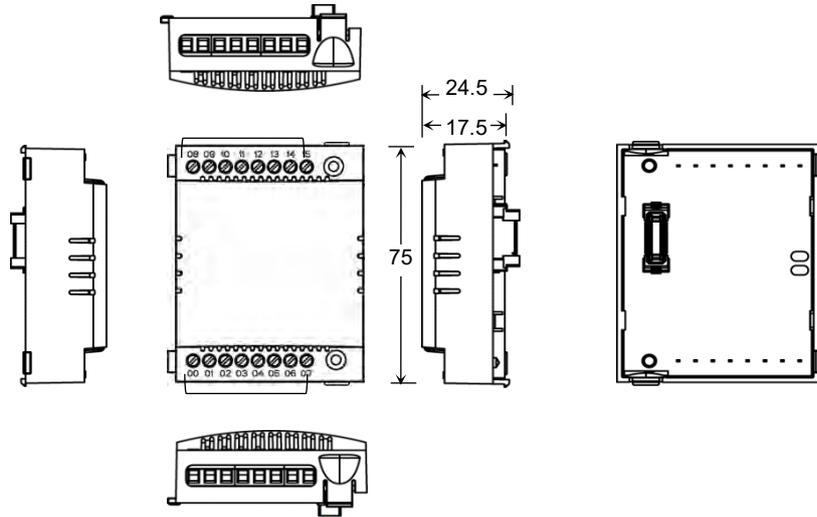


Figure 6: I/O extension unit dimensions

### 2.1.3 COM Extension Unit

User can attach 1 COM extension unit on the back side of Main unit. The figure below shows all the views of COM extension unit with dimensional details. All the dimensions are in mm.

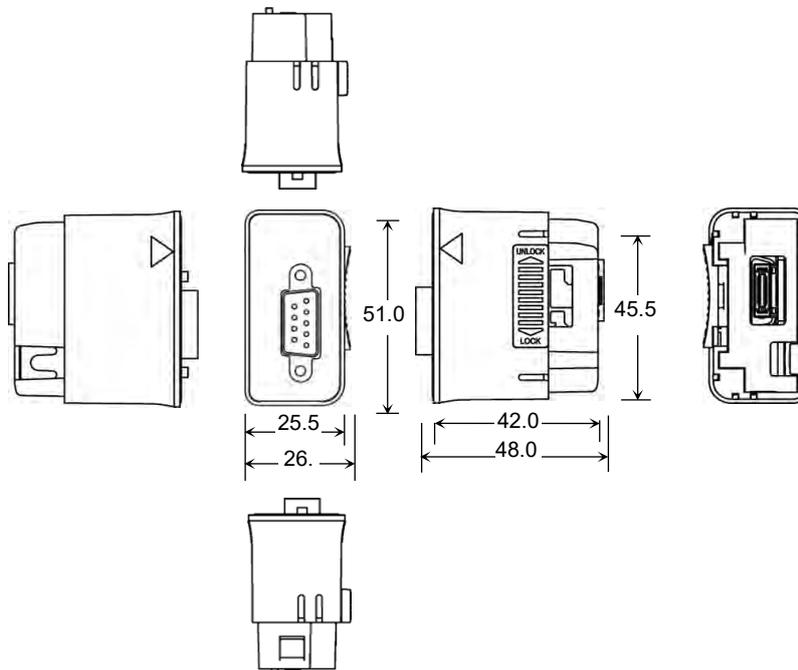


Figure 7: COM extension unit dimensions

#### NOTE

Dimensional details in Figure above shows GC-RS232-COM extension unit. Similar plastic enclosure is used for another COM extension unit GC-RS422-COM with different interface connector. So, there is small change in dimensions due to connector used for external communication interface.

### 2.1.4 Main Unit with Extension Units

User can attach up to 2 I/O extension units and 1 COM extension unit on the back side of Main unit. The figure below shows all the views of Main unit attached with 2 I/O extension units and 1 COM extension unit with dimensional details. All the dimensions are in mm.

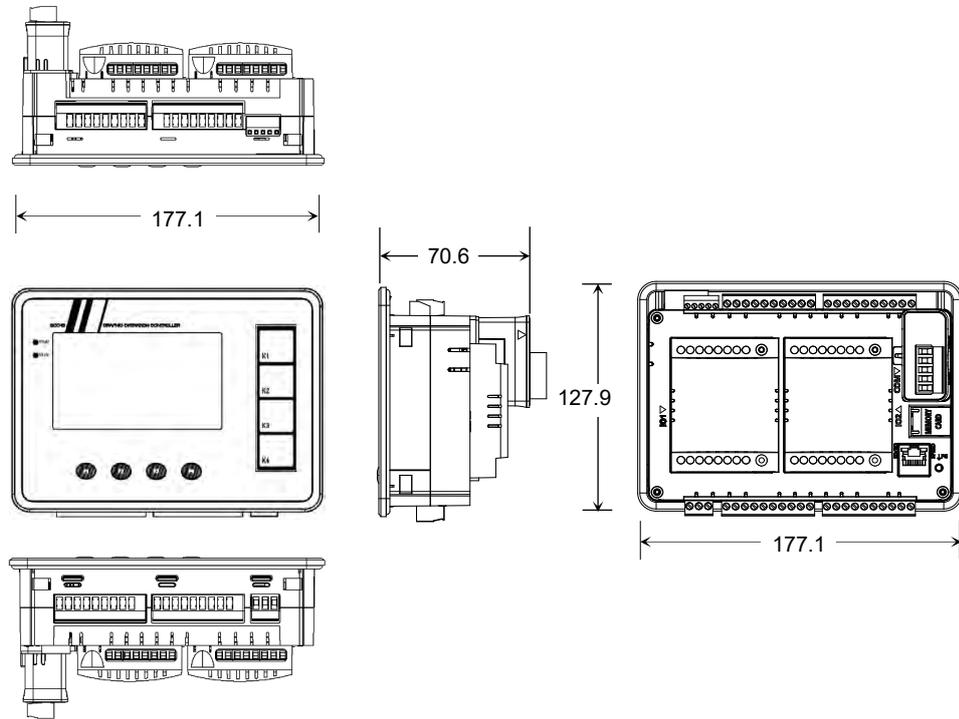


Figure 8: Main unit dimensions with extension units

## 2.2 Installation

This section provides recommendations and precautions to be observed during installation of various units of GOC43.

### 2.2.1 Installation Recommendations

GOC43 is a front panel mount controller. Install the controller in an environment conforming to the general specifications and installation recommendations and precautions.

The recommendations are as below.

1. Mount controller on a firm, plane and conducting surface. Installation in orientation other than recommended one (as shown in the adjacent figure below), may cause overheating, damage and malfunctioning of the controller.

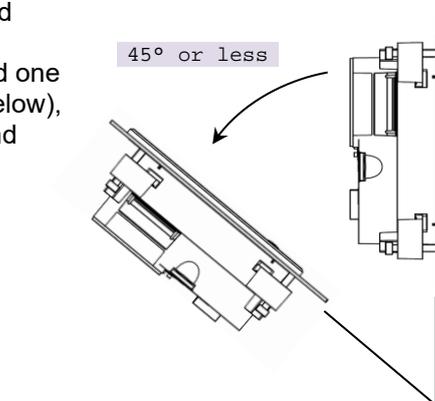
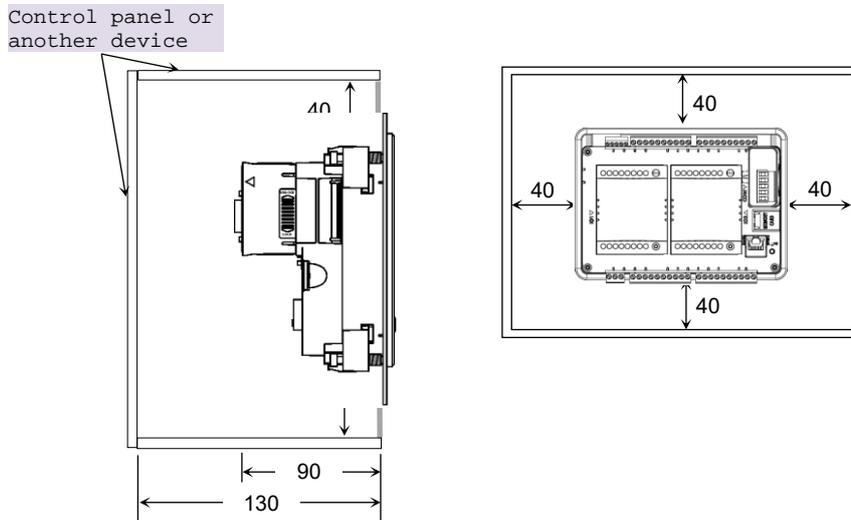


Figure 9: Mounting orientation

2. Mount controller on non-vibrating surfaces and should be protected if necessary by rubber pads so that the shock is not felt.
3. Mounting plate thickness should not exceed 4 mm.
4. Installation should take care of keeping free space considering depth of controller with COM extension unit installed on it i.e. 90 mm inclusive of additional space required for communication cable routing.



**Figure 10:** Mounting recommendations

5. Ensure the gap of 40 mm between controller and cabinet walls, other equipments and wiring duct.
6. Leave a minimum space of 40 mm around the Main unit to facilitate air circulation for heat transfer by natural convection and easy fixing and removal of unit.

### 2.2.2 Precautions to be taken

This section lists out general precautions to be observed during installation.

1. Make sure to cut off all the phases of the power supply externally before attempting installation or wiring work. Failure to do so may cause electric shock or damage to the product.
2. Back side of I/O extension unit is open. Do not remove I/O extension unit specially relay output extension unit with AC power connected. It may cause electric shock.
3. Maintain proper thermal distances between equipments producing heat (like heaters, transformers etc.) inside the control panel. Do not install controller immediately above such equipments.
4. Protect the controller from conductive dust, corrosive gases, wire debris, flammable gases, rain and fluid from entering into the controller through ventilation slits. This may cause malfunction, damage, fire, electrical shock and deterioration to the controller.  
Proper dust tight control panels, filters, rubber gaskets, etc. should be provided to minimize this problem.
5. The ambient temperature of the installation location should be between 0 to 55°C. Cooling of the electrical and electronic components is accomplished by method of convection.
6. Exposure to humid environment for a long time can reduce component life. It may cause corrosion of electrical and electronic components, or may lead to shorts or malfunctions. Do not expose controller to humid atmosphere for an extended period.

7. Avoid controller exposure to excessive or continuous vibrations or shocks. Failure to do so may cause disengagement of PCB components, connectors, on-board soldered components, etc. from their counter positions.
8. Cover unused slots (IO and COM) by covers provided with Main unit to protect them against dust, moisture and ESD (Electric Static Discharge).
9. Use controller within the range of general and technical specifications.
10. Connect functional ground terminal properly. If not, product may susceptible to noise.
11. Connect protective earth to a good quality earth. If not, it may result in electric shock or erroneous operation.

### 2.2.3 Main Unit Installation

This section provides steps to mount Main unit on front panel as well as unmounting it.

Product packaging consists of

1. Main unit with all the terminal blocks attached
2. installation manual
3. mounting template
4. 4 mounting clamps



Before installation and removal, refer sections [Installation Recommendations](#) and [Precautions to be observed](#). Failure to follow the recommendations and precautions to be observed may cause electric shock or damage to the product.

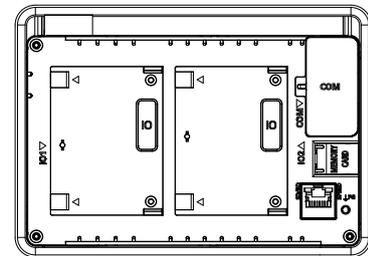
#### Mounting Main Unit

Follow the steps below to mount Main unit on front panel.

1. Prepare Main unit for mounting

Detach all the terminal blocks (10-pin I/O terminal blocks, 3-pin power supply terminal block and 5-pin analog V/I input terminal block) from Main unit.

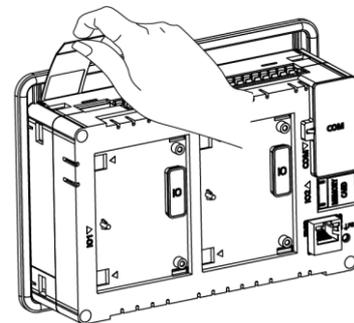
Make sure that silicone rubber gasket on outer periphery of front panel backside is in place.



2. Insert slide-in label

Main unit is provided with default slide-in label inserted. But user can remove it and insert customized label. Slit is provided to insert slide-in label. It is located at left top on the backside of Main unit.

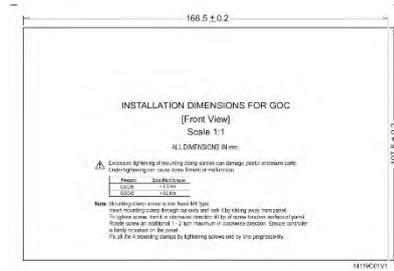
See that top edge of slide-in label remains below groove of the gasket.



3. Make cut out in the control panel

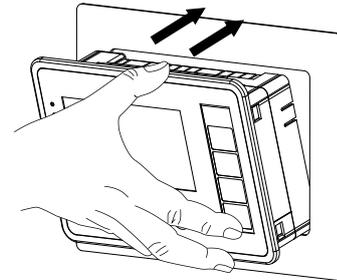
Remove adhesive tapes provided at corners of backside of mounting template and stick the mounting template on front panel where Main unit is to be mounted. Mark 4 corners of the rectangular cut-out and make a cut out.

Dimensions of cut out should be 166.5 X 107.5 mm minimum.



4. Insert Main unit through cut-out

Insert Main unit from outside through cut out on panel. Hold Main unit by hand from outer side of the panel so that it will not fall during fitment of mounting clamps.

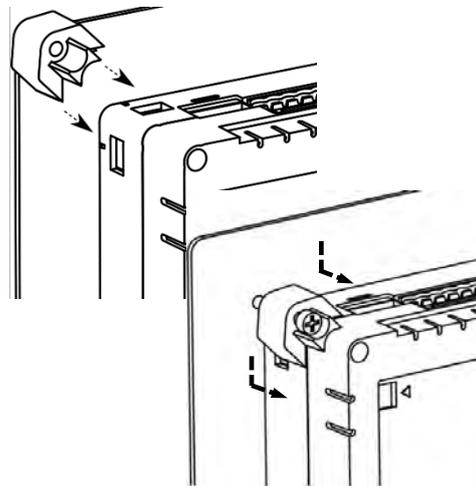


5. Attach mounting clamps

Cut-outs are provided near each corner on back side of Main unit to insert mounting clamps.

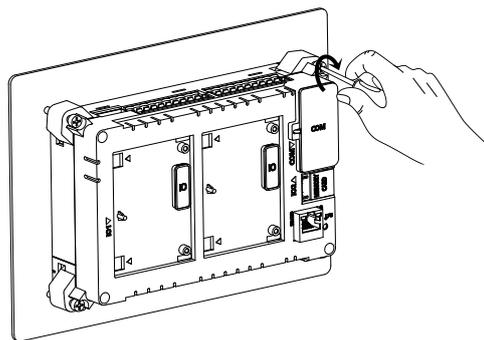
Insert legs of clamp into matching cut-out.

Then pull body of mounting clamp away from panel till it clicks and engage at corner of plastic enclosure as shown in adjacent figure.



6. Tighten mounting clamps

Mounting clamp screw (M4 x 30 mm) head is of star type. Turn mounting clamp screw in clockwise direction till tip of screw slightly touches surface of panel. Rotate screw an additional 1 - 2 turns in clockwise direction and ensure controller is firmly mounted in the panel. Fix all the 4 mounting clamps by tightening screws one by one progressively.



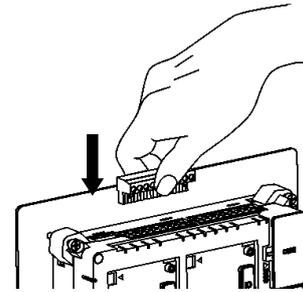
Tightening torque should not exceed 0.2 Nm.  
Excessive tightening can damage plastic enclosure.  
Under tightening can cause loose fitment or malfunction.

7. Insert terminal blocks

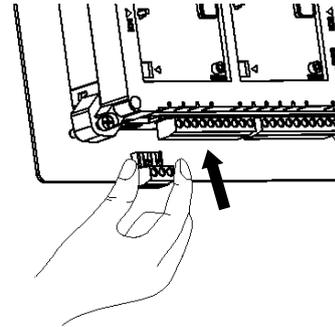
Insert 10-pin input terminal blocks/s at upper side.

Insert 5-pin analog V/I input terminal block at upper side.

Insert 10-pin output terminal block/s at lower side.



8. Insert 3-pin power supply terminal block.



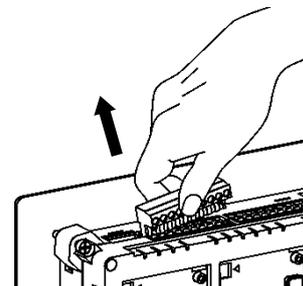
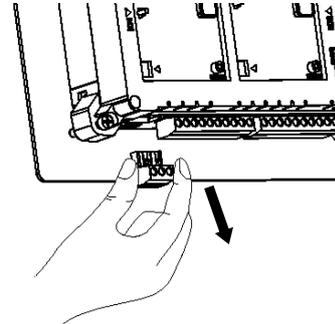
**Unmounting of Main Unit**

Follow the steps below to unmount Main unit from front panel. Preparation for unmounting of Main unit is as,

Donot forget Cut off all the phases of the power supply to the control panel.

1. Remove 3 pin power supply terminal block.

Remove all the I/O terminal blocks. For removal, pull terminal block from one side first. Once this part is out, remaining part can be pulled out easily.

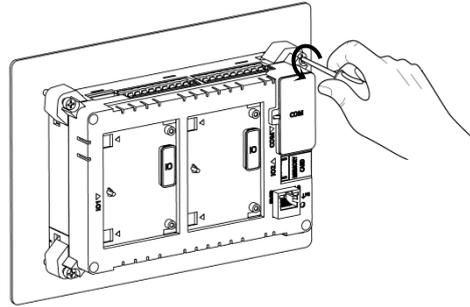


2. Turn mounting clamp screws in anti-clockwise direction to loosen it one by one.

Push body of clamp towards panel to disengage it from the cut-outs on the Main unit.

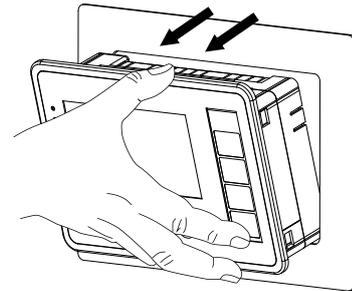
Take mounting clamps off the Main unit.

Hold Main unit from front side with one hand while untightening of the clamps.



3. Removal of Main unit

After removing all mounting clamps, hold and pull out unit from front side, through the cut out.



### 2.2.4 I/O Extension Unit Installation

User can attach up to 2 I/O extension units on the back side of Main unit and extend no. of I/Os as per application requirement. This unit is optional and should be procured separately. This section explains mounting and unmounting of I/O extension unit.

Product packaging consists of I/O extension unit, installation manual and 2 self-tapping screws (M3 x 10 mm) for fixing I/O extension unit on Main unit.

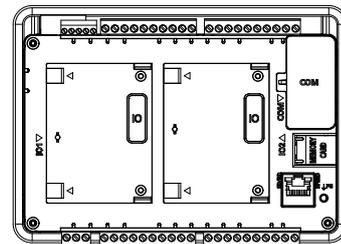


Before installation and removal, refer sections [Installation Recommendations](#) and [Precautions to be observed](#). Failure to follow recommendations and precautions to be observed may cause electric shock or damage to the product.

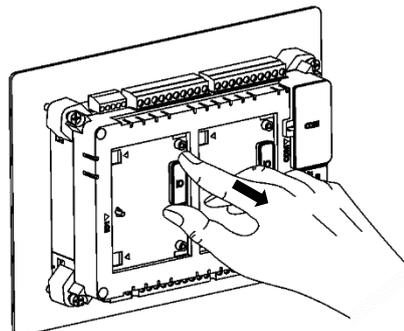
### Mounting of I/O Extension Unit

1. Prepare Main unit for mounting I/O extension unit.

Main unit is provided with slot covers fixed on IO interface connectors and COM interface connector.

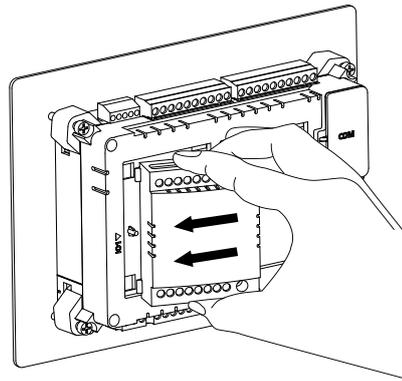


Remove interface connector cover on IO slot interface connector on Main unit.

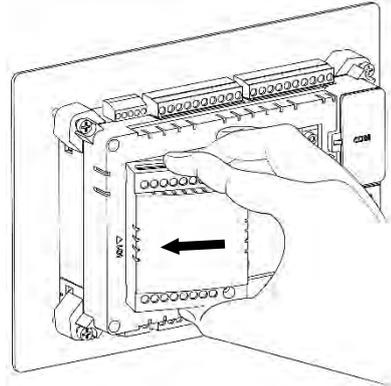


2. Fixing I/O extension unit

Hold I/O extension unit between thumb and pointing finger with latches on left side. Ensure that left side part of unit is tilted towards Main unit by 30 degrees approximately. Otherwise, its backside will obstruct projection provided at left side of slot area.



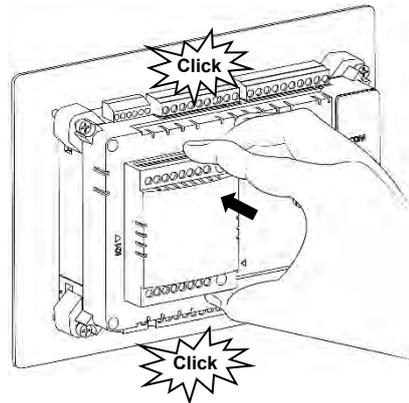
Insert both latches in respective openings on left side of desired IO slot (IO1/IO2) on Main unit and slide unit to left to insert latches completely inside openings.



Push right side part of I/O extension unit towards Main unit till unit interface connector gets engaged with its male counterpart on Main unit.

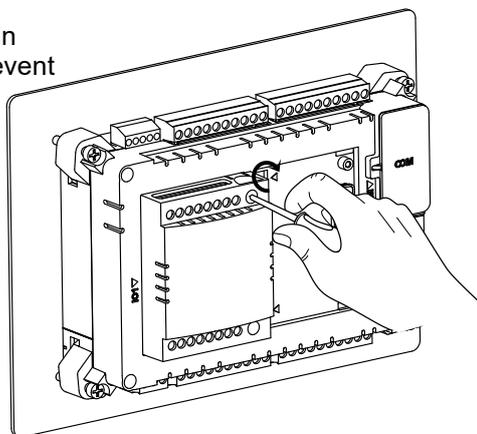
Projection provided on slot area on Main unit is accommodated through the oval shaped hole on PCB.

Then push right side further gently till both the unit clips are clicked.



3. Tighten self-tapping screws

Insert self-tapping screws (M3 x 10 mm, dispatched along with I/O extension unit) in unit fixing screw holes and tighten it to prevent effect of vibrations. Main unit mounted on slanted front panel may require fitting with screws.



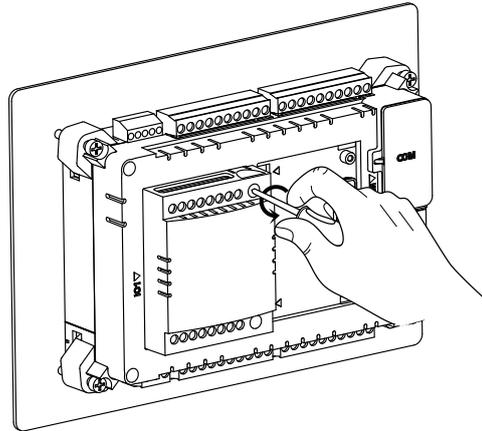
 Do not use any other screw of different size to fix the I/O extension unit on Main unit. Incorrect handling and installation of I/O extension unit may cause malfunctioning and/or damage to the hardware.

### Unmounting of I/O Extension Unit

Firstly, remove I/O wiring from I/O terminal blocks of Extension unit.

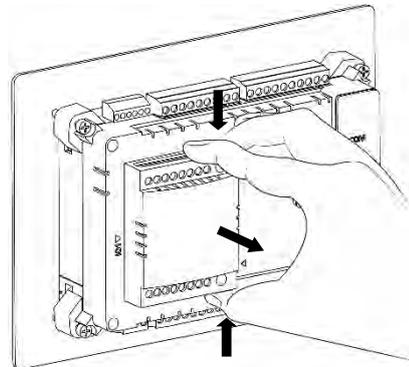
1. Un-tighten self-tapping screws.

Untighten both mounting screws fully if already fitted. Do not try to pull out extension unit forcefully with tightened screws. It may cause damage to the hardware/ plastic enclosure.

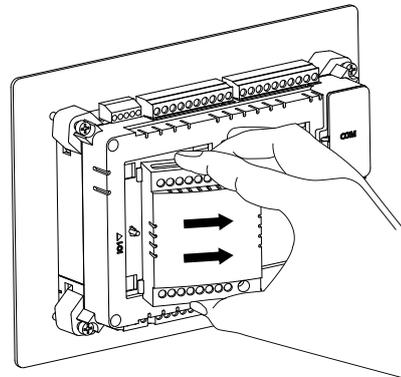


2. Removal of I/O extension unit

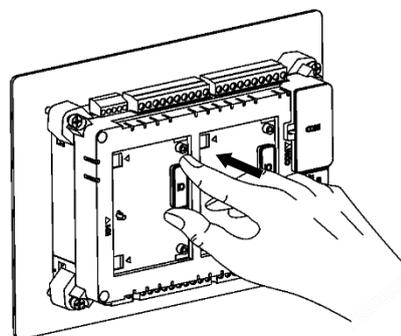
Keep thumb on bottom clip and pointing finger on top clip. Push both I/O extension unit clips inside so that they are unlocked from respective slot openings. Pull right side of I/O extension unit away from Main unit so that interface connector gets disengaged.



Slide I/O extension unit towards right side such that both latches on left side come out of respective openings on left side of slot area. Lift I/O extension unit away from Main unit to take out from IO slot.



Ensure that slot cover is fitted on interface connector of unused IO slot to protect it against dust, moisture and ESD (Electric Static Discharge).



## 2.2.5 COM Extension Unit Installation

User can attach 1 serial COM extension unit on the back side of Main unit and interface third party serial devices. This section explains mounting and unmounting of COM extension unit.

Product packaging consists of COM extension unit and installation manual. For GC-RS422-COM unit, 5-pin terminal block is attached to the unit.

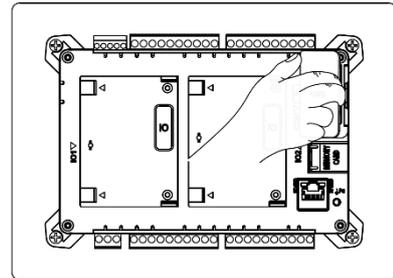


Before installation and removal, refer sections [Installation Recommendations](#) and [Precautions to be observed](#). Failure to follow recommendations and precautions to be observed may cause electric shock or damage to the product.

### Mounting of COM Extension Unit

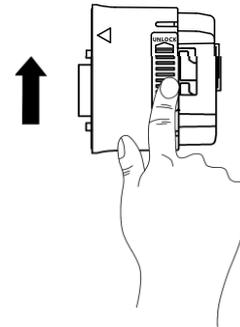
1. Prepare Main unit for fixing COM extension unit.

Remove slot cover from Main unit. Cover remains attached on Main unit due to hinge on its left side.

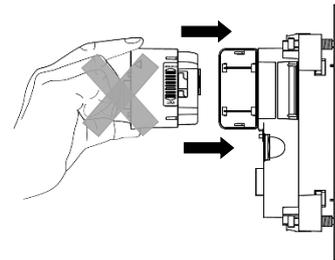


2. Prepare COM extension unit for fixing

Make sure that locking clip on right side of COM extension unit is pushed upward completely before fixing it in the slot on Main unit.

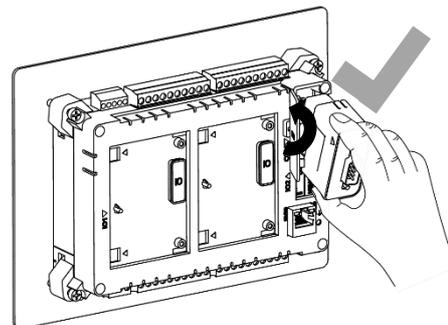


3. COM extension unit cannot be inserted in the COM slot with straight orientation.

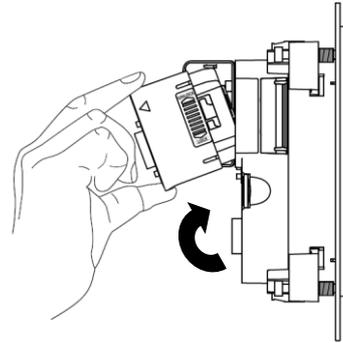


4. Insert COM extension unit in Main unit COM slot

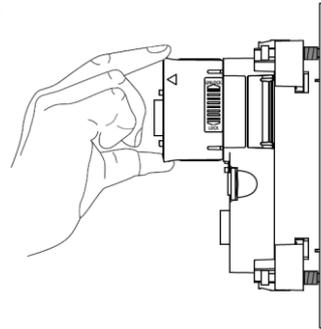
Hold COM extension unit with thumb on bottom front edge and pointing finger on upper front edge with unit locking clip on right side. Hold it in tilted position such that bottom side gets inserted first.



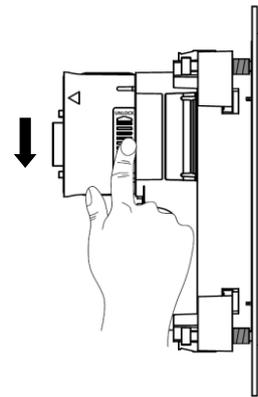
Firstly, insert bottom part of COM extension unit through slot



Then push upper part gently so that interface connector gets engaged with its male counterpart on Main unit.



Push unit locking clip downward fully so that COM extension unit is locked firmly on the Main unit. Failing to do so will cause loose connection and sudden removal of COM extension unit from the slot.



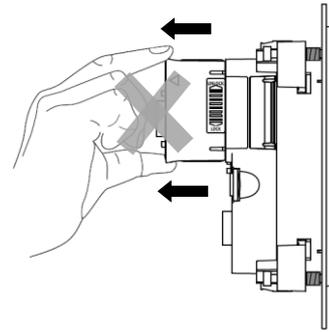
Incorrect handling and installation of COM extension unit may cause malfunctioning and/or damage to the hardware/plastic enclosure.

### Unmounting of COM Extension Unit

5. Prepare COM extension unit for removal

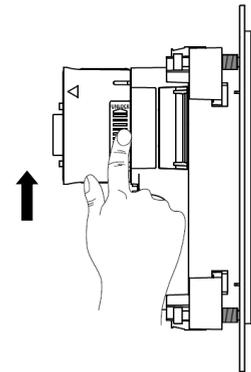
Remove communication cable connected to COM extension unit.

Do not try to pull COM extension unit with unit locking clip in downward position. It may cause damage to COM extension unit as well as Main unit

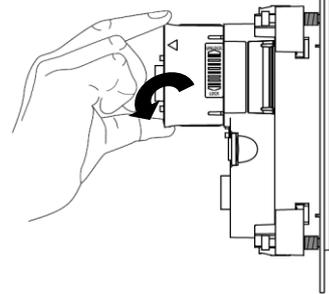


6. Unmounting of COM extension unit.

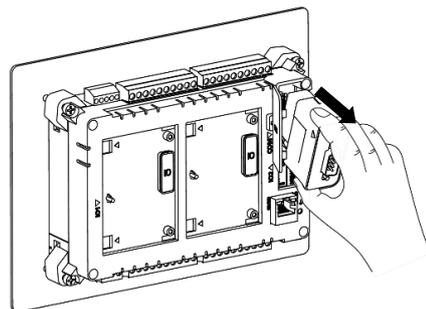
Push unit locking clip upward fully first.



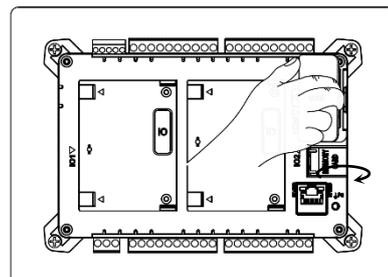
Keep thumb on bottom edge of front and pointing finger on top edge of front. Pull upper part of unit, so that its interface connector gets disengaged from its counterpart on Main unit.



Then take out unit out of the COM slot.



Ensure that cover is fitted on interface connector of unused COM slot to protect it against dust, moisture and ESD (Electric Static Discharge).



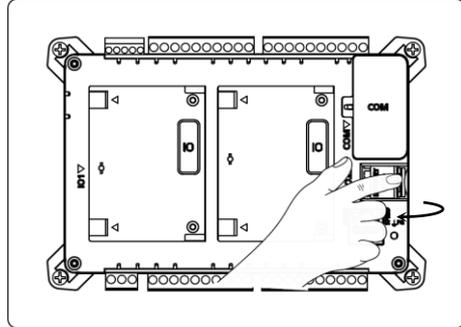
## 2.2.6 microSD card Installation

All the Main units are equipped with a SD card slot located above RJ45 connector.

User can insert commercially available microSD card in this slot. Specifications of compatible microSD cards are mentioned in section [SD memory card](#) .

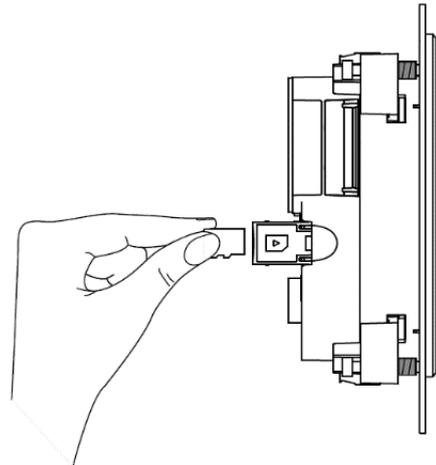
### Insertion of microSD card

1. Open door marked as “MEMORY CARD” which covers microSD card slot on Main unit



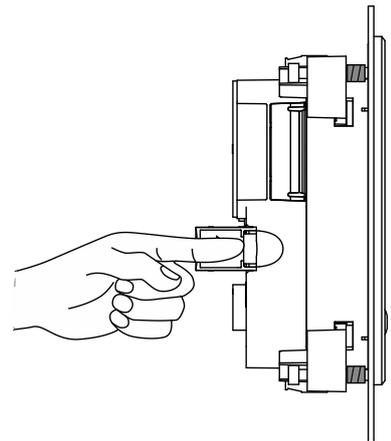
2. Inserting microSD card

Insert microSD card in the slot and push inside. Ensure correct insertion direction of the card as shown in the adjacent figure and marked on door in open condition.



The card makes a slight clicking sound when it is fully inserted

After correct insertion, close the door. SD card is detected automatically.



Status can be monitored in system menu. Refer chapter '[System menu](#)'.



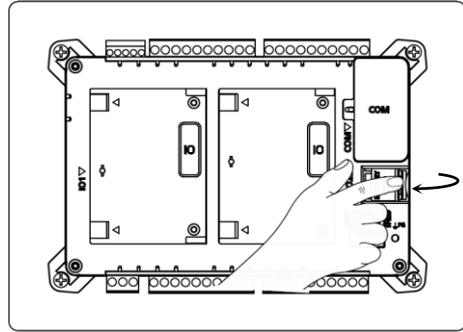
Incorrect insertion of microSD card may cause malfunctioning and/or damage to the Main unit hardware or memory card itself.

### Removal of microSD card

1. If you are removing SD card when Main unit is powered up, make sure that SD card is un-mounted first.

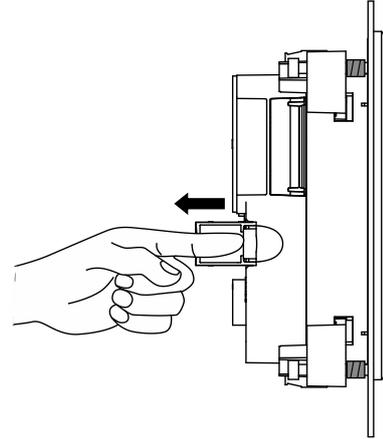
Refer chapter 'System Menu' for un-mounting procedure.

Open door marked as "MEMORY CARD".



2. Gently push SD card inside till it makes clicking sound of unlock.

Release finger after clicking sound.



3. microSD card comes out from card holder.  
Now microSD card can be pulled out easily.



Accidental removal of SD card before un-mounting may cause malfunctioning, loss of log data and/or damage to microSD card.

## 2.3 Wiring

This chapter provides recommendations and precautions to be observed during wiring of entire controller. GOC43 consists of Main unit, IO extension unit (optional) and COM extension unit (optional). For wiring of individual unit, refer subsequent chapters specific to individual unit type and model.

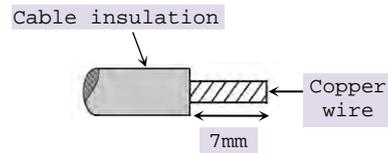
### 2.3.1 Recommendations

#### For 10-pin terminal block and 3-pin terminal block

##### Cable

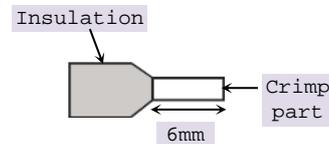
Terminal block pitch size is 5.08 mm.

Use stranded (flexible) or solid wire of size 0.5 to 1 mm<sup>2</sup> (AWG 22 to 18). Strip insulation of stranded wire and twist the strands to prevent it from spreading and crimp the lug.



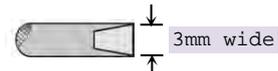
##### Lug

The adjacent figure shows recommended size of lug.

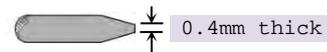


##### Screwdriver

Terminal block screw size is M3. For tightening terminal, use flat blade screwdriver. The figure shows desired size of screwdriver blade.



The tightening torque should not exceed 0.50 Nm.

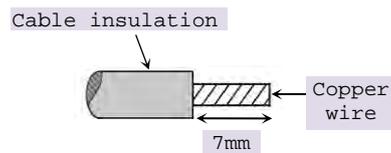


#### For 5-pin terminal block

##### Cable

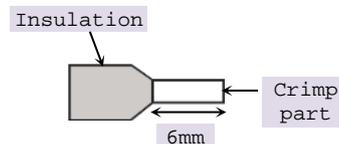
Terminal block pitch size is 3.81 mm.

Use stranded (flexible) or solid wire of size 0.5 to 1.5 mm<sup>2</sup> (AWG 28 to 16). Strip insulation of stranded wire and twist the strands to prevent it from spreading and crimp the lug.



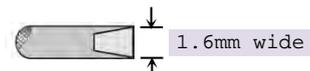
##### Lug

The adjacent figure shows recommended size of lug.

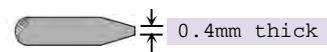


##### Screwdriver

Terminal block screw size is M2. For tightening terminal, use flat blade screwdriver. The figure shows desired size of screwdriver blade.



The tightening torque should not exceed 0.2 Nm.



### 2.3.2 Precautions to be taken

1. Make sure to cut off all phases of the power supply externally before attempting installation or wiring work. Failure to do so may cause electric shock or damage to the product.
2. Do not use wire without lug. Do not solder-plate the wire ends. It may cause loose connection. Ensure that only one lug is connected to one terminal.
3. Ensure that size of wire and lug used are as per the specifications. Use screw driver with specified size of tip. Tightening torque should be as per the specifications.
4. Ensure the gap of 40 mm between controller and cabinet walls, other equipments and wiring duct. This will help in natural cooling of controller and also easy mounting or unmounting of hardware.
5. Separate wiring by signal types. Bundle wiring with similar electrical characteristics together. Differentiate wiring with different electrical characteristics by coloured insulations e.g. AC wiring and DC wiring
6. Make sure that there is a separate bundle and routing for input and output wires. Fix-up the wire bundle with support on panel so that there is no stress on wires and subsequently on unit. Ensure that bunch is routed properly and wires are not kept hanging.
7. Do not bundle 24 VDC I/O wires with main control panel wiring.
8. Do not bundle cable carrying low level signals like communication and analog signals with input output wiring and control panel wiring.
9. 50 to 100 meter long wiring for input/output will not cause any problems of noise but, generally, the wiring length should not exceed 30 meters to ensure the safety. For longer distance, route the input and output signal lines separately.
10. Ensure that length of wire that connects 24 VDC power supply to I/O unit is less than 3 meters. Locate 24 VDC power supply near to the controller.



It is recommended to twist power supply cable to minimize adverse effects of noise.

### 2.3.3 Guidelines for Earthing

1. Connect EARTH (Symbol) terminal directly to clean earth in the control panel avoiding ground loops.
2. Ensure Class D grounding. (Grounding resistance: 100  $\Omega$  or less)
3. Ground the controller independently. If it cannot be grounded independently, ground it jointly as shown below.

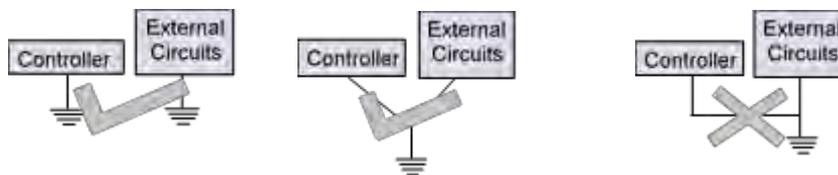


Figure 11: Unit Earthing

4. Ensure that EARTH cable is thick and short as far as possible to provide low impedance path.
5. If EARTH is not connected, it may result in electric shock or erroneous operation.

### 2.3.4 Digital input sink/source operation

The term sourcing and sinking applicable to digital input refers to the manner in which external input device is wired to digital input of unit.

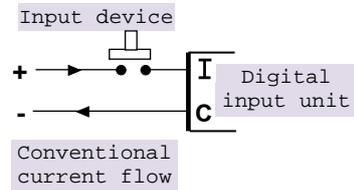
#### Sink type of input connection (-ve common)

For this type of input connection, the ground of 24 Vdc supply is connected to common point on unit (C0, C1).

When external input device is active (push button pressed in adjacent figure), +24 Vdc is available at input terminal on unit.

External input device in active state supplies current to input circuit of unit. As unit is receiving current in this case, it is sink type.

Normally, PNP type of devices (e.g. proximity switches) are connected in this fashion.

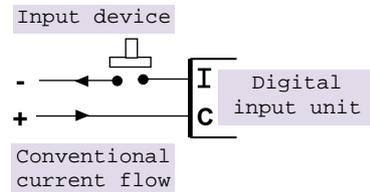


#### Source type of input connection (+ve common)

For this type of input connection, the +24 Vdc supply is connected to common point on unit (C0, C1).

When external input device is active (push button pressed in adjacent figure), current flows through input circuit of unit and passes through external input device to ground of 24 Vdc supply. As unit is supplying current in this case, it is source type.

Normally, NPN type of devices (e.g. proximity switches) are connected in this fashion.



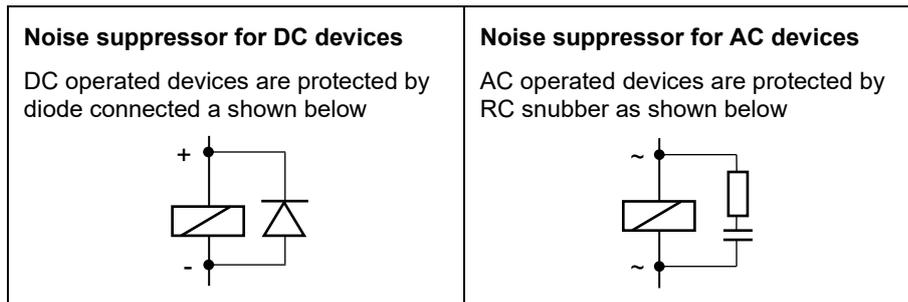
### 2.3.5 Guidelines for using digital outputs

#### Noise suppressors

It is extremely important to connect noise suppressors directly across any inductive load (relays, contactors, solenoid valves, etc.) irrespective of whether it is actuated by PLC output or actuated externally. The inductive load generates strong electrical noise that may affect PLC operation.

The noise suppressor should be mounted close to the load, as a rule, should not be away more than 0.5 meters. This helps in attenuating noise at the source itself.

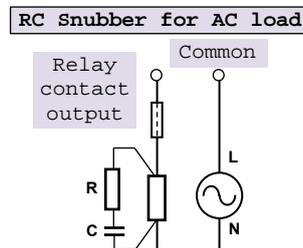
In case of resistive loads (incandescent lamps, LED lamps, heating resistors, etc.), It is not necessary to use noise suppressors.



### 2.3.6 Guidelines for using relay outputs

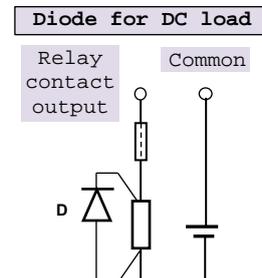
External fuse links or fused terminals are recommended for relay output wiring to avoid any burnout of internal copper tracks due to excessive current flow due to external short circuit, overload or inductive surges.

The life of relay contacts can be enhanced by the use of RC snubber (spark quenchers) across the AC load. A suggested combination for the R and C could be R=220Ω/ Half watt and C=0.1 μF/1000 Volts.



For DC loads a free-wheeling diode such as 1N4007 should be used in reverse polarity to avoid effects of back EMFs generated by inductive load.

The diode and the snubber should be positioned and wired up as near as possible to the external load for maximum effect.



### 3 Main Unit

4 models of Main unit are available depending upon number of I/Os and type of outputs.

Main unit model	No. of inputs	No. of outputs	Type of output
GC43MH-32MT-DSS	16	16	Transistor (source)
GC43MH-32MR-D	16	16	Relay
GC43MH-16MT-DSS	8	8	Transistor (source)
GC43MH-16MR-D	8	8	Relay

#### 3.1 I/O Specifications

This section provides specifications of digital inputs and outputs built in the Main unit.

##### 3.1.1 Digital Input Specifications

Item	Description	
Number of inputs	16 for GC43MH-32MT-DSS, GC43MH-32MR-D 8 for GC43MH-16MT-DSS, GC43MH-16MR-D	
Voltage rating	24 VDC (18 to 30 VDC)	
Type	Sink or Source in group of 4, with one common per group	
ON voltage level	18 VDC minimum	
OFF voltage level	5 VDC maximum	
ON/ OFF Current	<b>ON current:</b> 6 mA at 24 VDC	<b>OFF current:</b> 3.8 mA at 24 VDC
Input impedance	5.2 K $\Omega$	
Transition delay	10 ms (filter time)	
Isolation between	Input and internal circuit	Optical 1.5 KV
	Groups	1.5 KV
	Individual input point	Nil
I/O terminal blocks [Removable, screw type]	Two 10-pin, GC43MH-32MT-DSS and GC43MH-32MR-D One 10-pin, GC43MH-16MT-DSS and GC43MH-16MR-D	

## Digital input specifications...

Special functions of digital inputs (User configurable)				
Single phase counters (up to 2 nos.)	<b>Counter</b>	<b>Input</b>		
	Counter0	input I00		
	Counter3	input I03		
	<b>Input frequency:</b> 20 KHz maximum			
<b>Pulse ON/ OFF time:</b> 20 µsec minimum				
Quadrature encoder (Up to 2 nos.)	<b>Encoder</b>	<b>A phase</b>	<b>B phase</b>	<b>Z marker</b>
	Encoder0	input I00	input I01	input I02
	Encoder3	input I03	input I04	input I05
	<b>Input frequency:</b> 10 KHz maximum (for individual phase)			
<b>Pulse ON / OFF time for A and B phase:</b> 20 µsec minimum.				
<b>Pulse ON / OFF time for Z marker pulse:</b> 50 µsec minimum.				

## 3.1.2 Analog Input Specifications

Item	Description	
Number of input channels	2, Non-isolated, 12 bits	
Input types and digital format	Voltage: 0 to 10VDC	Current: 0 to 20mA
	0 to 4000	0 to 4000
Resolution	2.5 mV	5 µA
Overall accuracy	± 0.4 at 25°C	± 0.8 at 25°C
	± 0.6 at 60°C	± 0.7 at 60°C
Input impedance	900 KΩ	260 Ω
Engineering scaling	Supported	
Absolute maximum input	± 30 VDC/ ± 30 mA	
Filter types	For <b>Digital filter</b> , Time constant: 50 ms (Default) Supported range: 10 to 5000 ms For <b>Averaging</b> , No. of averaging samples: 4, 8, 16, 32 (Default)	
Updation time	For digital filter, Channel data updation = Controller scan time + (Digital Filter Time Constant*10) minimum	
	For averaging, Channel data updation = Controller scan time x Number of averaging samples.	
Channel protection	PTC for over current up to 70 mA	
Isolation	No isolation.	
I/O terminal blocks [Removable, screw type]	One 5-pin	

### 3.1.3 Transistor Output (Source) Specifications

Item	Description	
Number of outputs	16 for GC43MH-32MT-DSS 8 for GC43MH-16MT-DSS	
Type of output	Transistor source type	
Voltage rating	24VDC (18 to 30 VDC)	
Current rating	0.3A per point 1 common per group of 8 outputs. Paralleling of outputs is possible in a group.	
On voltage drop	0.6 VDC maximum	
Off state leakage current	10 $\mu$ A maximum	
Response time	<b>OFF to ON</b>	250 $\mu$ s
	<b>ON to OFF</b>	300 $\mu$ s
Isolation	Optical 1.5 KV between input and internal circuit	
Protection	Output short circuit protection	
	Fast demagnetization for inductive loads	
Load supply	24 VDC (18 to 30 VDC)	
	Reverse polarity protection	
I/O terminal blocks [Removable screw type]	Two 10-pin, GC43MH-32MT-DSS and GC43MH-32MR-D One 10-pin, GC43MH-16MT-DSS and GC43MH-16MR-D	

### 3.1.4 Relay Output Specifications

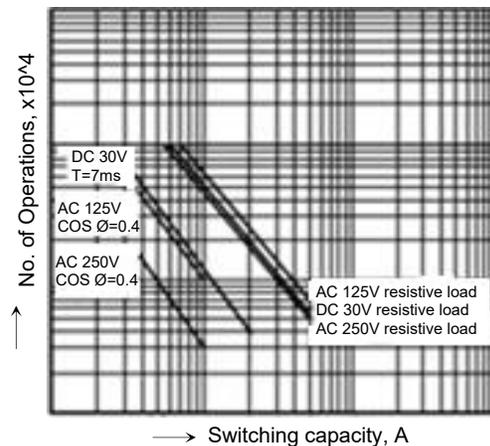
Item	Description	
Number of outputs	16 for GC43MH-32MR-D 8 for GC43MH-16MR-D	
Type of output	Non latching normally open (NO) contact Electro-mechanical relay	
Voltage rating	24 to 250 VAC, 47-63 Hz, 5-30 VDC	
Current rating	0.5A at 250 VAC and 30 VDC per point 1.5 A per common	
Minimum load	1 mA	
Contact life	Electrical life	Refer table and Life curve *
	Mechanical life	min 20, 000, 000 (180 cpm)
Response time	<b>OFF to ON</b>	10 ms
	<b>ON to OFF</b>	5 ms
Isolation	Galvanic between output and internal circuit	
Dielectric strength	3 KVrms (between coil and contact circuit) 0.75 KVrms (for open contact)	
I/O terminal blocks [Removable, screw type]	Two 10-pin, GC43MH-32MR-D One 10-pin, GC43MH-16MR-D	

#### \*Electrical life of relay

Voltage	Current	Type of load	Electrical life (20 cpm)
250 VAC	1 A	Resistive	500,000
		Inductive	30,000
	500 mA	Resistive	10,00,000
		Inductive	80,000
30 VDC	1 A	Resistive	600,000
		Inductive	150,000
	500 mA	Resistive	10,00,000
		Inductive	3,80,000

#### \* Life curve of Relay:

The graph shown is provided by relay manufacturer specification sheet. There may be some degree of variation in relay characteristics depending on ambient and type of load. So this data should be used only for reference purpose.



## 3.2 Wiring

Wiring of Main unit comprises of 24 VDC input supply wiring and I/O wiring.

### 3.2.1 Wiring of Input Power Supply (24 VDC)

3-pin removable terminal block is provided to connect 24 VDC input supply to the controller Main unit. Connect 24 VDC supply between first 2 terminals. Connect last terminal to clean Earth directly as per the guidelines provided in section [Guidelines for Earthing](#).

Ensure that EARTH cable is short as far as possible to provide low impedance path.

If EARTH is not connected, it may result in erroneous operation.

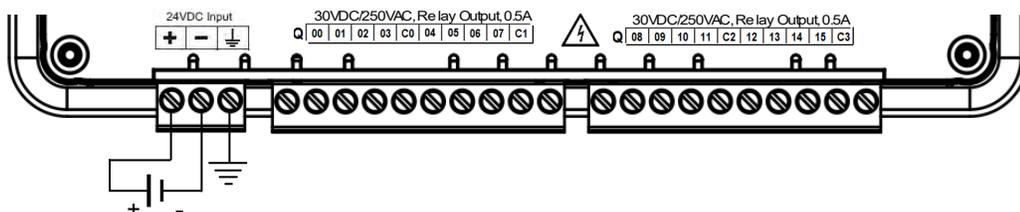


Figure 12: Main unit power supply wiring

Marked as PWR, power on LED glows when 24 VDC input power supply is connected and internal 5 VDC supply is generated. It is OFF if internal 5 VDC is not generated or input power 24 VDC not connected or incoming fuse blown off.

### NOTE

Fuse protection (T3.15A, 250V, Type 372, Littelfuse make) is provided onboard to protect incoming 24 VDC supply. This fuse is soldered on PCB internally and should not be replaced on the field. It is recommended to connect a Miniature Circuit Breaker (MCB) of proper rating in series with supply as additional protection and to serve as a manual isolator

### 3.2.2 Wiring of Digital Inputs

Main unit provides 16/8 points of 24 VDC digital inputs (sink/source type) as shown in the table below.

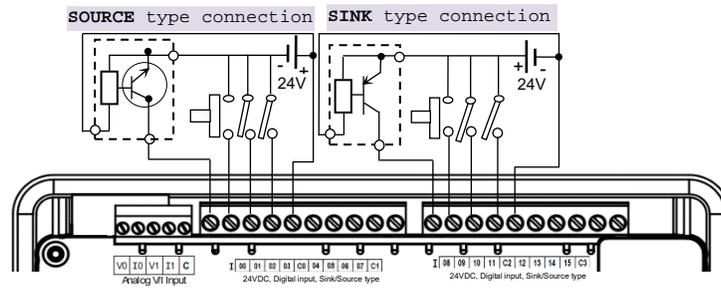
Main unit model	No. of inputs	No. of 10-pin terminal blocks for input connection
GC43MH-32MT-DSS	16	2
GC43MH-32MR-D	16	2
GC43MH-16MT-DSS	8	1
GC43MH-16MR-D	8	1

For Main unit, 8 input points are connected to one 10-pin terminal block. Input terminal block/s is/are provided at upper side.

Unit provides; 1 common each for a group of 4 inputs. Any group can be wired for sink or source operation independently.

Refer section [Digital input sink/source operation](#) to understand sink/ source operation.

The wiring diagram below shows how to connect field input devices like potential free push button contacts and limit switches for sink and source connection. The diagram shows connection of NPN type of switch connected for source type of connection and PNP type of switch connected for sink type of connection.



**Figure 13:** Main unit input connections

Here, input group **I00** to **I03** is connected for source type of operation and input group **I08** to **I11** is connected for sink type of operation.

**NOTE**

GOC43 Main unit models GC43MH-32MT-DSS and GC43MH-32MR-D provide 2 input terminal blocks. Models GC43MH-16MT-DSS and GC43MH-16MR-D provide 1 input terminal block.



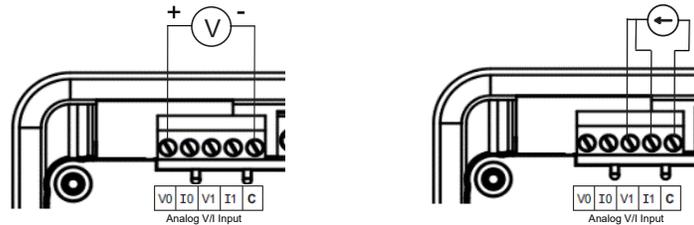
Some of the input devices like proximity switches may malfunction due to inherent off state leakage current. Ensure that proper bleeder resistor is connected as a load considering maximum OFF current specified.

**3.2.3 Wiring of Analog Inputs**

Main unit provides 2 Ch. Analog V/I input with 12-bit resolution. It provides terminals V, I and C. C is common for both channels.

Connect voltage input signal between terminals V and C.

Connect current input signal between terminals I and C, with terminals V and I connected together.



Here, **channel0** is connected for voltage input and **channel1** is connected for current input .

Refer section *Precautions to be taken*, covered in this manual.

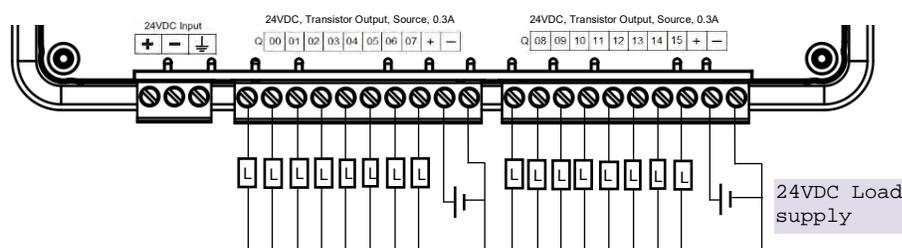
### 3.2.4 Wiring of Transistor Source Outputs

Main unit provides 16/8 points of 24 VDC transistor output (source type) as shown in the table below.

Main unit model	No. of transistor outputs (source)	No. of 10-pin terminal blocks for output connection
GC43MH-32MT-DSS	16	2
GC43MH-16MT-DSS	8	1

For Main unit, 8 output points are connected to one 10-pin input terminal block. Output terminal block/s is/are provided at lower side. As transistor output is of source type, connect one end of output device to output point on terminal block and connect other end of output device to GND terminal of 24 VDC load supply.

It is mandatory to connect 24 VDC output load supply as shown below.



**Figure 14:** Main unit transistor source output connections

The ON voltage across the output transistor is 0.6V maximum. When driving a semiconductor element, check the voltage characteristics of the connected element.

#### NOTE

GOC43 Main unit model GC43MH-32MT-DSS provides 2 output terminal blocks.  
Model GC43MH-16MT-DSS provides 1 output terminal block.

### 3.2.5 Wiring of Relay Outputs

Main unit provides 16/8 points of relay outputs as shown in the table below.

Main unit model	No. of relay outputs	No. of 10-pin terminal blocks for outputs connection
GC43MH-32MR-D	16	2
GC43MH-16MR-D	8	1

Before wiring relay outputs, refer section [Guidelines for using relay outputs](#).

For Main unit, 8 output points are connected to one 10-pin input terminal block. Output terminal block/s is/are provided at lower side. 2 common points are provided per 10-pin output terminal block i.e. 1 common point for 4 outputs.

The figure below shows how to connect output devices to terminal block.

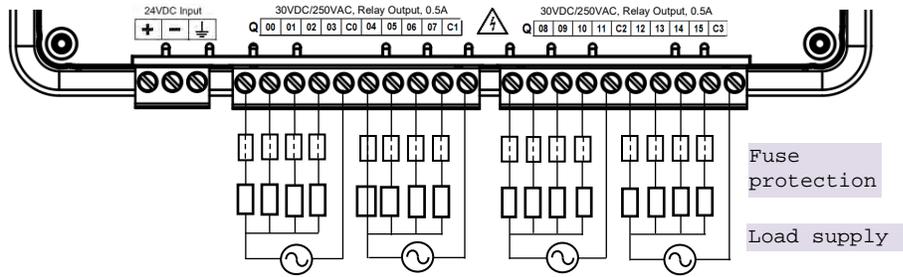


Figure 15: Main unit relay output connections

**NOTE**

GOC43 Main unit model GC43MH-32MR-D provides 2 output terminal blocks.  
 Model GC43MH-16MR-D provides 1 output terminal block.

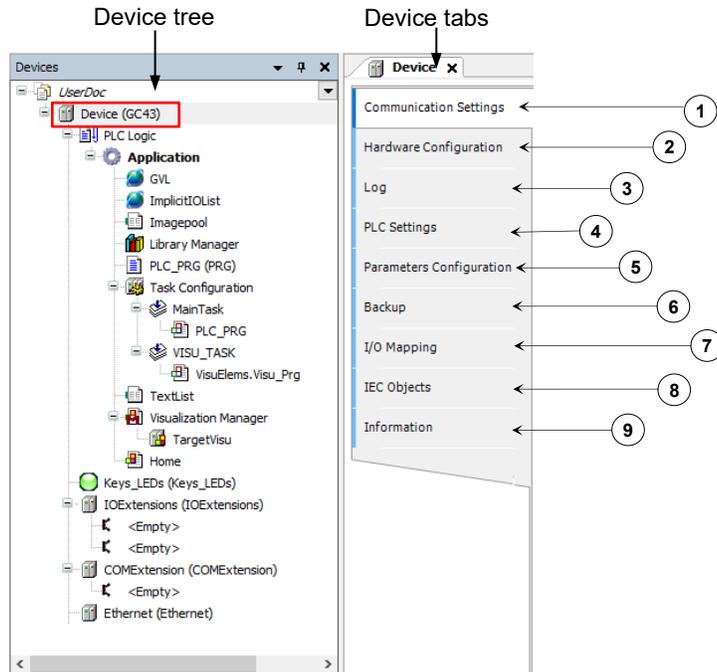
**3.3 Configuration and Programming**

Refer section '*Programming*' for installation of GOC43 ToolKit and project creation.

User can configure and set parameters of connected Main unit using different Device (GC43) tabs as shown below.

After creating a new project, screen appears as shown below.

Click on "*Device (GC43)*" to open following device menu.

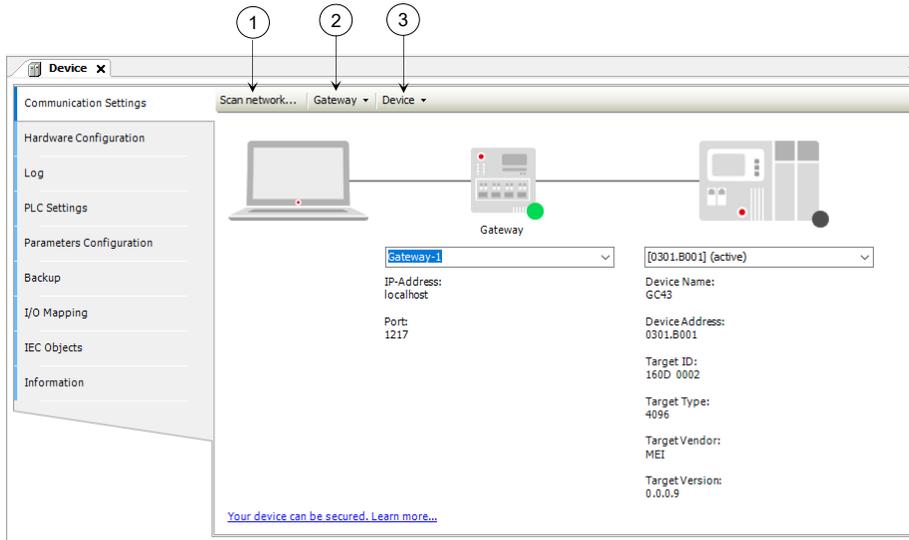


Sr. No.	Device menu	Description
1	Communication settings	User can define the connection path between CoDeSys V3.5 and the device where application should run. User can - scan network for connected device. - Add or manage Gateway
2	Hardware configuration	User can update device version i.e. Main unit version. User can plug IO Extension device in slot IO1 and IO2. and COM Extension device in COM slot. User can configure various functions supported.
3	Log	It lists the events that were recorded on the GOC43. This includes the following: <ul style="list-style-type: none"> <li>• Events during the startup and shutdown of the system (components loaded, with version)</li> <li>• Application download and loading of the boot application</li> <li>• Log entries from I/O drivers etc.</li> </ul>
4	PLC Settings	User can define I/O behavior in case of PLC STOP mode, along with additional settings such as, - bus cycle task - enable diagnostics for device - showing I/O warnings as errors.
5	Parameter Configuration	User can configure functionality of digital and analog inputs of Main unit.
6	Backup	User can allow transfer of application program and source code between CPU and SD memory card, User can set password protection for such transfer. User can also back up application program and source code from PC to SD memory card.
7	I/O Mapping	Lists of digital inputs and outputs of Main unit with pre-defined variable names. Also, shows on/off status in online mode. User can use these variable names directly in the application program. User can modify variable names if required.
8	IEC Objects	Shows variables related to functionality configured. Also, shows system variables with prefix as _SysVar. User can monitor values in online mode.
9	Information	Shows device description

Following are details of individual device menu,

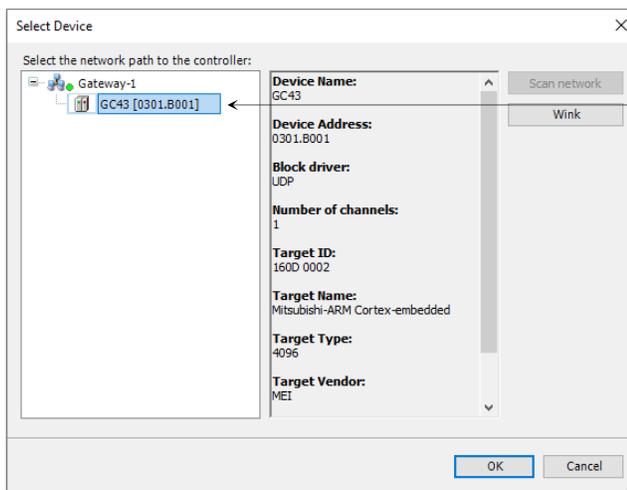
### 3.3.1 Communication settings

User can define the connection path between CoDeSys and the target device.



Sr. No.	Device menu	Description
1	Scan network	CoDeSys searches for the device in the network of the gateway and lists all configured gateways with the associated devices. User can select one target device from this list to login.
2	Gateway	The connection to the device is established via a gateway. This gateway can be a development computer, or another network computer connected to the device. User can add, manage and configure local gateway.
3	Device	User can manage devices. Wink active device: Helps in identifying connected device. GOC43 blinks LCD backlight.

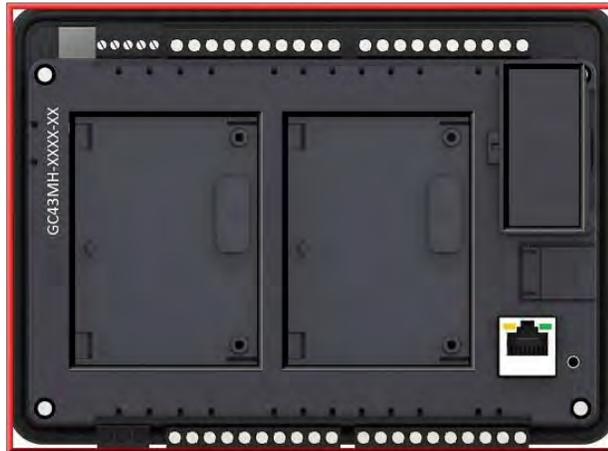
Select Device dialogue appear after clicking on Scan network tab.



Select device to be connected on go online from the list of connected devices generated after scan.

### 3.3.2 Hardware Configuration

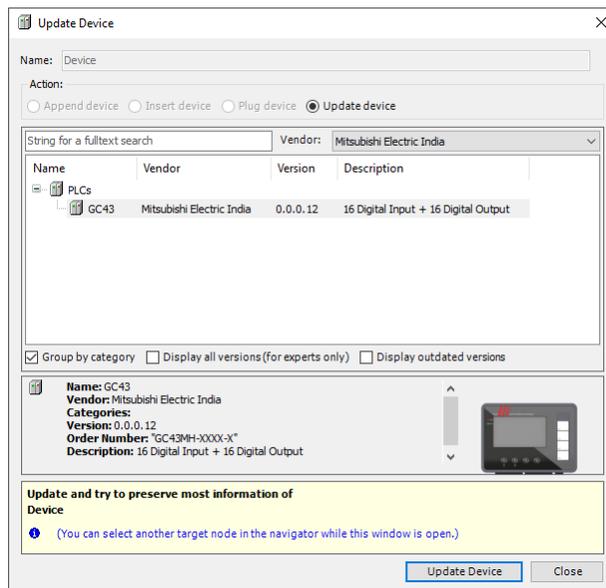
Hardware configuration tab shows back side view of Main unit as below. There is no differentiation for Main unit based on model.



Red highlighter shows unit/device. Currently, it shows that Main unit is selected

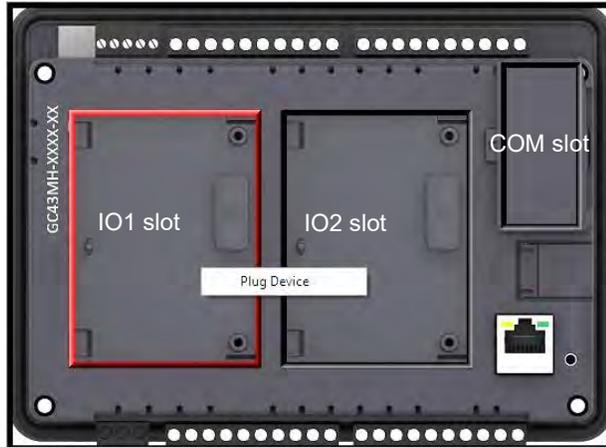
Right click on Main unit area to update device version if necessary.

After right click → Update Device window pops up.

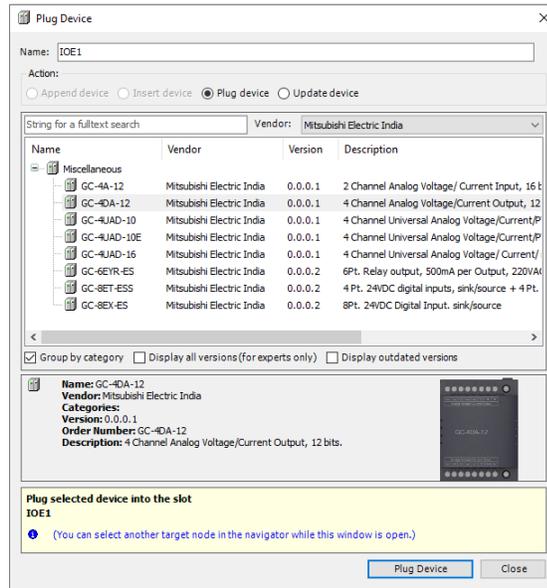


Select required device version and click on 'Update Device' button. Adjacent dialog shows only one version. Device versions will get added in near future as new features will get added

Back side view shows IO1 slot, IO2 slot and COM slot where use can plug extension unit. Click on slot area to highlight selected slot. Image below shows that IO1 slot is selected. Right click on selected slot to plug extension as shown below.

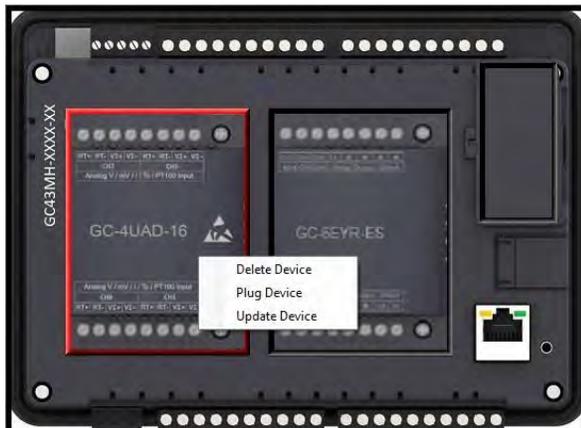


Click on context menu 'Plug Device' to pop up 'Plug Device' window as shown below.



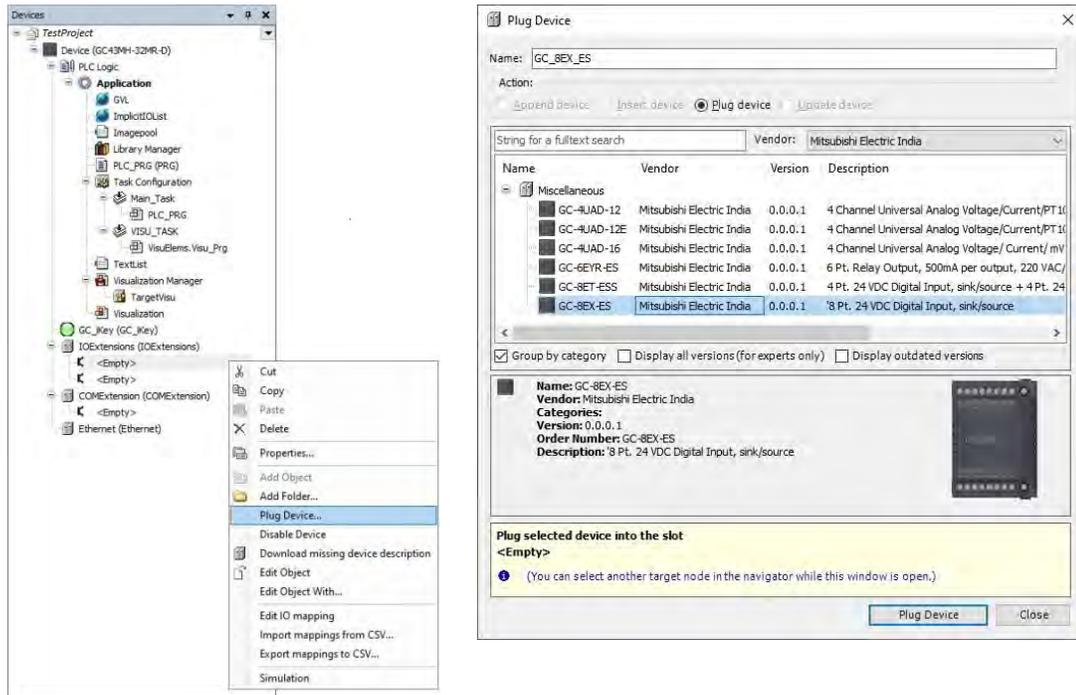
User can select IO extension device as per requirement and click on button 'Plug Device'.

After plugging any device, one can right click on selected slot to plug/update or delete device as required.



Alternately, user can plug extension device in respective slot (*IOExtension* and *COMExtension*) in Device tree. Follow the steps below.

1. Right click on *<Empty>* slot to pop up context menu.
2. Click on *Plug Device*. *Plug Device* dialog shows the list of extension devices supported for the selected slot.
3. Select extension device and double click on it or click on button *Plug Device* to plug it into selected slot.



### 3.3.3 Log

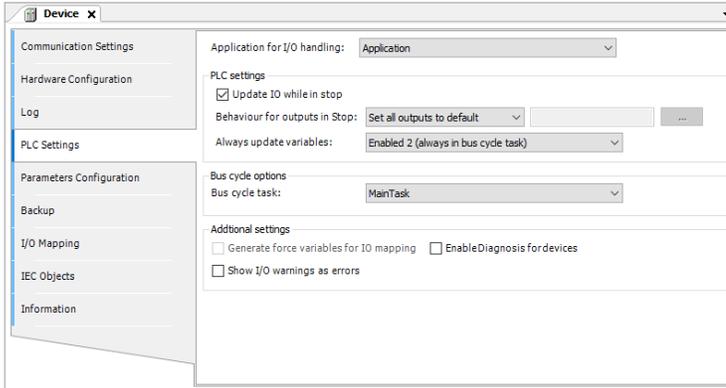
It lists the events that were recorded on the GOC43.

This includes the following:

- Events during the startup and shutdown of the system (components loaded, with version)
- Application download and loading of the boot application
- Log entries from I/O drivers etc

### 3.3.4 PLC Settings

User can make the basic settings like updation of inputs and outputs and its association with the bus cycle task.



For safe operation, select option Set all outputs to default for setting Behaviour of outputs in Stop.

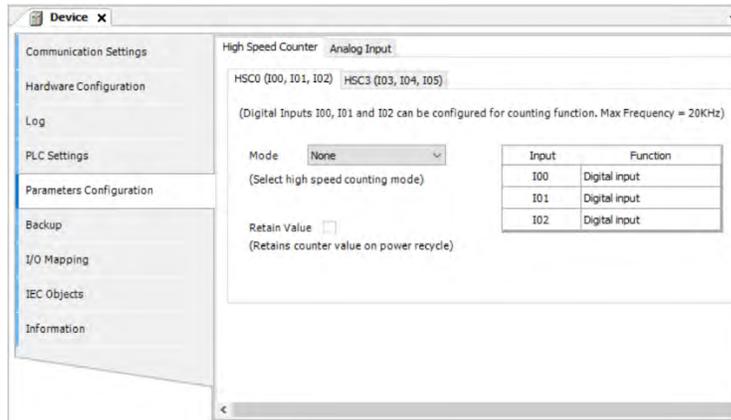
Ensure to choose option Enabled 2 (always in bus cycle task' for setting Always update variables.

Ensure to choose option MainTask' for setting Bus cycle task.

Any setting other than recommended above will cause malfunctioning and hence, should be avoided.

### 3.3.5 Parameter Configuration

User can configure special functionality of Main unit like, high speed counter and analog input.



Tabs available in 'Parameter Configuration' dialogue

### 3.3.5.1 High Speed Counter

GOC43 Main unit provides high speed inputs. By default, these inputs function as general purpose digital inputs. These inputs can be configured for different modes of counter operations. Inputs and different modes of operation with maximum frequency allowed is explained in the table below.

Inputs Description	I00	I01	I02	I03	I04	I05
Single phase counter	Pulse input	Digital input	Digital input	Pulse input	Digital input	Digital input
	20 KHz	-	-	20 KHz	-	-
Encoder without Z	Encoder phase A	Encoder phase B	Digital input	Encoder phase A	Encoder phase B	Digital input
	10 KHz		-	10 KHz		-
Encoder with Z	Encoder phase A	Encoder phase B	Encoder phase Z	Encoder phase A	Encoder phase B	Encoder phase Z
	10 KHz			10 KHz		



Refer section *Built-in HSC (High Speed Counter)* for configuration and programming, IEC objects related to High Speed Counter in Online mode.

### 3.3.5.2 Analog Input

Refer section *Built-in Analog V/I Input*, covered in this document.

### 3.3.6 Backup

User can backup application program from CPU to SD card. Backed up project can be restored to other or same GOC43 device afterwards as required.

This function allows user to download application program to CPU without using CoDeSys application from PC.

Refer section '*SD card*' for more details

### 3.3.7 IO Mapping

For GOC43, I/O memory map is fixed. Main unit consumes input memory **%IB0**, **%IB1** and output memory **%QB0**, **%QB1**. *I/O Mapping* dialogue shows digital Inputs and outputs as shown below.

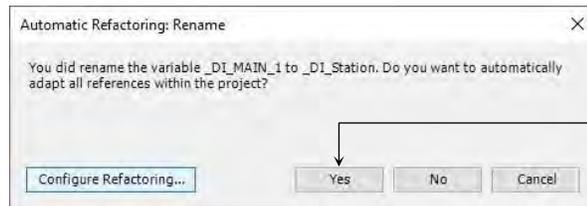
Variable	Mapping	Channel	Address	Type	Default Value	Unit	Description
_DI_MAIN		Digital Inputs	%X0	WORD	0		Input
_DI_MAIN_0		I00	%X0.0	BOOL	FALSE		
_DI_MAIN_1		I01	%X0.1	BOOL	FALSE		
_DI_MAIN_2		I02	%X0.2	BOOL	FALSE		
_DI_MAIN_3		I03	%X0.3	BOOL	FALSE		
_DI_MAIN_4		I04	%X0.4	BOOL	FALSE		
_DI_MAIN_5		I05	%X0.5	BOOL	FALSE		
_DI_MAIN_6		I06	%X0.6	BOOL	FALSE		
_DI_MAIN_7		I07	%X0.7	BOOL	FALSE		
_DI_MAIN_8		I08	%X1.0	BOOL	FALSE		
_DI_MAIN_9		I09	%X1.1	BOOL	FALSE		
_DI_MAIN_10		I10	%X1.2	BOOL	FALSE		
_DI_MAIN_11		I11	%X1.3	BOOL	FALSE		
_DI_MAIN_12		I12	%X1.4	BOOL	FALSE		
_DI_MAIN_13		I13	%X1.5	BOOL	FALSE		
_DI_MAIN_14		I14	%X1.6	BOOL	FALSE		
_DI_MAIN_15		I15	%X1.7	BOOL	FALSE		
_DO_MAIN		Digital Outputs	%Q0	WORD	0		Output
_DO_MAIN_0		Q00	%Q0.0	BOOL	FALSE		
_DO_MAIN_1		Q01	%Q0.1	BOOL	FALSE		
_DO_MAIN_2		Q02	%Q0.2	BOOL	FALSE		
_DO_MAIN_3		Q03	%Q0.3	BOOL	FALSE		
_DO_MAIN_4		Q04	%Q0.4	BOOL	FALSE		
_DO_MAIN_5		Q05	%Q0.5	BOOL	FALSE		
_DO_MAIN_6		Q06	%Q0.6	BOOL	FALSE		
_DO_MAIN_7		Q07	%Q0.7	BOOL	FALSE		
_DO_MAIN_8		Q08	%Q1.0	BOOL	FALSE		
_DO_MAIN_9		Q09	%Q1.1	BOOL	FALSE		
_DO_MAIN_10		Q10	%Q1.2	BOOL	FALSE		
_DO_MAIN_11		Q11	%Q1.3	BOOL	FALSE		
_DO_MAIN_12		Q12	%Q1.4	BOOL	FALSE		
_DO_MAIN_13		Q13	%Q1.5	BOOL	FALSE		
_DO_MAIN_14		Q14	%Q1.6	BOOL	FALSE		
_DO_MAIN_15		Q15	%Q1.7	BOOL	FALSE		

Predefined symbolic names (with prefix as '\_' ) are global variables assigned for each input and output.

For input I00, symbolic name is `_DI_MAIN_0` and address is `%X0.0`.

Prefix is `_DI_` and text `MAIN_0` indicates that it is input I00 of Main unit.

User can change the symbolic name after double click on name in Variable column. The dialog below pops up to confirm the change in name reflected throughout the Application.



Click Yes to accept change in variable name.



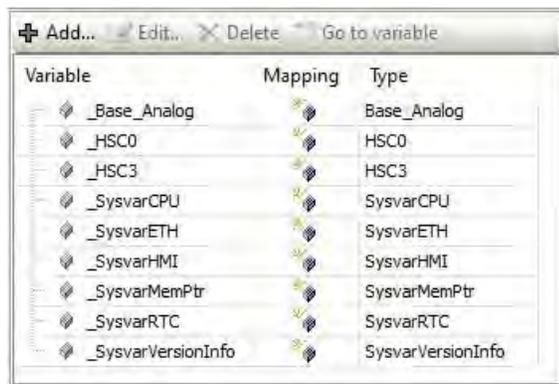
In Online mode,

- Column *Default Value* shows IO values.
- Debug → Write values (Ctrl + F7) allows user to write values to outputs by modifying values in *Prepared Value* column.

### 3.3.8 IEC Objects

IEC objects are pre-defined global variables ((with prefix as ‘\_’) which consists of system variables and variables related to various functions.

The dialog below shows offline view.



User can monitor and modify values of IEC objects (Read write type) in Online mode.

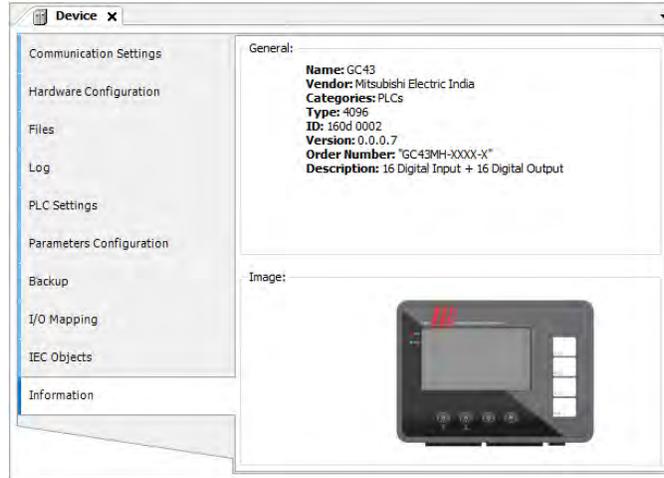
Refer section '[Built-in Analog V/I Input](#)' for more details on '\_Base\_Analog'.

Refer section '[Built-in HSC \(High Speed Counter\)](#)' for more details on '\_HSC0' and '\_HSC3'.

Refer section '[System Variables](#)' for more details of system variables.

### 3.3.9 Information

Information tab provides general details of Main unit such as device name, vendor name, category, type, ID, version, ordering code and description etc. as shown below.



## **4 Digital I/O Extension Units**

Digital input extension units accept 24 VDC inputs from various input devices like push buttons, limit switches and proximity switches. It can be used for sink or source type of interface.

Digital output extension units provide 24 VDC type of output through solid-state type of devices in order to switch on off various field elements like relays, contactors, lamps and solenoid valves, etc. Source type of digital output modules are available.

## 4.1 GC-8EX-ES

This is 8 Pt. 24 VDC Digital Input extension unit. User can attach up to 2 I/O extension units on the back side of Main unit.

### 4.1.1 Specifications

Item	Description
Number of Inputs	8, 2 groups of 4 inputs each
Mode of operation	Sink or source in group of 4 inputs; depends on connections
Voltage rating	24 VDC
ON / OFF voltage	<b>ON voltage:</b> 18 VDC minimum <b>OFF voltage:</b> 5 VDC maximum
Current rating	6 mA at 24 VDC
OFF Current	3.8 mA max
Input impedance	5.2 K $\Omega$
Transition delay	10 ms (Digital filter)
Isolation	Optical 1.5 KV between input and internal bus, 1.5 KV between groups, Nil between input points in a group.
Method of termination	2 nos. 8-pin terminal blocks, fixed, screw type
Status indication	On LCD screen on Main unit
Dimensions (in mm)	61.5 (W) x 75 (H) x 24.5 (D)
Weight (in grams)	60

### 4.1.2 Wiring

I/O extension unit provides two 8-pin fixed terminal blocks for wiring I/O devices. One is located at lower side of unit and another is located at upper side of unit.

I/O extension unit provides 2 commons; 1 common each for a group of 4 inputs. Either group can be wired for sink or source operation independently. For an example, the wiring diagram shows input group I00 to I03 connected for sink type of operation and input group I04 to I07 connected for source type of operation.

Refer section *Digital input sink/source operation* to understand sink/ source operation.

Refer section *Wiring*, before wiring digital inputs to I/O extension unit.

The wiring diagram shows how to connect field input devices like potential free push buttons and limit switches for sink and source type of connections. The diagram shows connection of typical proximity switch. PNP switch is connected for sink type of connections and NPN switch is connected for source type of connection.

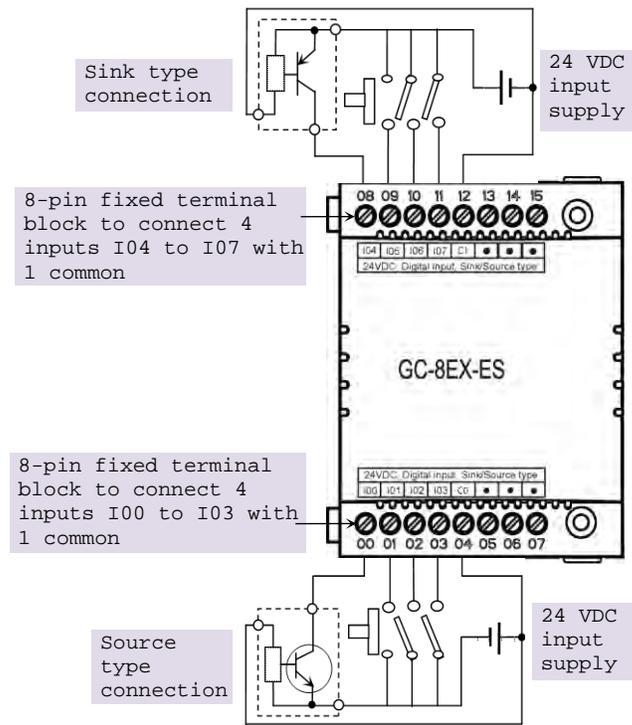


Figure 16: Wiring GC-8EX-ES

 Some of the input devices like proximity switches may malfunction due to inherent off state leakage current. Ensure that proper bleeder resistor is connected as a load considering maximum OFF current specified.

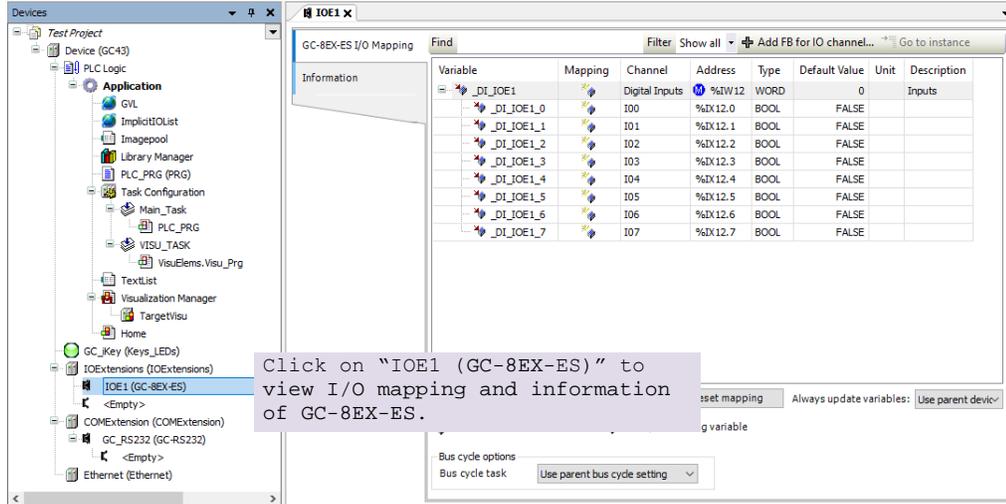
### 4.1.3 Configuration and Programming

For I/O Extension units, I/O memory map is fixed.

GC-8EX-ES consumes %IB12 when fixed in IO1 slot and %IB14 when fixed in IO2 slot.

Click on Device → Hardware configuration tab which shows back side view of Main unit.

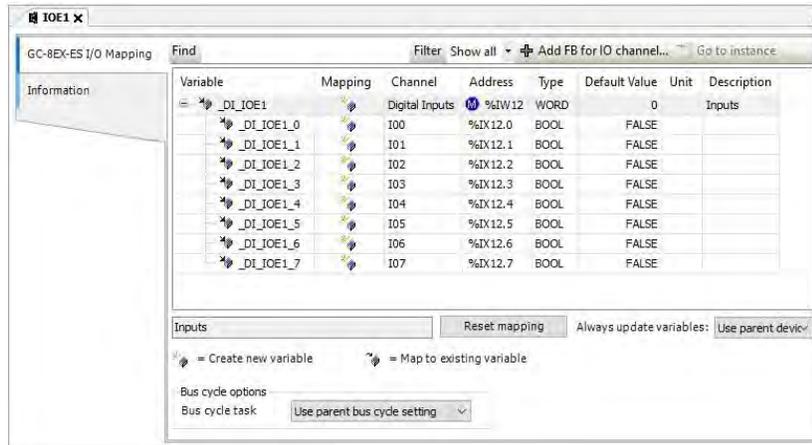
To plug extension device GC-8EX-ES in selected slot, refer section [Hardware Configuration](#). After plugging GC-8EX-ES, <Empty> slot is replaced by IOE1 (GC-8EX-ES) as shown below.



Similarly, after plugging GC-8EX-ES in slot2, <Empty> slot is replaced by IOE2 (GC-8EX-ES).

### 4.1.4 I/O Mapping

Click on *GC-8EX-ES I/O Mapping* tab to view inputs as shown below.



It provides predefined symbolic naming for each input. There is no other configuration required.

For input I00, symbolic name is `_DI_IOE1_0` and address is `%IX12.0`. Prefix is `_DI_`. Text `IOE1_0` indicates that unit is fixed in IO1 slot and input is I00.

User can change the name e.g. `StartPushButton` after selecting input in Variable column and clicking on respective highlight.

The table below provides the details of I/O bits related to GC-8EX-ES.

□=1 for unit fixed in IO1 slot, □=2 for unit fixed in IO2 slot.

I/O Variables	Address		Description
	IO1 Slot	IO2 Slot	
<code>_DI_IOE□_0</code>	<code>%IX12.0</code>	<code>%IX14.0</code>	Holds ON/OFF status of extension unit input I00
<code>_DI_IOE□_1</code>	<code>%IX12.1</code>	<code>%IX14.1</code>	Holds ON/OFF status of extension unit input I01
<code>_DI_IOE□_2</code>	<code>%IX12.2</code>	<code>%IX14.2</code>	Holds ON/OFF status of extension unit input I02
<code>_DI_IOE□_3</code>	<code>%IX12.3</code>	<code>%IX14.3</code>	Holds ON/OFF status of extension unit input I03
<code>_DI_IOE□_4</code>	<code>%IX12.4</code>	<code>%IX14.4</code>	Holds ON/OFF status of extension unit input I04
<code>_DI_IOE□_5</code>	<code>%IX12.5</code>	<code>%IX14.5</code>	Holds ON/OFF status of extension unit input I05
<code>_DI_IOE□_6</code>	<code>%IX12.6</code>	<code>%IX14.6</code>	Holds ON/OFF status of extension unit input I06
<code>_DI_IOE□_7</code>	<code>%IX12.7</code>	<code>%IX14.7</code>	Holds ON/OFF status of extension unit input I07

For GC-8EX-ES, input byte `%IB13` and `%IB15` and output bytes `%QB13` to `%QB15` are not used.

## 4.2 GC-6EYR-ES

This is 6 Pt. Relay output extension unit. User can attach up to 2 I/O extension units on the back side of Main unit.

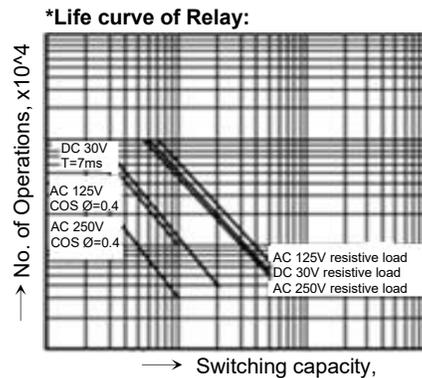
### 4.2.1 Specifications

Item	Description	
Number of Outputs	6, 2 groups of 3 outputs each	
Type of output	Non latching normally open (NO) contact Electro-mechanical relay	
Voltage rating	24 to 250 VAC, 47-63 Hz, 5-30 VDC	
Current rating	500 mA at 250 VAC and 30 VDC per point 1.5 A per common	
Minimum load	1 mA	
Contact life	Electrical life	Refer table and Life curve*
	Mechanical life	min 20, 000, 000 (180 cpm)
Response time	OFF to ON	10 ms
	ON to OFF	5 ms
Isolation	Galvanic between output and internal circuit	
Dielectric strength	3 KVrms (between coil and contact circuit) 0.75 KVrms (for open contact)	
Method of termination	2 nos. 8-pin terminal blocks, fixed, screw type	
Status indication	On LCD screen on Main unit	
Dimensions (in mm)	61.5 (W) x 75 (H) x 24.5 (D)	
Weight (in grams)	60	

#### Electrical life of relay

Voltage	Current	Type of load	Electrical life (20 cpm)
250 VAC	1 A	Resistive	500,000
		Inductive	30,000
	500 mA	Resistive	10,00,000
		Inductive	80,000
30 VDC	1 A	Resistive	600,000
		Inductive	150,000
	500 mA	Resistive	10,00,000
		Inductive	3,80,000

The graph shown is provided by relay manufacturer specification sheet. There may be some degree of variation in relay characteristics depending on ambient and type of load. So this data should be used only for reference purpose.



#### 4.2.2 Wiring

I/O extension unit provides two 8-pin fixed terminal blocks for wiring I/O devices. One is located at lower side of unit and another is located at upper side of unit.

Refer section *Guidelines for using relay output*, before wiring relay outputs,

Refer section *Wiring*, before wiring output devices to I/O extension unit.

I/O extension unit provides 2 commons; 1 common each for a group of 3 relay outputs. Unit requires external 24 VDC supply for relay coil operation. The wiring diagram shows how to connect field output devices to the unit.

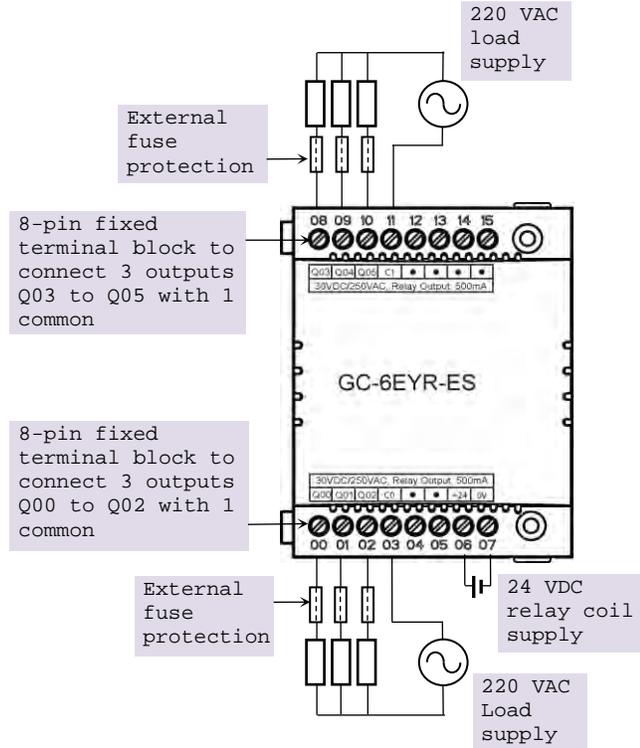


Figure 17: Wiring GC-6EYR-ES

### 4.2.3 Configuration and Programming

For I/O Extension units, I/O memory map is fixed.

GC-6EYR-ES consumes %IB12 and %QB12 when fixed in IO1 slot and %IB14 and %QB14 when fixed in IO2 slot.

To plug extension device GC-6EYR-ES in selected slot, refer section [Hardware Configuration](#). After plugging GC-6EYR-ES, <Empty> slot is replaced by IOE1 (GC-6EYR-ES) as shown below.

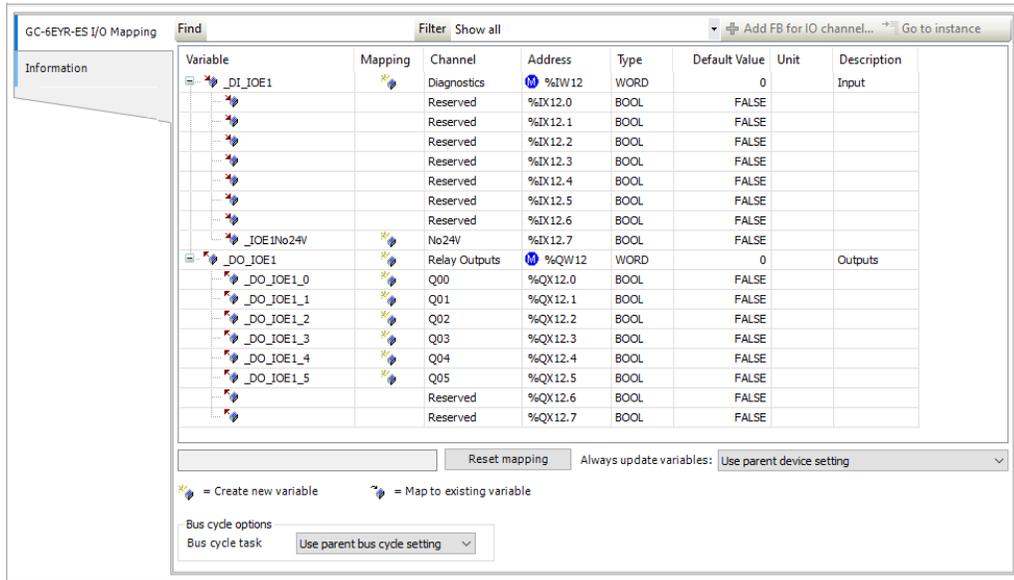
Click on "IOE1 (GC-6EYR-ES)" to view I/O mapping and information of GC-6EYR-ES.

Variable	Mapping	Channel	Address	Type	Default Value	Unit	Description
DI_IOE1		Diagnostics	%I12	WORD	0		Input
		Reserved	%I12.0	BOOL	FALSE		
		Reserved	%I12.1	BOOL	FALSE		
		Reserved	%I12.2	BOOL	FALSE		
		Reserved	%I12.3	BOOL	FALSE		
		Reserved	%I12.4	BOOL	FALSE		
		Reserved	%I12.5	BOOL	FALSE		
		Reserved	%I12.6	BOOL	FALSE		
IOE1No24V		No24V	%I12.7	BOOL	FALSE		
DO_IOE1		Relay Outputs	%Q12	WORD	0		Outputs
DO_IOE1.0		Q00	%Q12.0	BOOL	FALSE		
DO_IOE1.1		Q01	%Q12.1	BOOL	FALSE		
DO_IOE1.2		Q02	%Q12.2	BOOL	FALSE		
DO_IOE1.3		Q03	%Q12.3	BOOL	FALSE		
DO_IOE1.4		Q04	%Q12.4	BOOL	FALSE		
		Reserved	%Q12.5	BOOL	FALSE		
		Reserved	%Q12.6	BOOL	FALSE		
		Reserved	%Q12.7	BOOL	FALSE		

Similarly, after plugging GC-6EYR-ES in slot2, <Empty> slot is replaced by IOE2 (GC-6EYR-ES).

### 4.2.4 I/O Mapping

Click on *GC-6EYR-ES I/O Mapping* tab to view input as shown below.



It provides predefined symbolic naming for each output and input. There is no other configuration required.

For output Q00, symbolic name is `_DO_IOE1_0` and address is `%QX12.0`.

Prefix is `_DO_`. Text `IOE1_0` indicates that unit is fixed in IO1 slot and output is Q00.

User can change the name as e.g. `_MOTOR1`.after selecting output in Variable column and clicking on respective highlight.

The table below provides the details of I/O bits related to GC-6EYR-ES.

□=1 for unit fixed in IO1 slot, □=2 for unit fixed in IO2 slot,

I/O Variables	Address		Description
	IO1 Slot	IO2 Slot	
<code>_IOE□_No24V</code>	<code>%IX12.7</code>	<code>%IX14.7</code>	Holds 24 VDC supply status of extension unit
<code>_DO_IOE□_0</code>	<code>%QX12.0</code>	<code>%QX14.0</code>	Holds ON/OFF status of extension unit output Q00
<code>_DO_IOE□_1</code>	<code>%QX12.1</code>	<code>%QX14.1</code>	Holds ON/OFF status of extension unit output Q01
<code>_DO_IOE□_2</code>	<code>%QX12.2</code>	<code>%QX14.2</code>	Holds ON/OFF status of extension unit output Q02
<code>_DO_IOE□_3</code>	<code>%QX12.3</code>	<code>%QX14.3</code>	Holds ON/OFF status of extension unit output Q03
<code>_DO_IOE□_4</code>	<code>%QX12.4</code>	<code>%QX14.4</code>	Holds ON/OFF status of extension unit output Q04
<code>_DO_IOE□_5</code>	<code>%QX12.5</code>	<code>%QX14.5</code>	Holds ON/OFF status of extension unit output Q05

For GC-6EYR-ES, input bytes `%IB13` to `%IB15` as well as output bytes `%QB13` and `%QB15` are not used.

### 4.3 GC-8ET-ESS

This I/O extension unit (GC-8ET-ESS) provides 4 point 24 VDC digital inputs and 4 point 24VDC transistor outputs. It allows sink or source type connections for 4 inputs and source type of connections for 4 outputs. It can be fixed in any IO slot on the back side of Main unit.

#### 4.3.1 Specifications

Item	Description
<b>Digital Inputs (Sink/ Source type)</b>	
Number of Inputs	04
Mode of operation	Sink or source, depends on connections
Voltage rating	24 VDC
ON / OFF voltage	<b>ON voltage:</b> 18 VDC minimum <b>OFF voltage:</b> 5 VDC maximum
Current rating	6 mA at 24 VDC
OFF current	3.8 mA maximum
Input impedance	5.2 K $\Omega$
Transition delay	10ms (Default filter time)
<b>Digital Outputs (Source type)</b>	
Number of Outputs	04
Type of output	Transistor source type
Voltage rating	24 VDC
Current rating	1.5 A per output, 1 common point. Paralleling of outputs is possible
ON voltage drop	0.6V DC maximum
OFF state leakage current	10 $\mu$ A maximum
Response Time	<b>OFF to ON:</b> 300 $\mu$ s <b>ON to OFF:</b> 300 $\mu$ s
Isolation	1.5 KV optical from internal bus
Detection	No 24 VDC supply
Load supply	24 VDC
	Reverse polarity protection

GC-8ET-ESS specifications continue...

Item	Description
<b>General</b>	
I/O status indication	On LCD screen on Main unit
Isolation	Optical 1.5 KV between input and internal circuit Optical 1.5 KV between output and internal circuit
Protection	Output Short circuit protection. Fast demagnetization for inductive loads
Method of termination	For inputs, 1 no., 8-pin terminal block (fixed, screw type) located at upper side of unit
	For outputs, 1 no., 8-pin terminal block (fixed, screw type) located at lower side of unit.
Dimensions (in mm)	61.5 (W) x 75 (H) x 24.5 (D)
Weight (in grams)	60

### 4.3.2 Wiring

I/O extension unit provides two 8-pin fixed terminal blocks for wiring I/O devices. One is located at lower side of unit is for transistor (source type) outputs and another is located at upper side of unit is for digital (sink/ source type) inputs.

As 1 common is provided for a group of 4 inputs, all the inputs can be either connected for source type of input connection or sink type of input connection at a time as shown in figure below. Figure also shows connection of transistor outputs Q00 to Q03 as source type of outputs.

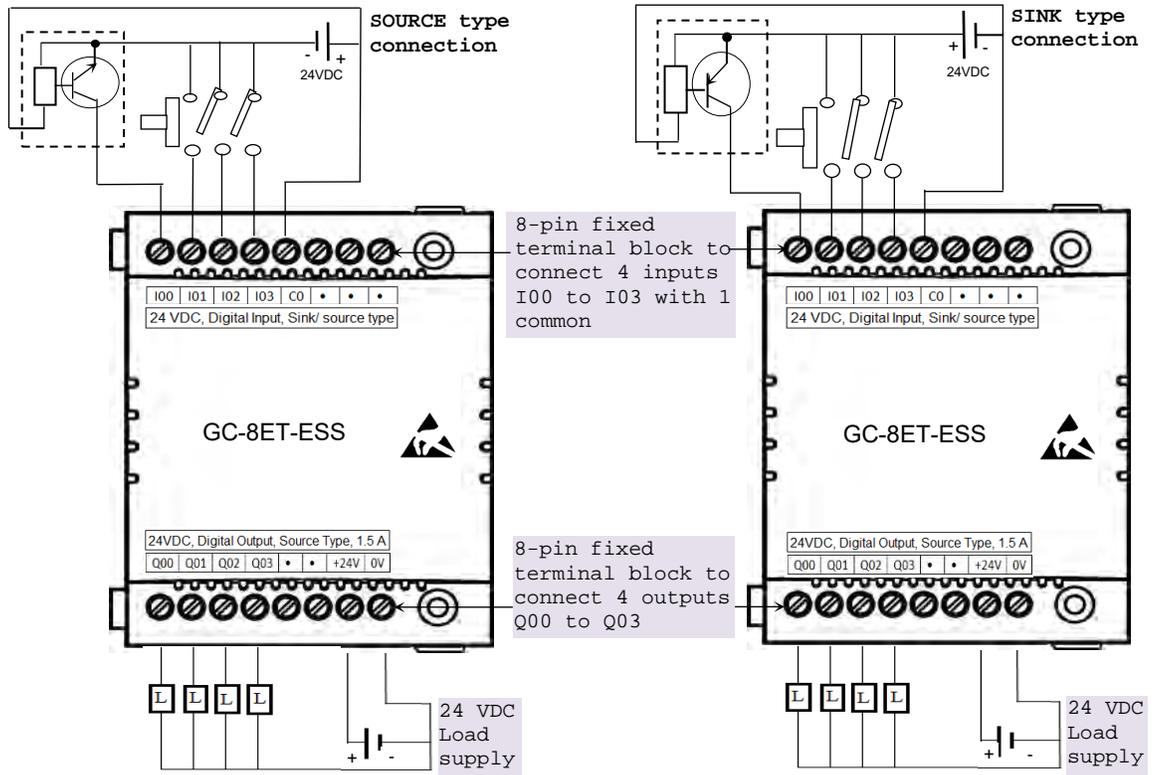


Figure 18: Wiring GC-8ET-ESS

### 4.3.3 Configuration and Programming

For I/O Extension units, I/O memory map is fixed.

GC-8ET-ESS consumes %IB12 and %QB12 when fixed in IO1 slot and %IB14 and %QB14 when fixed in IO2 slot.

To plug extension device GC-8ET-ESS in selected slot, refer section [Hardware Configuration](#). After plugging GC-8ET-ESS, <Empty> slot is replaced by IOE1 (GC-8ET-ESS) as shown below.

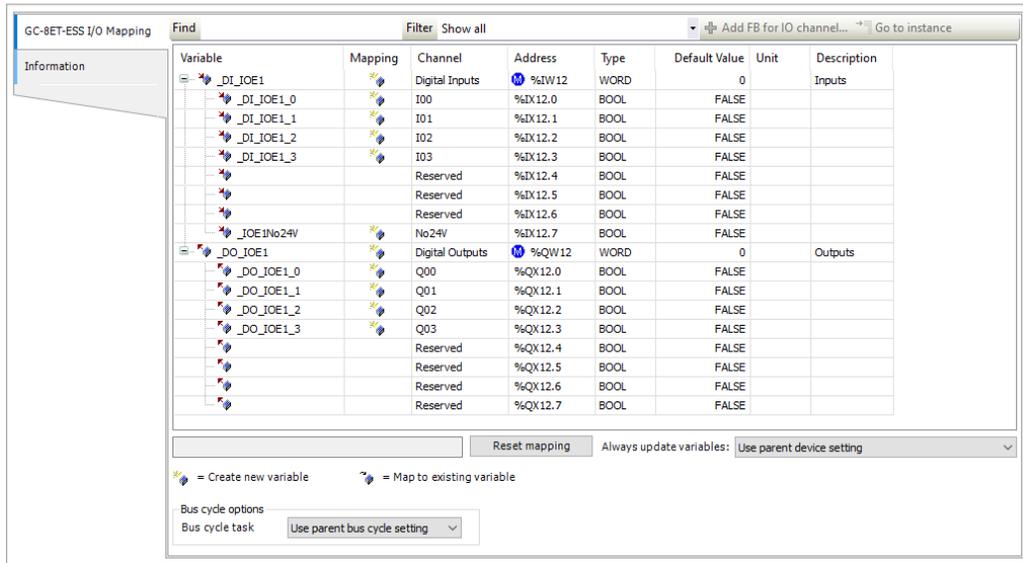
Click on "IOE1 (GC-8ET-ESS)" to view I/O mapping and information of GC-8ET-ESS.

Variable	Mapping	Channel	Address	Type	Default Value	Unit	Description
<b>Digital Inputs</b>							
_DI_IOE1		Digital Inputs	%IW12	WORD	0		Inputs
_DI_IOE1_0		I00	%IX12.0	BOOL	FALSE		
_DI_IOE1_1		I01	%IX12.1	BOOL	FALSE		
_DI_IOE1_2		I02	%IX12.2	BOOL	FALSE		
_DI_IOE1_3		I03	%IX12.3	BOOL	FALSE		
		Reserved	%IX12.4	BOOL	FALSE		
		Reserved	%IX12.5	BOOL	FALSE		
		Reserved	%IX12.6	BOOL	FALSE		
<b>Digital Outputs</b>							
_DO_IOE1		No24V	%QW12	WORD	0		Outputs
_DO_IOE1_0		Q00	%QX12.0	BOOL	FALSE		
_DO_IOE1_1		Q01	%QX12.1	BOOL	FALSE		
_DO_IOE1_2		Q02	%QX12.2	BOOL	FALSE		
_DO_IOE1_3		Q03	%QX12.3	BOOL	FALSE		
		Reserved	%QX12.4	BOOL	FALSE		
		Reserved	%QX12.5	BOOL	FALSE		
		Reserved	%QX12.6	BOOL	FALSE		
		Reserved	%QX12.7	BOOL	FALSE		

Similarly, after plugging GC-8ET-ESS in slot2, <Empty> slot is replaced by IOE2 (GC-8ET-ESS).

### 4.3.4 I/O Mapping

Click on *GC-8ET-ESS I/O Mapping* tab to view input as shown below.



It provides predefined symbolic naming of each input and output. There is no other configuration required.

For input I00, symbolic name is `_DI_IOE1_0` and address is `%IX12.0`.

Prefix is `_DI_`. Text `IOE1_0` indicates that unit is fixed in IO1 slot and input is I00.

Similarly, for output Q00, symbolic name is `_DO_IOE1_0` and address is `%QX12.0`.

Prefix is `_DO_`. Text `IOE1_0` indicates that unit is fixed in IO1 slot and output is Q00.

User can change the name as e.g. `MOTOR1`.after selecting output and clicking on respective highlight.

The table below provides the details of I/O bits related to GC-8ET-ESS.

□=1 for unit fixed in IO1 slot, □=2 for unit fixed in IO2 slot,

Input Variables	Address		Description
	IO1 Slot	IO2 Slot	
<code>_DI_IOE□_0</code>	<code>%IX12.0</code>	<code>%IX14.0</code>	Holds ON/OFF status of extension unit input I00
<code>_DI_IOE□_1</code>	<code>%IX12.1</code>	<code>%IX14.1</code>	Holds ON/OFF status of extension unit input I01
<code>_DI_IOE□_2</code>	<code>%IX12.2</code>	<code>%IX14.2</code>	Holds ON/OFF status of extension unit input I02
<code>_DI_IOE□_3</code>	<code>%IX12.3</code>	<code>%IX14.3</code>	Holds ON/OFF status of extension unit input I03
<code>_IOE□_No24V</code>	<code>%IX12.7</code>	<code>%IX14.7</code>	Holds 24 VDC supply status of extension unit
Output Variables	Address		Description
	IO1 Slot	IO2 Slot	
<code>_DO_IOE□_0</code>	<code>%QX12.0</code>	<code>%QX14.0</code>	Holds ON/OFF status of extension unit output Q00
<code>_DO_IOE□_1</code>	<code>%QX12.1</code>	<code>%QX14.1</code>	Holds ON/OFF status of extension unit output Q01
<code>_DO_IOE□_2</code>	<code>%QX12.2</code>	<code>%QX14.2</code>	Holds ON/OFF status of extension unit output Q02
<code>_DO_IOE□_3</code>	<code>%QX12.3</code>	<code>%QX14.3</code>	Holds ON/OFF status of extension unit output Q03

## **5 Analog I/O Extension Units**

Analog input extension units convert input voltage, current, RTD and thermocouple readings into equivalent binary values.

Analog output extension unit takes digital value data from processor and generates equivalent analog output voltage or current as per channel configuration.

## 5.1 GC-4DA-12

This is 4 Channel analog voltage/current output extension unit that provides 12-bit resolution. User can attach up to 2 I/O extension units on the back side of Main unit.

### 5.1.1 Specifications

Item		Description			
Number of outputs		4 channels voltage/current, non-isolated, 12-bit resolution			
Output types (individual channel is software configurable)		Voltage		Current	
		0 to 10 VDC	-10 to +10 VDC	0 to 20 mA	4 to 20 mA
Input data		0 to 4000	-2000 to 2000	0 to 4000	0 to 4000
1-bit resolution		2.5 mV	5 mV	5 $\mu$ A	5 $\mu$ A
Overall accuracy (% of full scale)	At 25°C	$\pm$ 0.3	$\pm$ 0.3	$\pm$ 0.3	$\pm$ 0.3
	At 55°C	$\pm$ 0.4	$\pm$ 0.4	$\pm$ 0.4	$\pm$ 0.4
Load		> 5 K $\Omega$		0 to 500 $\Omega$	
Unit updation time		In sync with output scan			
Output settling time		2 ms			
Isolation		No isolation			
Output protection		Short circuit protection for voltage output			
Unit supply		24 VDC			
Method of termination		2 nos. 8-pin terminal blocks, fixed, screw type			
Status indication		On LCD screen			
Dimensions (in mm)		61.5 (W) x 75 (H) x 24.5 (D)			
Weight (in grams)		60			

### 5.1.2 Wiring

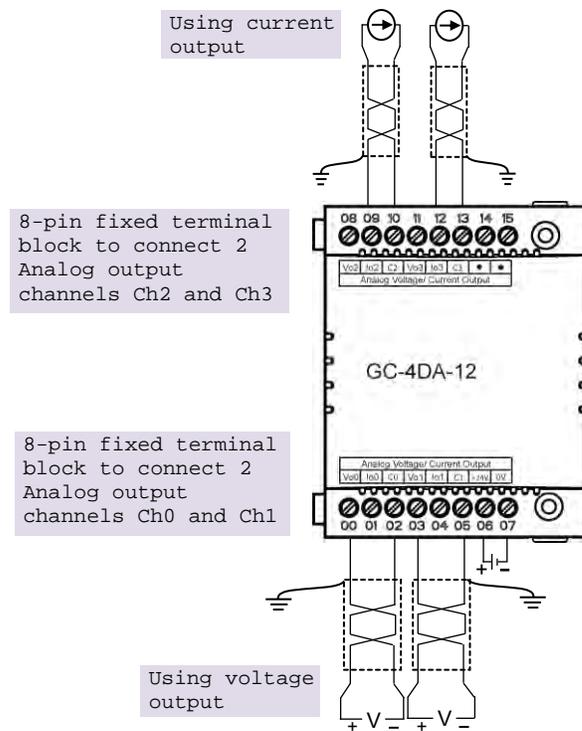
I/O extension unit provides 3 terminals per channel **Vo**, **Io** and **C**. Voltage output is generated between terminals **Vo** and **C**. Whereas current output is generated between terminals **Io** and **C**.

Refer section *Wiring*, before wiring analog output devices to I/O extension unit.



- It is recommended to use 2-core shielded twisted pair cable for carrying analog signal.
- Connect cable shield at extension unit end directly to a good quality earth in the control panel. It is recommended to keep cable shield at sensor end unconnected.
- The Earthing resistance should be 100 Ω or less.

The wiring diagram shows how to connect field output devices to extension unit. For an example, channel 0 and 1 are configured for voltage output and channel 2 and 3 are configured for current output.



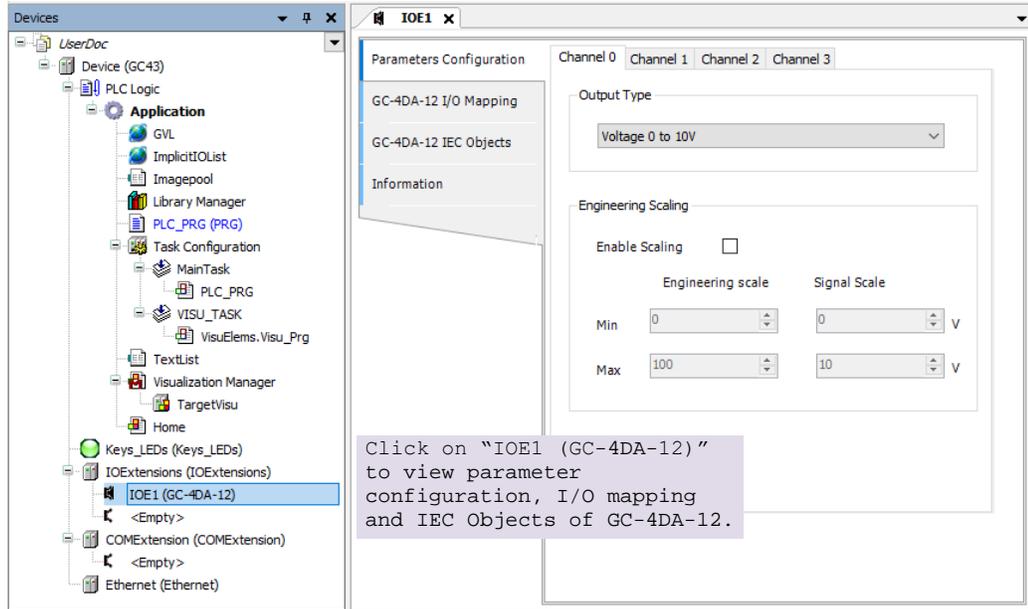
**Figure 19:** Wiring GC-4DA-12

### 5.1.3 Configuration and Programming

For I/O Extension units, I/O memory map is fixed.

GC-4DA-12 consumes %IB12 when fixed in IO1 slot and %IB14 when fixed in IO2 slot.

To plug extension device GC-4DA-12 in selected slot, refer section [Hardware Configuration](#). After plugging GC-4DA-12, <Empty> slot is replaced by IOE1 (GC-4DA-12) as shown below.



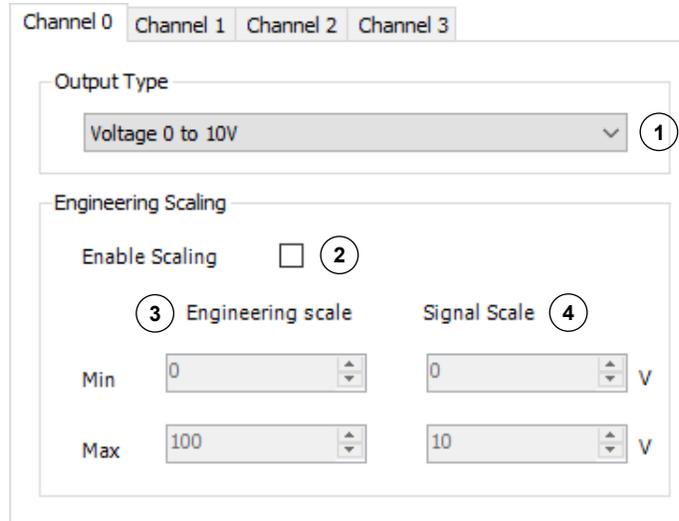
Similarly, after plugging GC-4DA-12 in slot2, <Empty> slot is replaced by IOE2 (GC-4DA-12).

**5.1.3.1 Parameter Configuration**

For parameters configuration of extension GC-4DA-12, click on device 'GC-4DA-12' → Parameters Configuration.

Set individual channel parameters using list of parameters provided under 'Channel 0' to 'Channel 3'.

As shown below, parameters configuration is explained for Channel 0.

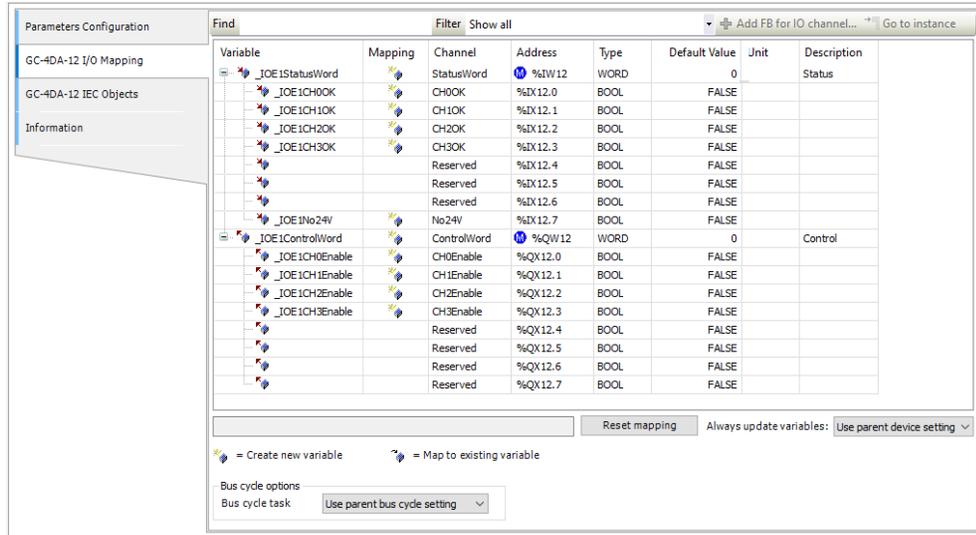


Sr. No.	Parameter	Options	Description
<b>Analog Output configuration</b>			
1	Output Type	Voltage 0 to 10V (Default) Voltage -10 to +10V Current 0 to 20mA Current 4 to 20mA	Selection for type of output as per application requirement.
<b>Engineering scaling [Enable Scaling] applicable for all supported output types</b>			
2	Enable Scaling	Enable/ Disable	Check 'Enable' to apply engineering scaling to Channel 0.
3	Engineering scale	For Voltage 0 to 10V output type, Min: 0 V and Max: 10 V. For Voltage -10 to +10V output type, Min: -10 V and Max: 10V. For Current 0 to 20mA output type, Min: 0 mA and Max: 20 mA For Current 4 to 20mA output type, Min : 4 mA and Max : 20 mA	This parameter holds minimum and -maximum values of output signal as per configured output type.
4	Signal scale	Default values: Min: 0 and Max: 100 Supported range: -64000.0 to 64000.0 for both Min- Max settings	User can set minimum and maximum values of engineering scaling as per application requirement. This parameter in not editable

Similarly, user can configure parameters for Channel 1 to Channel 3 using tabs 'Channel 1', 'Channel 2' and 'Channel 3' as shown above.

5.1.3.2 I/O Mapping

Click on GC-4DA-12 I/O Mapping tab to view input as shown below.



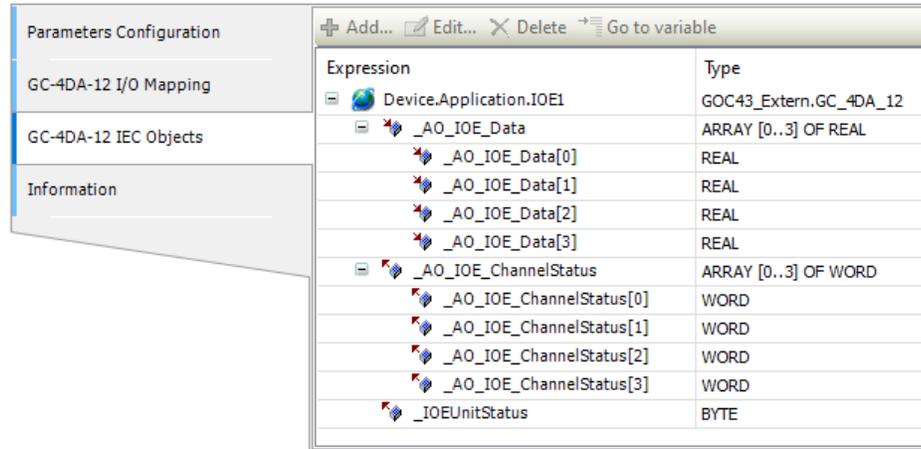
For individual output, symbolic name is `_IOE□CH0OK` and address is `%IX12.0`. The table below provides the details of I/O bits related to GC-4DA-12.

□=1 for unit fixed in IO1 slot, □=2 for unit fixed in IO2 slot,

I/O Variables	Address		Description
	IO1 Slot	IO2 Slot	
<code>_IOE□StatusWord.</code>			
<code>_IOE□CH0OK</code>	<code>%IX12.0</code>	<code>%IX14.0</code>	<b>TRUE:</b> - Respective channel is enabled and healthy.  <b>FALSE:</b> - Respective channel is disabled. - Open circuit or short circuit detected at output
<code>_IOE□CH1OK</code>	<code>%IX12.1</code>	<code>%IX14.1</code>	
<code>_IOE□CH2OK</code>	<code>%IX12.2</code>	<code>%IX14.2</code>	
<code>_IOE□CH3OK</code>	<code>%IX12.3</code>	<code>%IX14.3</code>	
<code>_IOE□No24V</code>	<code>%IX12.7</code>	<code>%IX14.7</code>	<b>TRUE:</b> - Unit supply absent - Unit supply polarity reversed - Unit supply below specified 18 VDC
<code>_IOE□ControlWord.</code>			
<code>_IOE□CH0Enable</code>	<code>%QX12.0</code>	<code>%QX14.0</code>	<b>TRUE</b> - Enable individual output channel.  <b>FALSE:</b> - Disable individual output channel
<code>_IOE□CH1Enable</code>	<code>%QX12.1</code>	<code>%QX14.1</code>	
<code>_IOE□CH2Enable</code>	<code>%QX12.2</code>	<code>%QX14.2</code>	
<code>_IOE□CH3Enable</code>	<code>%QX12.3</code>	<code>%QX14.3</code>	

### 5.1.3.3 IEC Objects

In 'GC-4DA-12 IEC Objects' tab, user can monitor variables related to GC-4DA-12 in online mode as shown below.



Variables	Data Type	Description										
IOE1._AO_IOE_Data[0]	REAL	<p>Holds analog output channel 0 data.</p> <p>The table below provides channel data available when Engineering Scaling is not enabled.</p> <table border="1"> <thead> <tr> <th>Channel Data</th> <th>Output Type</th> </tr> </thead> <tbody> <tr> <td>0 to 4000</td> <td>0 to 10 VDC</td> </tr> <tr> <td>-2000 to 2000</td> <td>-10 to 10 VDC</td> </tr> <tr> <td>0 to 4000</td> <td>0 to 20 mA</td> </tr> <tr> <td>0 to 4000</td> <td>4 to 20 mA</td> </tr> </tbody> </table> <p>In case if Engineering Scaling is enabled, channel data holds value as per Min and Max values defined for Engineering Scaling to generate proportional output</p>	Channel Data	Output Type	0 to 4000	0 to 10 VDC	-2000 to 2000	-10 to 10 VDC	0 to 4000	0 to 20 mA	0 to 4000	4 to 20 mA
Channel Data	Output Type											
0 to 4000	0 to 10 VDC											
-2000 to 2000	-10 to 10 VDC											
0 to 4000	0 to 20 mA											
0 to 4000	4 to 20 mA											
IOE1._AO_IOE_Data[1]	REAL	Holds analog output channel1 data.as explained for _AO_IOE_Data[0]										
IOE1._AO_IOE_Data[2]	REAL	Holds analog output channel2 data.as explained for _AO_IOE_Data[0]										
IOE1._AO_IOE_Data[3]	REAL	Holds analog output channel3 data.as explained for _AO_IOE_Data[0]										

IOE1._AO_IOE_ChannelStatus	ARRAY [0..3] OF WORD	Holds status of channels if Extended Settings is enabled. Each array element is assigned for individual channel e.g. <code>_IOE_ChannelStatus[0]</code> holds status of channel 0. Details of bits of status word as follows	
		Bit No	Details
		0	Channel enable status 0 - Disabled 1 - Enabled
		1	Channel configuration 0 - Valid 1 - Invalid
		2	Channel data (written at <code>_AO_IOE_Data[n]</code> ) is out of range as defined by default resolution or engineering scaling. 0: Data count valid 1: Data count invalid
		3	Open circuit or short circuit detected at output 0 - No open circuit 1 - Open circuit
4 - 15	Reserved		
IOE1._IOEUnitStatus	BYTE	This variable holds I/O extension unit state as follows	
		Bit No	Details
		0	No unit is fixed in I/O slot or No unit is detected in I/O slot by CPU
		1	Mismatch between configured unit and attached unit in I/O slot.
		2	Configured unit is detected, and it is in configuration state.
100	Configured unit is detected, configured successfully and is in running condition.		

Similarly, user can access IEC objects of I/O extension unit configured in I/O extension slot2 with `IOE2._<VariableName>`.

## 5.2 GC-4A-12

This is mixed analog I/O extension unit that provides 2 Ch., 16-bit, analog voltage/ current input and 2 Ch., 12-bit, analog voltage/ current output. User can attach up to 2 I/O extension units that can be fixed in IO1 slot and IO2 slot to the Main unit.

### 5.2.1 Specifications

Item		Description			
<b>Analog Input</b>					
Number of input channels		2 channels voltage/current input, single ended/ differential, non-isolated, 16-bit resolution			
Input types (User configurable)		Voltage		Current	
		0 to 10 VDC	±10 VDC	0 to 20 mA	4 to 20 mA
Output data		0 to 64000	-32000 to 32000	0 to 64000	
1-bit Resolution		0.15 mV	0.3 mV	0.3 µA	0.3 µA
*Overall accuracy (% of full scale)	At 25°C	±0.1	±0.1	±0.2	±0.2
	At 55°C	±0.3	±0.3	±0.4	±0.4
Input impedance		1 MΩ		124 Ω	
**Channel updation time		Channel data updation = Controller scan time x Number of averaging samples. Channel data updation = Controller scan time + (Digital Filter Time Constant*5) minimum			
Absolute maximum input		±30 VDC/ 30 mA			
Open circuit detection		For 4 to 20mA input type			
Channel Protection		PTC for over current protection for current input up to 70 mA.			
Isolation		No isolation from internal logic			
Method of termination		2 nos. 8-pin terminal blocks, fixed, screw type			
Connection terminals		Iin, Vin and Cn for each analog input channel			

\* Overall accuracy mentioned is applicable for digital filter setting of 50 msec.

\*\* Channel updation time depends on digital filter time constant setting and number of averaging samples.

Item		Description			
<b>Analog Output</b>					
Number of output channels		2 channels voltage/current output, non-isolated, 12-bit resolution			
Output types (User configurable)		Voltage		Current	
		0 to 10 VDC	±10 VDC	0 to 20 mA	4 to 20 mA
Input data		0 to 4000	-2000 to 2000	0 to 4000	
1-bit Resolution		2.5 mV	5 mV	5 µA	5 µA
Overall accuracy (% of full scale)	At 25°C	±0.05	±0.05	±0.05	±0.05
	At 55°C	±0.1	±0.1	±0.1	±0.1
Channel update time		2 msec on-board			
Output settling time		2 msec typically			
Output load		Voltage output: > 5 KΩ Current output: 0 to 500 Ω			
Open circuit detection		Supported			
Channel Protection		Short circuit protection for voltage output			
Connection terminals		Von, Ion and Cn for analog output channel			
Unit supply		18 to 30 VDC at terminals +24V and 0V			
Unit supply protection		No 24V detection Reverse polarity protection			
Dimensions (in mm)		61.5 (W) x 75 (H) x 24.5 (D)			
Weight (in grams)		60			

### 5.2.2 Wiring

I/O extension unit provides 3 terminals for individual input channel and output channel as below.

1. For Analog inputs, unit provides 3 terminals per channel *lin*, *Vin* and *Cn*.
  - Voltage input is connected between terminals *Vin* and *Cn*.
  - Current input is connected between terminals *lin* and *Cn* with and *Vin* and *lin* connected together externally.
2. For Analog outputs, unit provides 3 terminals per channel *Von*, *Ion* and *Cn*.
  - Voltage output is generated between terminals *Von* and *Cn*.
  - Current output is generated between terminals *Ion* and *Cn*.
3. External 24 VDC supply is required for analog output. It is connected between terminals +24V and 0V.

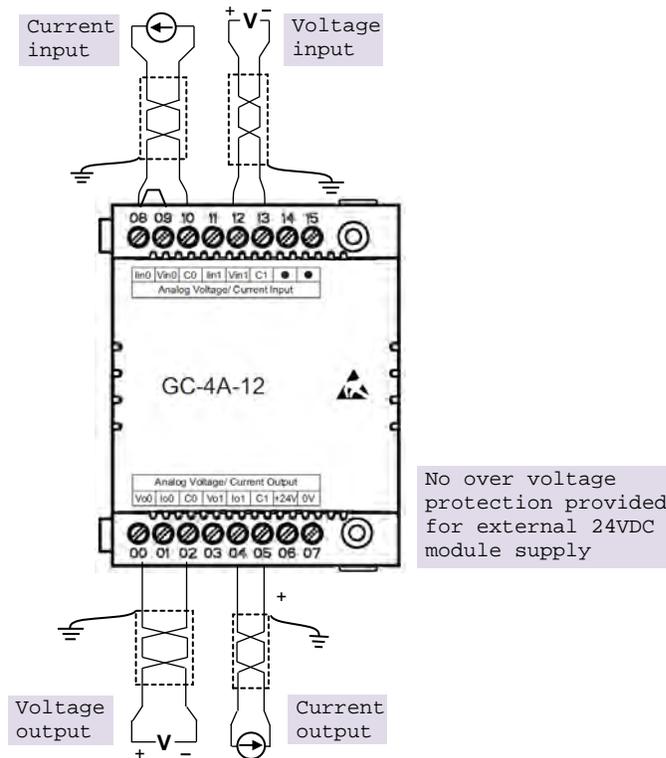
The wiring diagram shows how to connect field input devices to I/O extension unit. For an example, for analog inputs, channel 0 is connected to current input and channel 1 is connected to voltage input.

For analog outputs, channel 0 is connected for voltage output and channel 1 is connected for current output.

External unit supply is connected between terminals +24V and 0V.

Refer section [Wiring](#), before wiring analog input sensors and actuators to I/O extension unit.

- 
  - It is recommended to use 2-core shielded twisted pair cable for carrying analog signal.
  - Connect cable shield at I/O extension unit end directly to a good quality earth. It is recommended to keep cable shield at sensor end unconnected.
  - The Earthing resistance should be 100 Ω or less.



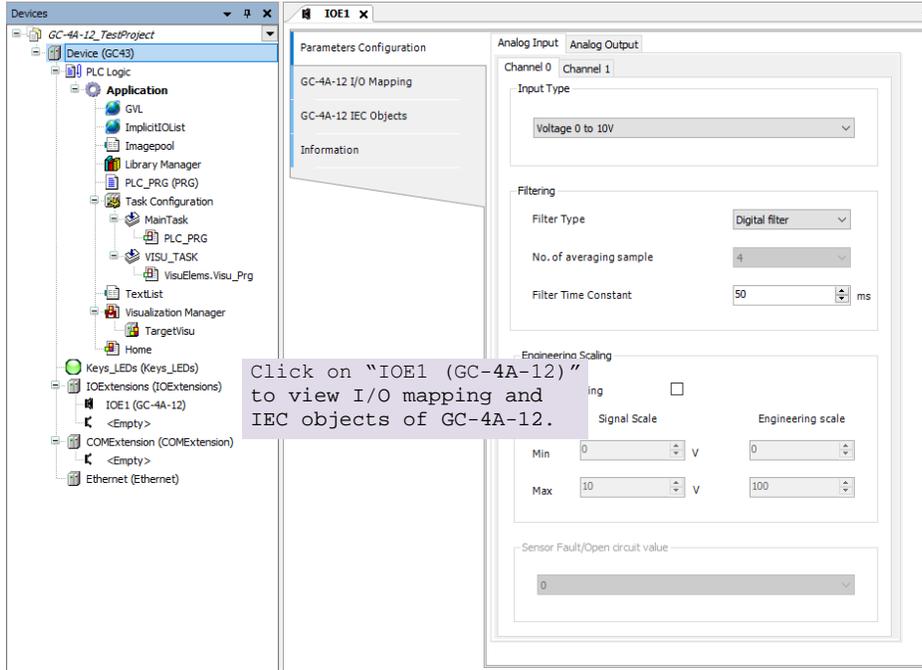
**Figure 20:** Wiring GC-4A-12

### 5.2.3 Configuration and Programming

For I/O Extension units, I/O memory map is fixed.

GC-4A-12 consumes %IB12, %IB13 when fixed in IO1 slot and %IB14, %IB15 when fixed in IO2 slot.

To plug extension device GC-4A-12 in selected slot, refer section [Hardware Configuration](#). After plugging device GC-4A-12, <Empty> slot is replaced by IOE1 (GC-4A-12) and as shown below.

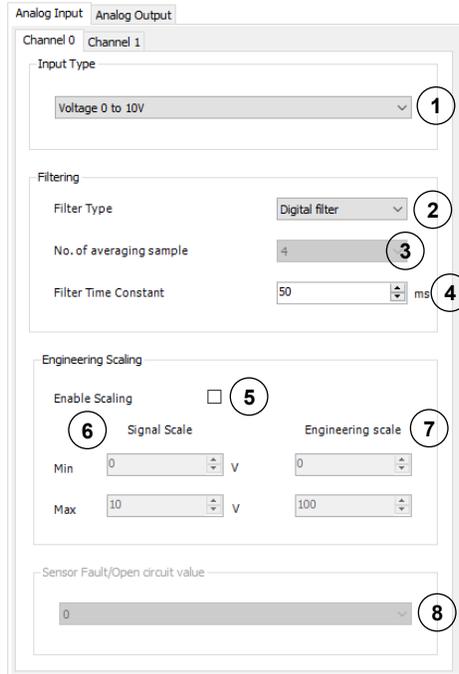


Similarly, for slot2, after plugging GC-4A-12, <Empty> slot is replaced by IOE2 (GC-4A-12).

### 5.2.3.1 Parameter Configuration

For parameters configuration of GC-4A-12, double click on device 'IOE1 (GC-4A-12) → Parameters Configuration.

For analog inputs, set individual channel parameters using tabs 'Analog Input → 'Channel 0' and 'Channel 1'. Parameters configuration is explained for 'Analog Input → 'Channel 0' as shown below.



Sr. No.	Parameter	Options	Description
<b>Analog Input configuration</b>			
1	Input type	Voltage 0 to 10V (Default) Voltage -10 to +10V Current 0 to 20mA Current 4 to 20mA	Selection for type of input as per application requirement.
2	Filter type	No Filter Averaging Digital Filter (Default)	Selection for signal conditioning by software filtering
3	No. of averaging sample	4 (Default) 8 16 32	For filter type as 'Averaging', user can select number of averaging samples using drop-down.
4	Filter time constant	Default value: 50 ms Supported range: 10 to 5000 ms	For filter type as 'Digital Filter', user can set filter time constant in msec.

Engineering scaling [Enable Scaling] applicable for all supported input types			
5	Enable scaling	Enable/ Disable	Check 'Enable' to apply engineering scaling. to Channel 0.
6	Signal scale	For Voltage 0 to 10V input type, Min: 0 V and Max: 10 V. For Voltage -10 to +10V input type, Min: -10 V and Max: 10 V. For Current 0 to 20mA input type, Min: 0 mA and Max: 20 mA For Current 4 to 20mA input type, Min: 4 mA and Max: 20 mA	This parameter holds minimum and maximum values of input signal as per configured input type. This parameter is not editable
7	Engineering scale	Default values: Min: 0 and Max: 100 Supported range: -64000.0 to 64000.0 for both Min- Max settings	User can set minimum and maximum value of engineering scaling as per application requirement.
Sensor Fault/ Open circuit value [applicable only for 4 to 20 mA input type]			
8	Sensor Fault/Open circuit value	0 Maximum Value Minimum Value Last Value	Holds zero value
			Holds maximum value of range
			Holds minimum value of range
			Holds valid count for the input channel before sensor fault or open circuit occurrence.

Similarly, user can configure parameters for Channel 1 using tab '*Channel 1*' under tab '*Analog Input*' as shown above.

For analog outputs, set individual channel parameters using tabs 'Analog Output → 'Channel 0' and 'Channel 1'. Parameters configuration is explained for 'Analog Output → 'Channel 0' as shown below.



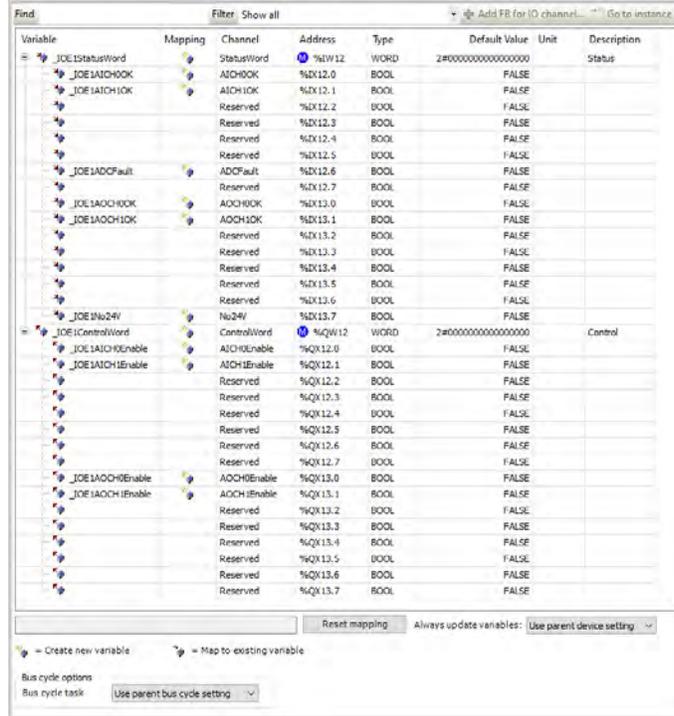
Sr. No.	Parameter	Options	Description
<b>Analog Output configuration</b>			
1	Output Type	Voltage 0 to 10V (Default) Voltage -10 to +10V Current 0 to 20mA Current 4 to 20mA	Selection for type of output as per application requirement.
<b>Engineering scaling [Enable Scaling] applicable for all supported output types</b>			
2	Enable Scaling	Enable/ Disable	Check 'Enable' to apply engineering scaling to Channel 0.
3	Engineering scale	For Voltage 0 to 10V output type, Min: 0 V and Max: 10 V. For Voltage -10 to +10V output type, Min: -10 V and Max: 10V. For Current 0 to 20mA output type, Min: 0 mA and Max: 20 mA For Current 4 to 20mA output type, Min : 4 mA and Max : 20 mA	This parameter holds minimum and - maximum values of output signal as per configured output type.
4	Signal scale	Default values: Min: 0 and Max: 100 Supported range: - 64000.0 to 64000.0 for both Min- Max settings	User can set minimum and maximum values of engineering scaling as per application requirement. This parameter in not editable

Similarly, user can configure parameters for Channel 1 using tab '*Channel 1*' under tab '*Analog Output*' as shown above.

### 5.2.3.2 I/O Mapping

On 'GC-4A-12 I/O mapping' tab, list of I/O variables is available.

To view I/O mapping, double click on IOE1 (GC-4A-12) → GC-4A-12 I/O Mapping as shown below.



Default configuration provides pre-defined symbolic naming for each input and output. There is no other configuration required.

For channel 0, symbolic name is `_IOE1AICH0Enable` and address is `%IX12.0`.

for output Q00, symbolic name is `_DO_IOE1_0` and address is `%QX12.0`.

Prefix is `_DO_`. Text `IOE1_0` indicates that unit is fixed in IO1 slot and output is Q00.

User can change the name as e.g. `MOTOR1`.after selecting output and clicking on respective highlight.

The table below provides the details of I/O bits related to GC-8ET-ESS.

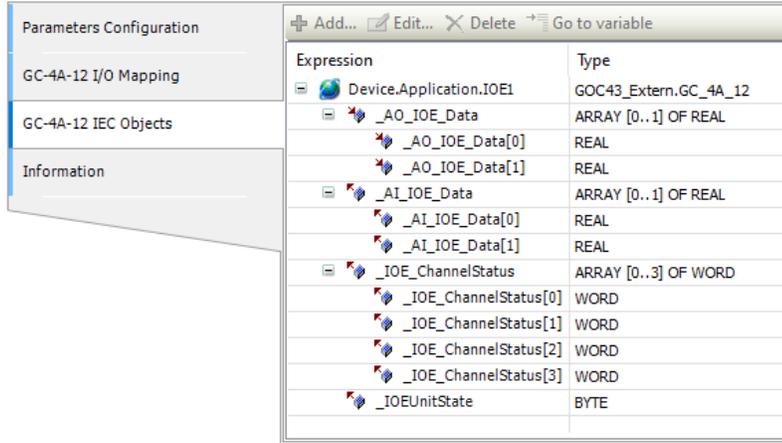
The table below provides the details of I/O bits related to GC-4A-12.

□=1 for unit fixed in IO1 slot, □=2 for unit fixed in IO2 slot,

I/O Variables	Address		Description
	IO1 Slot	IO2 Slot	
_IOE□StatusWord.			
_IOE□AICH0OK	%IX12.0	%IX14.0	<b>TRUE:</b> - Respective input channel is enabled and healthy. <b>FALSE:</b>
_IOE□AICH1OK	%IX12.1	%IX14.1	- Respective input channel is disabled. - Open circuit for 4 to 20 mA current input type
_IOE□ADCFault	%IX12.6	%IX14.6	<b>TRUE:</b> On-board ADC is faulty. <b>FALSE:</b> On-board ADC is healthy.
_IOE□AOCH0OK	%IX13.0	%IX15.0	<b>TRUE:</b>
_IOE□AOCH1OK	%IX13.1	%IX15.1	- Respective output channel is enabled and healthy. <b>FALSE:</b> - Respective output channel is disabled. - Open circuit for 4 to 20 mA current output type
_IOE□No24V	%IX13.7	%IX15.7	<b>TRUE:</b> - External 24Vdc supply is not connected to unit. - External 24Vdc supply is connected but in reverse polarity. - External DC supply connected is below 18Vdc. <b>FALSE:</b> - External 24Vdc supply connected to the unit is healthy
_IOE□ControlWord.			
_IOE□AICH0Enable	%QX12.0	%QX14.0	<b>TRUE</b>
_IOE□AICH1Enable	%QX12.1	%QX14.1	- Enable respective channel through <i>IO Mapping</i> tab.
_IOE□AOCH0Enable	%QX13.0	%QX15.0	<b>FALSE:</b> Disable respective channel
_IOE□AOCH1Enable	%QX13.1	%QX15.1	through <i>IO Mapping</i> tab.

5.2.3.3 IEC Objects

On 'GC-4A-12 IEC Objects' tab, user can monitor variables related to GC-4A-12 in online mode as below.



Variables	Data Type	Description	
IOE1._AI_IOE_Data[0]	REAL	Holds analog input channel0 data. The table below provides channel data available when Engineering Scaling is not enabled.	
		<b>Input Type</b>	<b>Channel Data</b>
		0 to 10 VDC	0 to 64000
		-10 to +10 VDC	-32000 to 32000
		0 to 20 mA	0 to 64000
		4 to 20 mA	0 to 64000
		In case if Engineering Scaling is enabled, channel data holds value as per Min and Max values defined for Engineering Scaling.	
IOE1._AI_IOE_Data[1]	REAL	Holds analog input channel1 data.as explained for _AI_IOE_Data[0]	
IOE1._AO_IOE_Data[0]	REAL	Holds analog output channel0 data. The table below provides channel data available when Engineering Scaling is not enabled.	
		<b>Channel Data</b>	<b>Output Type</b>
		0 to 4000	0 to 10 VDC
		-2000 to 2000	-10 to +10 VDC
		0 to 4000	0 to 20 mA
0 to 4000	4 to 20 mA		
IOE1._AO_IOE_Data[1]	REAL	Holds analog output channel1 data.as explained for _AO_IOE_Data[0]	

IOE1._IOE_ChannelStatus	ARRAY [0..3] OF WORD	Each array element is assigned for individual channel e.g. <code>_IOE_ChannelStatus[0]</code> holds status of channel 0. Array location 0 and 1 holds status of analog input channel 0 and channel 1. Array location 2 and 3 holds status of analog output channel 0 and channel 1. Details of bits of status word as follows	
		Bit No	Details
		0	Channel enable status 0 - Disabled 1 - Enabled
		1	Reserved
		2	Open circuit or sensor fault status 0 - No open circuit / Sensor fault 1 - Open circuit detected at channel
		3	If channel data is out of range, as defined by basic resolution or engineering scaling, then, 0: Data count valid 1: Data count invalid
		4 - 15	Reserved
IOE1._IOEUnitState	BYTE	This variable holds I/O extension unit state as follows	
		Bit No	Details
		0	No unit is fixed in I/O slot or No unit is detected in I/O slot by CPU
		1	Mismatch between configured unit and attached unit in I/O slot.
		2	Configured unit is detected, and it is in configuration state.
100	Configured unit is detected, configured successfully and is in running condition.		

Similarly, user can access IEC objects of I/O extension unit configured in I/O extension slot2 with `IOE2.<VariableName>`.

### 5.3 GC-4UAD-16

This is 4 Ch. universal analog voltage/ current/ thermocouple/ milli volt / 3-wire PT100/ P1000 input extension unit that provides 16-bit resolution. User can attach up to 2 I/O extension units on the back side of Main unit.

#### 5.3.1 Specifications

Item	Description				
Number of inputs	4 channel voltage/ current/ thermocouple/ milli volt/ 3-wire PT100 /PT1000, Differential, non-isolated, 16-bit resolution				
Input types	<b>Input Type</b>	<b>Resolution</b>	<b>Output Data</b>	<b>Overall Accuracy (% of FSD)</b>	
				<b>At 25°C</b>	<b>At 55°C</b>
	0 to 10 Vdc	0.15 mV	0 to 64000	±0.2	±0.3
	±10 Vdc	0.3 mV	-32000 to 32000	±0.2	±0.3
	±100 mV	3 µV	-32000 to 32000	±0.1	±0.2
	0 to 20 mA	0.3 µA	0 to 64000	±0.2	±0.3
	4 to 20 mA	0.3 µA	0 to 64000	±0.2	±0.3
	PT100 (385)	0.1 °C	-200.0 to 850.0	±0.3	±0.6
	PT100 (385)	0.01 °C	-50.00 to 250.00	±0.5	±1
	PT1000 (385)	0.01 °C	-50.0 to 250.0	±0.4	±0.6
J Type Tc	0.1 °C	-100.0 to 1200.0	±0.5	±1	
K Type Tc	0.1 °C	-100.0 to 1372.0	±0.5	±1	
Scaling to engineering units	For voltage, milli volt and current input types				
Input impedance	<b>Voltage Input:</b> > 1 MΩ, <b>Current Input:</b> 124Ω, <b>Thermocouple/ mVolts input:</b> > 100 KΩ				
Sensor excitation	For PT100, 1 mA For PT1000, 0.1 mA				
Lead wire resistance	30Ω max. per wire [Applicable only for 3-wire PT100, PT1000 input types]				
Cold junction compensation	<b>Range:</b> From 0 to 100 °C for thermocouple input				
Channel updation time	[(3* PLC Scan Time) + Channel Conversion Time] * (Number of Channels Enabled) Channel conversion time for individual input type is, <b>Voltage/ mVolt input :</b> 50 ms <b>Current input :</b> 25 ms <b>PT100/ PT1000 input/ CJC sensor :</b> 100 ms <b>Thermocouple Input :</b> 200 ms				
Absolute maximum input	±30 VDC/ ±30 mA				
Method of termination	2 nos. 8-pin terminal blocks, fixed, screw type				
Status indication	On LCD screen				
Dimensions (in mm)	61.5 (W) x 75 (H) x 24.5 (D)				
Weight (in grams)	60				

### 5.3.2 Wiring

I/O extension unit provides 4 terminals per channel **RT+**, **RT-**, **VI+** and **VI-**.

1. Voltage input is connected between **VI+** and **VI-**.
2. Current input is connected between **VI-** and **RT-**, along with short link between terminals **VI+** and **RT-**.
3. 3-wire PT100/ PT1000 sensor is connected between **RT+** and **RT-** along with lead compensation wire connected to **VI-**.
4. Thermocouple/ mVolts input is connected between **RT+** and **RT-**.

The wiring diagram shows how to connect field input devices to I/O extension unit. For an example, channel 0 is connected to voltage input, channel 1 is connected to current input, channel 2 is connected to 3-wire PT100 sensor and channel 3 is connected to thermocouple input.

Refer section [Wiring](#), before wiring analog input sensors to I/O extension unit.



It is recommended to use 2-core shielded twisted pair cable for carrying analog signal. For sensors especially for thermocouple and PT100/ PT1000, use cable provided/ recommended by the sensor manufacturer. Follow the recommendations provided by sensor manufacturer.

For PT100/PT1000 input type, open circuit detection is supported for sensor connections. It is not supported for lead wire compensation input at terminal VI-.

Connect cable shield at I/O extension unit end directly to a good quality earth. It is recommended to keep cable shield at sensor end unconnected.

The Earthing resistance should be 100 Ω or less.

It is recommended to use thermocouple with isolated tip. Accuracy will be hampered, if non isolated type of thermocouple element is used and if it gets connected to improper earth.

Ensure that input signal is connected to relevant terminals as per configured input type. Unit may get damaged with wrong connections.

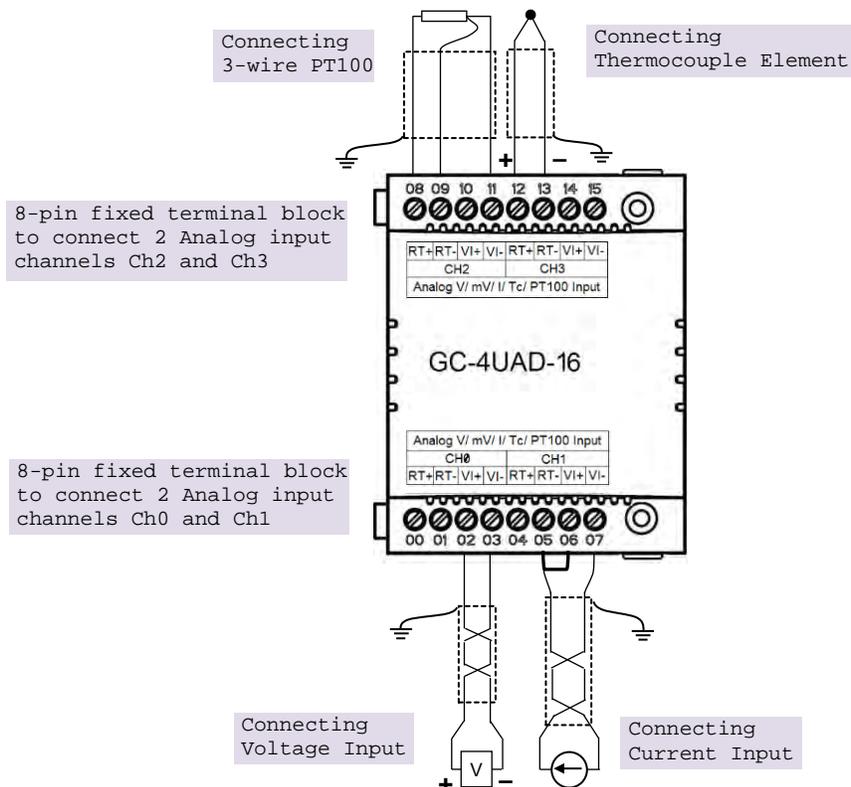


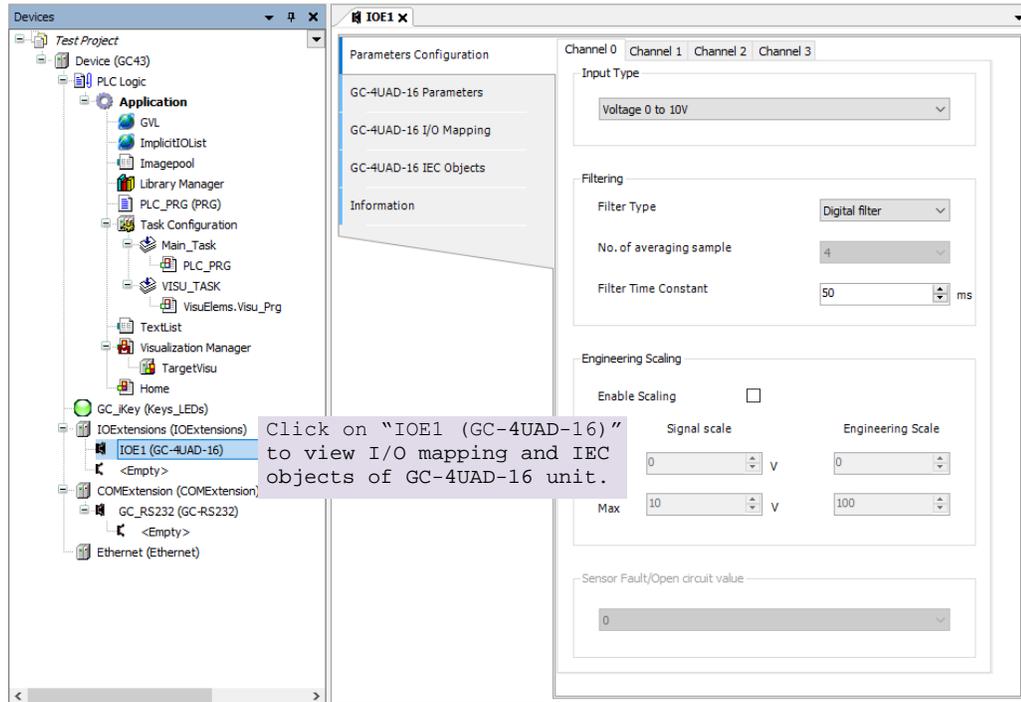
Figure 21: Wiring GC-4UAD-16

### 5.3.3 Configuration and Programming

For I/O Extension units, I/O memory map is fixed.

GC-4UAD-16 consumes %B12 when fixed in IO1 slot and %B14 when fixed in IO2 slot.

To plug extension device GC-4UAD-16 in selected slot, refer section [Hardware Configuration](#). After plugging GC-4UAD-16, <Empty> slot is replaced by IOE1 (GC-4UAD-16) as shown below.



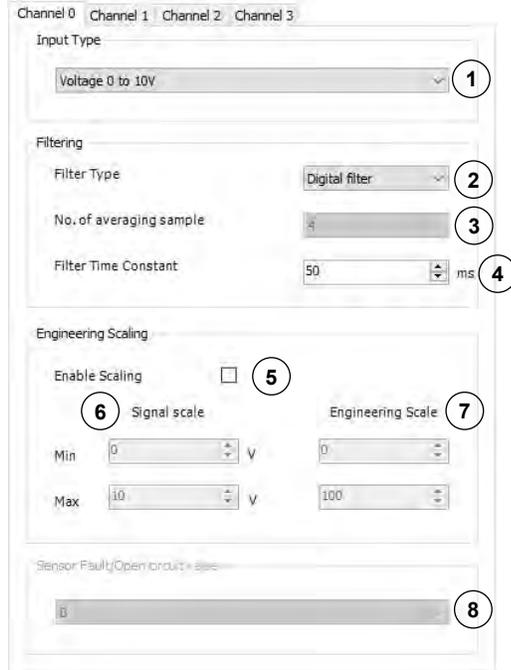
Similarly, after plugging GC-4UAD-16 in slot2, <Empty> slot is replaced by IOE2 (GC-4UAD-16).

**5.3.3.1 Parameter Configuration**

For parameters configuration of GC-4UAD-16, click on device 'GC-UAD-16' → Parameters Configuration.

Set individual channel parameters using tabs 'Channel 0' to 'Channel 3'.

As shown below, parameters configuration is explained for Channel 0.



The table below provides the details of configuration required for analog input channel.

Sr. No.	Parameter	Options	Description
<b>Analog Input configuration</b>			
1	Input Type	Voltage: 0 to 10Vdc (Default) -10 to +10Vdc -100 to +100mV Current: 0 to 20mA 4 to 20mA PT100: -200 to 850°C -50 to 250°C PT1000 : -50 to 250°C Thermocouple: J type K type	Selection for type of input as per application requirement.
2	Filter type	No Filter Averaging Digital Filter (Default)	Selection for signal conditioning by software
3	Number of Samples	4 (Default), 8, 16, 32	Selection for number of samples for moving average. Channel data updation = Controller scan time x Number of averaging samples.

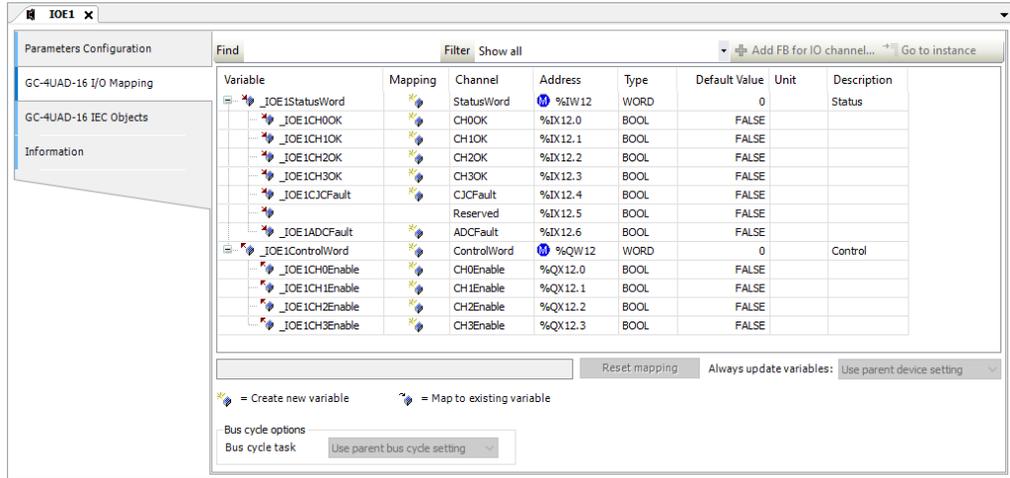
4	Time Constant	Default value 50 ms	Enter digital filter time constant value from 10 to 5000 ms Channel data updation = Controller scan time + (Time Constant*5). Apply digital filter for analog input signal with erroneous fast variations.
5	Enable Scaling	Checkbox unchecked	Channel data holds value as per basic resolution e.g. 0 to 64000 if input signal is 0 to 10 VDC for input type 0 to 10VDC.
		Checkbox checked	Channel data scaling to engineering units as per user defined values of Min and Max. User defined Engineering Scaling is not supported for thermocouple and 3-wire PT100/ PT1000 input types.
6	Signal Scale	For 0 to10V input type, Min : 0V and Max : 10V.	This parameter holds min-max values as per configured input type
		For -10 to +10V input type, Min : -10V and Max : +10V.	
		For 0 to 20mA input type, Min : 0mA and Max : 20 mA	
		For 4 to 20mA input type, Min : 4mA and Max : 20 mA	
7	Engineering Scale	Default value=0 Supported range : -64000.0 to 64000.0 for both Min setting	Enter channel data value as per the application requirement. - 0 for input type 0 to 10VDC - -100 for input type ±10VDC, ±100mV - 0 for input type 0 to 20mA, 4 to 20mA
		Default value=100 Supported range : -64000.0 to 64000.0 for Max setting	Enter channel data value as per the application requirement. 100: for input types 0 to 10VDC, ±10VDC, ±100mV, for input type 0 to 20mA, 4 to 20mA
8	Sensor Fault/ Open circuit Value	0 (Default) Minimum Value Maximum Value Last Value	Applicable for thermocouple, 4 to 20mA and 3-wire PT100/ 1000 input types. Defines value of channel data in case if sensor fault is detected at input channel  Minimum value and maximum value depend upon Engineering scaling selected.

 Sensor fault detection is provided for thermocouple, 4 to 20mA and 3-wire PT100/ 1000 input types Sensor fault is detected in case if sensor is open/ gets disconnected/ in case of malfunctioning.

Similarly, user can configure analog input Channel 1, Channel 2 and Channel 3, using respective channel tabs.

5.3.3.2 I/O Mapping

On 'GC-4UAD-16 I/O mapping' tab, list of I/O variables is available. To view I/O mapping, click on Devices → IOE1 (GC-4UAD-16) → GC-4UAD-16 I/O Mapping as shown below.



The table below provides the details of I/O bits related to GC-4UAD-16.

□=1 for unit fixed in IO1 slot, □=2 for unit fixed in IO2 slot,

I/O Variables	Address		Description
	IO1 Slot	IO2 Slot	
_IOE□StatusWord.			
_IOE□CH0OK	%IX12.0	%IX14.0	<b>TRUE:</b> - Respective channel is enabled and healthy. <b>FALSE:</b> - Respective channel is disabled. - Open circuit for PT100/ PT1000 sensor, thermocouple and 4 to 20mA input types.
_IOE□CH1OK	%IX12.1	%IX14.1	
_IOE□CH2OK	%IX12.2	%IX14.2	
_IOE□CH3OK	%IX12.3	%IX14.3	
_IOE□CJCFault	%IX12.4	%IX14.4	<b>TRUE:</b> - CJC faulty - CJC Sensor Open or Short - CJC value below 0°C or beyond 100°C <b>FALSE:</b> CJC healthy
	%IX12.5	%IX14.5	Reserved
_IOE□ADCFault	%IX12.6	%IX14.6	<b>TRUE:</b> - ADC faulty <b>FALSE:</b> - ADC healthy

_IOE□ControlWord.			
_IOE□CH0Enable	%QX12.0	%QX14.0	<b>TRUE</b>
_IOE□CH1Enable	%QX12.1	%QX14.1	- Enable respective channel through <i>Hardware Configuration Tool</i> .
_IOE□CH2Enable	%QX12.2	%QX14.2	<b>FALSE:</b>
_IOE□CH3Enable	%QX12.3	%QX14.3	- Disable respective channel through <i>Hardware Configuration Tool</i> .

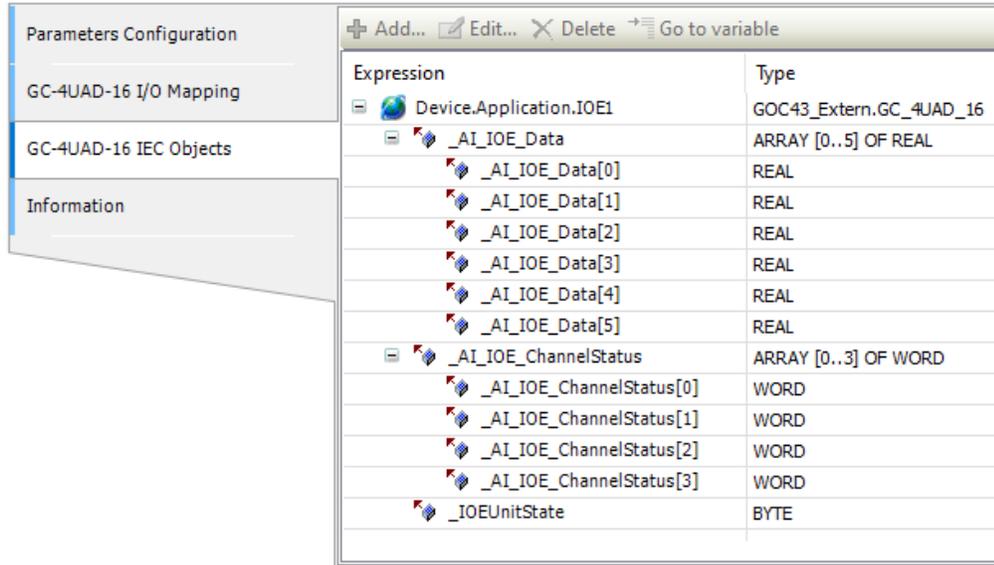
**NOTE**

In module memory, CJC data gets updated for any input channel irrespective of input type configuration. It is recommended to consider CJC count for thermocouple input type configuration only.

For PT100/PT1000 input type, open circuit detection is supported for sensor connections. It is not supported for lead wire compensation input at terminal VI-.

5.3.3.3 IEC Objects

On 'GC-4UAD-16 IEC Objects' tab, user can monitor variables related to GC-4UAD-16 in online mode as below.



Variables	Data Type	Description																						
IOE1._AI_IOE_Data[0]	REAL	Holds analog input channel0 data. The table below provides channel data available when Engineering Scaling is not enabled.																						
		<table border="1"> <thead> <tr> <th>Input Type</th> <th>Channel Data</th> </tr> </thead> <tbody> <tr> <td>0 to 10 Vdc</td> <td>0 to 64000</td> </tr> <tr> <td>±10 Vdc</td> <td>-32000 to 32000</td> </tr> <tr> <td>±100 mV</td> <td>-32000 to 32000</td> </tr> <tr> <td>0 to 20mA</td> <td>0 to 64000</td> </tr> <tr> <td>4 to 20mA</td> <td>0 to 64000</td> </tr> <tr> <td>PT100</td> <td>-200.0 to 850.0</td> </tr> <tr> <td>PT100</td> <td>-50.00 to 250.00</td> </tr> <tr> <td>PT1000</td> <td>-50.0 to 250.0</td> </tr> <tr> <td>J Type Tc</td> <td>-100.0 to 1200.0</td> </tr> <tr> <td>K Type Tc</td> <td>-100.0 to 1372.0</td> </tr> </tbody> </table>	Input Type	Channel Data	0 to 10 Vdc	0 to 64000	±10 Vdc	-32000 to 32000	±100 mV	-32000 to 32000	0 to 20mA	0 to 64000	4 to 20mA	0 to 64000	PT100	-200.0 to 850.0	PT100	-50.00 to 250.00	PT1000	-50.0 to 250.0	J Type Tc	-100.0 to 1200.0	K Type Tc	-100.0 to 1372.0
		Input Type	Channel Data																					
		0 to 10 Vdc	0 to 64000																					
		±10 Vdc	-32000 to 32000																					
		±100 mV	-32000 to 32000																					
		0 to 20mA	0 to 64000																					
		4 to 20mA	0 to 64000																					
		PT100	-200.0 to 850.0																					
		PT100	-50.00 to 250.00																					
		PT1000	-50.0 to 250.0																					
		J Type Tc	-100.0 to 1200.0																					
K Type Tc	-100.0 to 1372.0																							
In case if Engineering Scaling is enabled, channel data holds value as per Min and Max values defined for Engineering Scaling.																								
User defined Engineering Scaling is not supported for thermocouple and 3-wire (PT100, PT1000) input types.																								
IOE1._AI_IOE_Data[1]	REAL	Holds analog input channel1 data as explained for _AI_IOE_Data[0]																						
IOE1._AI_IOE_Data[2]	REAL	Holds analog input channel2 data as explained for _AI_IOE_Data[0]																						
IOE1._AI_IOE_Data[3]	REAL	Holds analog input channel3 data as explained for _AI_IOE_Data[0]																						

IOE1._AI_IOE_Data[4]	REAL	Holds CJC1 data	
IOE1._AI_IOE_Data[5]	REAL	Holds CJC2 data	
_IOE□ChannelStatus	ARRAY [0..3] OF WORD	Holds status of channels if Extended Settings is enabled. Each array element is assigned for individual channel e.g._IOE□ChannelStatus [0] holds status of channel 0. Details of bits of status word as follows	
		Bit No	Details
		0	Channel enable status 0 - Disabled 1 - Enabled
		1	Channel configuration 0 - Invalid 1 - Valid
		2	Sensor fault 0 - No open circuit 1 - Open circuit for Thermocouple, PT100, PT1000 and 4 to 20mA input ranges and CJC sensor fault.
		3	CJC Sensor fault 0 - CJC sensor is healthy 1 - CJC Sensor is faulty
	4 - 15	Reserved	
IOE1._IOEUnitState	BYTE	This variable holds I/O extension unit state as follows	
		Bit No	Details
		0	No unit is fixed in I/O slot or No unit is detected in I/O slot by CPU
		1	Mismatch between configured unit and attached unit in I/O slot.
		2	Configured unit is detected, and it is in configuration state.
100	Configured unit is detected, configured successfully and is in running condition.		

Similarly, user can access IEC objects of I/O extension unit configured in I/O extension slot2 with IOE2.<VariableName>.

**NOTE**

CJC data i.e. terminal temperature is updated when any channel is configured for any input type.

User defined setting for “Engineering Scale” is applicable only for voltage and current input types (i.e. 0 to 10Vdc, ±10Vdc, ±100mV, 0 to 20mA and 4 to 20mA).

## 6 COM Extension Units

This section provides information related to serial communication extension units supported for GOC43.

**6.1 GC-RS232-COM**

This is RS232 serial communication extension unit. User can attach only 1 COM extension unit on the back side of Main unit.

**6.1.1 Specifications**

Item		Description
No. of serial ports		1
Hardware interface		RS232C
Signals		TxD, RxD, GND, Carrier detect *1
Communication parameters	Baud rate (bps)	9600, 19200, 38400, 57600, 115200
	Data bits	7, 8
	Parity	Odd, Even, None
	Stop bits	1, 2
Communication type		Full duplex or half duplex
Connector type		9-pin D male
Isolation		No isolation from Main circuit
Dimensions (in mm)		26.0 (W) x 51.0 (H) x 48.0 (D)
Weight (in grams)		40

\*1 RS/CS control is not supported.

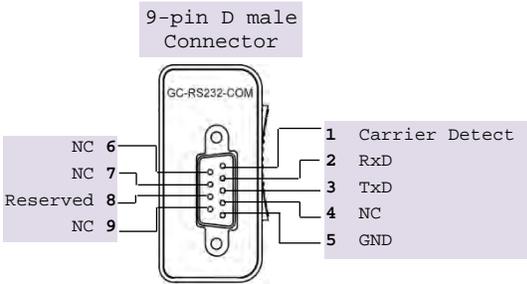
**6.1.2 Wiring**

This is 1 port RS232 serial communication unit. It provides 9-pin D male connector on its front side.

The figure below shows front view of COM extension unit with connection details.

**!** Tighten both screws on 9-pin D female connector to avoid malfunctioning due to loosen connections.

Do not try to pull out communication cable connector before un-tightening 2 screws. It may cause damage to the electronic hardware /plastic enclosure of COM extension unit.



**Figure:** Connection details for GC-RS232-COM

Refer section *Wiring*, before wiring to COM extension unit.

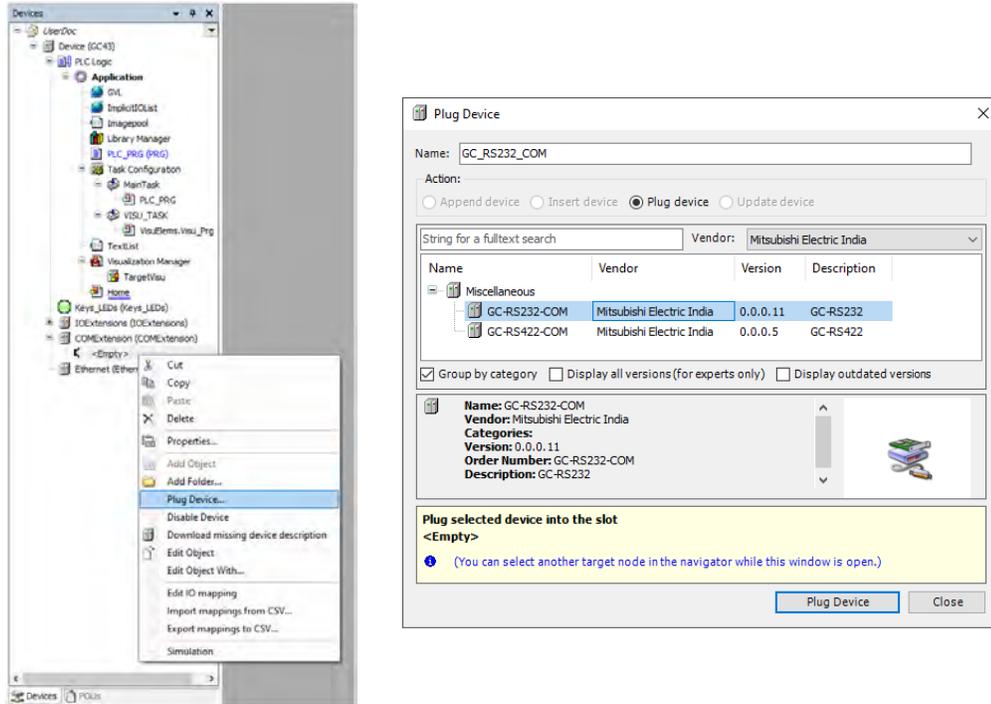
**!** It is recommended to limit RS232 communication cable length to 10 meters maximum.

### 6.1.3 Configuration and Programming

For GOC43 COM Extension units, I/O memory map is fixed.

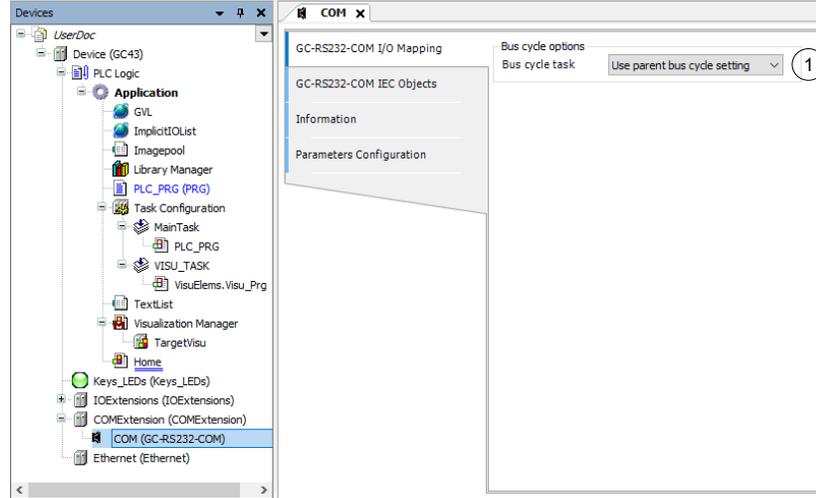
In CoDeSys project, plug COM extension unit GC-RS232-COM at <Empty> slot under COMExtension (COMExtension).

After plugging GC-RS232-COM, <Empty> slot is replaced by COM (GC-RS232-COM) as shown below.



### 6.1.3.1 I/O Mapping

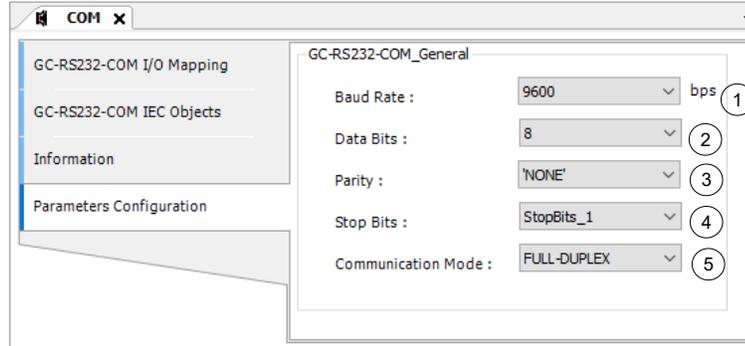
To view I/O mapping, click on Devices → COM (GC-RS232-COM) → *GC-RS232-COM I/O Mapping* as shown below.



Sr. No.	Parameter	Option	Description
1	Bus cycle task	Use parent bus cycle setting MainTask VISU_TASK	--

### 6.1.3.2 Parameter Configuration

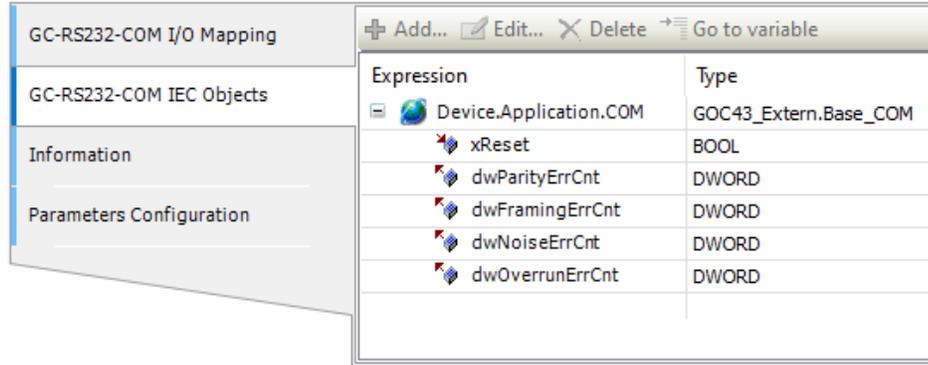
Click on tab '*Parameter Configuration*', to set communication settings available under '*GC-RS232-COM\_General*',



Sr. No.	Parameter	Option	Description
1	Baud Rate	1200, 2400, 4800, 9600 (Default), 19200, 38400, 57600, 115200	Baud rate in bps
2	Data Bits	8 (Default), 7	Number of data bits
3	Parity	EVEN, ODD, NONE (Default)	Parity
4	Stop Bits	StopBits_1 (Default), StopBits_2	Number of stop bits
5	Communication Mode	FULL-DUPLEX (Default) HALF-DUPLEX	Communication mode as half duplex or full duplex.

**6.1.3.3 IEC Objects**

On 'GC-RS232-COM IEC Objects' tab, user can monitor variables related to GC-RS232-COM in online mode as below.



Variables	Data Type	Description
xReset	BOOL	If TRUE, initializes dwParityErrCnt, dwFramingErrCnt, dwNoiseErrCnt and dwOverrunErrCnt to 0.
dwParityErrCnt	DWORD	Holds count of parity error
dwFramingErrCnt	DWORD	Holds count of framing error
dwNoiseErrCnt	DWORD	Holds count of noise error
dwOverrunErrCnt	DWORD	Holds count of overrun error

## 6.2 GC-RS422-COM

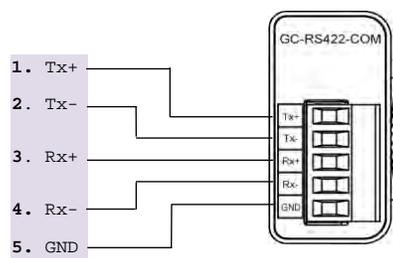
This is RS422/485 serial communication extension units. User can attach only 1 COM extension unit on the back side of Main unit.

### 6.2.1 Specifications

Item		Description
No. of serial ports		1
Hardware interface		RS422/ 485, depending upon external connections
Signals		Transmit+, Transmit-, Receive+, Receive-, Ground For RS485 interface, D+ → connect signals 'Transmit+' and 'Receive+' together on terminal block D- → connect signals 'Transmit+' and 'Receive+' together on terminal block User can connect terminating resistors externally as applicable.
Communication parameters	Baud rate (bps)	9600, 19200, 38400, 57600, 115200
	Data bits	7, 8
	Parity	Odd, Even, None
	Stop bits	1, 2
Communication type		Full duplex or half duplex
Connector type		5-pin removable terminal block
Isolation		No isolation from Main circuit
Dimensions (in mm)		26.0 (W) x 51.0 (H) x 51.2 (D)
Weight (in grams)		40

### 6.2.2 Wiring

COM extension unit provides 5-pin removable terminal block on its front side. The figure below shows front view of COM extension unit with connection details.



For RS485 interface,

**D+**: Connect terminal 1 (Tx+) and terminal 3 (Rx+) together.

**D-**: Connect terminal 2 (Tx-) and terminal 4 (Rx-) together.

Terminating resistor is not provided on board. Hence, whenever required, connect termination resistor on terminal block externally.

**Figure 22:** Connection details of GC-RS422-COM

Refer section [Wiring](#), before wiring to COM extension unit.



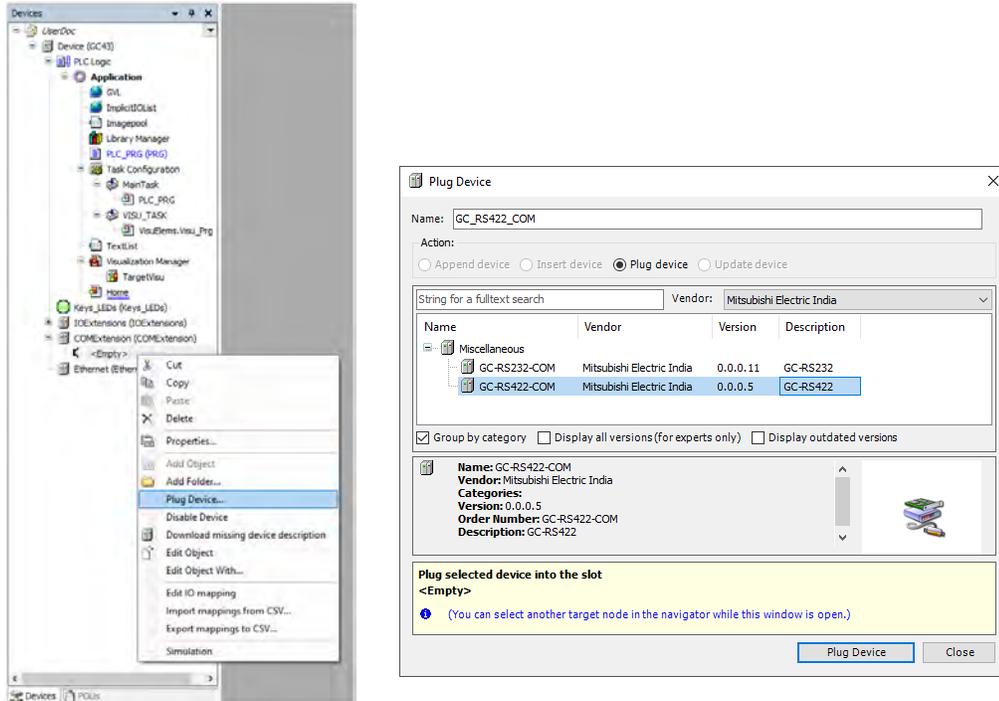
As RS422/485 communication signals are low level signals, it is recommended to limit communication cable length to 25 meters maximum. Install protection devices externally if cable length is greater than 25 meters for safety.

### 6.2.3 Configuration and Programming

For GOC43 COM Extension units, I/O memory map is fixed.

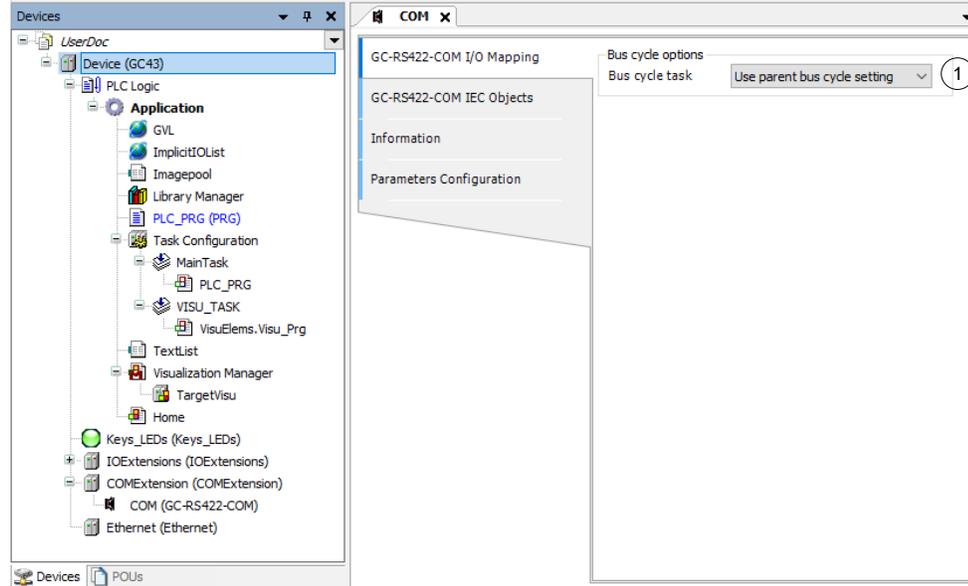
In CoDeSys project, plug COM extension unit GC-RS422-COM at <Empty> slot under COMExtension (COMExtension).

After plugging GC-RS422-COM, <Empty> slot is replaced by COM (GC-RS422-COM) as shown below.



### 6.2.3.1 I/O Mapping

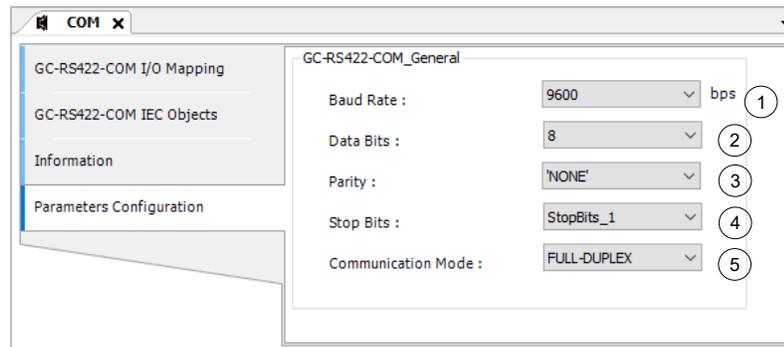
To view I/O mapping, click on Devices → COM (GC-RS422-COM) → *GC-RS422-COM I/O Mapping* as shown below.



Sr. No.	Parameter	Option	Description
1	Bus cycle task	Use parent bus cycle setting MainTask VISU_TASK	--

### 6.2.3.2 Parameter Configuration

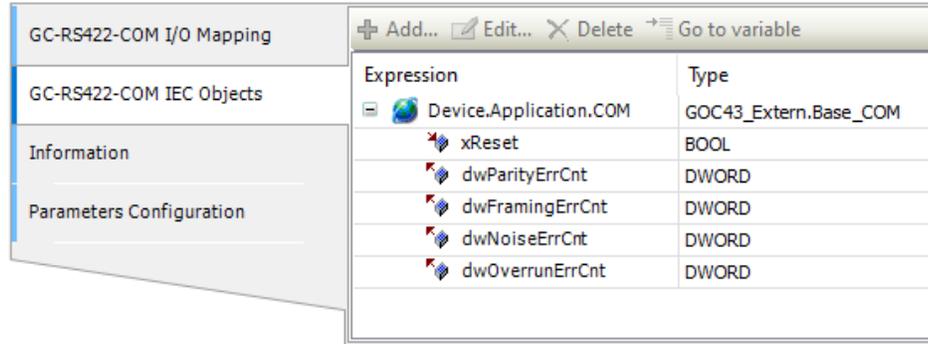
Click on tab '*Parameter Configuration*', to set communication settings available under 'GC-RS422-COM\_General',



Sr. No.	Parameter	Option	Description
1	Baud Rate	1200, 2400, 4800, 9600 (Default), 19200, 38400, 57600, 115200	Baud rate in bps
2	Data Bits	8 (Default), 7	Number of data bits
3	Parity	EVEN, ODD, NONE (Default)	Parity
4	Stop Bits	StopBits_1 (Default), StopBits_2	Number of stop bits
5	Communication Mode	FULL-DUPLEX (Default) HALF-DUPLEX	Communication mode as half duplex or full duplex.

**6.2.3.3 IEC Objects**

On 'GC-RS422-COM IEC Objects' tab, user can monitor variables related to GC-RS422-COM in online mode as below.



Variables	Data Type	Description
xReset	BOOL	If TRUE, initializes dwParityErrCnt , dwFramingErrCnt , dwNoiseErrCnt and dwOverrunErrCnt to 0.
dwParityErrCnt	DWORD	Holds count of parity error
dwFramingErrCnt	DWORD	Holds count of framing error
dwNoiseErrCnt	DWORD	Holds count of noise error
dwOverrunErrCnt	DWORD	Holds count of overrun error

## 7 Modbus RTU Configuration

User can configure Modbus RTU slave or master protocol for serial com extension unit (GC-RS232-COM, GC-RS422-COM) fixed in COM slot.

### 7.1 Modbus RTU Slave

#### 7.1.1 Overview

GOC43 with serial com extension unit (GC-232-COM, GC-422-COM) can be configured as Modbus RTU slave device in Modbus network.

#### Memory mapping

Following table shows GOC43 memory mapping for Modbus memory.

Modbus Memory Area	GOC43 Memory	Details
Coils	Input bits (%IX)	Modbus master writes coils will be available as input bit
Holding registers	Input words (%IW)	Modbus master writes holding registers will be available as input words
Discrete inputs	Output bits (%QX)	Modbus master reads output bits as discrete inputs.
Input words	Output words (%QW)	Modbus master reads output words as input registers.

IO memory for Modbus RTU communication starts from %IW32 and %QW32. Size of input and output memory area shared over Modbus can be changed with configuration. Maximum size of input and output data is 500 words each. That means GOC43 can share 500 words of input data and 500 words of output data with Modbus RTU master device.

#### NOTE

Coils and Holding registers are mapped to same memory area in Input image of slave device. That means input memory of slave can be accessed as holding register or coil.

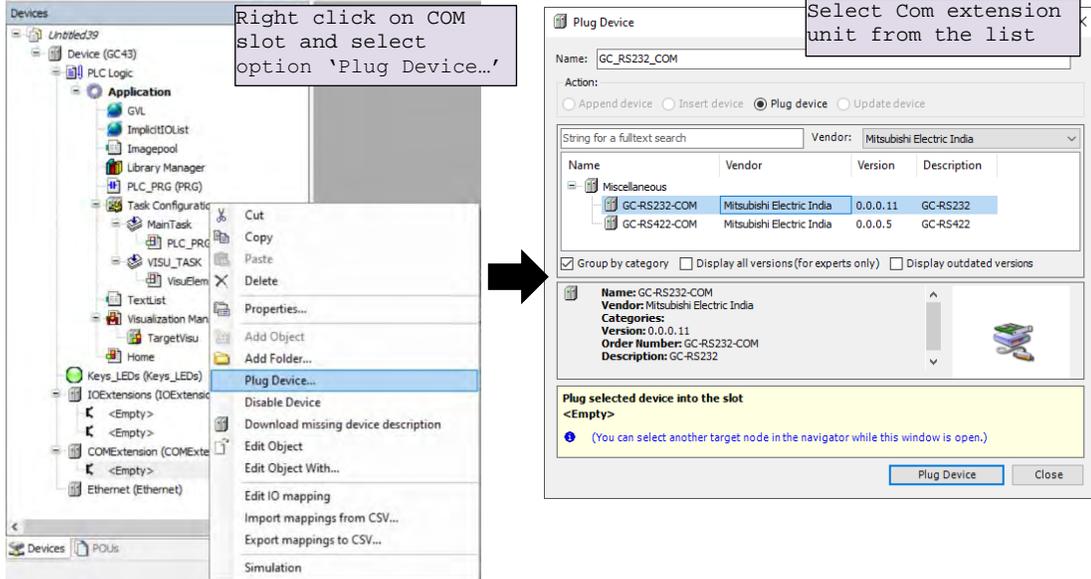
#### Supported function codes

Function Code	Description
01	Read coils
02	Read discrete inputs
03	Read holding registers
04	Read input registers
05	Write single coil
06	Write single register
15	Write multiple coils
16	Write multiple registers
23	Read write multiple registers

## 7.1.2 Configuration

### Plug COM extension device

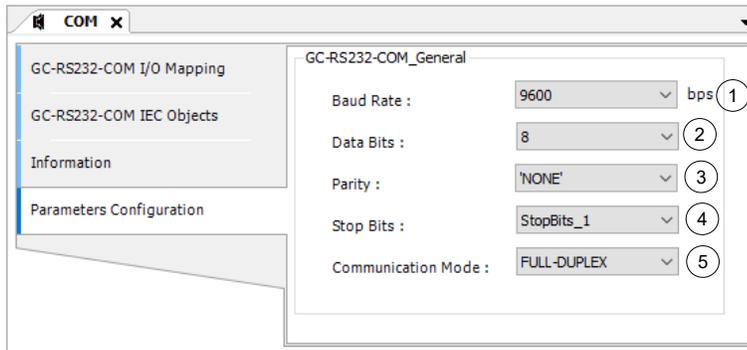
In CoDeSys project, plug COM extension unit GC-RS232-COM at <Empty> slot under COMExtension (COMExtension).



### Set serial communication parameters

Double click on newly added COM extensions to open its device editor.

Click on tab 'Parameter Configuration' and set communication parameters



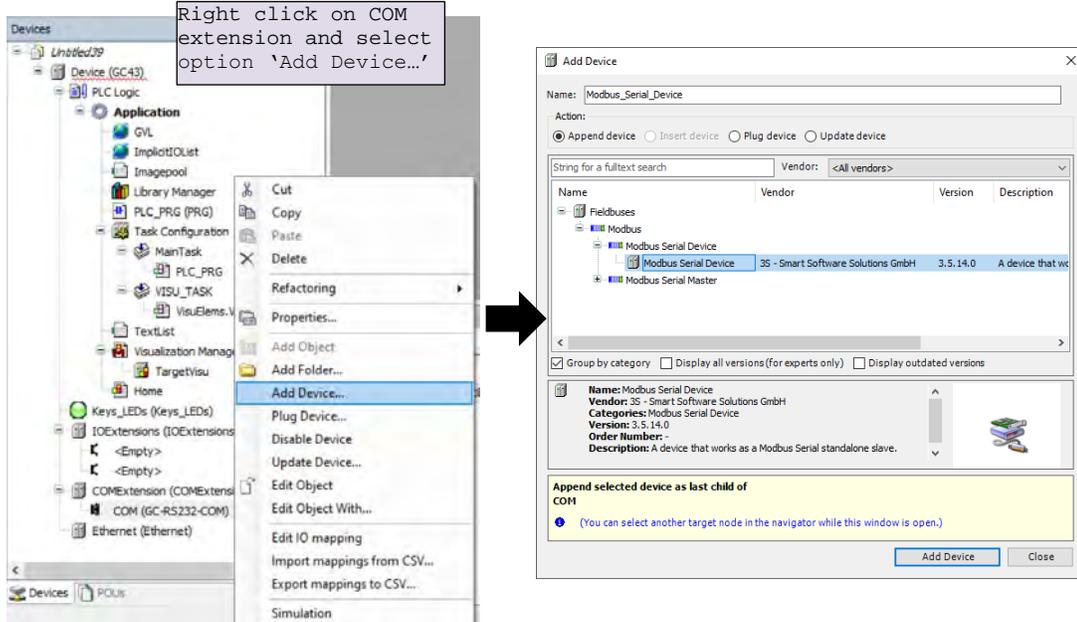
Sr. No.	Parameter	Option	Description
1	Baud Rate	1200, 2400, 4800, 9600 (Default), 19200, 38400, 57600, 115200	Baud rate in bps
2	Data Bits	8 (Default), 7	Number of data bits
3	Parity	EVEN, ODD, NONE (Default)	Parity
4	Stop Bits	StopBits_1 (Default), StopBits_2	Number of stop bits
5	Communication Mode	FULL-DUPLEX (Default), HALF-DUPLEX	Communication mode as half duplex or full duplex.

**NOTE**

While using GC-422-COM unit in RS485 communication mode, it is mandatory to set parameter 'Communication Mode' as 'HALF-DUPLEX'.

**Add 'Modbus Serial Device'**

To configure Modbus RTU slave function, do right click on COM extension unit in device tree and select 'Add Device' as shown.

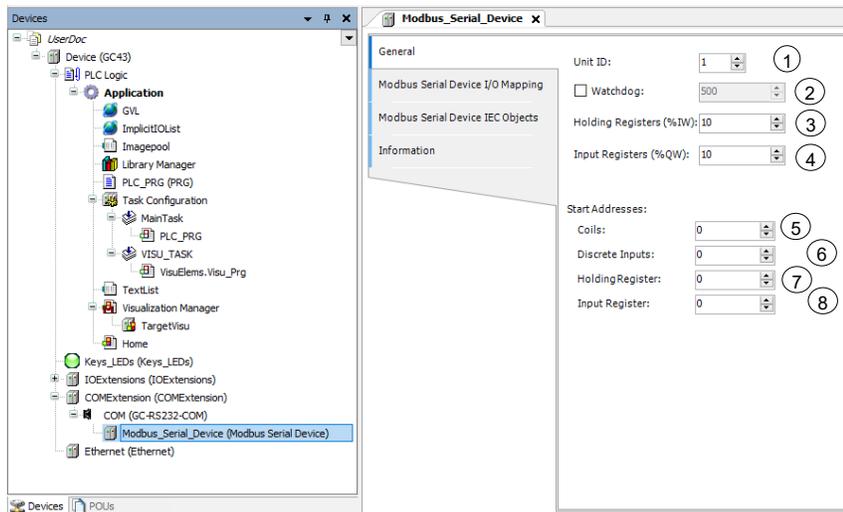


**Set 'Modbus Serial Device' parameters**

Double click on Modbus Serial Device in device tree to open its device editor.

Click on 'General' Tab to set parameters

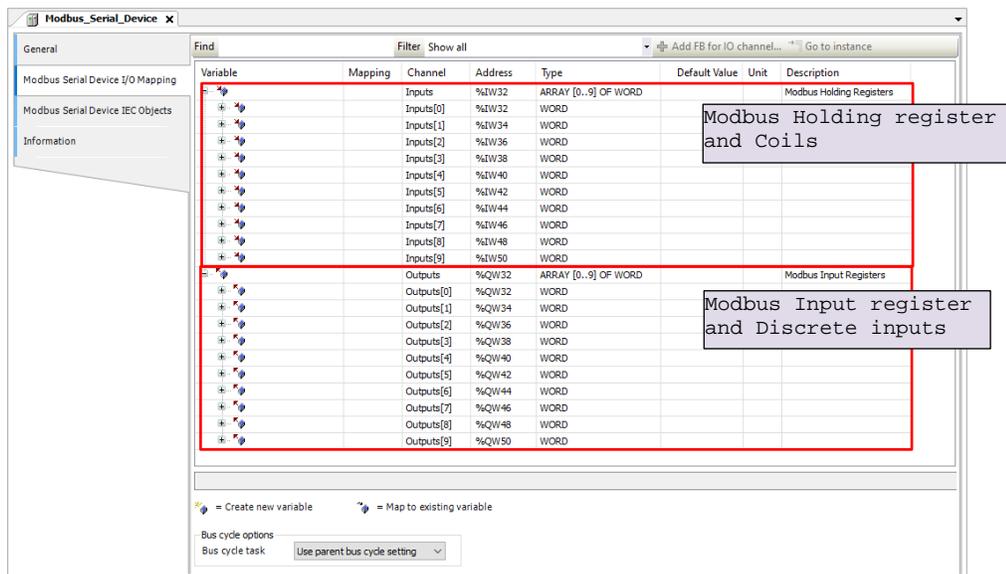
Set parameters as per details mentioned below



Sr. No.	Parameter	Default Value	Description	
1	Unit ID	1	Set slave address within range of 1 to 247	
2	Watchdog	500 ms	Enable and set watchdog time in msec. The incoming data (Holding Registers and coils / %I) is set to zero when Modbus slave device does not receive any valid query from the master for time defined by Watchdog. When disabled, watchdog action is never performed.	
3	Holding Registers (%IW)	10	Set size of data at Holding registers (%IW) Maximum value =500	
4	Input Registers (%QW)	10	Set size of data at Input registers (%QW) Maximum value =500	
5	Start Addresses	Coils	0	Set starting offset addresses for Modbus. Logical start address of each Modbus data area can be set here. This means Modbus address with which Modbus Master addresses IO data can be set as per the application requirement. <b>Example:</b> If holding register start address set to 10 in slave device configuration, Modbus master should set offset =10 to access first holding register of device. Can be set to 0 if no special requirement of setting start address is identified.
		Discrete Inputs	0	
		Holding Registers	0	
		Input Registers	0	

### IO mapping of 'Modbus Serial Device

'Modbus Serial Device I/O Mapping' shows list of Modbus holding registers and Modbus input registers as below.



## 7.2 Modbus RTU Master

### 7.2.1 Overview

GOC43 with serial com extension unit (GC-232-COM and GC-422-COM) can be configured as Modbus RTU Master in Modbus network.

When configured as Master, GOC43 allows to configure communication with 16 slave devices.

Data read from slave devices is mapped in to input memory.

Data to be write to slave devices is mapped to output memory.

Modbus master can use IO memory starting from %IW32 and %QW32.

Out of 2048 bytes first 32 bytes of IO memory is reserved for Local IOs from Main unit and IO extension units, remaining memory can be used by Modbus master. That means total memory available for Modbus master is  $2048-32 = 2016$  BYTES or 1008 WORDs.

Note that same IO memory area is also used by other communication protocols like Modbus RTU slave, Modbus TCP Master, Modbus TCP slave etc.

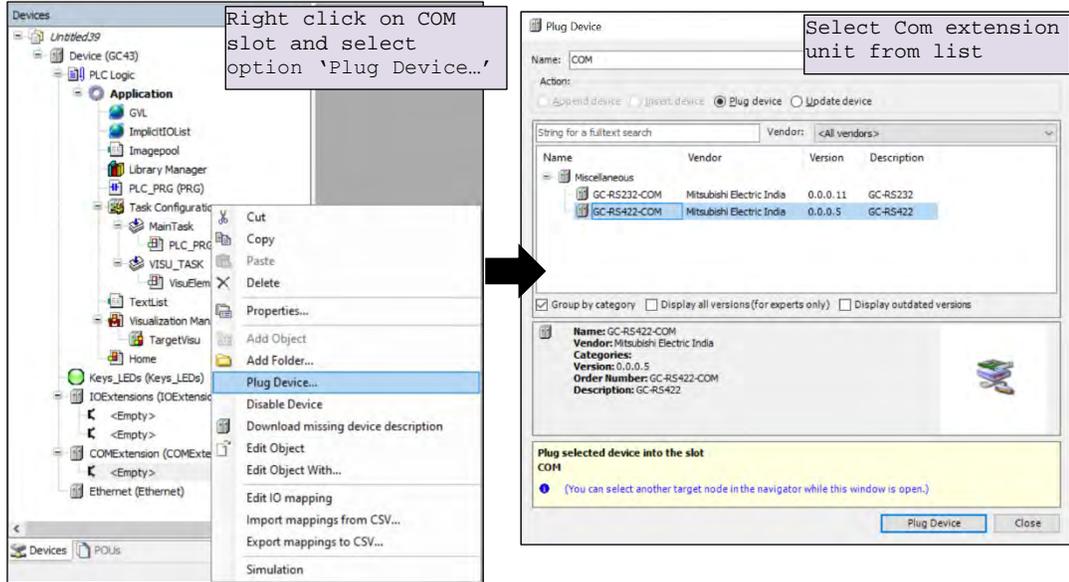
#### Supported function codes

Function Code	Description
01	Read coils
02	Read discrete inputs
03	Read holding registers
04	Read input registers
05	Write single coil
06	Write single register
15	Write multiple coils
16	Write multiple registers
23	Read write multiple registers

## 7.2.2 Configuration

### Add COM extension unit in configuration

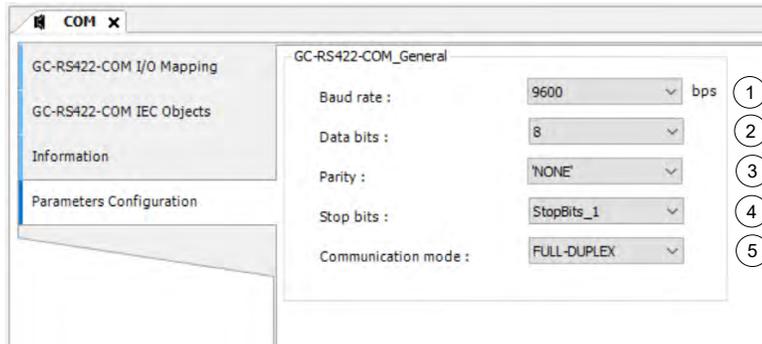
In CoDeSys project, plug COM extension unit GC-RS232-COM at <Empty> slot under COMExtension (COMExtension).



### Set serial communication parameters

Double click on newly added COM extensions to open its device editor.

Click on tab 'Parameter Configuration' and set communication parameters



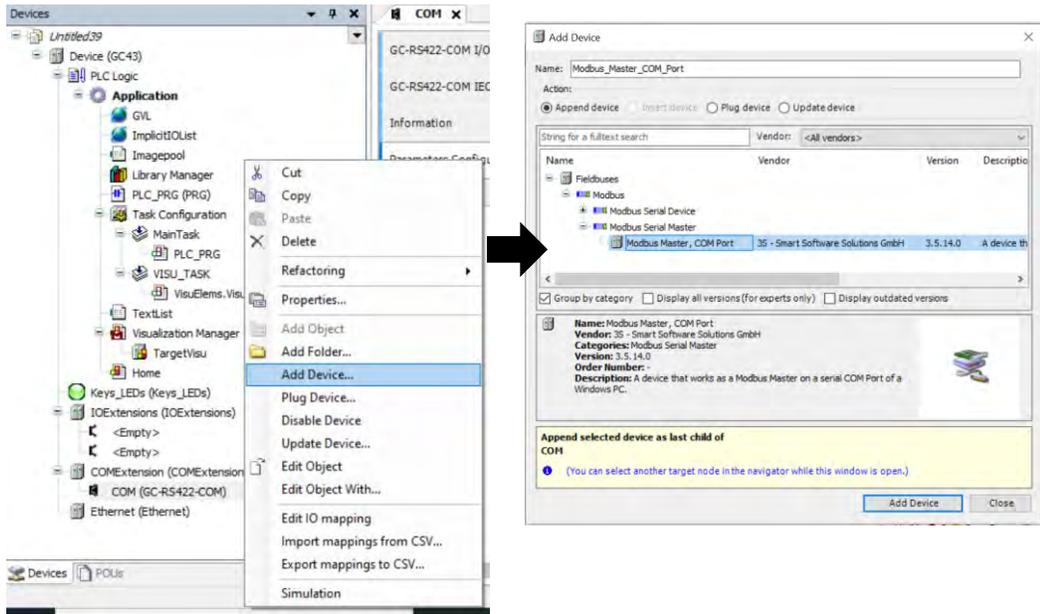
Sr. No.	Parameter	Option	Description
1	Baud Rate	1200, 2400, 4800, 9600 (Default), 19200, 38400, 57600, 115200	Baud rate in bps
2	Data Bits	8 (Default), 7	Number of data bits
3	Parity	EVEN, ODD, NONE (Default)	Parity
4	Stop Bits	StopBits_1 (Default), StopBits_2	Number of stop bits
5	Communication Mode	FULL-DUPLEX (Default), HALF-DUPLEX	Communication mode as half duplex or full duplex.

**NOTE**

While using GC-422-COM unit in RS485 communication mode, it is mandatory to set parameter 'Communication Mode' as 'HALF-DUPLEX'.

**Add 'Modbus Serial Master'**

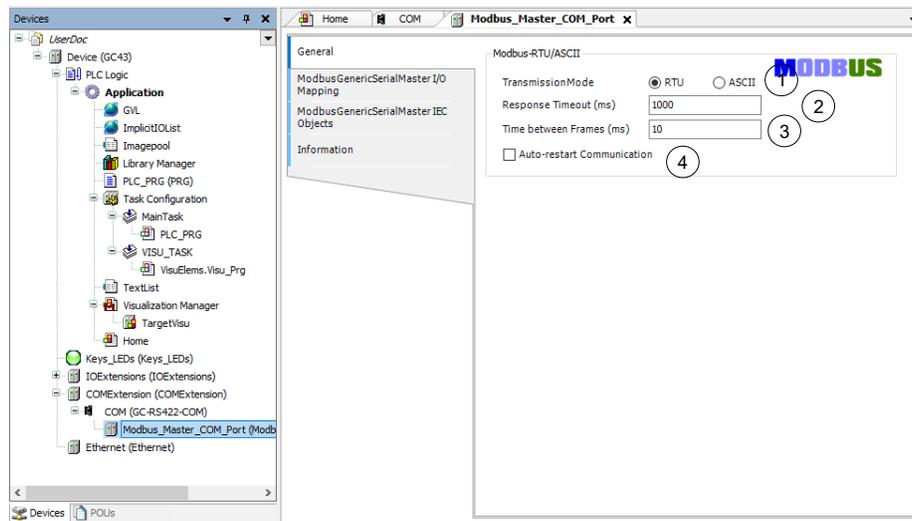
Right click on COM extension unit in device tree and select 'Add Device' as shown.



**Setting Modbus Master parameters**

Double click on Modbus Master Device in device tree to open its device editor.

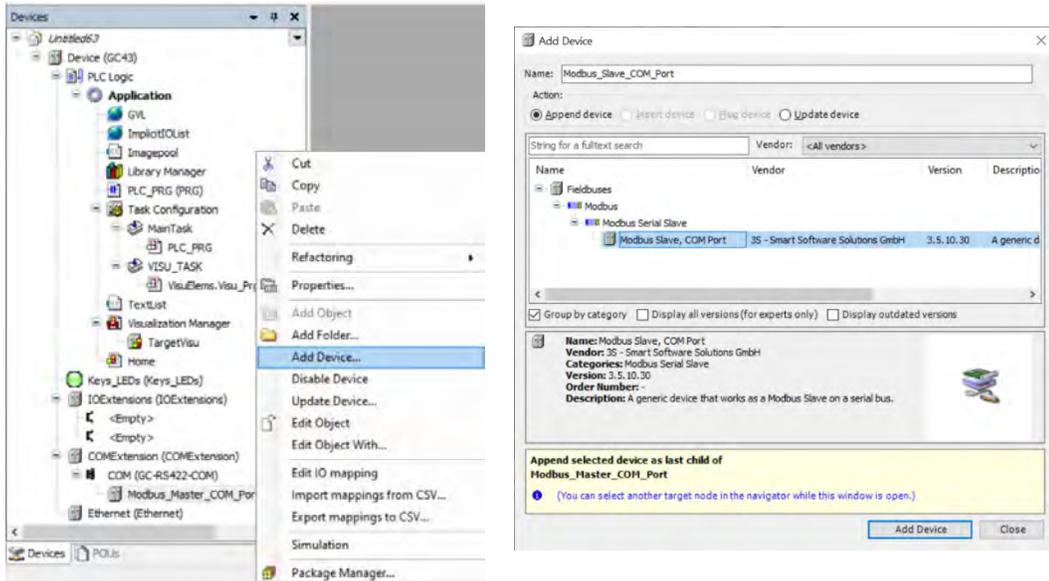
Click on 'General' Tab to set parameters. Set parameters as per the details mentioned below



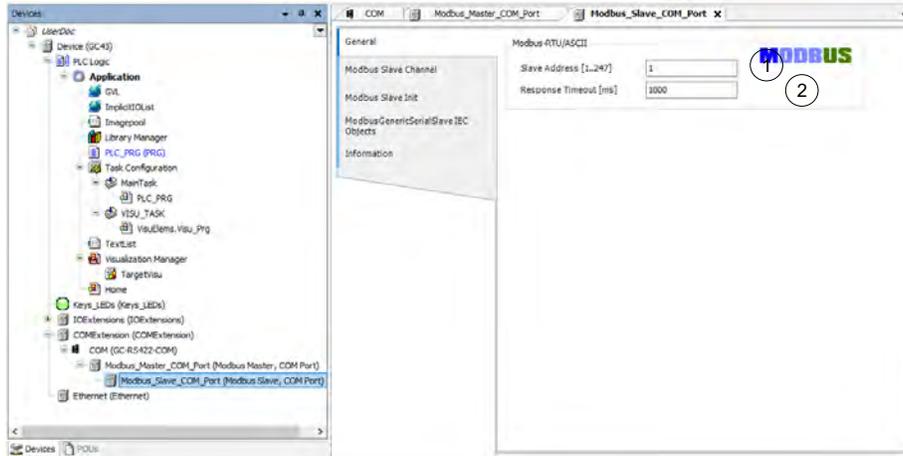
Sr. No.	Parameter	Default Value	Description
1	Transmission Mode	RTU	Set transmission mode as RTU. GOC43 supports only Modbus RTU transmission mode.
2	Response Timeout (ms)	1000	This is response timeout setting. It is recommended to set timeout for slave device in slave parameters. Once timeout is detected error is declared for slave, communication with device is stopped or continued as per setting 'Auto restart communication'
3	Time between Frames (ms)	10	This defines time duration between last response and next request.
4	Auto-restart Communication	Uncheck	This parameter defines master behavior in case of error. <b>Checked:</b> RTU Master keep on trying to communicate with a slave after response timeout. <b>Unchecked:</b> Master stops communication with slave until explicit confirmation by user. In this case, user has to reset or acknowledge error using IEC variables xReset or xAcknowledge. Refer section ' <a href="#">IEC Objects</a> ' for more details.

**Add and configure Modbus RTU slave device.**

Right click on 'Modbus\_Master\_COM\_Port (Modbus Master, COM Port)' and select 'Add Device...' and select slave device.



After adding 'Modbus Slave, COM port' device, click on 'Modbus Slave, COM Port' in device tree to set 'Slave Address', 'Response Timeout' as shown below.



Sr. No.	Parameter	Default Value	Description
1	Slave address	1	Set slave address within range 1 to 247
2	Response Timeout (ms)	1000	This is response timeout setting. Once timeout is detected error is declared for slave, communication with device is stopped or continued as per setting 'Auto restart communication' in master configuration. It is recommended to set timeout for slave device in slave parameters.

**NOTE**

Up to 16 slave devices can be added to Modbus Master.

**Add channels to slave device**

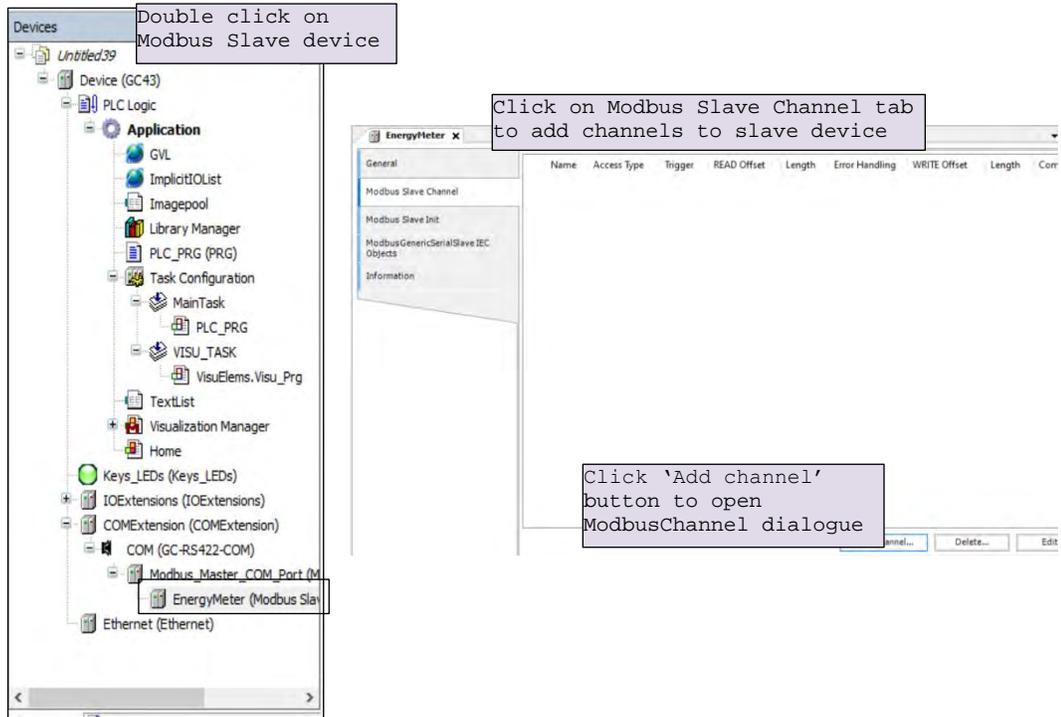
After adding slave device, next step is to add communication channels to slave device.

Each communication channel added to slave device forms a Modbus request to be sent to slave device. Each Modbus query is sent separately to slave device as per trigger type set in channel configuration.

Try to keep minimum Modbus requests per slave device for optimum communication cycle time. This can be achieved by include consecutive Modbus addresses of slave device in single Modbus query.

Example : If you want to read holding registers with offset 1 to 5 from slave device, it is better to add single Modbus request with read length 5 and starting address 1 instead of creating individual Modbus request for each channel.

Follow the procedure explained below to add channels



Sr. No.	Parameter	Default Value	Description
1	Channel Name	Channel_0	Set channel name. This is for identification purpose and will be displayed in IO mapping tab.
2	Channel Access Type	Function Code 03	Select Modbus function code to be used in Modbus request
3	Channel Trigger	Cyclic	<b>Cyclic:</b> The request occurs periodically. <b>Rising edge:</b> The request occurs as a reaction to a rising edge of the Boolean trigger variables. The trigger variable is defined in the tab I/O Mapping. <b>Application:</b> Modbus request is triggered by PLC application. Use Modbus channel FB to trigger request
4	Channel Cycle Time	100ms	Set cycle interval when Channel Trigger is Cyclic.
5	Comment	--	Description of channel
6	Read Offset	0x0000	Start Modbus offset where reading should start (value range 0-65535)
7	Read Length	1	Number of registers or coils to be read
8	Read Error Handling	Keep Last Value	Defines what should happen to the data in case of a communication error Keep last Value : Keeps last value updated Set to ZERO : Clears all values to zero
9	Write offset	0x0000	Start Modbus offset where writing starts in slave device (value range 0-65535)
10	Write Length	1	Number of registers to be written to

Follow the same procedure to add other channels of the slave.  
You can add up to 99 channels for each slave device.

### Add Modbus Slave Init Channels

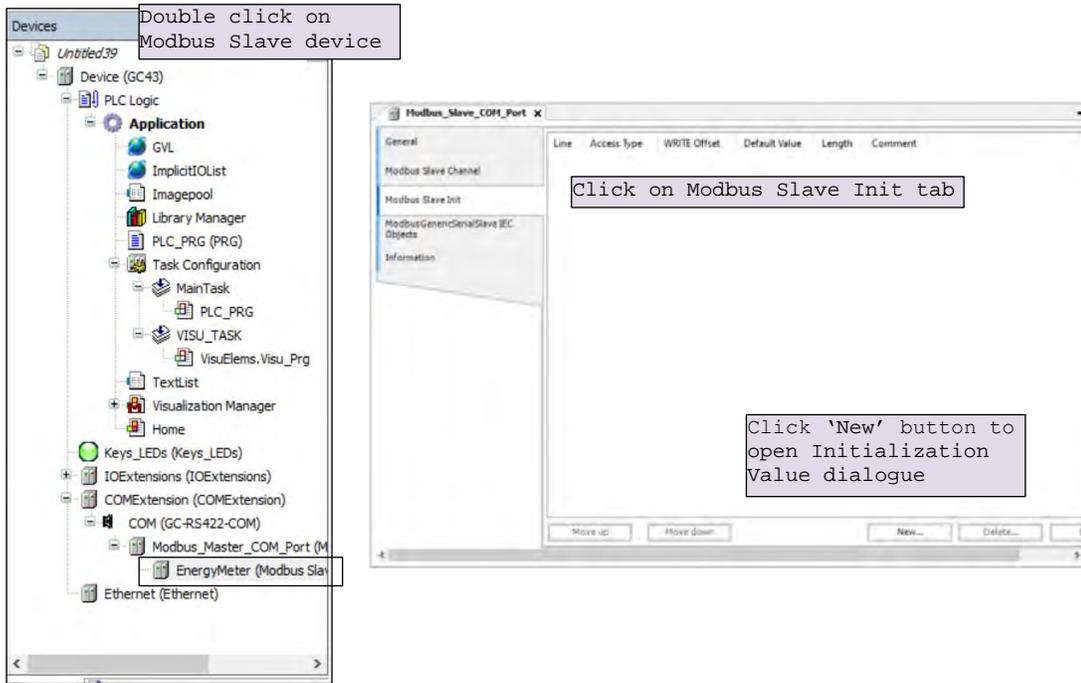
Apart from communication channels explained before, Modbus master allows to add 'Init' channels.

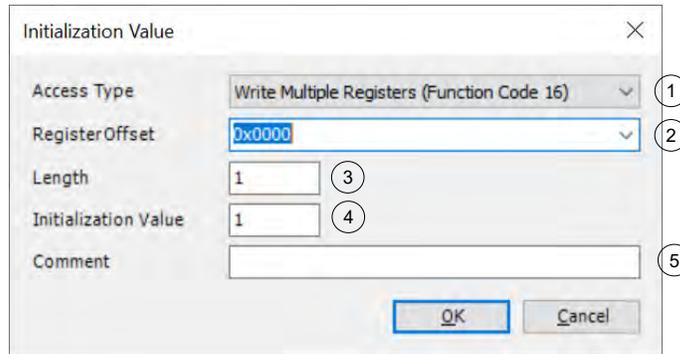
Init channels allows to send initialization commands to slave device. Initialization commands are executed one time when starting the slave device or after slave device recovered from error.

Initialization commands are sent to slave device in following cases

- Start of communication
- Reset of PLC (Reset warm or cold)
- Recovery of communication after error

Follow the procedure explained below to add 'Init channels'





Sr. No.	Parameter	Default Value	Description
1	Access Type	Function Code 16	Select Modbus function code to Write initialization value.
2	Read Offset	0x0000	Start address where write should start (value range 0-65535)
3	Read Length	1	Number of registers to be read
4	Initialization value	1	Initialization value for the registers or coils
5	Comment	--	Description of channel

You can add up to 20 initialization channels for a slave.

### IO mapping

After adding communication channels, IO mapping is updated accordingly in IO mapping tab of slave devices.

Below is an example of IO mapping

Click on IO mapping tab to view channels variable names here. You can use these variables in application

Set variable names here. You can use these variables in application. Set variable names here. You can use these variables in application.

Follow the procedures explained to add Slave device, Modbus channel and Init channels for other slave devices, you can add up to 16 slave devices in the network.

### Using Channel data in PLC code

Channels read from slave device are displayed as BOOL or WORD data type in IO mapping irrespective of their native data type in slave device.

If you want to use them in PLC code with their actual data types, declare a variable of required data type in the application program with IO address mentioned in IO mapping.

For example, Active energy value in above IO mapping image is a DWORD value in slave device and is mapped to two consecutive Modbus registers.

In IO mapping, value displayed as two WORDs, to use active energy value in PLC application as DWORD declare a variable as below

```
ActiveEnergy AT %IW52: DWORD;
```

Same method should be used for other data types like INT, DINT, REAL etc.

### 7.2.3 IEC Objects

Modbus master provides information related to status and diagnostics in IEC objects of Master device as well as configured slave device/s.

For Modbus master, IEC object instance is created with name of Modbus master device by default it is 'Modbus\_Master\_COM\_Port'. Table shows details of individual variable in IEC object

Variable Name (Instance.XXX)	Data Type	Access	Description
xStop	BOOL	RW	If TRUE, then each new request to all the slaves is stopped. If FALSE, the communication process continues.
xResetComPort	BOOL	RW	Immediately closes and opens the COM port at a rising edge.
uiNumberOfCommunicatingSlaves	UINT	RO	Displays the number of communicating slaves
xAllSlavesOk	BOOL	RO	TRUE if all slaves are communicating. FALSE if one or more slaves have error.

For Modbus slave, IEC object instance is created with name of Modbus slave device. Table shows details of individual variable in IEC object

Variable Name (Instance.XXX)	Data Type	Access	Description
xTrigger	BOOL	RW	Triggers the transmission of all configured Modbus channels for a rising edge
xReset	BOOL	RW	Restarts communication and resets xError and byModbusError
xAcknowledge	BOOL	RW	Restarts communication and does not reset xError and byModbusError
xDoInit	BOOL	RW	TRUE execute Initialisation.
xInitDone	BOOL	RO	All initialization commands execution completed.
xBusy	BOOL	RO	Execution under process.
xDone	BOOL	RO	Execution completed for current channel.
xError	BOOL	RO	TRUE if any error occurs. Communication to the slave is interrupted.

Variable Name (Instance.XXX)	Data Type	Access	Description
byModbusError	MB_ ErrorCodes	RO	Current errors defined in the enumeration MB_ErrorCodes
iChannelIndex	INT	RO	Channel index of channel currently executing.

## Enumeration: MB\_ErrorCodes

Name	Value	Comment
RESPONSE_SUCCESS	16#00	Slave is communicating with master without any error
ILLEGAL_FUNCTION	16#01	Slave does not support the function code
ILLEGAL_DATA_ADDRESS	16#02	Slave does not support this register offset
ILLEGAL_DATA_VALUE	16#03	Not applicable
SLAVE_DEVICE_FAILURE	16#04	Not applicable
ACKNOWLEDGE	16#05	Not applicable.
SLAVE_DEVICE_BUSY	16#06	Not applicable.
MEMORY_PARITY_ERROR	16#08	Not applicable
GATEWAY_PATH_UNAVAILABLE	16#0A	Not applicable.
GATEWAY_DEVICE_FAILED_TO_RESPOND	16#0B	Not applicable.
RESPONSE_TIMEOUT	16#A1	There was no response in time
RESPONSE_CRC_FAIL	16#A2	The checksum of the response is not correct
RESPONSE_WRONG_SLAVE	16#A3	The response is not from the expected slave
RESPONSE_WRONG_FUNCTIONCODE	16#A4	The response is not the expected function code
REQUEST_FAILED_TO_SEND	16#A5	Local COM Port error. Request was not sent
RESPONSE_INVALID_DATA	16#A6	The response contains invalid data
RESPONSE_INVALID_PROTOCOL	16#A7	The response is not modbus protocol
RESPONSE_INVALID_HEADER	16#A8	Not applicable
UNDEFINED	16#FF	The request's result is undefined or not yet known, e.g. initial state

## 8 Modbus TCP Configuration

User can configure Modbus TCP Slave device protocol for Ethernet communication.

### 8.1 Modbus TCP Slave

#### 8.1.1 Overview

GOC43 with built-in Ethernet port can be configured as Modbus TCP Slave device in Modbus network. Up to 8 simultaneous clients can be connected to Modbus TCP slave.

#### **NOTE**

GOC43 support simultaneous 8 connections on Ethernet port.  
Number of simultaneous Modbus TCP client connections depend on use of Ethernet connections by other protocols.

#### Memory mapping

Following table shows GOC43 memory mapping for Modbus memory.

Modbus Memory Area	GOC43 Memory	Details
Coils	Input bits (%IX)	Modbus TCP client writes coils will be available as input bit
Holding registers	Input words (%IW)	Modbus TCP client writes holding registers will be available as input words
Discrete Inputs	Output bits (%QX)	Modbus TCP client reads output bits as discrete inputs.
Input registers	Output words (%QW)	Modbus TCP client reads output words as input registers.

IO memory for Modbus TCP communication starts from %IW32 and %QW32. Size of input and output memory area shared over Modbus can be changed with configuration. Maximum size of input and output data is 500 words each. That means GOC43 can share 500 words of input data and 500 words of output data with Modbus TCP client device.

#### **NOTE**

Coils and Holding registers are mapped to same memory area in Input image of slave device. That means input memory of slave can be accessed as holding register or coil.  
Coils and Holding registers are mapped to same memory area in Input image of slave device. That means input memory of slave can be accessed as holding register or coil.

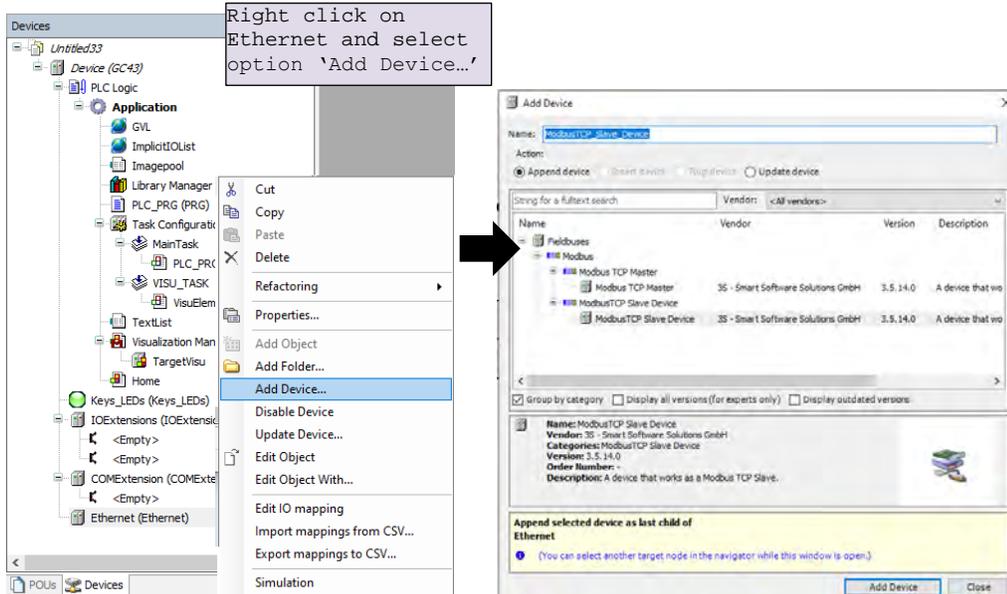
### Supported function codes

Function Code	Description
01	Read coils
02	Read discrete inputs
03	Read holding registers
04	Read input registers
05	Write single coil
06	Write single register
15	Write multiple coils
16	Write multiple registers
23	Read write multiple registers

### 8.1.2 Configuration

#### Add 'Modbus TCP Slave Device'

To use GOC43 as Modbus TCP Slave device, right click on Ethernet (Ethernet) in device tree and select 'Add Device' as shown.

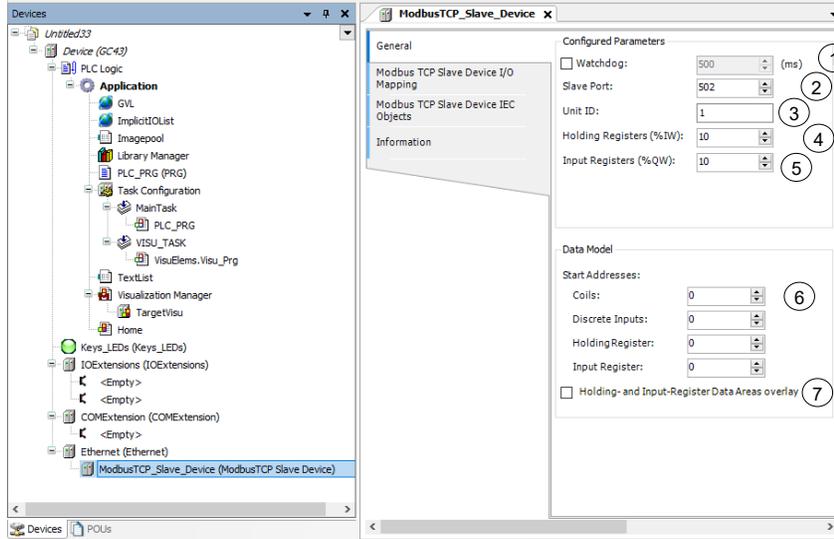


### Set 'Modbus TCP Slave Device' parameters

Double click on Modbus TCP Slave Device in device tree to open its device editor.

Click on 'General' Tab to set parameters.

Set parameters as per details mentioned below



Sr. No.	Parameter	Default Value	Description
1	Watchdog	500 ms	Enable and set watchdog time in msec. The incoming data (Holding Registers, coils / %I range) is set to zero when the Modbus device does not receive any valid query from the client for time defined by Watchdog. When disabled, watchdog action is never performed.
2	Slave Port	502	Port number of the slave.
3	Unit ID	1	Set station address within range 1 to 247
4	Holding Registers (%IW)	10	Set size of data at Holding registers (%IW) Maximum value =500
5	Input Registers (%QW)	10	Set size of data at Input registers (%QW) Maximum value =500
6	Start Addresses	0	Set starting offset addresses for Modbus. Logical start address of each Modbus data area can be set. This means Modbus address with which Modbus Master addresses IO data can be set as per requirement <b>Example:</b> If holding register start address set to 10, Modbus master should set offset =10 to access first holding register of device. Can be set to 0 if no special requirement of setting start address is identified.
7	Holding- and Input-Register-Data Areas overlay	<input type="checkbox"/>	<input checked="" type="checkbox"/> : Overlay of the process image by the holding and input register. This is required, for example, when the slave application is used to write to the holding register.

### IO mapping of 'Modbus Serial Device

'Modbus Serial Device I/O Mapping' shows list of Modbus holding registers and Modbus input registers as below.

Variable	Mapping	Channel	Address	Type	Default Value	Unit	Description
<b>Modbus Holding Registers</b>							
Inputs		Inputs	%IW32	ARRAY [0..9] OF WORD			
Inputs[0]		Inputs[0]	%IW32	WORD			
Inputs[1]		Inputs[1]	%IW34	WORD			
Inputs[2]		Inputs[2]	%IW36	WORD			
Inputs[3]		Inputs[3]	%IW38	WORD			
Inputs[4]		Inputs[4]	%IW40	WORD			
Inputs[5]		Inputs[5]	%IW42	WORD			
Inputs[6]		Inputs[6]	%IW44	WORD			
Inputs[7]		Inputs[7]	%IW46	WORD			
Inputs[8]		Inputs[8]	%IW48	WORD			
Inputs[9]		Inputs[9]	%IW50	WORD			
<b>Modbus Input Registers</b>							
Outputs		Outputs	%QW32	ARRAY [0..9] OF WORD			
Outputs[0]		Outputs[0]	%QW32	WORD			
Outputs[1]		Outputs[1]	%QW34	WORD			
Outputs[2]		Outputs[2]	%QW36	WORD			
Outputs[3]		Outputs[3]	%QW38	WORD			
Outputs[4]		Outputs[4]	%QW40	WORD			
Outputs[5]		Outputs[5]	%QW42	WORD			
Outputs[6]		Outputs[6]	%QW44	WORD			
Outputs[7]		Outputs[7]	%QW46	WORD			
Outputs[8]		Outputs[8]	%QW48	WORD			
Outputs[9]		Outputs[9]	%QW50	WORD			

#### 8.1.3 IEC Objects

GOC43 Modbus TCP Slave device provides information related to status and diagnostics in IEC object of configured slave devices. Table below shows details of individual variable in IEC object.

Variable Name (Instance.XXX)	Data Type	Access	Description
xInternalError	BOOL	RW	Unrecoverable internal error
uiClientConnections	UINT	RO	Number of currently established client connections (TCP/IP)

## 9 Status and Diagnostics

Main unit provides 2 LED indications and LCD display on front panel to provide status and diagnostic information useful for troubleshooting. GOC43 provides system menu screen that provides more information.

### 9.1 LED Indications

Main unit provides 2 LED indications on front panel. The table below explains the significance of CPU diagnostics related LEDs

Status	Power	Run	Relevant System Variables
	Red	Green	
OFF	<ul style="list-style-type: none"> <li>No power</li> </ul>	<ul style="list-style-type: none"> <li>User stop.</li> <li>Stop due to system error. <sup>*1</sup></li> <li>New firmware download,</li> </ul>	<ul style="list-style-type: none"> <li>_SysvarCPU.WSTATUS</li> <li>_SysvarCPU.BCPUSTOPCAUSE</li> </ul>
ON	<ul style="list-style-type: none"> <li>Power ON</li> </ul>	<ul style="list-style-type: none"> <li>Run mode</li> </ul>	<ul style="list-style-type: none"> <li>_SysvarCPU.WSTATUS</li> <li>_SysvarCPU.BINITSTATUS</li> </ul>
Blinking 1x	<ul style="list-style-type: none"> <li>Not applicable</li> </ul>	<ul style="list-style-type: none"> <li>IO Error</li> </ul>	_SysvarCPU.WSTATUS
Blinking 2x		<ul style="list-style-type: none"> <li>Power fail error <sup>*2</sup></li> </ul>	NA
Blinking 3x		<ul style="list-style-type: none"> <li>Watchdog fault</li> </ul>	<ul style="list-style-type: none"> <li>_SysvarCPU.WSTATUS</li> <li>_SysvarCPU.BCPUSTOPCAUSE</li> </ul>
Flashing		<ul style="list-style-type: none"> <li>Memory error</li> <li>Application download in progress</li> <li>Key error                             <ul style="list-style-type: none"> <li>- If any of illuminated key, function key, touch screen is detected as pressed, at power on due to actual pressing or hardware fault.</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>_SysvarCPU.WSTATUS</li> <li>_SysvarCPU.BCPUSTOPCAUSE</li> </ul>

<sup>\*1</sup> When CPU is in STOP mode, LCD screen shows system menu SYSTEM INFO. For more details, refer section [System Info](#)

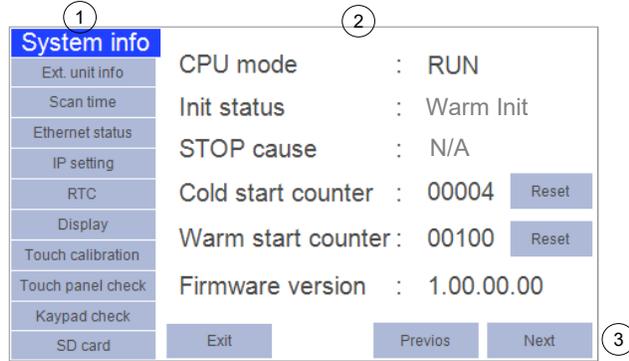
<sup>\*2</sup> CPU goes in Stop mode permanently, when input supply falls below 18 VDC (but remains above 10 VDC). It continues in Stop mode even though input supply is recovered above 18 VDC for safety purpose. To recover the system, it is necessary to power cycle the Main unit.

Refer section [System Variables](#), for more details of system variables.

## 9.2 System Menu

System Menu screens are predefined screens useful to monitor system status and diagnostics. It also allows user to modify system settings.

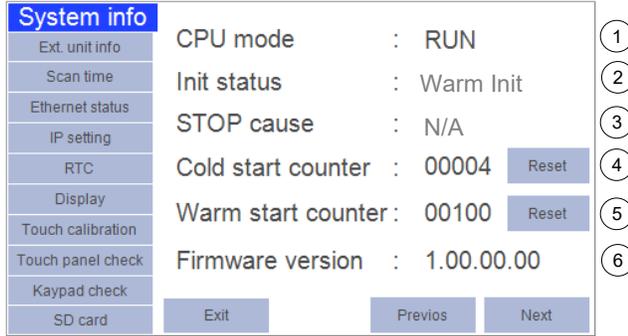
Below image shows system menu screen layout.



Sr. No.	Item	Description
1	System menu direct access button array.	This button array displays all the available system menus. These buttons can be used to jump to respective system menu directly. In case if any system menu is not accessible due to current state of product / application, then respective system menu is shown disabled.
2	Display area	Display area shows content of system menu like system status or system settings.
3	Navigation buttons	Next/ Previous buttons are used to switch to next/ previous system menu. Exit button is used to exit the system menu. Then, display shows user defined visualization screens.

### 9.2.1 System Info

System info menu shows CPU status, useful for diagnostics and troubleshooting.



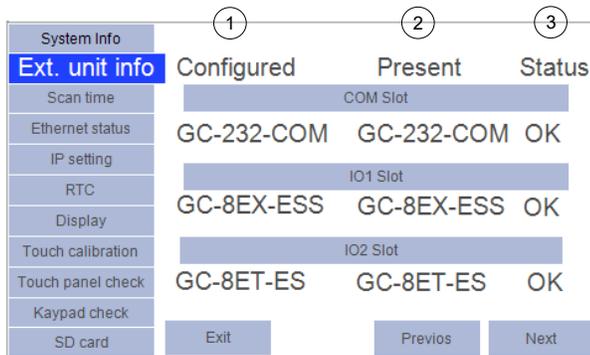
Sr. No.	Item	Details	Applicable system variable
1	CPU mode	Shows CPU mode as RUN or STOP. <b>RUN</b> : Application program executing <b>STOP</b> : Application program not executing	_SysvarCPU.WSTATUS.0
2	Init status	Displays CPU initialization status. <b>Hot Init</b> - If power fail has occurred for short duration. CPU continues to function normally as if there is no power fail <b>Warm Init</b> - If power fail has occurred normally or if CoDeSys menu command Online → Reset warm is issued. This is healthy initialization. Non retained data is reset to 0 or user defined initial value. Retained data holds last value before power off. <b>Cold Init</b> - This is faulty initialization or if CoDeSys menu command Online → Reset cold is issued or if program is downloaded. All the data is reset to 0 or user defined initial value. Cause may be hardware fault or external EMI issue.	_SysvarCPU.BINITSTATUS
3	Stop cause	<b>User</b> - If programmer puts CPU in STOP mode intentionally through programming software CoDeSys. <b>Mem Err</b> – If application program code is invalid. <b>Wd Err &lt;Name of Task&gt;</b> – If CPU is in STOP mode due to watchdog error i.e. if scan time of respective task exceeds watchdog time set.	_SysvarCPU.BCPUTOPCAUSE
4	Cold start counter	Number of occurrences of cold start initialization till date or last reset. Increment in count indicates recent occurrence. User can reset counter to 0 by Reset button.	_SysvarCPU.WCOLDSTARTCOUNTER

System info continues..

Sr. No.	Item	Details	Applicable system variable
5	Warm start counter	Number of occurrences of warm start initialization till date or last reset. Increment in count indicates recent occurrence. User can reset counter to 0 by Reset button.	_SysvarCPU.WWARMSTARTCOUNTER
6	Firmware version	Shows firmware version running in the device	_SysvarVersionInfo.SRTSVERSION

### 9.2.2 Ext. unit info

Ext. unit info menu shows extension related information such as extension unit configured, actual present, status (Ok or Not ok) along with extension unit ordering code.



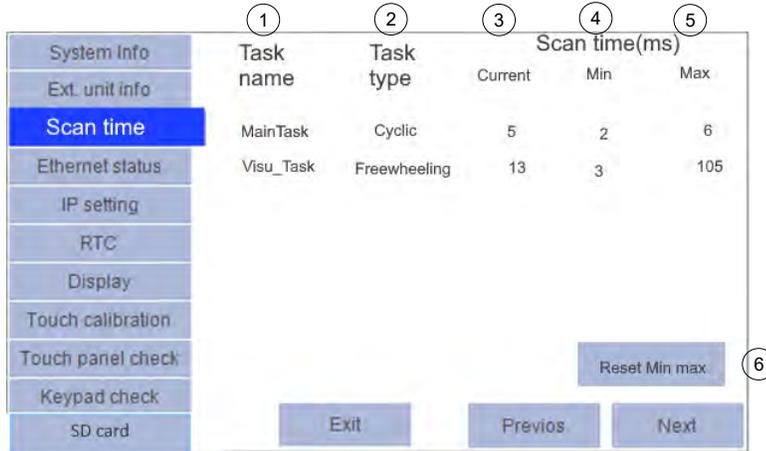
Sr. No.	Item	Details	Applicable system variable
1	Configured unit	Shows ordering code of extension unit configured in COM / IO extension slot. Shows 'Empty' if not configured.	_SysvarCPU.CONFIGMODULES
2	Present unit	Shows ordering code of extension unit actually present in COM / IO extension slot. Shows 'Empty' if not configured.	_SysvarCPU.AMODULEORDERINGCODE
3	Status	Shows IO error status of extension unit [Ok/ Not ok]	_SysvarCPU.W_IOERR

### 9.2.3 Scan time

'Scan Time' menu shows Task related information.

List of Tasks configured in application is displayed with task type, and scan times.

Maximum, minimum and current scan time of each task configured in application are displayed.



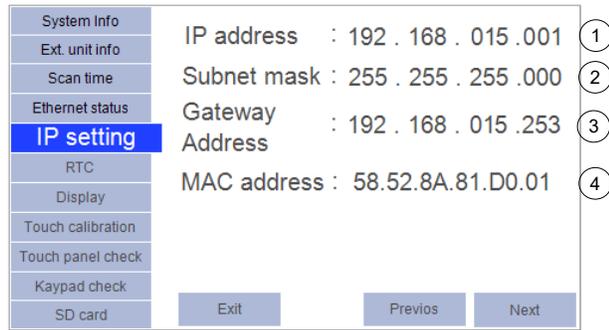
Sr. No	Item	Details	Applicable system variable
1	Task name	Name of the tasks	_SysvarCPU.ATASKNAME[0..4]
2	Task type	Task type: Cyclic or Freewheeling	Not applicable.
3	Current scan time (ms)	Current scan time in milliseconds	_SysvarCPU.WCURSCANTIME[0..4]
4	Min scan time (ms)	Minimum scan time in milliseconds	_SysvarCPU.WMINSCANTIME[0..4]
5	Max scan time (ms)	Maximum scan time in milliseconds	_SysvarCPU.WMAXSCANTIME[0..4]
6	Reset min max	Button to reset minimum and maximum scan times to current scan time	Not applicable.

#### **9.2.4 Ethernet status**

Will be supported in future.

### 9.2.5 IP setting

IP setting menu allows user to set IP address, subnet mask and gateway address. It also shows MAC address of the device.



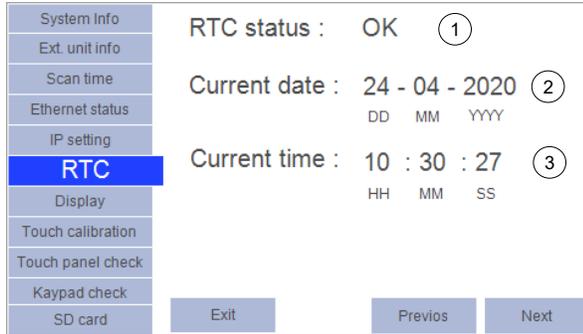
Sr. No.	Item	Details	Applicable system variable
1	IP address	IP address setting of the device Default : 192.168.015.001	_SysvarETH.IPADR
2	Subnet mask	Subnet mask setting Default : 255.255.255.000	_SysvarETH.SUBNETMASK
3	Gateway Address	Default gateway address setting Default : 192.168.015.253	_SysvarETH.GATEWAYADR
4	MAC address	MAC address of the device.	_SysvarETH.MACADR

#### NOTE

For modification in any IP setting, user should set individual octet of each setting independently.  
User must to do power cycle the device to make modifications in IP setting effective.

### 9.2.6 RTC

RTC (Real Time Clock) menu allows user to set real time clock. User can monitor RTC status, current date in (DD : MM : YYYY) format and current time.in (HH : MM : SS) format.



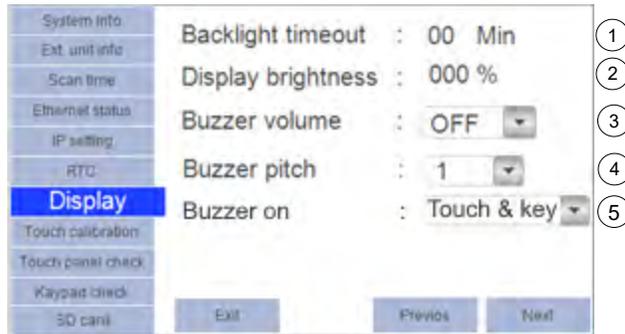
Sr. No.	Item	Details	Applicable system variable
1	RTC status	Shows RTC status as OK or Invalid. Invalid: RTC fault due to discharge of backup super capacitor or hardware fault. So current date is set to 01:01:1971 and current time to 00:00:00. In such case, user should ensure that backup supper capacitor is fully charged and set RTC value again. OK: RTC value is valid.	_SysvarCPU. WSTATUS.4
2	Current Date	Current date.	_SysvarRTC. BREADDATE _SysvarRTC. BREADMONTH _SysvarRTC. BREADYEARL _SysvarRTC. BREADYEARH
3	Current Time	Current time.	_SysvarRTC. BREADHRS _SysvarRTC. BREADMINS _SysvarRTC. BREADSECS

#### NOTE

For modification in RTC, user should set date, month, year, hour, minute and second independently.

### 9.2.7 Display

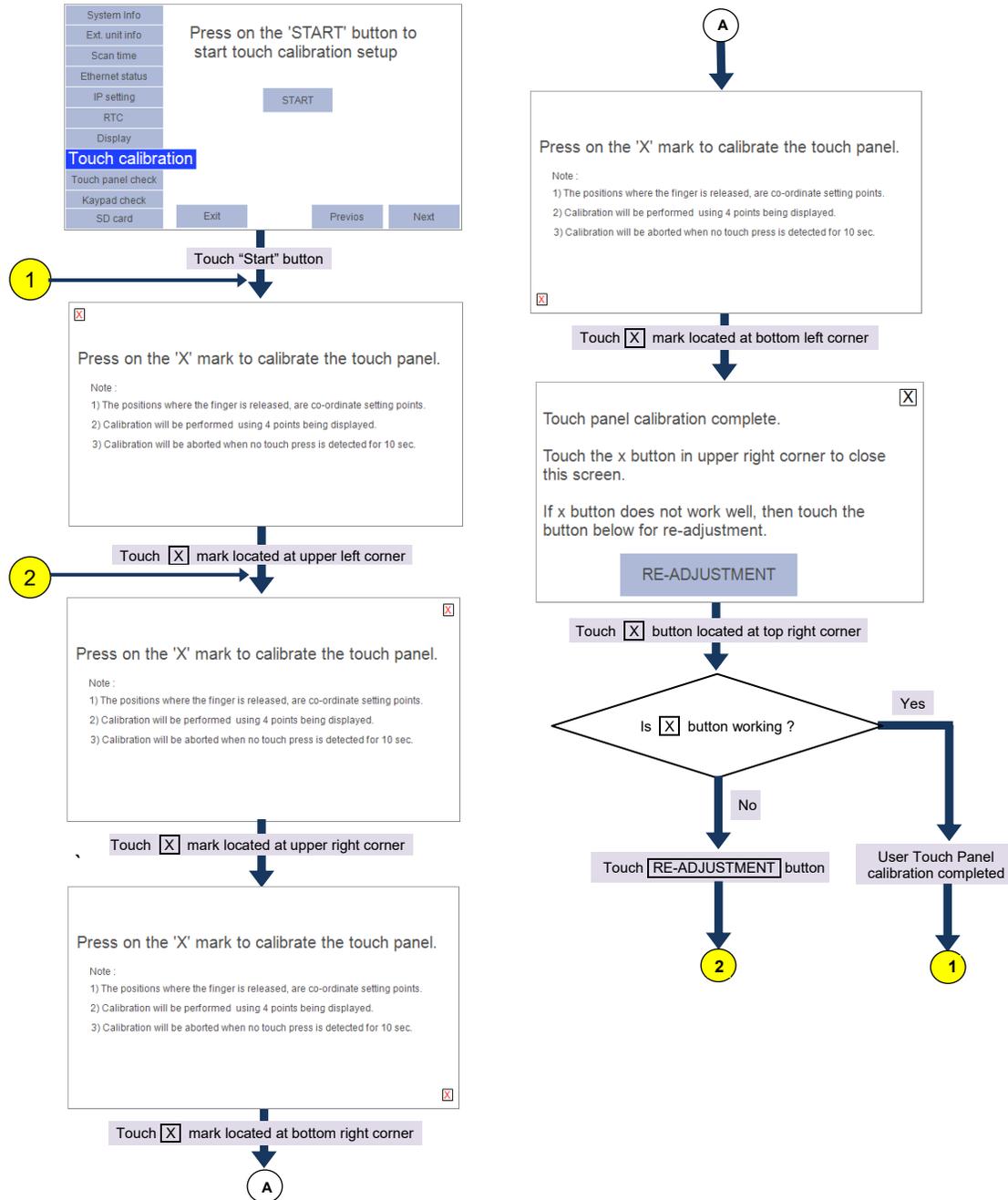
Display menu provides display related settings such as backlit timeout, display brightness, buzzer volume and buzzer pitch.



Sr. No.	Item	Details	Applicable system variable
1	Backlit timeout	Backlit timeout can be set from 0 to 99 minutes Default setting is 05 minutes. Setting 00 means that backlit is continuously ON. Note that backlit life is 20,000 hours at ambient temperature.	<code>_SysvarHMI.BACKLITTIMEOUT</code>
2	Display brightness	Display brightness can be set from 0 to 100%. Default setting is 50 %. i.e. minimum brightness.	<code>_SysvarHMI.LCDBRIGHTNESS</code>
3	Buzzer volume	Buzzer volume can be set as Short, Long, OFF Default: Short	<code>_SysvarHMI.BUZZERVOLUME</code>
4	Buzzer pitch	Buzzer pitch can be set in 5 levels from 1 to 5. Default setting is 3	<code>_SysvarHMI.BUZZERPITCH</code>
5	Buzzer on	User can select buzzer to sound on pressing of Only touch Only keys Touch & key Default setting is Touch & key	<code>_SysvarHMI.BUZZERONOPTION</code>

### 9.2.8 Touch calibration

Touch calibration menu provides user calibration setup for touch panel. The section below shows sequence of operation.

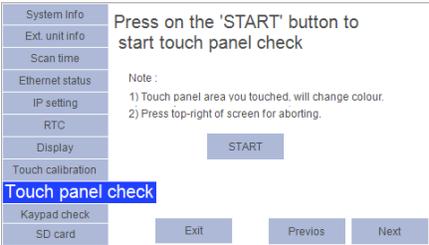


!

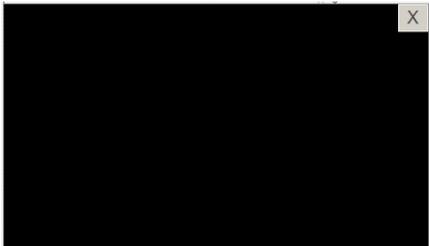
At any screen, if user does not press on X mark within 10 secs, then timeout window gets popped up and terminates touch panel calibration process.

### 9.2.9 Touch panel check

Touch panel check menu provides touch panel function and calibration check.



Touch "Start" button



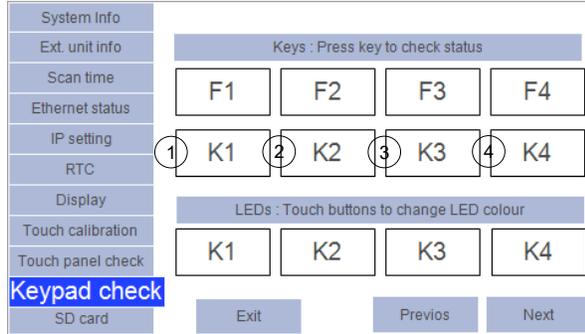
Touch at different locations on Touch Panel



 When touch is sensed, colour of respective 2 x 2 pixel area changes to yellow colour. Touch  button to exit Touch panel check.

### 9.2.10 Keypad check

Keypad check menu helps user to check function keys (F1 to F4), illuminated keys (K1 to K4) and LEDs (K1 to K4). This check can be performed when CPU is put in stop mode using CoDeSys command Debug → Stop to avoid malfunctioning on running system.



For keys check, press any key on GOC43 front panel, respective key (i.e. F1 to F4, K1 to K4) square gets filled with RED colour.

For LED check, touch button (K1 to K4) on display. The table below provides behaviour of LEDs during LED check.

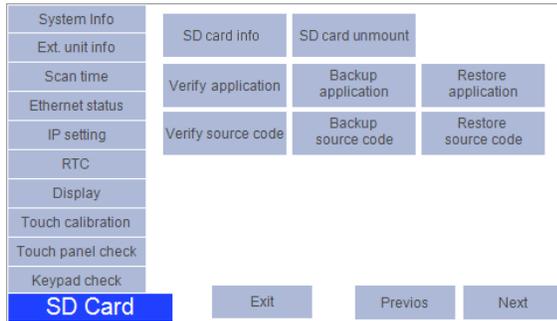
Sr. No.	Button pressing action	Description	
1	K1	Once	K1 key illuminates with Red color
		Twice	K1 key illuminates with Green color
		Three times	K1 key illuminates with Yellow color
2	K2	Once	K2 key illuminates with Red color
		Twice	K2 key illuminates with Green color
		Three times	K2 key illuminates with Yellow color
3	K3	Once	K3 key illuminates with Red color
		Twice	K3 key illuminates with Green color
		Three times	K3 key illuminates with Yellow color
4	K4	Once	K4 key illuminates with Red color
		Twice	K4 key illuminates with Green color
		Three times	K4 key illuminates with Yellow color

#### **NOTE**

Keypad check is possible only when PLC is in STOP mode.

9.2.11 SD card

System menu tab 'SD card' provides access to brief status of SD card and various SD card operations



Below table provides functional details of individual button

Sr. No.	Button	Details
1	SD card info	<p>Touch on button 'SD card info' displays a dialogue showing SD card status information as below</p> <p><b>SD card status</b>            Ready: SD card is mounted and ready            Invalid format: SD card format is other than FAT32.            Mounting : Card mounting in progress            Unmounting: Card unmounting in progress            Unmounted: Card unmounted.  <b>Total memory size</b> of SD card in Mbytes.  <b>Available/ free memory</b> size in percentage.</p>
2	SD card unmount	<p>Touch on 'SD card unmount' button to unmount SD card.</p> <p>It pops up dialogue to confirm the action.</p> <ul style="list-style-type: none"> <li>- click 'Yes' to unmount SD card</li> <li>- click 'No' to continue SD card access.</li> </ul> <p>Unmounting is completed and completion message is displayed if clicked 'Yes' button. In such case, SD card info shows SD card status as 'Unmounted', Size as '0000 MB' and Free size as '00%'.</p> <p><b>Warning:</b> When user wants to remove SD memory card, it is mandatory to unmount it first. Failing to do so may lose data, damage/ corrupt SD memory card.</p>

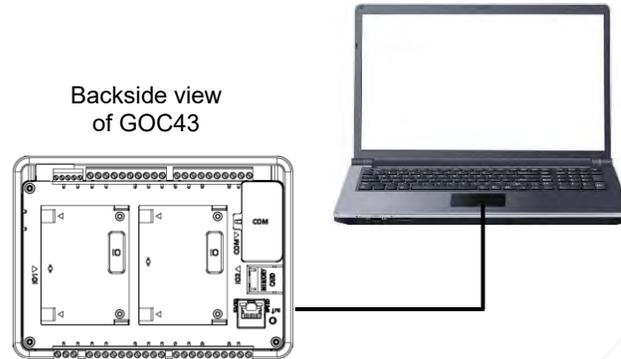
Backup application, Backup source code	Buttons initiate backup function to copy application program and source code from device to SD card. Refer section ' <a href="#">Backup application program and source code</a> ' for more details.
Restore application, Restore source code	Buttons initiate restore function to copy application program and source code from SD card to device. Refer section ' <a href="#">Restore application program and source code</a> ' for more details.
Verify application, Verify source code	Buttons initiate verify function to compare application program and source code from device and SD card. Refer section ' <a href="#">Verify application program and source code</a> ' for more details.

## 10 Programming

### 10.1 Setup requirements

#### Hardware setup requirement:

Programming of GOC43 is possible through built-in Ethernet port interface provided on its backside as shown below.



#### Software setup requirement:

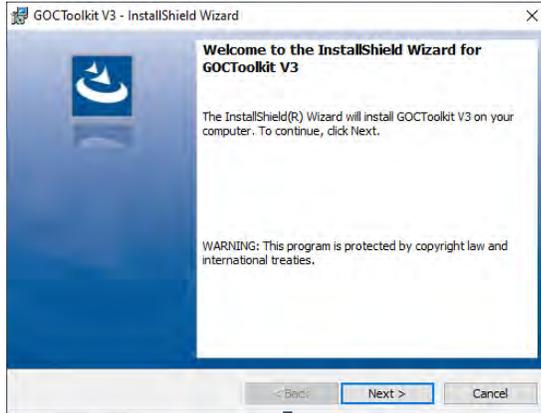
Before installing the toolkit, ensure that the following requirements of computer are satisfied.

<b>Processor</b>	Dual Core or heigher
<b>Disk space</b>	2 GB
<b>RAM memory</b>	4GB
<b>Screen resolution</b>	800 x 600 or Higher
<b>Platform</b>	Windows 7/8/10 (32/64 bit)
<b>Ethernet interface</b>	RJ 45

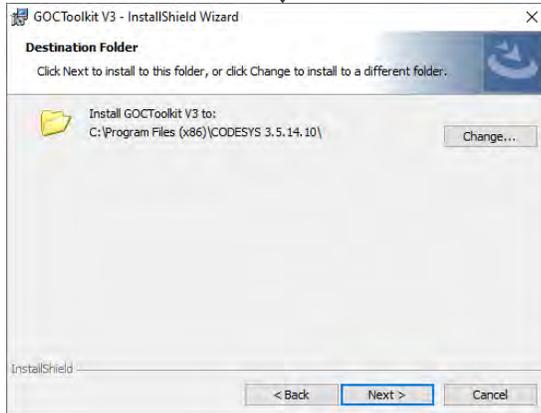
## 10.2 GOCToolkit V3 Installation

For installation of GOCToolKit V3, follow the steps as provided below.

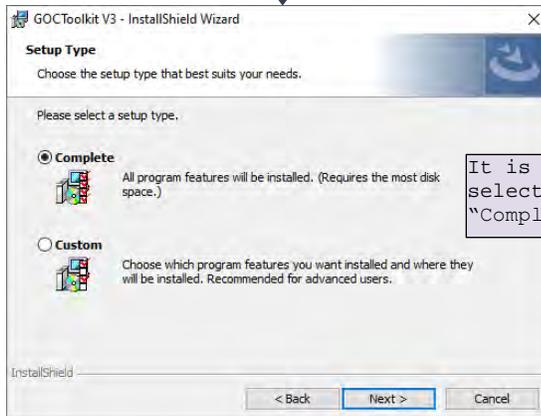
1. Confirm the requirement covered under '*Software setup requirement*' section.
2. Download 'GOCToolkit V3.exe'  GOCToolkit V3.exe setup from MEI website.
3. Run 'GOCToolkit V3.exe' on your PC. During execution of .exe file,



Click "Next" button



Click "Next" button



It is recommended to select setup type as "Complete"

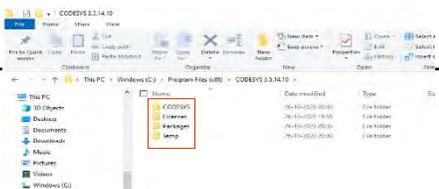
Click "Next" button

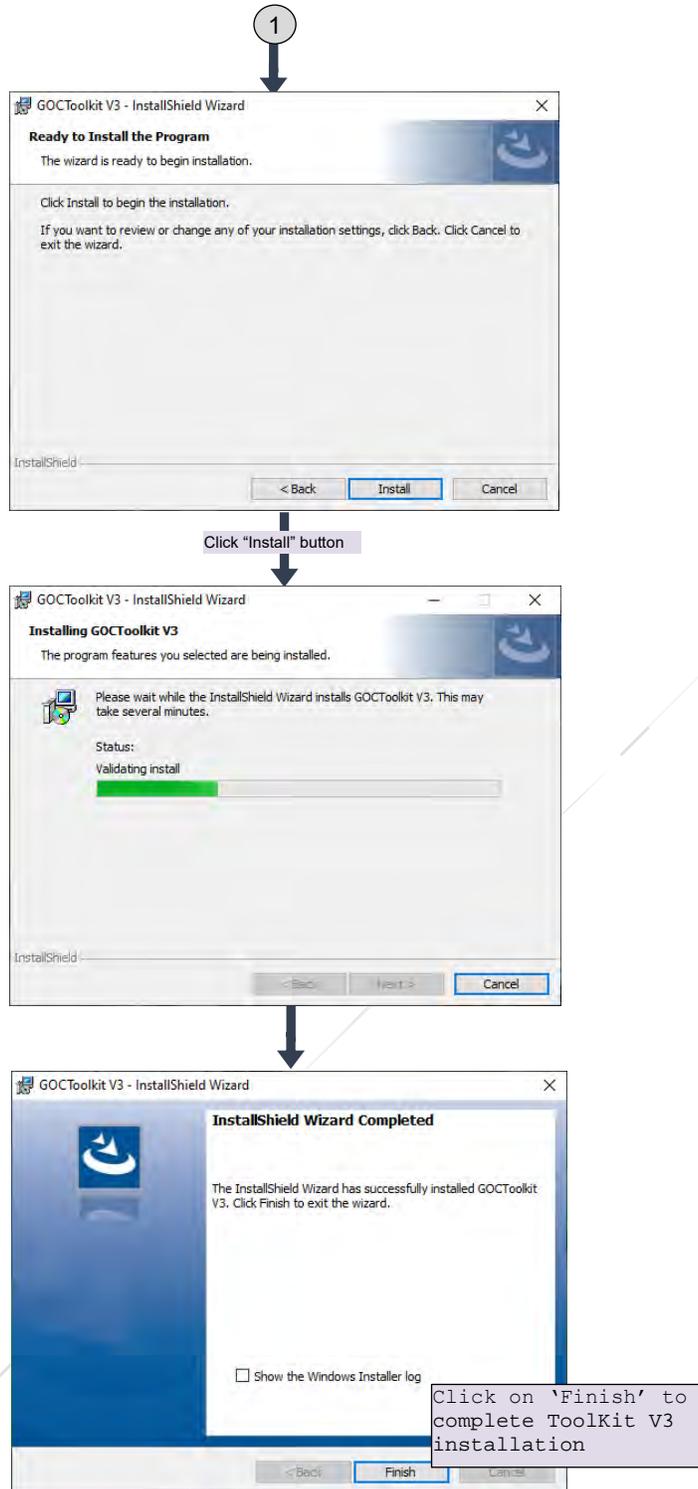
1

 In case if user, uninstalls previous ToolKit versions from PC and updates system with latest ToolKit setup, then before running 'GOCToolkit V3.exe'. It is mandatory to uninstall CODESYS 3.5.14.10 from PC and delete all files/folders from path **C:\Program Files (x86)\CODESYS 3.5.14.10**.

Folder "CODESYS 3.5.14.10" should be empty before latest ToolKit installation.

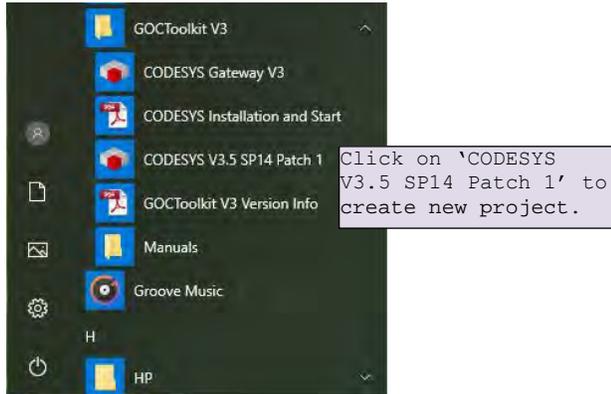
Refer below screenshot as an example....





This completes GOCToolKit V3 installation on PC/ laptop.

After successful installation, 'GOCToolKit V3' menu gets added under start menu as shown below.



### 10.3 Quick start CoDeSys

This section explains

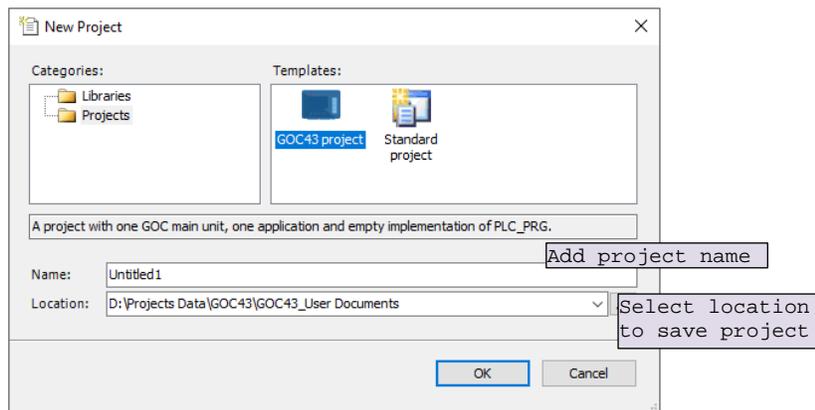
1. Creation of a new project using GOC43 project template
2. Hardware configuration
3. Create a simple ladder program
4. Create a simple HMI program
5. Download and online operations

#### 10.3.1 Creation of a new project using GOC43 project template

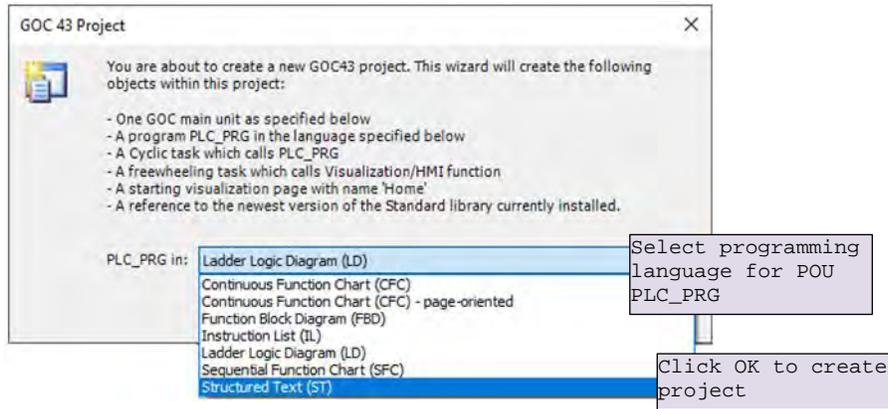
Open CoDeSys 3.5. Click on menu 'File' → New Project, following window gets pop up.

Select category 'Projects' and click on template 'GOC43 project'.

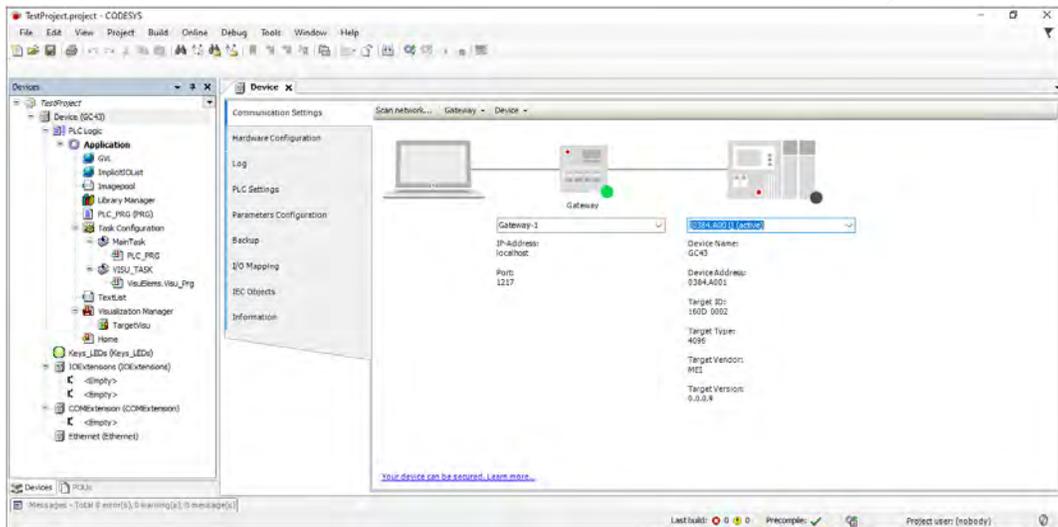
Click OK to save project.



After saving project below 'GOC 43 Project' window gets pop up.



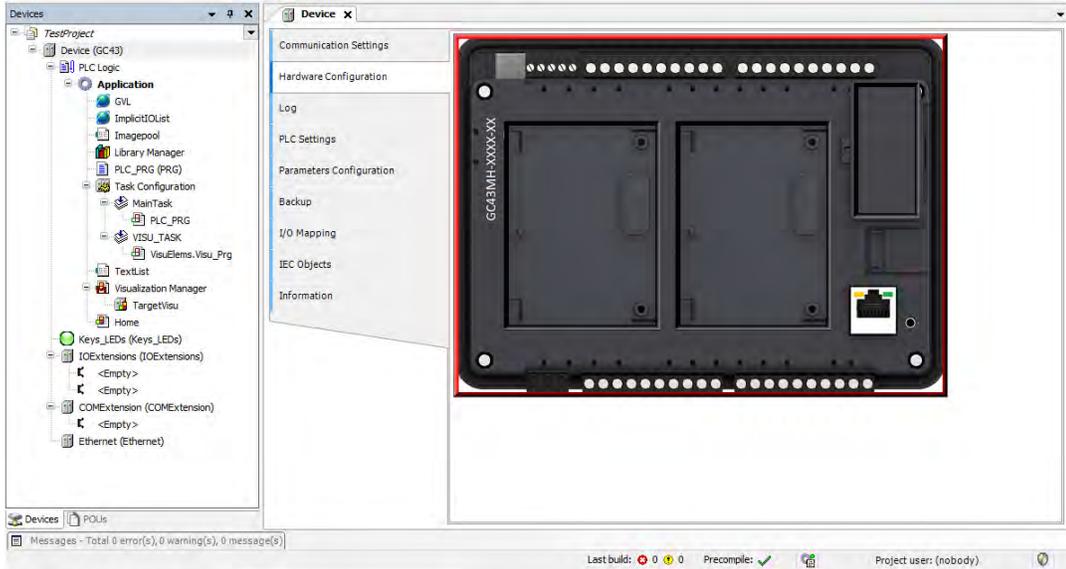
After clicking OK, following 'Devices' tab gets open as shown below.



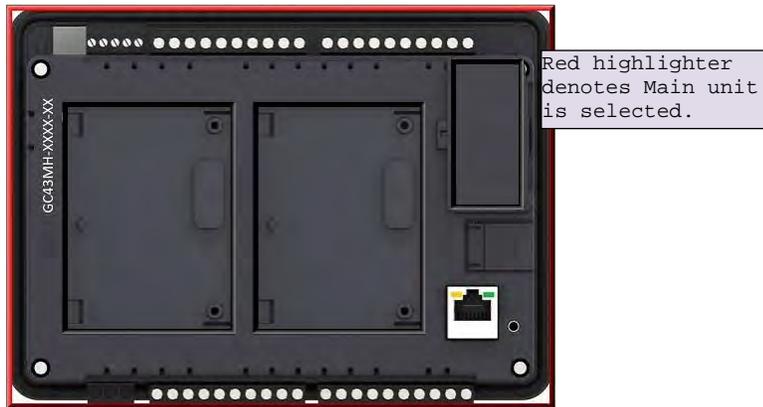
This completes project creation and device (Main unit) selection.

### 10.3.2 Hardware configuration

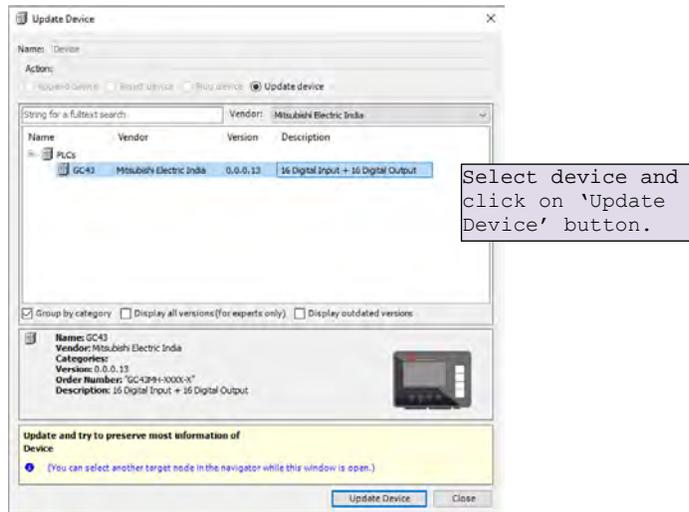
1. For Hardware configuration, click on device *Device(GC43)* as shown below.



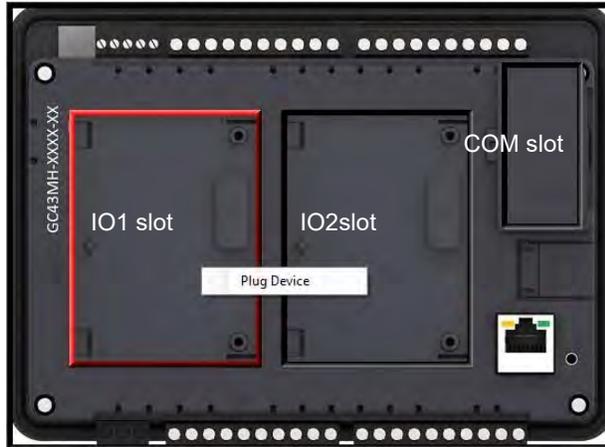
2. On Hardware configuration tab back side view of Main unit is shown as below.



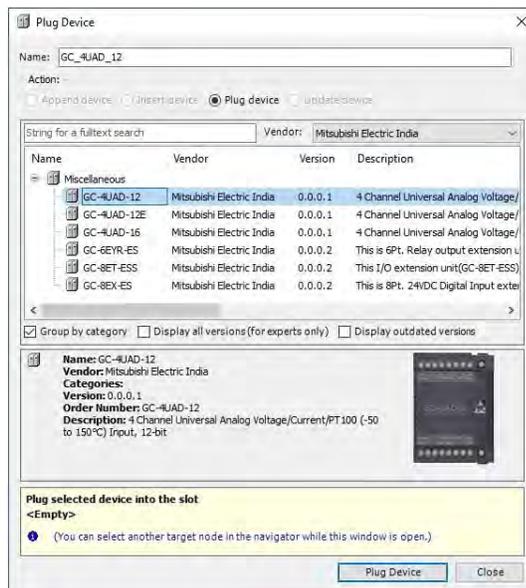
3. Right click on Main unit area opens, *Update Device* window.



4. For IO extension unit addition and selection, below steps are provided.
  - a. Back side view shows IO1 slot, IO2 slot and COM slot where use can plug extension unit.
  - b. Click on slot area to highlight selected slot.
  - c. Do right click on selected slot, to plug extension as shown below.



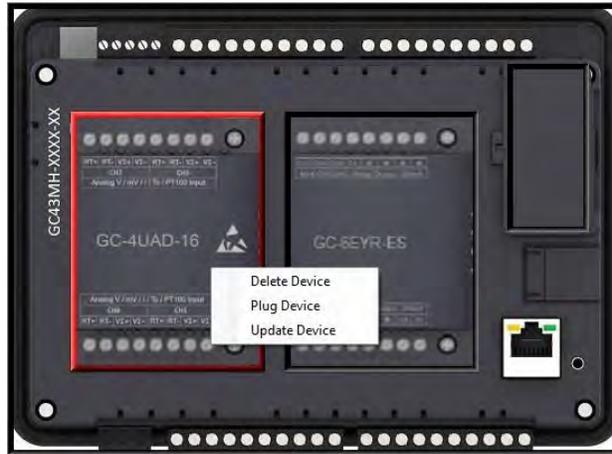
5. Click on context menu 'Plug Device' to pop up 'Plug Device' window as shown below.



Select IO extension device as per requirement and click on button 'Plug Device'.

- After plugging IO extensions, if user requires to plug/update or delete device as per application requirement, right click on extension unit.

For example, IO1 slot extension unit is selected and right clicked as shown below.

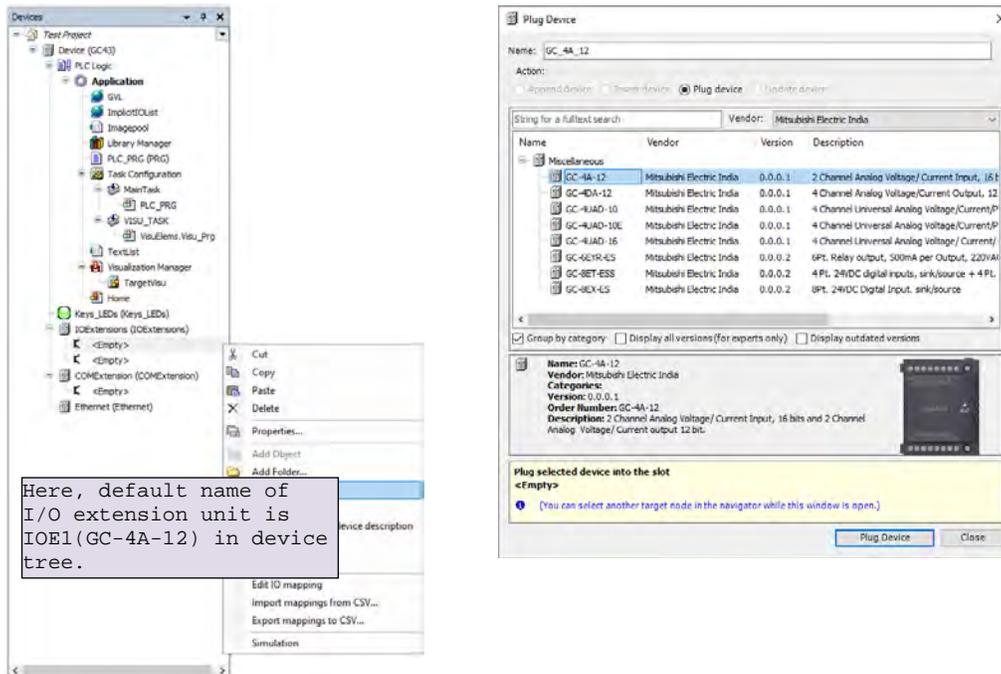


This completes one method for plugging IO extensions and COM extensions.

Alternately, user can plug extension devices in respective slots (*IOExtensions* and *COMExtension*) in Device tree. Follow the steps below.

- Right click on *<Empty>* slot to pop up context menu.
- Click on *Plug Device*. *Plug Device* dialog shows list of extension devices supported for the selected slot.
- Select extension device and double click on it or click on button *Plug Device* to attach it to selected slot.

After plugging, default name of I/O extension unit as IOE1<UnitOrderingCode> and IOE2<UnitOrderingCode>.



This completes hardware configuration selection.

### 10.3.3 IO mapping

For GOC43, I/O memory map is fixed. Main unit consumes input memory **%IB0**, **%IB1** and output memory **%QB0**, **%QB1**. *I/O Mapping* dialogue shows digital Inputs and outputs as shown below.

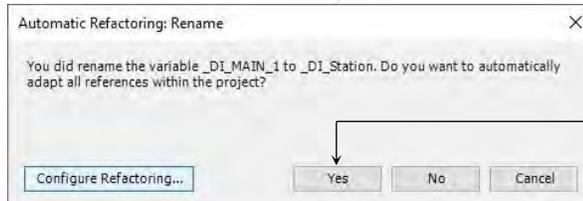
Variable	Mapping	Channel	Address	Type	Default Value	Unit	Description
_DI_MAIN		Digital Inputs	%XW0	WORD	0		Input
_DI_MAIN_0		I00	%X0.0	BOOL	FALSE		
_DI_MAIN_1		I01	%X0.1	BOOL	FALSE		
_DI_MAIN_2		I02	%X0.2	BOOL	FALSE		
_DI_MAIN_3		I03	%X0.3	BOOL	FALSE		
_DI_MAIN_4		I04	%X0.4	BOOL	FALSE		
_DI_MAIN_5		I05	%X0.5	BOOL	FALSE		
_DI_MAIN_6		I06	%X0.6	BOOL	FALSE		
_DI_MAIN_7		I07	%X0.7	BOOL	FALSE		
_DI_MAIN_8		I08	%X1.0	BOOL	FALSE		
_DI_MAIN_9		I09	%X1.1	BOOL	FALSE		
_DI_MAIN_10		I10	%X1.2	BOOL	FALSE		
_DI_MAIN_11		I11	%X1.3	BOOL	FALSE		
_DI_MAIN_12		I12	%X1.4	BOOL	FALSE		
_DI_MAIN_13		I13	%X1.5	BOOL	FALSE		
_DI_MAIN_14		I14	%X1.6	BOOL	FALSE		
_DI_MAIN_15		I15	%X1.7	BOOL	FALSE		
_DO_MAIN		Digital Outputs	%QW0	WORD	0		Output
_DO_MAIN_0		Q00	%Q0.0	BOOL	FALSE		
_DO_MAIN_1		Q01	%Q0.1	BOOL	FALSE		
_DO_MAIN_2		Q02	%Q0.2	BOOL	FALSE		
_DO_MAIN_3		Q03	%Q0.3	BOOL	FALSE		
_DO_MAIN_4		Q04	%Q0.4	BOOL	FALSE		
_DO_MAIN_5		Q05	%Q0.5	BOOL	FALSE		
_DO_MAIN_6		Q06	%Q0.6	BOOL	FALSE		
_DO_MAIN_7		Q07	%Q0.7	BOOL	FALSE		
_DO_MAIN_8		Q08	%Q1.0	BOOL	FALSE		
_DO_MAIN_9		Q09	%Q1.1	BOOL	FALSE		
_DO_MAIN_10		Q10	%Q1.2	BOOL	FALSE		
_DO_MAIN_11		Q11	%Q1.3	BOOL	FALSE		
_DO_MAIN_12		Q12	%Q1.4	BOOL	FALSE		
_DO_MAIN_13		Q13	%Q1.5	BOOL	FALSE		
_DO_MAIN_14		Q14	%Q1.6	BOOL	FALSE		
_DO_MAIN_15		Q15	%Q1.7	BOOL	FALSE		

Predefined symbolic names (with prefix as ‘\_’) are global variables assigned for each input and output.

For input I00, symbolic name is `_DI_MAIN_0` and address is `%IX0.0`.

Prefix is `_DI_` and text `MAIN_0` indicates that it is input I00 of Main unit.

Change the symbolic name after double click on name in Variable column. The dialog below pops up to confirm the change in name throughout the Application .



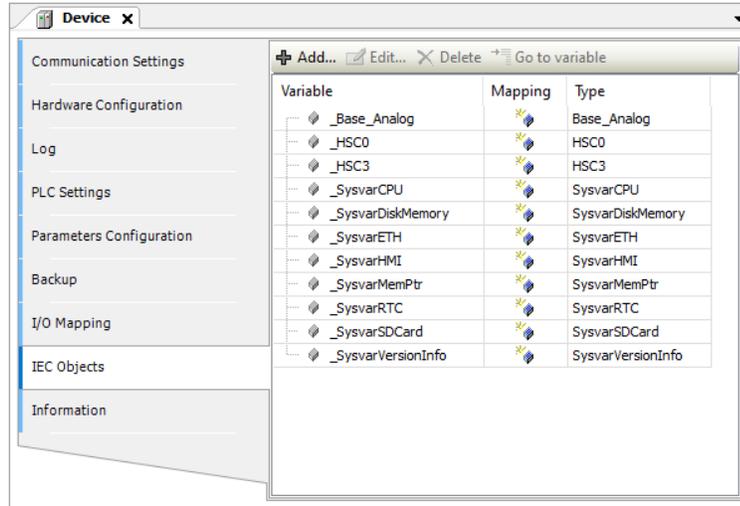
Click Yes to accept change in variable name.

In Online mode,  
 Column *Default Value* shows IO values.  
 Debug → Write values (Ctrl + F7) allows user to write values to outputs by modifying values in *Prepared Value* column.

### 10.3.4 IEC Objects

IEC objects are pre-defined global variables ((with prefix as ‘\_’) which consists of system variables and variables related to various functions.

The dialog below shows offline view.

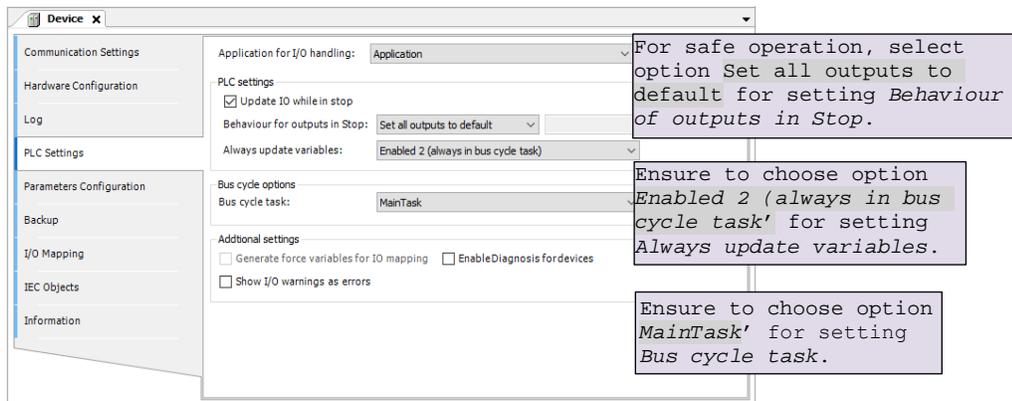


 User can monitor and modify values of IEC objects in Online mode.

 Using tab “IEC Objects”, user can monitor and set system variables in CoDeSys online mode.

### 10.3.5 PLC Settings

User can make the basic settings like handling of inputs and outputs and the bus cycle task.

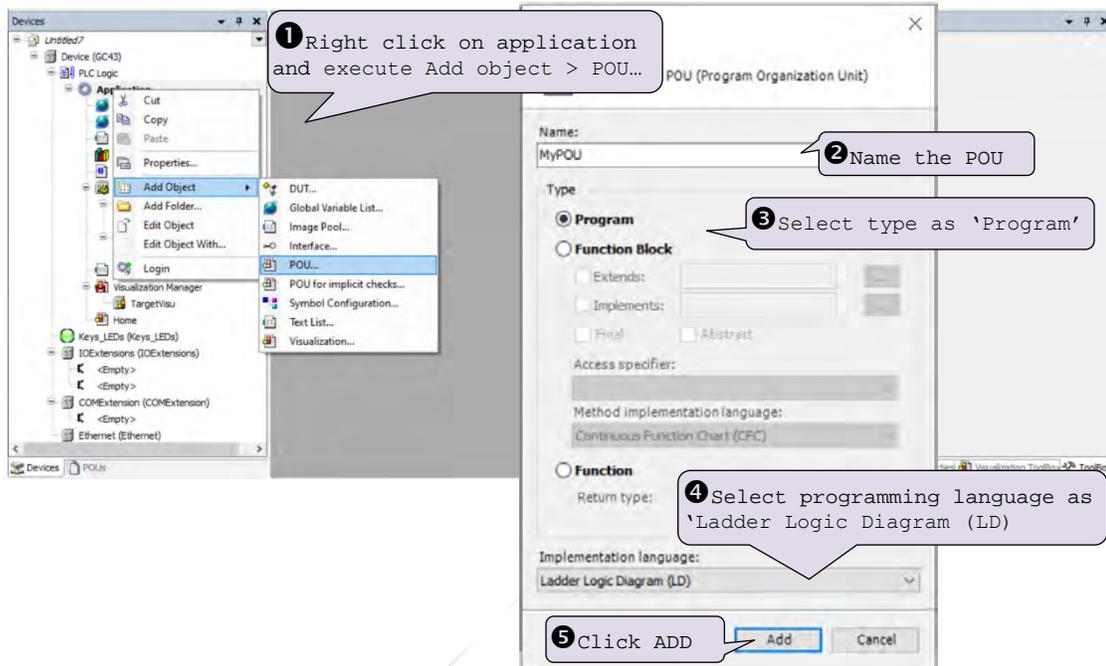


### 10.3.6 To create simple ladder program

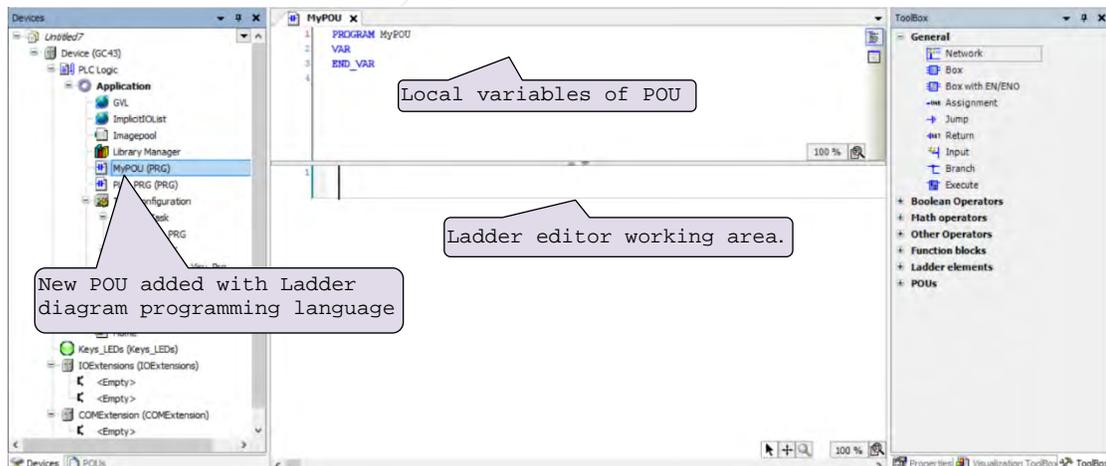
In this section, we can write a PLC code using ladder editor as an exercise.

- Add new POU with ladder language
- Add a variable 'Start' and 'Motor'
- Switch ON 'Motor' if 'Start' is ON for 1 sec or more.
- Call POU in PLC\_PRG

#### Adding new POU with ladder language

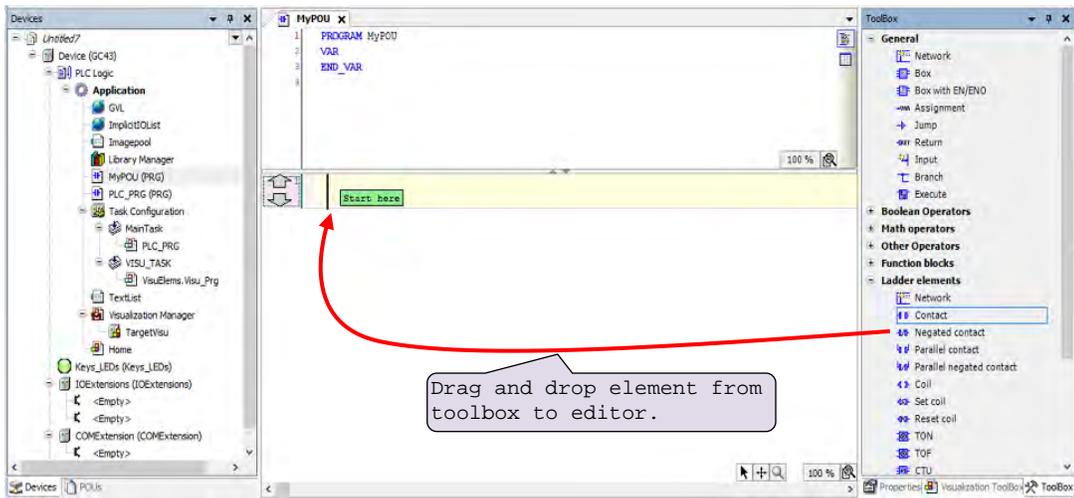


Click on "MyPOU (PRG)" to open as below.



### Add variable 'Start' and 'Motor'

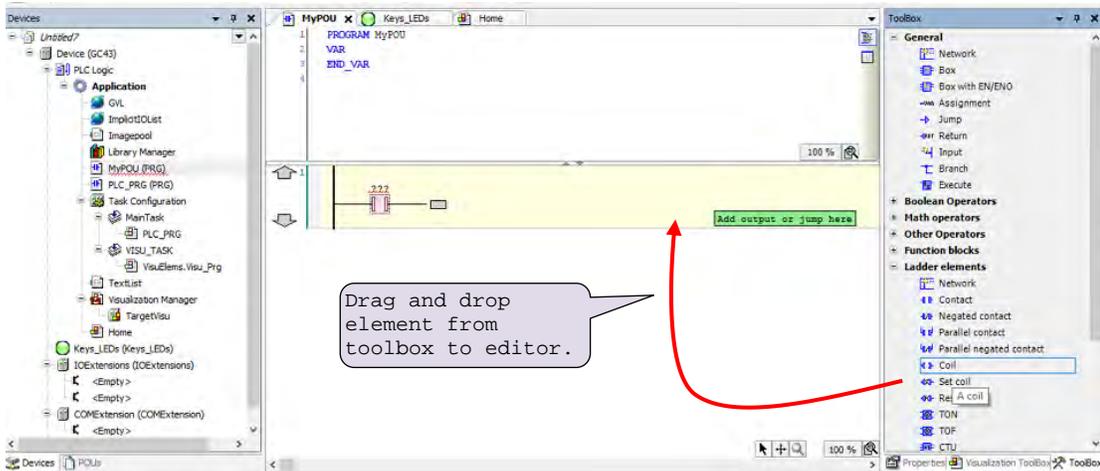
For adding new element (here, contact) in ladder network, drag and drop respective element from toolbox to editor as shown below.



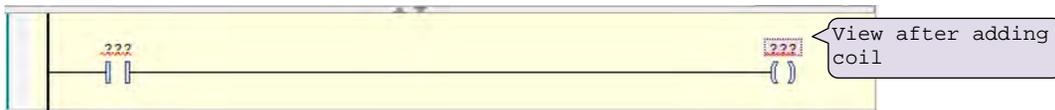
A view after adding new contact element in editor is as below,



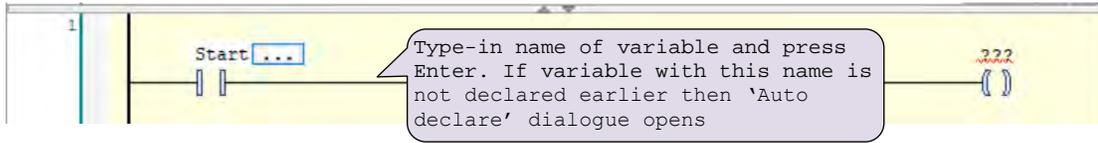
Similarly, user can add coil element to ladder network.



A view after adding new coil element in editor is as below,



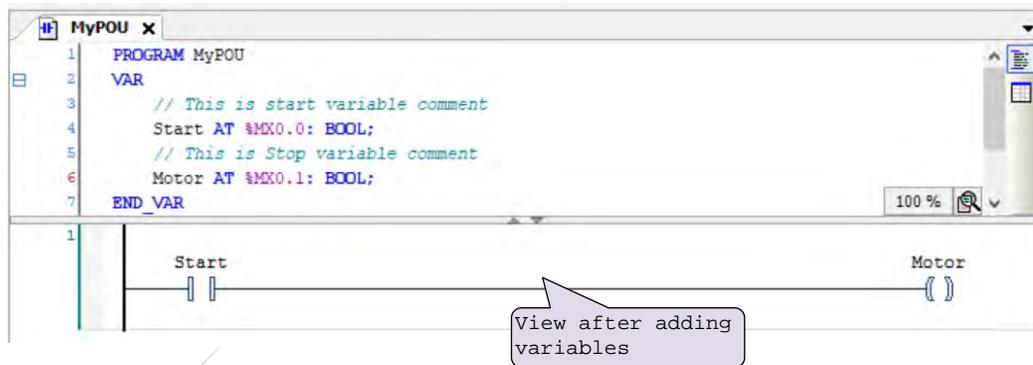
After adding elements to ladder network , user can assign variable to element as shown below.



The 'Auto declare' dialog box is shown with the following fields and callouts:

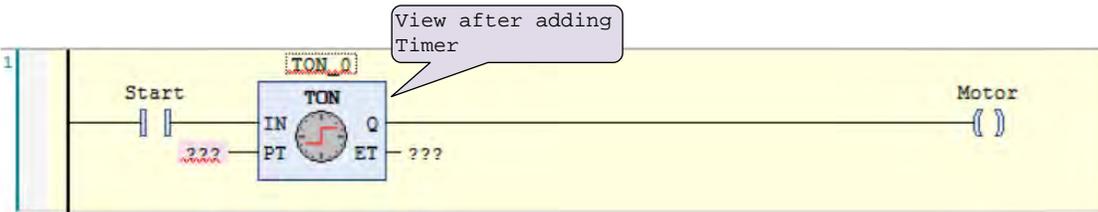
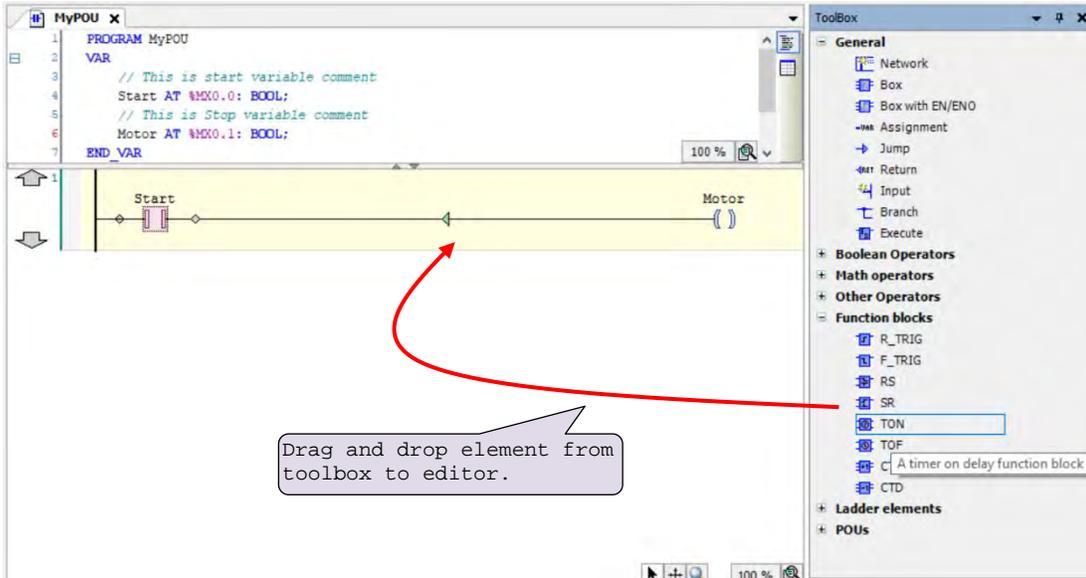
- Scope:** A dropdown menu set to 'VAR'. Callout: 'Select scope Local/ Global/ VAR\_IN/ VAR\_OUT, etc.'
- Name:** A text field containing 'Start'. Callout: 'Select data type' (pointing to the Type field).
- Type:** A dropdown menu set to 'BOOL'.
- Object:** A dropdown menu set to 'MyPOU [Application]'.
- Initialization:** An empty text field.
- Address:** A text field containing '%MX0.0'. Callout: 'Enter address (optional)'.
- Flags:** Three checkboxes: 'CONSTANT', 'RETAIN', and 'PERSISTENT'. Callout: 'Check 'Retain' if you want to retain variable. (Optional)'. The 'RETAIN' checkbox is checked.
- Comment:** A text area containing 'This is start variable comment'. Callout: 'Enter comment here (optional)'.
- Buttons:** 'OK' and 'Cancel'. Callout: 'Click OK to close'.

Similarly, assign variable to coil element as 'Motor'.

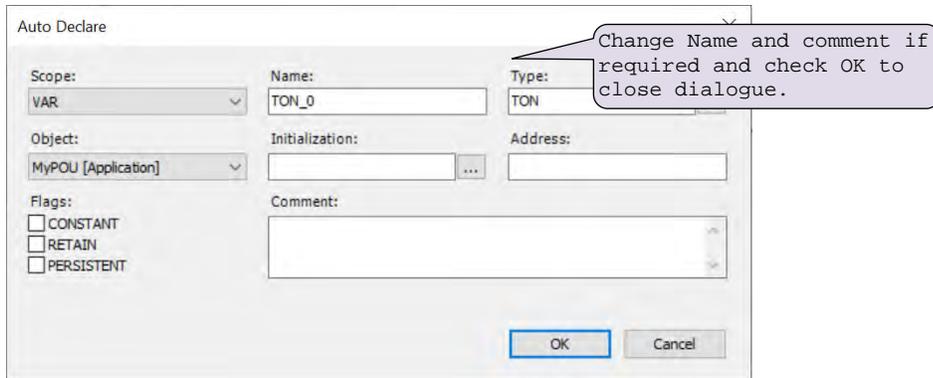


**Switch ON 'Motor', if 'Start' is ON for 1 sec.**

To turn 'Motor' ON when 'Start' is ON for 1 sec, it is required to add timer function block in ladder network as shown below.



After pressing enter, auto-declare dialogue opens to declare timer FB instance.



This completes assigning names and variables to added elements.

Assign variables to function block instance 'TON\_0' as shown below.

The screenshot shows a PLC editor window titled 'MyPOU x'. The top part contains a variable declaration:

```

1 PROGRAM MyPOU
2 VAR
3   // This is start variable comment
4   Start AT %MX0.0: BOOL;
5   // This is Stop variable comment
6   Motor AT %MX0.1: BOOL;
7   TON_0: TON;
8 END_VAR

```

The bottom part shows a ladder logic network with a TON timer block. The 'IN' terminal is connected to a normally open contact labeled 'Start'. The 'PT' terminal is connected to a coil labeled 't#1s'. The 'Q' terminal is connected to a coil labeled 'Motor'. A callout box points to the 'Q' terminal with the text: "You can keep output variable blank if not required." Another callout box points to the 'PT' terminal with the text: "Type in preset time of timer to T#1s. If variable time required, you can declare variable of type 'TIME' here".

Now call POU named as "MyPOU" in PLC\_PRG.

Do double click on PROGRAM type of POU PLC\_PRG to open it in editor.

The screenshot shows the PLC editor with the 'MyPOU' POU selected in the 'Devices' tree on the left. The main editor window shows the 'PLC\_PRG' program with the following code:

```

1 PROGRAM PLC_PRG
2 VAR
3   Test: BOOL;
4 END_VAR

```

A red arrow points from the 'MyPOU' POU in the 'ToolBox' on the right to the 'Start here' label in the PLC code. A callout box says: "Select 'MYPOU' from POU's collection in Toolbox." The 'ToolBox' on the right shows 'MyPOU' selected under the 'POUs' category.

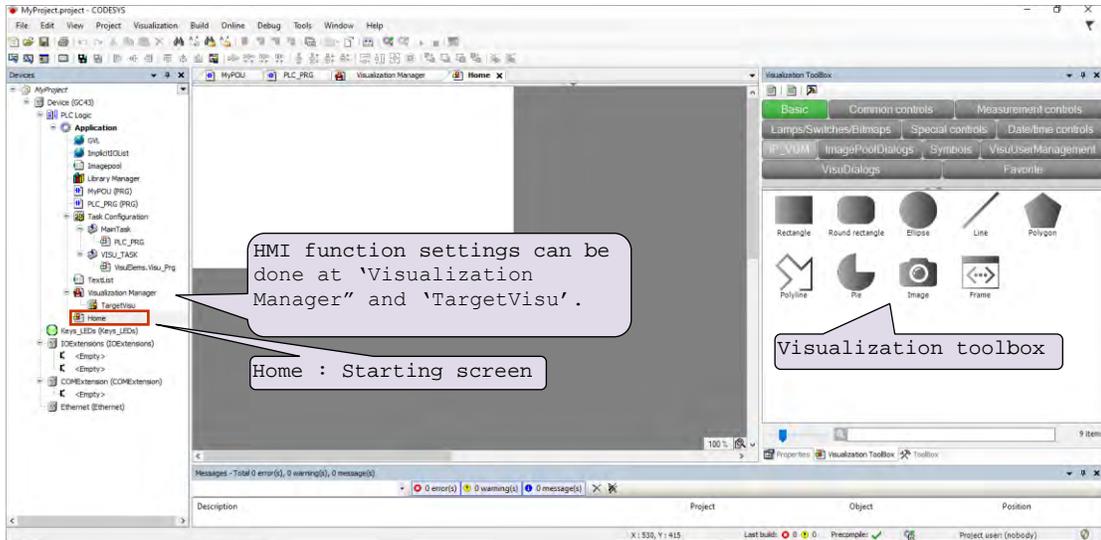
Drag and drop "MyPOU" to PLC code and the view after adding "MyPOU" in PLC\_PRG is as below.

The screenshot shows the PLC editor with the 'MyPOU' POU block added to the PLC code. The block is labeled 'My POU' and is positioned on the first line of the code.

### 10.3.7 To create simple HMI program

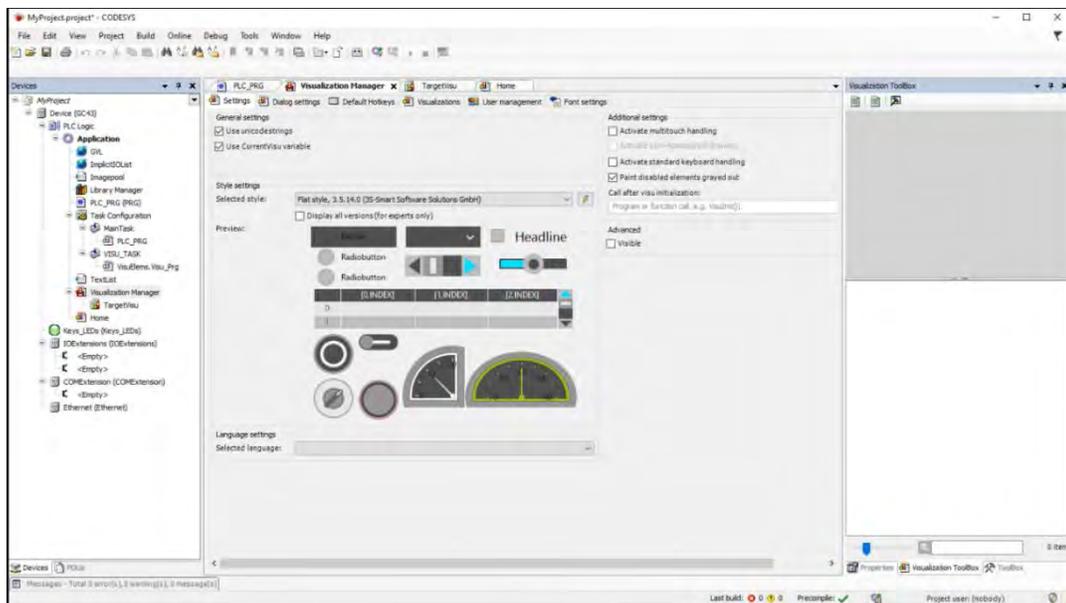
In this section, we can see how to do HMI programming in CoDeSys 3.5.

Execute Device (GC43) >> Application >> Visualization Manager, for HMI function settings and to drag and drop HMI objects from visualization toolbox.



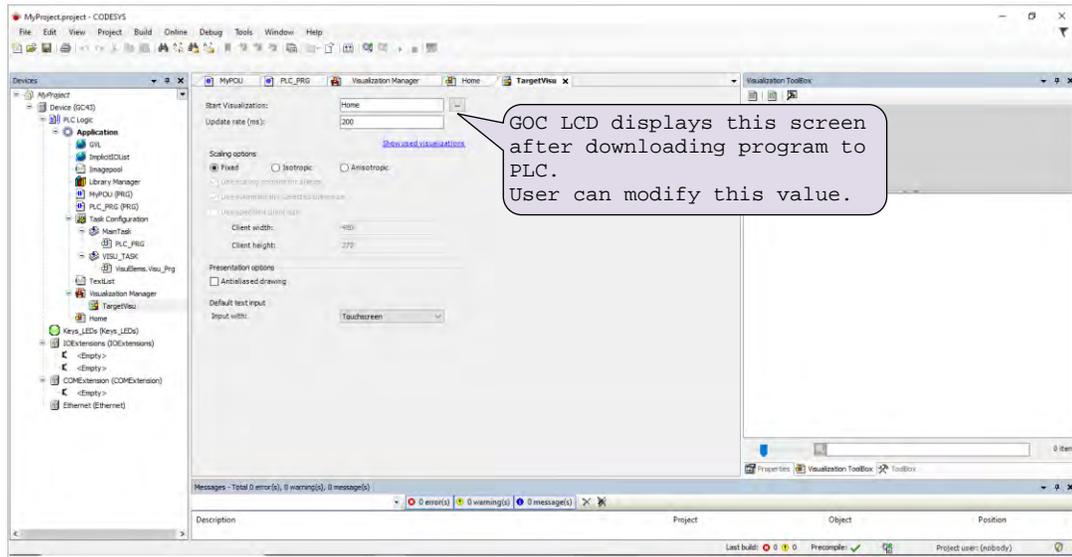
For setting HMI functions, click on “Visualization Manager”,

Do not modify default settings available on “Visualization Manager” tab as below. It may cause malfunction of HMI functionality.

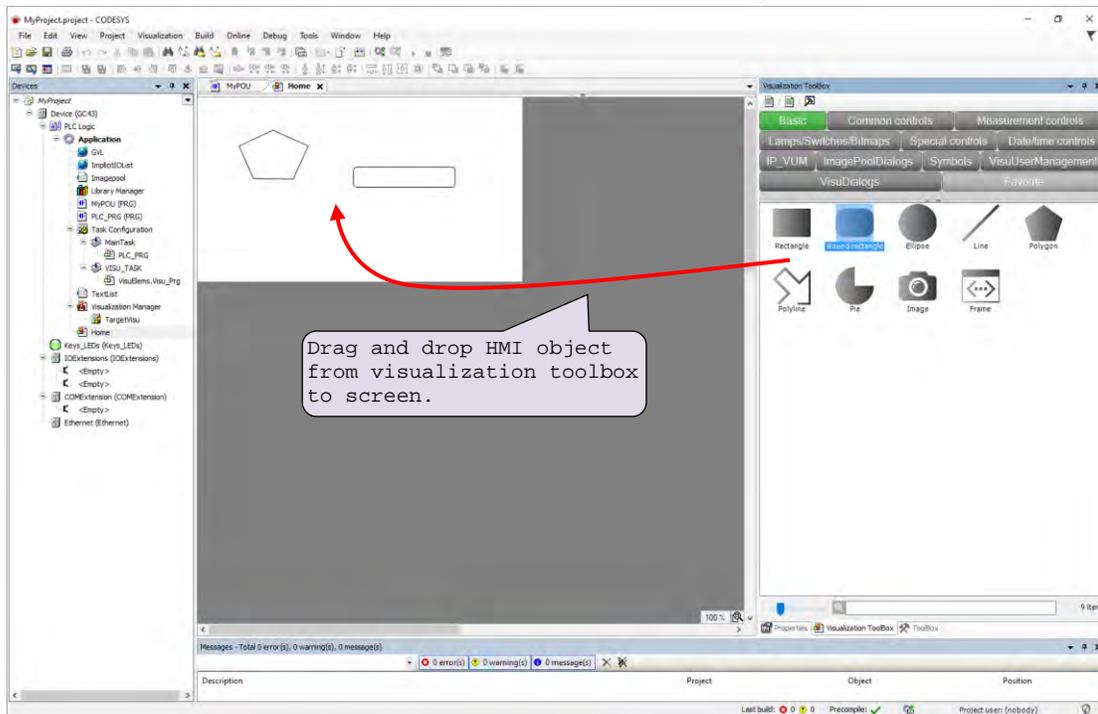


Do not modify default settings provided on “Visualization Manager” tab and “TargetVisu” tab.

Click on “TargetVisu” tab, to view further visualization settings such as start visualization, update rate, scaling options, default text input etc.

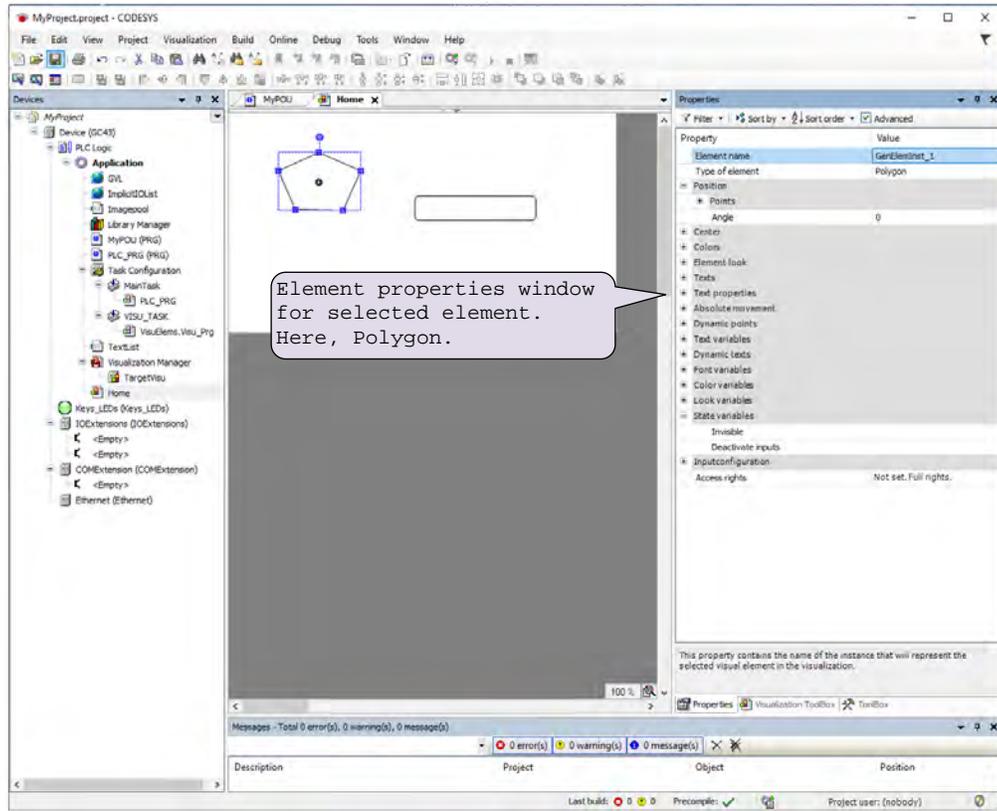


Click on ‘Home’ screen and add HMI elements by drag and drop as shown below.

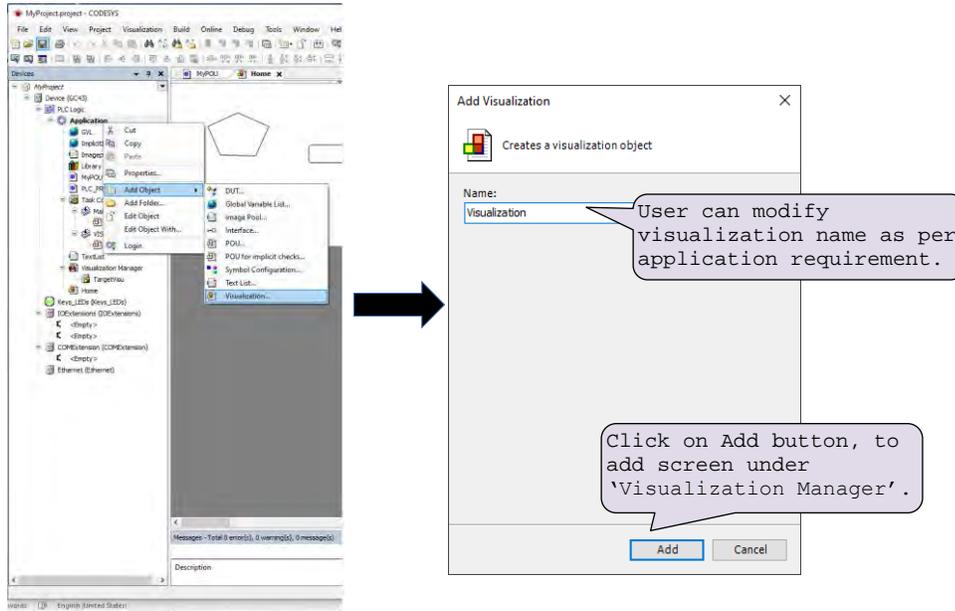


Similarly, user can drag and add elements covered in other groups such as Common controls, Measurement controls, Lamps/Switches/Bitmaps, Special controls, Date/time controls etc.

For setting properties of individual element, select element on screen so that element 'Properties' window gets open in toolbox as shown.



Also, user can add multiple screens up to 64 screens by executing Device (GC 43) >> Application [do right click] >> Add Object >> Visualization.



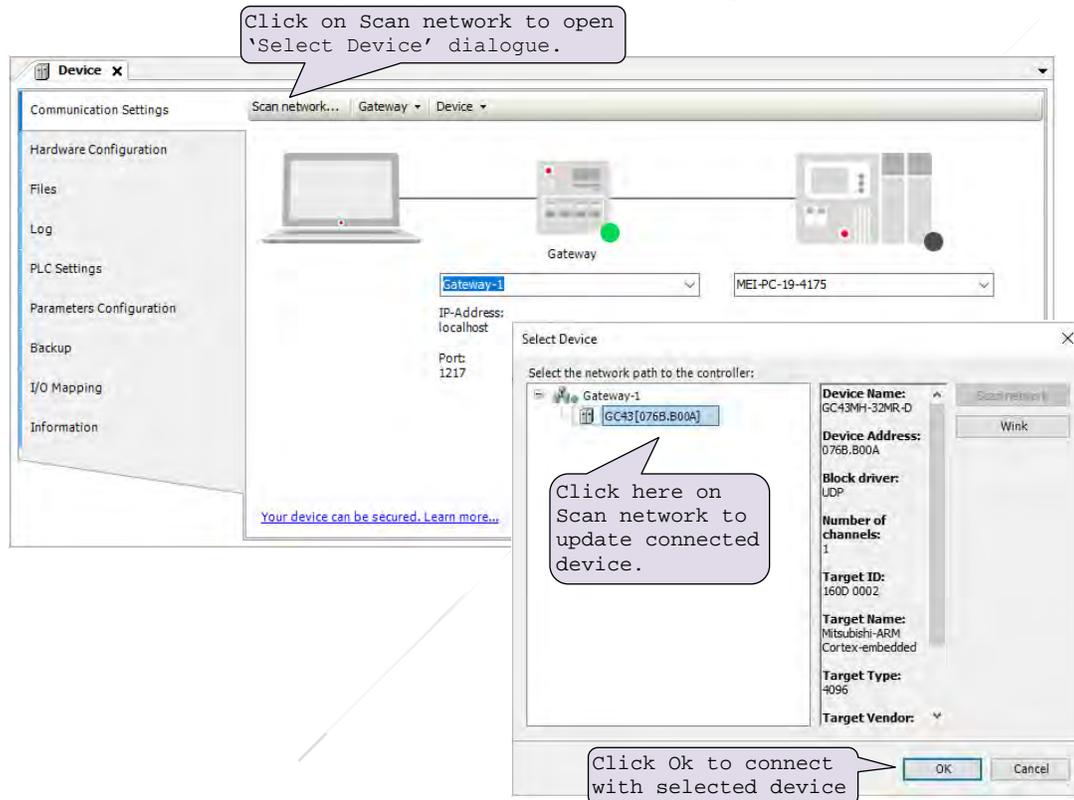
### 10.3.8 To download project and Online operations

For downloading project to PLC, it should be error free.

Compile project by executing menu Build >> Clean all, Build >> Rebuild. This provides user list of errors (if any), warnings and information messages under "Messages" window.

After successful compilation of project, follow below steps,

1. Power ON and connect GOC43 device to PC via Ethernet.
2. Click on Device (GC 43) >> Communication settings as shown below.



3. Execute menu Online >> Login (Alt + F8), this opens confirmation dialogue to start project downloading
4. After successful downloading, execute menu Debug >> Start (F5) to put device in RUN mode.

## 11 Controller Memory

During development of PLC logic and visualization screens, it is important to understand the different types of memory available and how to access it. In GOC43, three types of memory is used.

1. RAM (volatile memory): holds PLC variable data (input, output, marker and data)
2. Flash (permanent memory): holds application program code and source code.
3. FRAM (permanent memory): holds retain data and settings like (IP settings, display settings, calibration data)

The table below shows utilization of RAM and Flash memory.

Memory	Description	Addressing	Size
RAM	Input process image (Main unit and Extension units)	Addressable as %I	32 Bytes
	Input process image (Communication protocol interface)		2016 Bytes
	Output process image (Main unit and Extension units)	Addressable as %Q	32 Bytes
	Output process image (Communication protocol interface)		2016 Bytes
	Marker *	Addressable as %M	32 Kbytes
	Data *	Addressable by user defined symbolic names	2 Mbytes
Flash	Application program code, Application program source code, Application data (Other files, visualization fonts and images etc.)	Not addressable	64 Mbytes
FRAM	Marker *	Addressable as %M	1 Kbytes
	Data *	Addressable by user defined symbolic names	3 Kbytes

\* User can declare part of marker memory and data memory as retentive as per application need. Retentive data is stored in FRAM.

### 11.1 Input Process Image

The processor scans the input points from Main unit and extension units in input scan prior to Main\_Task and stores the status in input process image after filtering.

It also copies input data updated by communication protocol interface (e.g. Modbus TCP, Modbus RTU, etc.) to input process image.

The application program attached to Main\_Task, then refers this status in the logic scan.

Input memory size for Main and Extension units is 32 bytes and is addressed from %IB0 to %IB31.

Input memory size for communication protocol interface is 2016 bytes and is addressed from %IB32 to %IB2047.

The input process image is not retained.

### 11.2 Output Process Image

The processor updates the status of output points as per the application program attached to Main\_Task and stores the updated status in the output process image. It also copies output data updated by communication protocol interface (e.g. Modbus TCP, Modbus RTU, etc) to output process image.

The processor executes output scan after Main\_Task. The output scan activates the actual outputs on Main unit and extension units as per the output process image.

Output memory size for Main and Extension units is 32 bytes and is addressed from %QB0 to %QB31.

Output memory size for communication protocol interface is 2016 bytes and is addressed from %QB32 to %QB2047.

The output process image is not retained.

### 11.3 Marker Memory

Marker memory holds the intermediate results in the application program. Marker memory size is 32767 bytes and is addressed from %MB0 to %MB32767.

1000 bytes of marker memory from %MB31744 to %MB32767 can be retained.

### 11.4 Data Memory

Data memory holds the intermediate results and Function Block instance data. This memory is addressed by user defined symbolic name only. The programming software 'CoDeSys' assigns the address to such PLC variable during compilation of the application program. This address is for internal purpose and may change during number of compilations at the time of application program development. So, the address of such variable is not fixed and external devices like HMI and SCADA cannot access it via protocols like Modbus TCP, Modbus RTU protocol.

3000 bytes of data memory can be retained.

### 11.5 I/O Memory Mapping

Digital I/O memory mapping is fixed with respect to Main unit and extension units.

I/O memory mapping is fixed irrespective of type of Main and extension unit. If any I/O points are not used, respective I/O memory is redundant. If any extension is not used, respective input/output memory is redundant and input byte holds 0 permanently whereas if output byte is modified in application program there is no action.

Unit	Slot number	Digital input address	Digital output address
Main	0	%IB00 to %IB01	%QB00 to %QB01
Function keys and illuminated keys	Not applicable	%IB02	%QB02
Reserved	--	%IB03 to %IB11	%QB03 to %QB11
IO1 Extension	5	%IB12 to %IB13	%QB12 to %QB13
IO2 Extension	6	%IB14 to %IB15	%QB14 to %QB15
Communication protocol interface	Not applicable	%IB32 to %IB2047	%QB32 to %QB2047



### Points to remember

1. Memory is arranged byte wise. All the 8 bits (0 to 7) within a byte can be addressed individually.
2. When memory is addressed as WORD, then two consecutive bytes are accessed. Byte at start address is lower byte and next byte is higher byte.
3. When memory is addressed as DWORD, then two consecutive words (i.e. four consecutive bytes) are accessed. Word at start address is lower word and next word is higher word.
4. Addressing of WORD and DWORD as %MW0, %MW1, %MW2, %MD0, %MD1, %MD2, %MD3 is allowed.
5. Addressing words like %MD0, %MD1 in same application program will overlap 2 bytes (%MB1 in this case) and should be avoided.
6. Addressing double words like %MD0, %MD1 and like %MD2, %MD4 in same application program will certainly overlap 3 bytes (%MB1, %MB2 and %MB3 in first case) and 2 bytes (%MB4 and %MB5 in second case) and should be avoided.

### 11.6 Addressing Range

The following table shows addressing range supported by GOC43.

PLC Memory	Type	Data Type	Range
Input BOOL	I	X	%IX0.0 to %IX0.7 %IX1.0 to %IX1.7 ⋮ %IX2047.0 to %IX2047.7
Input BYTE	I	B	%IB0, %IB1, %IB2 to %IB2047
Input WORD	I	W	%IW0, %IW1, %IW2, %IW3, %IW4 to %IW2046
Input DWORD	I	D	%ID0, %ID1, %ID2, %ID3, %ID4 to %ID2044
Output BOOL	Q	X	%QX0.0 to %QX0.7 %QX1.0 to %QX1.7 ⋮ %QX2047.0 to %QX2047.7
Output BYTE	Q	B	%QB0, %QB1, %QB2 to %QB2047
Output WORD	I	W	%QW0, %QW1, %QW2, %QW3, %QW4 to %QW2046
Output DWORD	I	D	%QD0, %QD1, %QD2, %QD3, %QD4 to %QD2044
Marker BOOL	M	X	%MX0.0 to %MX0.7 %MX1.0 to %MX1.7 ⋮ %MX32767.0 to %MX32767.7
Marker BYTE	M	B	%MB0, %MB1, %MB2 to %MB32767
Marker WORD	M	W	%MW0, %MW1, %MW2, %MW3, %MW4 to %MW32766
Marker DWORD	M	D	%MD0, %MD1, %MD2, %MD3, %MD4 to %MD32764

## 11.7 Retained Memory

Retentive memory is a memory that is declared by the user to maintain values through a power cycle or warm initialization. GOC43 allows 4000 bytes of memory to retain. The table below shows memory type and maximum size of memory that can be retained

Data memory	3 Kbytes
Marker memory	1 Kbytes (from %MB31744 to %MB32767)

Retained data is stored in FRAM type of memory. Cold initialization resets entire memory (including retentive memory) to 0 or user defined initial value.

### Points to remember

1. User can define PLC variable as retentive using keyword **VAR RETAIN**. Local as well as global variable can be declared as retentive.

e.g.

```
VAR RETAIN
  Data1: WORD;
END_VAR
```

Here, variable declared with symbolic name Data1 is retained.

2. Marker memory form %MB31744 to %MB32767 is retained by default if user accesses it directly by marker memory address (and not declared with some symbolic name). Whereas remaining marker memory from %MB0 to %MB31743 is cleared at warm initialization.
3. If any variable with symbolic name is mapped at marker memory address from %MB31744 to %MB32767, it is cleared at warm initialization if declared as shown below

```
VAR
  Data1 AT%MW32000: WORD;
END_VAR
```

To retain this variable, user has to declare it as retentive as below

```
VAR RETAIN
  Data1 AT%MW32000: WORD;
END_VAR
```

4. Any variable mapped outside specified marker memory is not retained even though declared as retentive.

e.g.

```
VAR RETAIN
  Data10 AT%MW1000: WORD;
  Op2 AT%QB2: BYTE;
END_VAR
```

Here, variables Data10 and Op2 will not be retained.

5. If user declares function block instance as retentive, then the complete instance of the function block (all the data of function block instance) is retained.

e.g.

```
VAR RETAIN
  T1: TON;
END_VAR
```

If instance T1 of ON delay timer TON is declared as retentive, then 28 bytes of data memory is retained.

6. During application program compilation, programming software 'CoDeSys' checks PLC variables declared by symbolic name (and not mapped at I/Q/M memory) for retained size limit of 3 Kbytes. If retained size exceeds 3 Kbytes, it displays compilation error as

```
C0103: Out of retain memory: Variable '<name>', <number> bytes
```

But for PLC variables mapped at marker memory (as well as for input and output memory), it does not check for retained size limit of 1 Kbytes. It does not display any compilation error for user mistake.

## 11.8 System Variables

The system variables are pre-defined global variables. These variables exchange the information between CPU and application program. Each system variable has a unique name which starts with underscore '*\_Sysvar*'. These system variables are useful to know the system status and diagnostics.

For more details, refer chapter [System Variables](#).

## 11.9 Application Program Memory

GOC43 stores application program in flash memory in form of code and source code.

### Application Program Code (Boot Project)

The programming software 'CoDeSys V3.5' downloads compiled project when

1. Menu command **Online** → **Download** is executed or
2. Menu command **Online** → **Login Alt+F8** is executed and there is mismatch between compiled project and existing project in GOC43

This compiled project is called the application program code or boot project which is executed by the processor.

Maximum application program code size is 8 Mbytes.



#### Points to remember

1. Application program code (boot project) is not retrievable i.e. cannot be uploaded as a project file.
2. CoDeSys downloads application program code in flash memory. In case of unresolved external POU's (POU's in external library those are not supported by CPU firmware), CoDeSys prompts programmer at the end of download and PLC remains in STOP mode indicating memory error. At this point, programmer must download a valid application program code and put PLC in RUN mode. Instead if programmer recycles PLC power, PLC may start executing application code containing unresolved external POU's and may malfunction.

### Application Data

This memory consists of visualization fonts, images, text lists, other system files, etc. It gets downloaded along with application program code. This is not a part of 8 Mbytes of application program code memory size.

Note that application data once downloaded to the device is stored in the flash memory. On further downloads, only additional application data is downloaded. If user deletes some of the previously downloaded application data (e.g. image, fonts) from visualization, it will not be deleted from flash memory on the device. So, there are chances of consuming 64 Mbytes of flash memory. In such case, CoDeSys declare disk full error and downloading is aborted.

To delete unused application data, user can erase application data along with application program code by executing command **Online** → **Reset origin** and download application program again. This ensures that only used application data is stored in the device.

## Application Program Source Code

The programming software 'CoDeSys' enables user to develop the application program using various IEC languages. This application program is saved as <Project\_Name>.pro file on computer hard disk. The project file contains all project related information e.g. POU's in various IEC languages, program comments, variable declarations with symbolic name and comments, password, visualization screens with images and fonts, libraries (optional), system files, etc. It is necessary to store all this information called as Source code in GOC43 in the format defined by user.

Menu command **Online** → **Sourcecode download to connected device** or **Menu** → **Source download..** downloads application program source code to flash memory. Source code download is possible when CoDeSys is in Online monitoring mode.

Menu command **File** → **Source upload** uploads project file from GOC43 and present it in **.pro** file format.



### Points to remember

1. Download source code is mandatory so that entire application project remains with GOC43 Main unit and can be retrieved later on whenever required.
2. Programmer can restrict unauthorized uploading of source code by programming read protection password.
3. During source code download / upload, PLC function and visualization continues to function normally.
4. Command Online → Reset origin deletes application program and application data.

## 12 Built-in HSC (High Speed Counter)

GOC43 Main unit provides high speed inputs. By default, these inputs function as general purpose digital inputs. These inputs can be configured for different modes of counter operations.

### 12.1 Specifications

Item	Description			
<b>Special functions of digital inputs (User configurable)</b>				
Single phase counters (up to 2 nos.)	<b>Counter</b>	<b>Input</b>		
	Counter0	input I00		
	Counter3	input I03		
	<b>Input frequency:</b> 20 KHz maximum			
<b>Pulse ON/ OFF time:</b> 20 $\mu$ sec minimum				
Quadrature encoder (Up to 2 nos.)	<b>Encoder</b>	<b>A phase</b>	<b>B phase</b>	<b>Z marker</b>
	Encoder0	input I00	input I01	input I02
	Encoder3	input I03	input I04	input I05
	<b>Input frequency:</b> 10 KHz maximum (for individual phase)			
<b>Pulse ON / OFF time for A and B phase:</b> 20 $\mu$ sec minimum.				
<b>Pulse ON / OFF time for Z marker pulse:</b> 50 $\mu$ sec minimum.				

#### **NOTE**

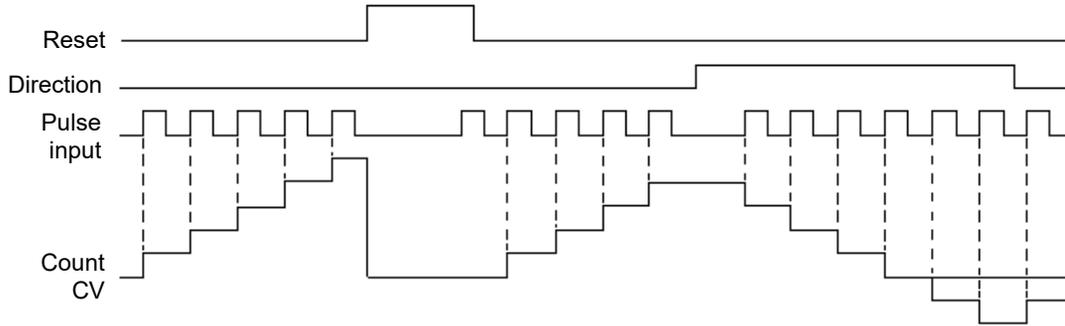
All the counters are 32-bit bi-directional counters.

## 12.2 Single Phase Counter with Software Direction

Main unit provides up to 2 high speed inputs which can be configured for single phase counter operation (32-bit bi-directional) and counting direction can be changed through the application program.

Inputs I00 (HSC0) and I03 (HSC3) are single phase counters.

The figure below shows action of Reset and Direction control on single phase counter.



**Figure 25:** Functioning of single-phase counter with software direction

At rising edge (OFF to ON) at input, count increments by 1 if counting direction set is FALSE. At rising edge (OFF to ON) at input, count decrements by 1 if counting direction set is TRUE.

Counter current value is reset to 0 as long as Reset is TRUE.

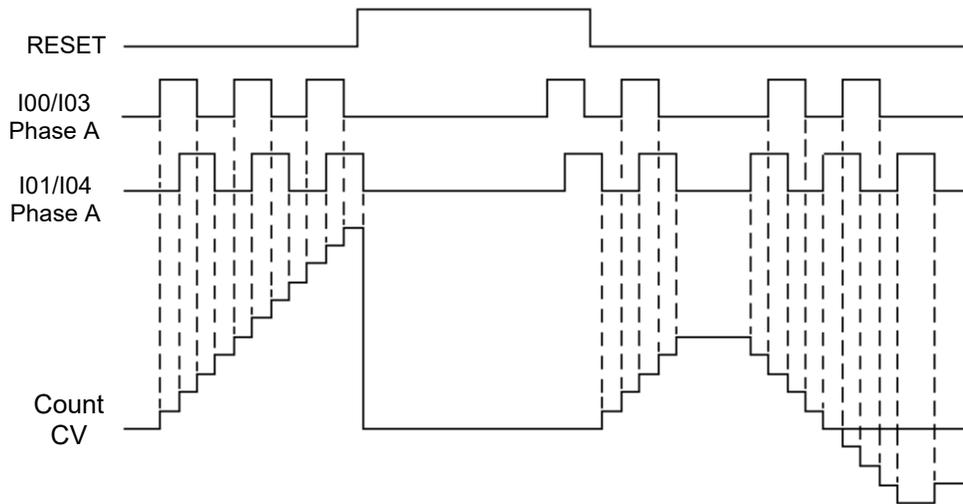
### 12.3 Encoder A B Phase

Main unit provides up to 2 encoder interfaces. Counter provides 32 bit bi-directional count.

Two inputs I00 (phase A) and I01 (phase B) along with common terminal C0 provide one encoder interface as HSC0.

Two inputs I03 (phase A) and I04 (phase B) along with common terminals C0 and C1 provide another encoder interface as HSC3.

The figure below shows action of Reset and direction control depending upon phase shift between A phase and B phase.



**Figure 26:** Functioning of AB encoder

At rising edge (OFF to ON) as well as falling edge (ON to OFF) at A phase and at rising edge (OFF to ON) as well as falling edge (ON to OFF) at B phase, count increments by 1 if A phase is leading B phase.

At rising edge (OFF to ON) as well as falling edge (ON to OFF) at A phase and at rising edge (OFF to ON) as well as falling edge (ON to OFF) at B phase, count decrements by 1 if A phase is lagging B phase.

Counter current value is reset to 0 as long as Reset is TRUE.

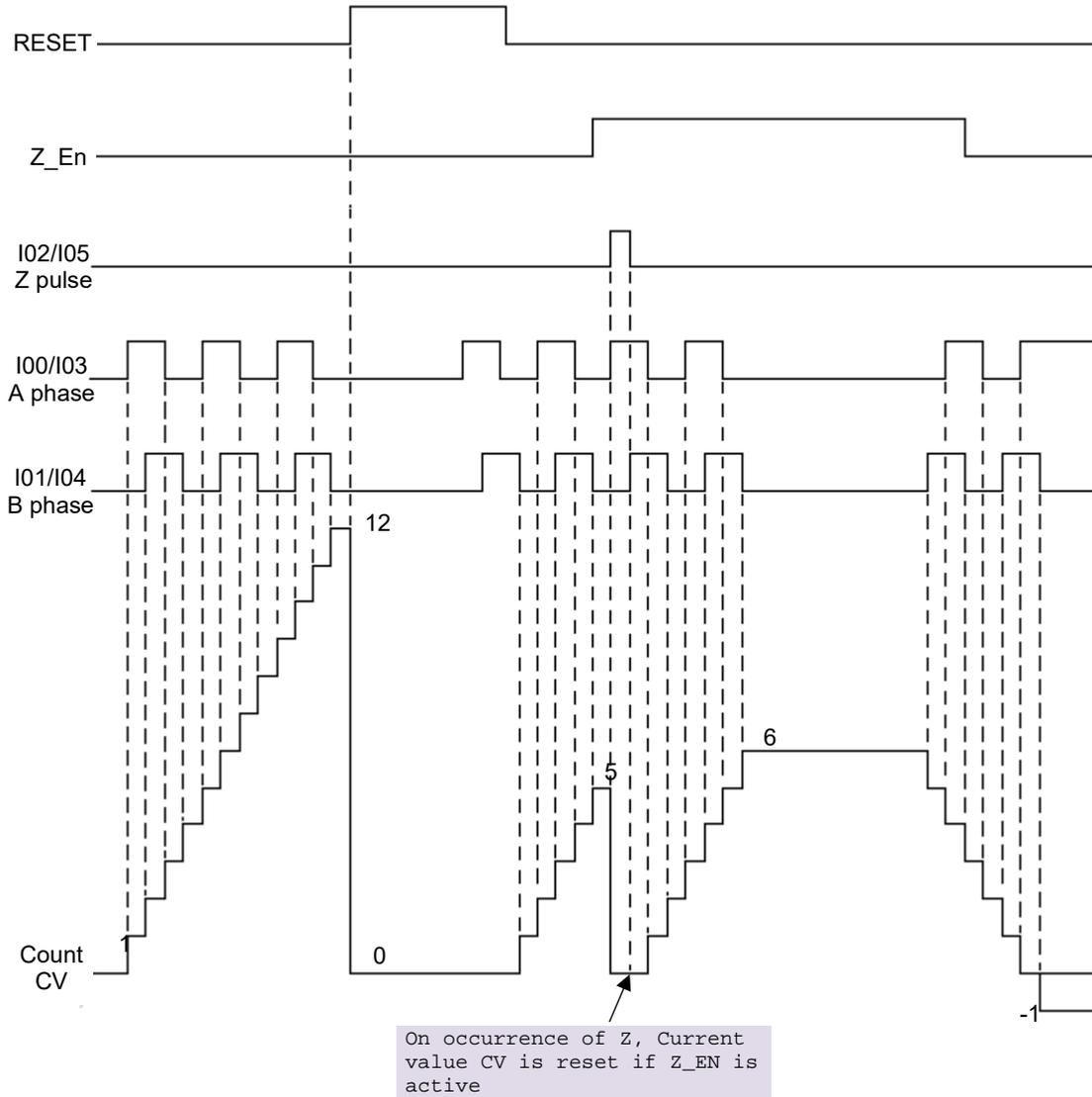
### 12.4 Encoder A B Phase with Z Pulse

Main unit provides up to 2 encoder interfaces. Counter provides 32-bit bi-directional count.

Three inputs I00 (A phase), I01 (B phase), I02 (Z marker pulse) along with common terminal C0 provide one encoder interface as HSC0.

Three inputs I03 (A phase), I04 (B phase), I05 (Z marker pulse) along with common terminals C0 and C1 provide one encoder interface as HSC3.

User can program Z input to reset counter current value on occurrence. The figure below shows action of Reset and Z input on encoder count.



**Figure 27:** Functioning of ABZ encoder

If RUN is TRUE, counter starts counting. If RUN is FALSE, counter does not count and counter current value CV holds last value.

At rising edge (OFF to ON) as well as falling edge (ON to OFF) at A phase and at rising edge (OFF to ON) as well as falling edge (ON to OFF) at iB phase, count increments by 1 if A phase is leading B phase. At rising edge (OFF to ON) as well as falling edge (ON to OFF) at A phase and at rising edge (OFF to ON) as well as falling edge (ON to OFF) at B phase, count decrements by 1 if A phase is lagging B phase. Counter current value is reset to 0 as long as Reset is TRUE.

If user enables Z action then counter current value gets reset to 0 on occurrence of Z pulse. It reMains 0 as long as Z marker pulse in ON.

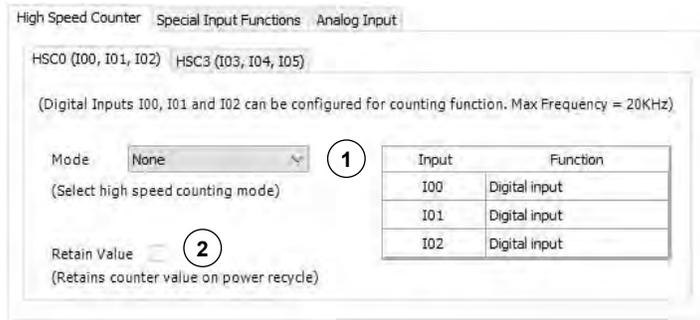
User can modify counter current value at any time and counter starts counting from modified value afterwards.

## 12.5 Configuration and Programming

This section provides information to understand configuration and programming of High speed counter functionality from Main unit.

### 12.5.1 Parameter Configuration

User can configure HSC0 and HSC3 as shown below.

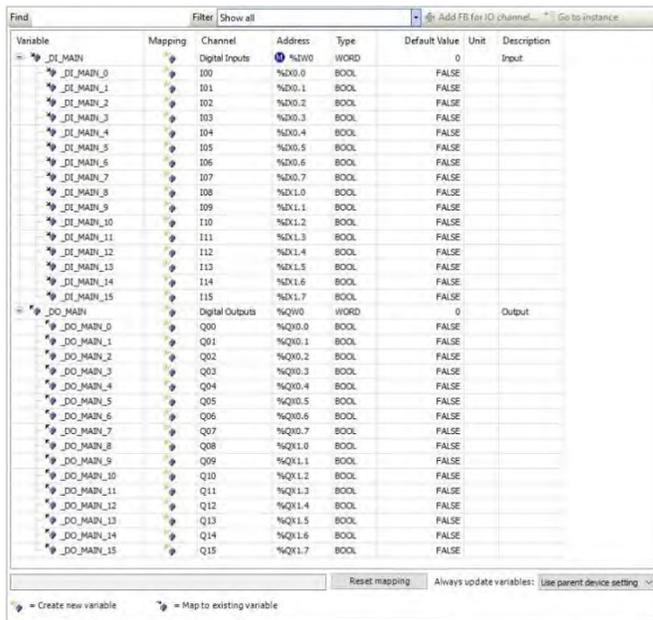


Sr. No.	Parameter	Options	Description				
<b>High Speed Counter (I00, I01, I02)</b>							
1	Mode	None (Default)	Select High Speed Counter modes from drop down. <i>As per mode selection, functions of individual input get changed as shown in below table.</i>				
		Single phase counter					
		Encoder without Z					
		Encoder with Z					
				<b>Mode</b>	<b>Input</b>	<b>Function</b>	
		None		I00	Digital input		
				I01	Digital input		
				I02	Digital input		
		Single phase counter		I00	Pulse input for counter		
				I01	Digital input		
				I02	Digital input		
		Encoder without Z		I00	Encoder phase A		
				I01	Encoder phase B		
I02	Digital input						
Encoder with Z		I00	Encoder phase A				
		I01	Encoder phase B				
		I02	Encoder phase Z				
2	Retain Value	--	This parameter holds counter current value after PLC power cycle.				

Similarly, user can configure HSC modes for inputs I03, I04 and I05 using tab 'HSC3 (I03, I04, I05)'.

### 12.5.2 I/O Mapping

I/O Mapping dialogue shows digital Inputs and outputs as shown below.



As per mode selection, functions of individual input get changed as shown in below table.

HSC Mode	Input	Function
None	I00	Digital input
	I01	Digital input
	I02	Digital input
Single phase counter	I00	Pulse input for counter
	I01	Digital input
	I02	Digital input
Encoder without Z	I00	Encoder phase A
	I01	Encoder phase B
	I02	Digital input
Encoder with Z	I00	Encoder phase A
	I01	Encoder phase B
	I02	Encoder phase Z

### 12.5.3 IEC Objects

The table below provides IEC objects related to Main unit high speed counter inputs.

IEC Variables	Data Type	Description
<b>Device.Application._HSC0</b>		
_HSC0_En	BOOL	Enable counting for HSC0
_HSC0_Dir	BOOL	If True, counting direction for HSC0 is upward. If False, counting direction for HSC0 is downward.
_HSC0_Reset	BOOL	If True, resets HSC0 count
_HSC0_Load	BOOL	If True, loads Preset value (PV)to HSC0
_HSC0_PV	DINT	Holds preset value (PV)for HSC0
_HSC0_CV	DINT	Holds current value (CV)for HSC0
<b>Device.Application._HSC3</b>		
_HSC3_En	BOOL	Enable counting for HSC3
_HSC3_Dir	BOOL	If True, counting direction for HSC3 is upward. If False, counting direction for HSC3 is downward.
_HSC3_Reset	BOOL	If True, resets HSC3 count
_HSC3_Load	BOOL	If True, loads Preset value (PV)to HSC3
_HSC3_PV	DINT	Holds preset value (PV)for HSC3
_HSC3_CV	DINT	Holds current value (CV)for HSC3



Using tab "IEC Objects", user can also monitor and set system variables in CoDeSys online mode.

## 13 Built-in Analog V/I Input

Main unit provides 2 channels analog V/I input with 12-bits resolution. It supports 0 to 10VDC and 0 to 20mA input ranges. Equivalent count is generated from 0 to 4000.

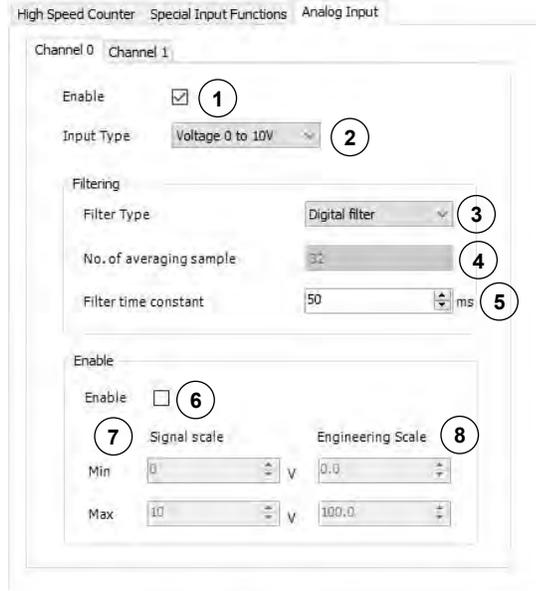
### 13.1 Analog Input Specifications

Item	Description	
Number of input channels	2, Non-isolated, 12 bits	
Input types and digital format	Voltage: 0 to 10VDC	Current: 0 to 20mA
	0 to 4000	0 to 4000
Resolution	2.5 mV	5 $\mu$ A
Overall accuracy	$\pm 0.4$ at 25°C	$\pm 0.8$ at 25°C
	$\pm 0.6$ at 60°C	$\pm 0.7$ at 60°C
Input impedance	900 K $\Omega$	260 $\Omega$
Engineering scaling	Supported	
Absolute maximum input	$\pm 30$ VDC/ $\pm 30$ mA	
Filter types	For <b>Digital filter</b> , Time constant: 50 ms (Default) Supported range: 10 to 5000 ms For <b>Averaging</b> , No. of averaging samples: 4, 8, 16, 32 (Default)	
Updation time	For digital filter, Channel data updation = Controller scan time + (Digital Filter Time Constant*10) minimum	
	For averaging, Channel data updation = Controller scan time x Number of averaging samples.	
Channel protection	PTC for over current up to 70 mA	
Isolation	No isolation.	
I/O terminal blocks [Removable, screw type]	One 5-pin	

## 13.2 Configuration and Programming

### 13.2.1 Parameter Configuration

User can configure Channel 0 and Channel 1 as shown below.



Sr. No.	Parameter	Options	Description
<b>Filtering</b>			
1	Enable	--	Check to enable the channel 0.
2	Input Type	Voltage 0 to 10V (Default) Current 0 to 20mA	Selection for type of input as per application requirement.
3	Filter Type	- No Filter - Digital Filter - Averaging	User can select filter type for input channel 0
4	No. of averaging sample	4, 8, 16, 32 (Default)	For filter type as 'Averaging', user can select number of averaging samples using drop-down as either,
5	Filter time constant	Default value: 50 (ms). Supported range: 10 to 5000 ms	For filter type as 'Digital Filter', user can set filter time constant in msec.
<b>Enable [Engineering scaling]</b>			
6	Enable	--	Check 'Enable' to apply engineering scaling to Channel 0.
7	Signal scale	For 0 to 10V input type, Min: 0V and Max: 10V. For 0 to 20mA input type, Min: 0mA and Max: 20 mA	This parameter holds min-max values as per configured input type. <i>User cannot modify this parameter</i>
8	Engineering scale	Default values, Min: 0.0 and Max: 100.0 Supported range: -64000.0 to 64000.0 for both Min- Max settings	User can set min-max values of engineering scaling as per application requirement.

Similarly, user can configure analog input Channel 1, using 'Channel 1' tab.

### 13.2.2 I/O Mapping

Not applicable

### 13.2.3 IEC Objects

The table below provides IEC objects related to the analog inputs of Main unit.

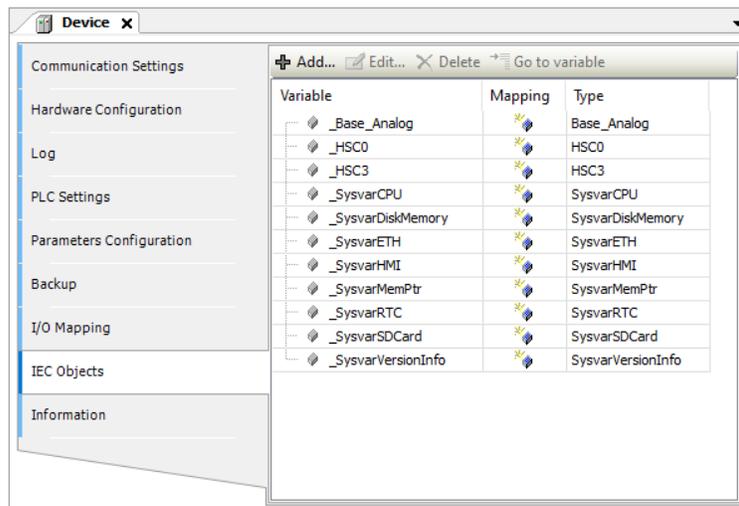
IEC Variables	Data Type	Description	
Device.Application._Base_Analog			
_AI_Data_00	REAL	Holds analog input data for Channel 0	
_AI_Data_01	REAL	Holds analog input data for Channel 1	
_AI_ChannelStatus	ARRAY [0..1]OF WORD	Holds status of channels 0 and 1. Each array element is assigned for individual channel e.g. _AI_ChannelStatus[0] holds status of channel 0. Details of bits of status word as follows	
		Bit No	Details
		0	Channel enable status 0 - Disabled 1 - Enabled
		1	Channel configuration 0 - Valid 1 - Invalid
		2	Channel input data is out of range, 0: Data count valid 1: Data count invalid
		3	Open circuit or short circuit detected, 0 - No open circuit 1 - Open circuit
		4 - 15	Reserved

## 14 System Variables

The system variables are predefined IEC objects, which exchange the information between the CPU and the application program. Each system variable has a unique Name, which starts with ‘\_Sysvar’. System variables are categorized depending on functionality.

User can monitor system variables in online mode in CoDeSys project at

Device(GC43)→IEC Objects



Below explained the significance of system variable structures based on functionality–

### \_SysvarCPU

- Provides CPU specific status and diagnostic information

### \_SysvarDiskMemory

- Provides Q-flash memory size, application code size, source code size etc.

### \_SysvarETH

- Provides Ethernet port specific system variables

### \_SysvarHMI

- Provides HMI function specific system variables

### \_SysvarMemPtr

- Provides start address and size of different types of memory blocks in the controller.

### \_SysvarRTC

- Provides RTC data and status

### \_SysvarSDCard

- Provides system variables specific to SD card configuration and status

### \_SysvarVersionInfo

- Provides version of firmware and hardware of CPU

Individual system variable can be accessed using dot (.) operator e.g.

`_SysvarVersionInfo.SRTSVERSION` which holds firmware version.

Most of the system variable information is displayed in the system menu on display.

The table below explains the significance of system variables category wise –

Name of System Variable	Data Type	Access	Description	
<b>_SysvarCPU</b>				
.WCOLDSTARTCOUNTER	WORD	Read Only	Holds number of cold start initialization occurrences. This variable is persistent.	
.WWARMSTARTCOUNTER	WORD	Read Only	Holds number of warm start initialization occurrences. This variable is persistent.	
.SYSTEMBITS	WORD	Read only	These are special bits useful for the application program. Bit number and details are provided as below.	
			<b>Bit</b>	<b>Details</b>
			0	Bit remains ON always.
			1	Bit is on for the first scan cycle. This bit can be used to call an initialization subroutine.
			2	Bit is ON in case of warm start initialization. It becomes ON in first scan only.
			3	Bit is ON in case of cold start initialization. It becomes ON in first scan only.
			4	Reserved
			5	Reserved
			6	Bit provides a clock pulse with ON OFF duration of 500 ms, when PLC is in RUN mode.
			7	Bit provides a clock pulse with ON OFF duration of 30 sec, when PLC is in RUN mode.
			8	Bit provides scan cycle clock.
9 - 15	Reserved			

## System variables...

Name of System Variable	Data Type	Access	Description		
<b>_SysvarCPU</b>					
.WSTATUS	WORD	Read only	Holds system status and the significance of individual bit is as explained below.		
			<b>Bit</b>	<b>Status</b>	<b>Significance</b>
			0	TRUE	CPU in RUN mode
				FALSE	CPU in STOP mode
			1	--	Reserved
			2	--	Reserved
			3	TRUE	This bit becomes TRUE, if I/O error occurs in following cases, <ul style="list-style-type: none"> <li>- If configured I/O extension unit is absent or removed after registration at power ON.</li> <li>- If configured I/O extension unit is inserted after power ON.</li> <li>- Hardware fault of extension unit</li> <li>- Configured I/O extension and present I/O extension unit is mismatched.</li> <li>- If non-configured or unsupported I/O extension unit is present in slot.</li> </ul>
				FALSE	This bit remains FALSE, if no I/O error observed in case, <ul style="list-style-type: none"> <li>- When no I/O extension is configured in slots.</li> <li>- When I/O extension is configured and present at power ON</li> </ul>
			4	TRUE	RTC Error: Cause of RTC error is the loss of RTC back-up. User should ensure super capacitor back-up to RTC circuit and set RTC again.
				FALSE	RTC value is valid as RTC back-up is healthy
			5	TRUE	Touch error is detected at PLC power ON.
				FALSE	No touch error is detected at PLC power ON.

System variables...

Name of System Variable	Data Type	Access	Description			
_SysvarCPU						
.WSTATUS	WORD	Read only	6	TRUE	One or more illuminated keys (K1 to K4) found pressed at power ON. It may indicate fault in illuminated key hardware section.	
				FALSE	No illuminated key/s found pressed at power ON.	
			7	TRUE	One or more function keys (F1 to F4) found pressed at power ON. It may indicate fault in illuminated key hardware section.	
				FALSE	No function key/s found pressed at power ON.	
			8 - 15	--	Reserved	
.BCPUSTOPCAUSE	BYTE	Read only	Indicates the reason for CPU to go in STOP mode. It is cleared when CPU goes to 'RUN' mode.			
			<b>Bit</b>	<b>Significance</b>	<b>Details</b>	<b>Corrective Action</b>
			0	CPU RUN	PLC in RUN mode	--
			1	Scan Error	Scan time of POU PLC_PRG exceeds Watchdog time set for Main_Task.	Find out cause of scan error (e.g. infinite loop) in application program and download a valid and
			2	User Stop	User initiated STOP mode command through programming software CoDeSys menu Debug. It is also indicated by RUN LED indication. Refer section ' <a href="#">LED Indications</a> ' for more details.	User should put CPU in RUN mode through programming software
			3	Memory Error	Invalid application program. It is also indicated by RUN LED indication.	Download a valid application program.
4	PFNMI Error	Low input power (< 18 VDC) to the controller Main unit. It is also indicated by RUN LED indication. In this case, controller doesn't communicate with programming software CoDeSys	Switch off the controller power and restore it again such that input power is > 18 VDC.			

## System variables...

Name of System Variable	Data Type	Access	Description
<b>_SysvarCPU</b>			
.BINITSTATUS	BYTE	Read only	<p>Holds the status of CPU initialization. This byte is updated whenever related action is executed.</p> <p><b>Hot Initialization</b> _SysvarCPU.BINITSTATUS holds 1, if system detects a power break for 20 to 200 ms. In this case controller functioning is normal as if there is no power disturbance.</p> <p><b>Warm Initialization</b> _SysvarCPU.BINITSTATUS holds 2 on healthy power ON, if system detects a power break for more than 200 ms. It results resetting of data, which is not retained. CoDeSys menu command Online → Reset warm causes warm initialization</p> <p><b>Cold Initialization/ application download</b> _SysvarCPU.BINITSTATUS holds 3,  <ul style="list-style-type: none"> <li>- If system detects any change in the application program. If a new application program is download is in progress or cold start is observed.</li> <li>- Retentive data is destroyed because of hardware fault.</li> <li>- CoDeSys menu command Online → Reset cold is executed.</li> </ul> </p>
.ATASKNAME	ARRAY [0..4] OF STRING(15)	Read Only	This variable holds task configuration available in CoDeSys application such as "MainTask", "VISU_TASK" etc.
.WCURSCANTIME	ARRAY [0..4] OF WORD	Read Only	Holds scan time of last scan (in ms) of POU PLC_PRG attached to Main_Task. The value is updated at the end of each scan. If current scan exceeds Watchdog time set, CPU is put in STOP mode by declaring 'scan error'.
.WMINSCANTIME		Read Only	Holds minimum scan time (in ms) in all previous PLC scans after power ON or warm or cold initialization. The value is updated at the end of each scan.
.WMAXSCANTIME		Read Only	Holds maximum scan time (in ms) in all previous PLC scans after power ON or warm or cold initialization with 1ms resolution.

System variables...

Name of System Variable	Data Type	Access	Description	
<b>_SysvarCPU</b>				
.W_REG_STATUS	WORD	Read only	Holds extension unit registration status as per the slots. The table below explains significance of bit depending upon hardware units and slot numbers.	
			<b>Bit</b>	<b>Details</b>
			0	Bit becomes TRUE, if CPU detects presence of Main unit
			1	Bit becomes TRUE, if CPU detects configured and fixed <b>COM</b> extension unit is identical.
				Bit remains FALSE, in case if CPU detects, <ul style="list-style-type: none"> <li>- Configured and fixed COM extension unit is mismatched.</li> <li>- Presence of unsupported COM extension unit.</li> <li>- COM extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed COM extension unit.</li> <li>- COM extension unit is configured but absent at power ON.</li> </ul>
			2, 3,4	Reserved
			5	Bit becomes TRUE, if CPU detects configured and fixed <b>IOE1</b> extension unit is identical.
				Bit remains FALSE, in case if CPU detects, <ul style="list-style-type: none"> <li>- Configured and fixed IOE1 extension unit is mismatched.</li> <li>- Presence of unsupported IOE1 extension unit.</li> <li>- IOE1 extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed IOE1 extension unit.</li> <li>- IOE1 extension unit is configured but absent at power ON.</li> </ul>
6	Bit becomes TRUE, if CPU detects configured and fixed <b>IOE2</b> extension unit is identical.			
	Bit remains FALSE, in case if CPU detects, <ul style="list-style-type: none"> <li>- Configured and fixed IOE2 extension unit is mismatched.</li> <li>- Presence of unsupported IOE2 extension unit.</li> <li>- IOE2 extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed IOE2 extension unit.</li> <li>- IOE2 extension unit is configured but absent at power ON.</li> </ul>			
7 to 15	Reserved			

## System variables...

Name of System Variable	Data Type	Access	Description														
_SysvarCPU																	
.W_IOERR	WORD	Read only	<p>Holds hardware units error status as per the slots. Probable cause for this error is</p> <ul style="list-style-type: none"> <li>- Configured extension unit is absent or removed after registration at power ON.</li> <li>- Hardware fault of extension unit is detected.</li> <li>- Configured and fixed extension unit is mismatched.</li> </ul> <p>It takes 3 sec time duration to detect such error. Once IO error is declared it will not be cleared even if hardware is restored. I/O error is declared only for the hardware unit which is registered during controller power ON. IO Error is also indicated by RUN LED indication.</p> <table border="1"> <thead> <tr> <th>Bit</th> <th>Details</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>Reserved</td> </tr> <tr> <td>1</td> <td> <p>Bit becomes TRUE, if CPU detects IO error for COM extension slot such as,</p> <ul style="list-style-type: none"> <li>- Configured and fixed COM extension unit is mismatched.</li> <li>- Presence of unsupported COM extension unit.</li> <li>- COM extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed COM extension unit.</li> <li>- COM extension unit is configured but absent at power ON.</li> </ul> <p>Bit remains FALSE, if configured and fixed COM extension unit is identical.</p> </td> </tr> <tr> <td>2, 3,4</td> <td>Reserved</td> </tr> <tr> <td>5</td> <td> <p>Bit becomes TRUE, if CPU detects IO error for IO extension slot IOE1 such as,</p> <ul style="list-style-type: none"> <li>- Configured and fixed IOE1 extension unit is mismatched.</li> <li>- Presence of unsupported IOE1 extension unit.</li> <li>- IOE1 extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed IOE1 extension unit.</li> <li>- IOE1 extension unit is configured but absent at power ON.</li> </ul> <p>Bit remains FALSE, if configured and fixed IOE1 extension unit is identical.</p> </td> </tr> <tr> <td>6</td> <td> <p>Bit becomes TRUE, if CPU detects IO error for IO extension slot IOE2 such as,</p> <ul style="list-style-type: none"> <li>- Configured and fixed IOE2 extension unit is mismatched.</li> <li>- Presence of unsupported IOE2 extension unit.</li> <li>- IOE2 extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed IOE2 extension unit.</li> <li>- IOE2 extension unit is configured but absent at power ON.</li> </ul> <p>Bit remains FALSE, if configured and fixed IOE2 extension unit is identical.</p> </td> </tr> <tr> <td>7 to 15</td> <td>Reserved</td> </tr> </tbody> </table>	Bit	Details	0	Reserved	1	<p>Bit becomes TRUE, if CPU detects IO error for COM extension slot such as,</p> <ul style="list-style-type: none"> <li>- Configured and fixed COM extension unit is mismatched.</li> <li>- Presence of unsupported COM extension unit.</li> <li>- COM extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed COM extension unit.</li> <li>- COM extension unit is configured but absent at power ON.</li> </ul> <p>Bit remains FALSE, if configured and fixed COM extension unit is identical.</p>	2, 3,4	Reserved	5	<p>Bit becomes TRUE, if CPU detects IO error for IO extension slot IOE1 such as,</p> <ul style="list-style-type: none"> <li>- Configured and fixed IOE1 extension unit is mismatched.</li> <li>- Presence of unsupported IOE1 extension unit.</li> <li>- IOE1 extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed IOE1 extension unit.</li> <li>- IOE1 extension unit is configured but absent at power ON.</li> </ul> <p>Bit remains FALSE, if configured and fixed IOE1 extension unit is identical.</p>	6	<p>Bit becomes TRUE, if CPU detects IO error for IO extension slot IOE2 such as,</p> <ul style="list-style-type: none"> <li>- Configured and fixed IOE2 extension unit is mismatched.</li> <li>- Presence of unsupported IOE2 extension unit.</li> <li>- IOE2 extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed IOE2 extension unit.</li> <li>- IOE2 extension unit is configured but absent at power ON.</li> </ul> <p>Bit remains FALSE, if configured and fixed IOE2 extension unit is identical.</p>	7 to 15	Reserved
Bit	Details																
0	Reserved																
1	<p>Bit becomes TRUE, if CPU detects IO error for COM extension slot such as,</p> <ul style="list-style-type: none"> <li>- Configured and fixed COM extension unit is mismatched.</li> <li>- Presence of unsupported COM extension unit.</li> <li>- COM extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed COM extension unit.</li> <li>- COM extension unit is configured but absent at power ON.</li> </ul> <p>Bit remains FALSE, if configured and fixed COM extension unit is identical.</p>																
2, 3,4	Reserved																
5	<p>Bit becomes TRUE, if CPU detects IO error for IO extension slot IOE1 such as,</p> <ul style="list-style-type: none"> <li>- Configured and fixed IOE1 extension unit is mismatched.</li> <li>- Presence of unsupported IOE1 extension unit.</li> <li>- IOE1 extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed IOE1 extension unit.</li> <li>- IOE1 extension unit is configured but absent at power ON.</li> </ul> <p>Bit remains FALSE, if configured and fixed IOE1 extension unit is identical.</p>																
6	<p>Bit becomes TRUE, if CPU detects IO error for IO extension slot IOE2 such as,</p> <ul style="list-style-type: none"> <li>- Configured and fixed IOE2 extension unit is mismatched.</li> <li>- Presence of unsupported IOE2 extension unit.</li> <li>- IOE2 extension unit is present at power ON but not configured in application.</li> <li>- Hot plugin, hot plug out of Configured and fixed IOE2 extension unit.</li> <li>- IOE2 extension unit is configured but absent at power ON.</li> </ul> <p>Bit remains FALSE, if configured and fixed IOE2 extension unit is identical.</p>																
7 to 15	Reserved																

## System variables...

Name of System Variable	Data Type	Access	Description
<b>_SysvarCPU</b>			
.AMODULEORDERINGCODE	ARRAY [0..15] OF STRING	Read Only	This array holds ordering code of hardware units detected. _SysvarCPU.AMODULEORDERINGCODE[0]:Ordering code of Main unit _SysvarCPU.AMODULEORDERINGCODE[1]:Ordering code of COM Extension unit fixed in COM slot _SysvarCPU.AMODULEORDERINGCODE[2]:Reserved _SysvarCPU.AMODULEORDERINGCODE[3]:Reserved _SysvarCPU.AMODULEORDERINGCODE[4]:Reserved _SysvarCPU.AMODULEORDERINGCODE[5]:Ordering code of IO Extension unit fixed in IOE1 slot _SysvarCPU.AMODULEORDERINGCODE[6]:Ordering code of IO Extension unit fixed in IOE2 slot _SysvarCPU.AMODULEORDERINGCODE[7]to _AMODULEORDERINGCODE[15]: Reserved
<b>_SysvarDiskMemory</b>			
.DWTOTALSIZEKB	DWORD	Read only	This variable holds Q-Flash total memory size of connected device
.DWFREESIZEKB		Read only	This variable holds Q-Flash free memory size of connected device
.DWAPPSIZEKB		Read only	This variable holds application code size in Kbytes.
.DWAPPOBJECTDATASIZEKB		Read only	This variable holds object data files size in Kbytes.
.DWSOURCECODESIZEKB		Read only	This variable holds source code size in Kbytes.
<b>_SysvarETH</b>			
.IPADR	ARRAY [0..3] OF BYTE	Read write	This variable is used to set octets of IP address for connected device. Default IP address : 192.168.015.001
.SUBNETMASK		Read write	This variable is used to set subnet mask for connected device. Default Subnet mask : 255.255.255.000
.GATEWAYADR		Read write	This variable is used to set gateway address for connected device. Default Gateway Address : 192.168.015.253
.MACID		Read write	This variable is used to monitor and set MAC ID of connected device.

## System variables...

Name of System Variable	Data Type	Access	Description	
<b>_SysvarHMI</b>				
.BACKLITTIMEOUT	BYTE	Read write	Defines LCD backlit timeout in minutes. Default value is 5 minutes User can change value either between 1 to 99 or 0. If timeout set is 0, LCD backlit is on permanently.	
.LCDBRIGHTNESS	BYTE	Read write	Display brightness can be set from 0 to 100%. Default setting is 50 %. i.e. minimum brightness.	
.BUZZERVOLUME	BYTE	Read write	This variable is used for setting buzzer volume 0:Short (Default), 1:Long, 2:OFF	
.BUZZERPITCH	BYTE	Read write	This variable is used for setting buzzer pitch value from 1 to 5. Default value is 3.	
.BUZZERONOPTION	BYTE	Read write	This variable sets buzzer ON options as 0: Only touch – Buzzer sound will be ON only for touch press. Keys press will not make buzzer ON. 1: Only keys – Buzzer sound will be ON only for key press. Touch press will not make buzzer ON. 2 (Default) : Touch & key– Buzzer sound will be ON for touch input as well as key press..	
.WKEYSSIMULATED	WORD	Read write	This variable is used to simulate the function keys and illuminated keys through application program. User can modify status of key to ON/OFF through application program without actually pressing it. Refer <i>SysvarHMI</i> .WKEYSTATUS description for bit to HMI key relation.	
.WIKEYLEDGREEN	WORD	Read only	Variable holds status of green LEDs provided in illuminated keys. Respective bit is TRUE when green LED glows and it becomes OFF when LED is off.	
			<b>Bit</b>	<b>Green LED</b>
			0	K1
			1	K2
			2	K3
			3	K4
4 to 15	Reserved			
.WIKEYLEDRED	WORD	Read only	Variable holds status of red LEDs provided in illuminated keys. Respective bit is TRUE when red LED glows and it becomes OFF when LED is off.	
			<b>Bit</b>	<b>Red LED</b>
			0	K1
			1	K2
			2	K3
			3	K4
4 to 15	Reserved			

Name of System Variable	Data Type	Access	Description	
<b>_SysvarHMI</b>				
.WKEYSTATUS	WORD	Read only	This variable holds status of function keys. Bit becomes TRUE is respective key is pressed. It becomes FALSE if key is not pressed or key is released. Function key status is updated in every input scan.	
			<b>Bit</b>	<b>Function Key</b>
			0	F1
			1	F2
			2	F3
			3	F4
4 to 15	Reserved			
.WCALIBRATEDTOUCHX	WORD	Read only	This variable holds X co-ordinates of calibrated touch	
.WCALIBRATEDTOUCHY	WORD	Read only	This variable holds Y co-ordinates of calibrated touch	
.WIKEYSTATUS	WORD	Read only	This variable holds status of illuminated keys. Bit becomes TRUE is respective illuminated key is pressed. It becomes FALSE if key is not pressed or key is released. Illuminated key status is updated in every input scan.	
			<b>Bit</b>	<b>Illuminated Key</b>
			0	K1
			1	K2
			2	K3
			3	K4
4 to 15	Reserved			

**NOTE**

GOC43 front panel provided 4 keys with dual LEDs (Green and Red) behind it. When both LEDs glow, key is illuminated with yellow coloured light.

## System variables...

Name of System Variable	Data Type	Access	Description
<b>_SysvarMemPtr</b>			
.ASEGMENTPTR	ARRAY [0..5] OF DWORD	Read only	Holds start address of various memory blocks – _SysvarMemPtr.ASEGMENTPTR[ 0 ]: Start address of input memory _SysvarMemPtr.ASEGMENTPTR[ 1 ]: Start address of output memory _SysvarMemPtr.ASEGMENTPTR[ 2 ]: Start address of marker memory _SysvarMemPtr.ASEGMENTPTR[ 3 ]: Start address of data memory _SysvarMemPtr.ASEGMENTPTR[ 4 ]: Reserved _SysvarMemPtr.ASEGMENTPTR[ 5 ]: Start address of LCD data buffer
.ASEGMENTLEN	ARRAY [0..5] OF WORD	Read only	Holds size of memory blocks – _SysvarMemPtr.ASEGMENTLEN[ 0 ]: Size of input memory _SysvarMemPtr.ASEGMENTLEN[ 1 ]: Size of output memory _SysvarMemPtr.ASEGMENTLEN[ 2 ]: Size of marker memory _SysvarMemPtr.ASEGMENTLEN[ 3 ]: Size of data memory _SysvarMemPtr.ASEGMENTLEN[ 4 ]: Reserved _SysvarMemPtr.ASEGMENTLEN[ 5 ]: Size of LCD data buffer
.ADDRXPOT1	DWORD	Read only	This variable holds start address of receive buffer of COM slot.
.ADRTXPOT1	DWORD	Read only	This variable holds start address of transmit buffer of COM slot.
<b>_SysvarRTC</b>			
.BRTCINVALID	BYTE	Read only	RTC is backed up by super capacitor and back up time is 2 weeks nominal. This bit is TRUE if RTC is corrupted due to loss of back up due to any reason. RTC is then initialized to date of January 1, 1970 and time of 00H:00M:00S:00MS. In such case user has to ensure that super capacitor back up is restored and set proper value of RTC again. If user wants to use RTC data in application, programmer should consider this bit to check validity of RTC and inform user to take necessary action.
.BREADSECS	BYTE	Read only	Holds current "Seconds" value of RTC
.BREADMINS	BYTE	Read only	Holds current "Minutes" value of RTC
.BREADHRS	BYTE	Read only	Holds current "Hours" value of RTC
.BREADDATE	BYTE	Read only	Holds current "Date" value of RTC
.BREADMONTH	BYTE	Read only	Holds current "Month" value of RTC
.BREADYEARL	BYTE	Read only	Holds current "Year" value (lower byte)
.BREADYEARH	BYTE	Read only	Holds current "Year" value (higher byte)

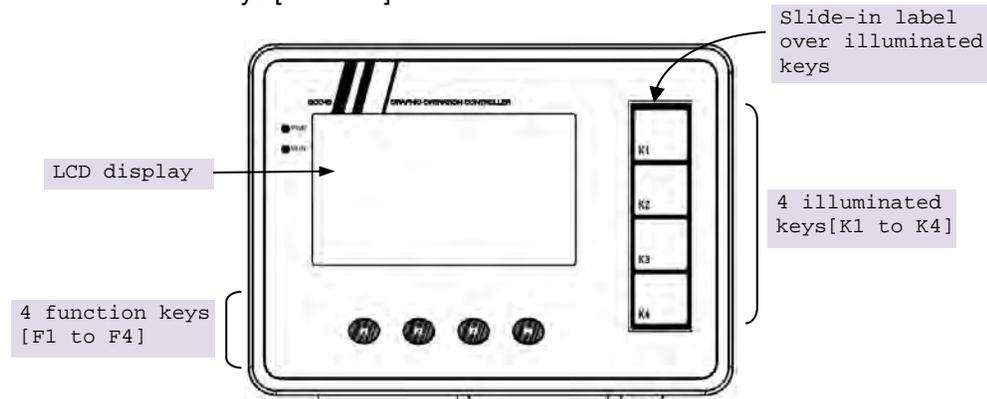
System variables...

Name of System Variable	Data Type	Access	Description	
<b>_SysvarSDCard</b>				
.BUNMOUNT	BOOL	Read only	On rising edge of this variable SD card gets unmount from tool.	
.BCARDREADY	BOOL	Read only	This bit provides card healthy status.	
.BCARDFULL	BOOL	Read only	This bit becomes TRUE if SD card memory is 90% full.	
.BCARDSTATUS	BYTE	Read only	Holds bitwise SD card status information.	
			<b>Bit</b>	<b>Details</b>
			0	SD card detected. This bit is TRUE, when microSD card is detected.
			1	Card mount / unmount status This bit becomes TRUE, when microSD card is mounted successfully. This bit becomes FALSE, when microSD card is removed without unmount.
			2	<b>Invalid format</b> This bit becomes TRUE, when format of microSD card is unknown. (other than FAT32 file system). This bit remains FALSE, inserted microSD card is formatted with FAT32 file system.
			3 to 6	Not supported
			7	<b>SD card is 80% full</b> This bit is TRUE, when microSD card memory is 80% full. This bit can be used in application program to generate prior intimation for operator before card is 100% full.
.WSIZE	WORD	Read only	Holds microSD card memory size in Mbytes. For e.g. for 4GB card, it displays 4096.	
.BFREESIZE	BYTE	Read only	Holds percentages (%) of free memory on microSD card.	
<b>_SysvarVersionInfo</b>				
.SRTSVERSION	STRING	Read only	String holds CPU firmware version.	
.SHWVERSION	STRING	Read only	String holds CPU hardware version.	

## 15 HMI Function

GOC43 provides built-in HMI functionality. Front panel consists of 3 components.

- 4.3" 480 x 272 pixels, TFT, 64K color, Touch graphics LCD
- 4 Function keys [F1 to F4].
- 4 Illuminated keys [K1 to K4].



GOC43 offers enhanced HMI features.

There are 4 Function keys as F1 to F4 provided at bottom side of display. Function key provides default system functionality and user can provide functionality such as momentary, toggle, etc. by developing suitable application program.

There are 4 Illuminated keys (K1 to K4) provided at right side of display. Each illuminated key consists of a key with dual color (red, green) LEDs. Dual color LEDs offer tri-color effect with colors as red, green and yellow (red + green). Keys can be configured for operation like momentary, toggle, etc. by developing suitable application program. LEDs can be switched on/off through application program.

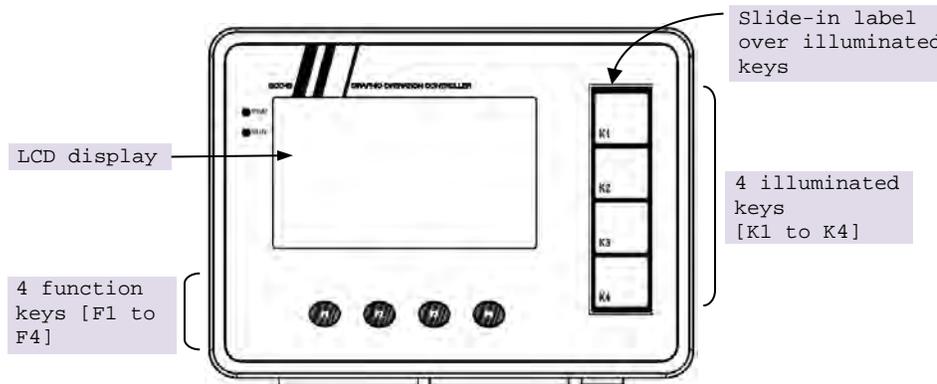
Slide-in label is inserted over illuminated keys. Unit is dispatched with default label with key nomenclature as K1 to K4. Label can be designed and printed by customers especially OEMs. Label combined with illuminated keys helps in customizing controller to suit application.

## 15.1 Highlighting Features

HMI Function	
Built-in LCD	<ul style="list-style-type: none"> <li>▪ 4.3" Touch graphics LCD, 480 x 272 pixels, 64K color, View size: 95.04 x 53.86 mm</li> <li>▪ 4 function keys (F1 to F4)</li> <li>▪ 4 illuminated keys (K1 to K4) with dual color (Green, Red) LEDs</li> </ul>
User Defined LCD Screens	<ul style="list-style-type: none"> <li>▪ 5 fonts (Default, Headline, Large Headline, Title, Annotation). Standard Windows® fonts supported.</li> <li>▪ Monitor/ modify PLC data with all supported data types and formats.</li> <li>▪ Alpha-numeric data entry by Embedded keypad, Numpad or Extended Numpad</li> <li>▪ Direct access of PLC variable with symbolic name.</li> </ul>
Visualization Elements	<ul style="list-style-type: none"> <li>▪ <b>Basic:</b> Rectangle, Round rectangle, Ellipse, Line, Polygon, Polyline, Pie, Image, Frame.</li> <li>▪ <b>Common controls:</b> Label, Combo box integer, Combo box array, Tab control, Button, Group box, Table, Text field, Scrollbar, Slider, Spin Control, Invisible input, Progress bar, Checkbox, Radio button</li> <li>▪ <b>Measurement controls:</b> Bar display, Meter 90°, Meter 180°, Meter, Potentiometer, Histogram.</li> <li>▪ <b>Special controls:</b> Waiting symbol flower, Cartesian XY Chart</li> <li>▪ <b>Date/time controls:</b> Analog clock, Date picker</li> <li>▪ <b>Lamps/switches/bitmaps:</b> Image switcher, Lamps and switches</li> <li>▪ <b>Symbols:</b> Arrows, Symbols, Icons</li> </ul>
Function Keys	<ul style="list-style-type: none"> <li>▪ 4 keys F1 to F4</li> <li>▪ Quick access to IO status monitor (F1 key) and system menu (F2 key)</li> </ul>
Illuminated Keys	<ul style="list-style-type: none"> <li>▪ 4 Illuminated keys i.e. keys with dual color bright LEDs</li> <li>▪ LED control Red/Green/Yellow</li> </ul>
Built-in Status and Diagnostics	<ul style="list-style-type: none"> <li>▪ Monitor all IOs on one display screen.</li> <li>▪ System Menu for                             <ul style="list-style-type: none"> <li>- Monitoring system status</li> <li>- System diagnostics: CPU, IO and Ethernet</li> <li>- System settings: RTC, IP settings, display, buzzer</li> <li>- Touch calibration and check</li> <li>- Keys and LEDs check</li> </ul> </li> </ul>

## 15.2 Keys and LEDs

GOC43 provides 4 function keys (F1 to F4) located at bottom side of display and 4 illuminated keys (K1 to K4). located on right side of display as shown below.

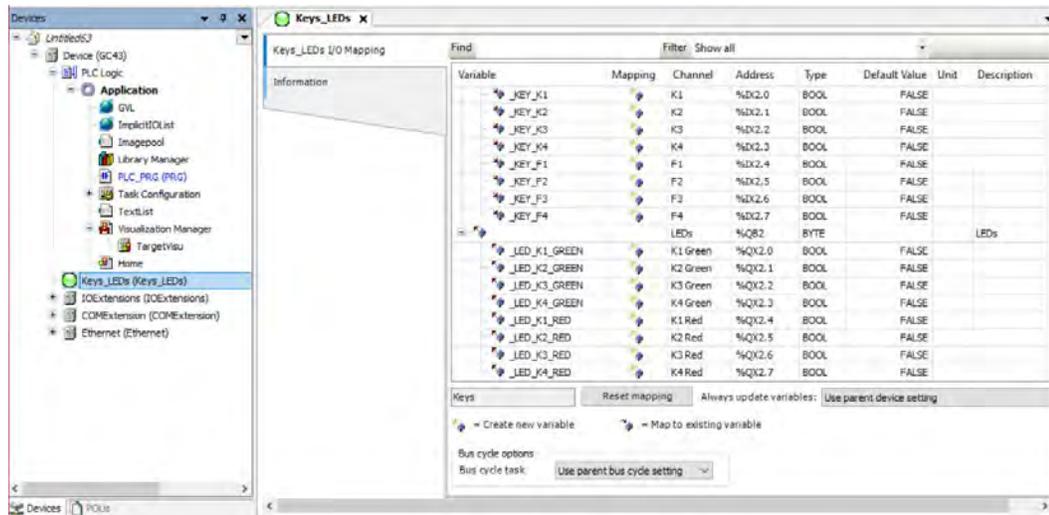


Out of 8 keys, two function keys F1 and F2 has default functionality assigned to them as explained in section 'Function keys (F1 to F4)', remaining keys can be used for other application specific functionality.

### 15.2.1 Function keys (F1 to F4)

Status of function keys is available in input image at address %IB2.

In programming software CoDeSys V3.5, click on Devices (GC43) → Keys\_LEDs→tab I/O Mapping to view status of all the keys as shown below.



The table below provides functional details of function keys F1 to F4.

Address	Function key	Description
%IX2.4	F1	Long press to switch to IO Monitor screen on display.
%IX2.5	F2	Long press to switch to system menu screen on display
%IX2.6	F3	No default functions. User can develop suitable program and assign actions like momentary, toggle etc as per application requirements.
%IX2.7	F4	

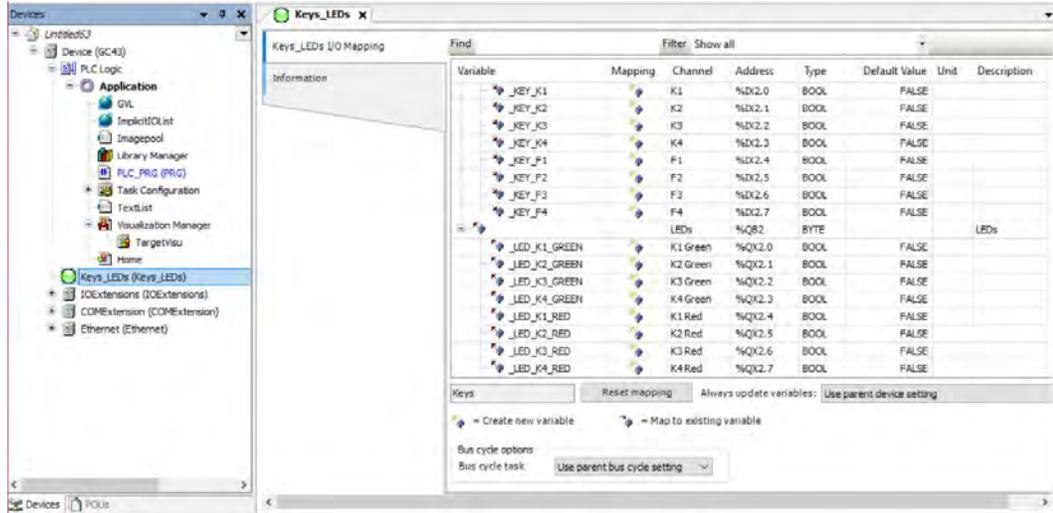
**NOTE**

Status of function keys (F1 to K4) is also updated in system variable '\_SysvarHMI.WKEYSTATUS'. Each key is assigned to a specific bit in this variable.

**15.2.2 Illuminated keys (K1 to K4)**

Status of illuminated keys is available in input image at address **%IB2**.

In programming software CoDeSys V3.5, click on Devices (GC43) → Keys\_LEDs→tab I/O Mapping to view status of all the keys as shown below.



The table below provides functional details of illuminated keys K1 to K4.

Address	Illuminated key	Description
%IX2.0	K1	No default functions. User can develop suitable program and assign actions like momentary, toggle, etc as per application requirements.
%IX2.1	K2	
%IX2.2	K3	
%IX2.3	K4	

In every input scan, key status is read and updated to system variable and input image. LEDs in illuminated keys can be turned on/off using output address **%QB2** as below.

Address	LED	Description
%QX2.0	K1 GREEN LED	0 – LED off. 1 – LED on
%QX2.1	K2 GREEN LED	
%QX2.2	K3 GREEN LED	
%QX2.3	K4 GREEN LED	
%QX2.4-	K1 RED LED	
%QX2.5	K2 RED LED	
%QX2.6	K3 RED LED	
%QX2.7-	K4 RED LED	

In every output scan, LED illuminated is turned on/off as per output image **%QB2**.

**NOTE**

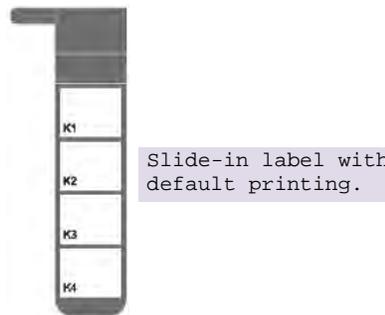
Status of illuminated keys (K1 to K4) are also updated in system variable '\_SysvarHMI.WIKEYSTATUS'. Each key is assigned to a specific bit in this variable.

Status of LEDs in illuminated keys (K1 to K4) is updated in system variables '\_SysvarHMI.WIKEYLEDGREEN' and '\_SysvarHMI.WIKEYLEDGRE'.

Refer section '[System variables](#)' for more details.

**15.2.3 Slide-in Label**

Main unit is dispatched with default slide-in label with key nomenclature as K1 to K4. Label can be designed and printed by customers especially OEMs as per the design template provided by Mitsubishi Electric India. Label combined with illuminated keys helps in customizing controller to suit application. It can be used as push buttons and lamps and alarm annunciation.



Slide-in label can be inserted from backside of controller front surface when unit is not mounted. Insertion slit is located at left top on the backside of front panel.

Refer section [Main Unit Installation](#) to know how to insert and remove slide-in label.

**Guidelines for customizing slide-in label**

1. Use **14137C02V3\_I-KEY SLIDE LABEL GOC43.cdr** file for dimensional details and sample label design.
2. Use material PVC with thickness 150 microns with glossy/mat finish.
  - a. If failing to do so, may reduce pressing experience for individual key as well as disturbs smooth insertion of slide in label via insertion slit.
3. Process should be screen printing rather than digital printing which provides better quality and repeatability.
4. Printing should be carried out on the back side of slide-in label.
  - a. Ensure that part excluding illuminated key parts (4 nos.) is completely opaque.
  - b. User can get letters or any objects in white colour on opaque part of the slide-in label
5. LED light can be transmitted through rectangular illuminated key part. For the same, ensure that required portion of label should be translucent white.
  - a. Translucent effect is mandatory to ensure uniform illumination.
  - b. Illuminated key part should not be transparent completely as it will show key part with cuts on it.

### 15.3 Visualization screens

For the configuration and development of screens and design of user interface, CoDeSys 3.5 project provides visualization editor.

In CoDeSys project, *Application* → *Visualization Manager* and *TargetVisu* contains various setting related to HMI.

#### **NOTE**

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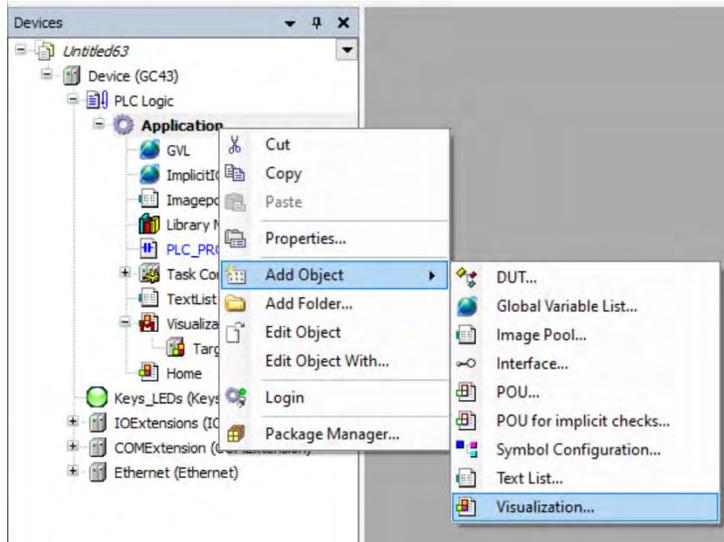
Do not make changes to default settings of Visualization Manger and TargetVisu after creating project with GOC43 template.

Change in default settings may lead to unpredictable behavior.

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By default, blank screen 'Home' gets added after project creation.

Additional HMI screens can be added by right click on 'Application' node and select 'Add Object' → Visualization.



#### **NOTE**

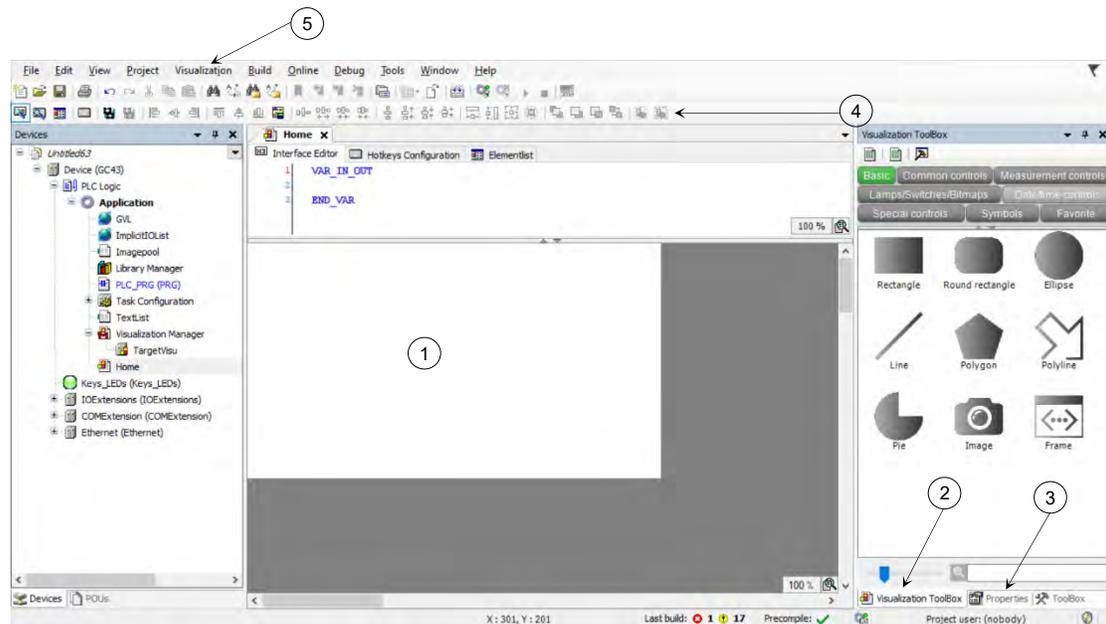
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Maximum 64 visualization screens can be added in GOC43 project.

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### 15.3.1 Visualization Editor

To edit HMI screen design, Click on *Visualization* screen, this opens visualization editor as shown below

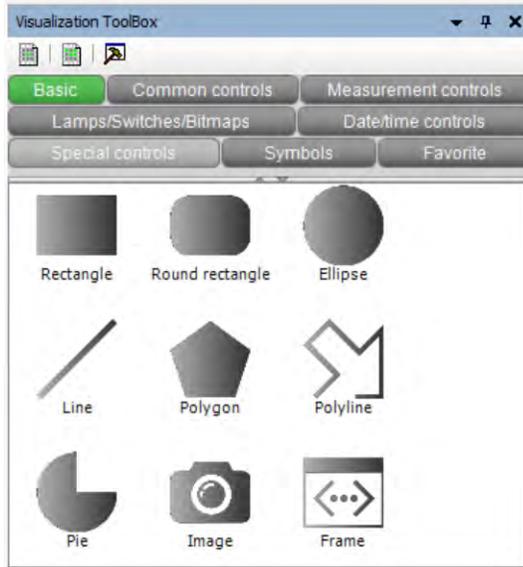


Sr. No.	Parameter	Description
1	Working area	Screen design area. White square shows display boundaries. Anything placed out of white color area is not displayed on LCD.
2	Visualization Toolbox	Contains various visualization elements which can be utilized to design HMI screen as per requirement. Elements are grouped as per the type. Section 'Visualization elements' contains list of visualization elements in all the groups.
3	Properties	Tab shows properties of visualization element on screen. Click on visualization element to view object properties.
4	Visualization Toolbar	Contains different commands useful for editing, alignment, spacing, size of visualization elements. Refer CoDeSys help for more details.
5	Visualization Menu	Visualization menu on Menu bar provides various commands useful for editing screen design. Refer CoDeSys help for more details.

### 15.3.2 Visualization elements

For easy access, visualization elements in toolbox are grouped in categories such as 'Basic', 'Common controls', 'Measurement controls', 'Lamps/Switches/Bitmaps', 'Special controls', 'Date/time controls', 'Symbols' etc.

Below image provides visualization toolbox overview in CoDeSys application and table provides list of supported visualization categories/ groups.



Visualization Categories
1. Basic
2. Common controls
3. Measurement controls
4. Lamps/Switches/Bitmaps
5. Special controls
6. Date/time controls
7. Symbols

#### **NOTE**

User can utilize custom category 'Favorite' for frequently used visualization elements. To add element in favorite category, right click on element in toolbox and select 'Add item to category favorite' from context menu.

The table below provides information about each visualization category along with elements supported in it.

Name of element	Symbol	Description
<b>Basic</b>		
Rectangle		These elements can be used to display data by linking with application variables. User can set background color as per linked variable state. Also, user can convert element type within Rectangle, Round rectangle and Ellipse, only by changing 'Element type' property.
Round rectangle		
Ellipse		
Line		This element draws a single line. User can animate line object by linking with application variables.
Polygon		
Polyline		
Pie		This element draws a pie of any angle by referring start (begin) and end angles.
Image		This element adds an image to the visualization. The displayed image is managed in the image pool and referenced
Frame		This element allows user to display one or more already existing visualizations. The display area of the referenced visualization then adapts itself to the frame size.
<b>Common controls</b>		
Label		This element is used to label the visualizations.
Combo box integer		This element shows values as a drop-down list. When the user clicks on an entry, the ID of the entry is written to an integer variable. The entries in the drop-down list can be from a list and contain images from an image pool.
Combo box array		This element shows values of an array as a drop-down list. When the visualization user clicks an entry, the array index of the entry is written to an integer variable.
Tab control		This element displays selected visualizations in tabs. The tabs can be used by means of the tab header without any input configuration. A visualization user can switch between visualizations by clicking the tab header.
Button		This element triggers an action, such as setting a variable.

Visualization elements continues...

Common controls		
Group box		This element provides visual grouping of visualization elements.
Table		This element displays data that can be represented as an array in a table. Therefore, the data type of the visualizing variable can be 1) a one-dimensional array, 2) a maximum two-dimensional array, 3) an array of an array, 4) an array of structures, or 5) an array of a function block.
Text field		This element can be used for, 1) Static output of text, 2) Showing a tooltip, 3) Dynamic output of text, 4) Input of text
Scrollbar		This element sets the value of a variable, depending on the position of the scrollbar.
Slider		This element adjusts the value of a variable, depending on the position of the slider within the slider bar. User can define the value range of the slider bar by means of the scale start and scale end.
SpinControl		This element increments or decrements the value of a variable in defined intervals.
Invisible input		This element is displayed in the editor with a dashed line and is not visible in online mode. User can define the behavior of the element using application variable or using <i>Input configuration</i> element property.
Progress bar		This element represents the value of a variable as a progress bar.
Checkbox		This element is used for setting and resetting a Boolean variable. The set state is represented by a check mark.
Radio button		This element provides a field with any number of options.
Measurement controls		
Bar display		This element displays the value of a variable.
Meter 90°		This element displays the value of a variable. The needle is positioned according to the value of the assigned variables.

Visualization elements continues...

Measurement controls		
Meter 180°		This element displays the value of a variable. The meter is positioned according to the value of the assigned variables on the scale.
Meter		This element displays the value of a variable. The needle is positioned according to the value of the assigned variables.
potentiometer		This element displays the value of a variable as a setting on the potentiometer. User can modify the value by dragging the pointer to another position.
Histogram		This element displays the data of a one-dimensional array as a histogram. User can assign specific colors for certain value ranges.
Lamps/Switches/Bitmaps		
Image switcher		This element displays one of three referenced images. Mouse actions can change the displayed image. The images can be defined in the <i>Image settings</i> element properties.
Lamp		This element shows the value of a variable, and the element is displayed as illumination.
Dip switch		This element assigns a value to a Boolean variable. The switch position "ON" assigns value TRUE to the variable, and the switch position "OFF" assigns the value FALSE to the variable.
Power switch		User can change the switch position using mouse actions.
Push switch		
Push switch LED		
Rocker switch		
Rotary switch		

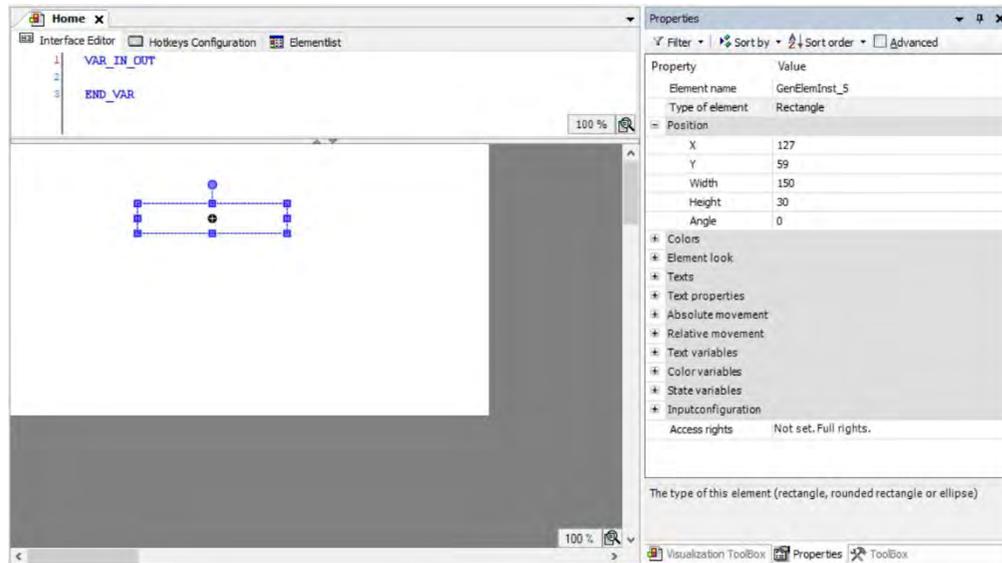
Visualization elements continues...

Special controls		
Waiting symbol flower		This element indicates that the system is busy or waiting for data.
Cartesian XY Chart		This element displays the curve of array values graphically as a line or bar chart in the Cartesian coordinate system. The chart can display multiple curves at one time.
Date/time controls		
Analog clock		This element is a clock that displays the current time of day. The clock can also display any time.
Date picker		This element is a calendar that displays the current date. User can, <ul style="list-style-type: none"> <li>- Click on tag to select date which can be saved to a variable.</li> <li>- customize the time interval which is displayed by calendar.</li> <li>- Click on calendar head to change the year.</li> <li>- Click on arrow in calendar head to change the month.</li> </ul>
Symbols		
Symbols		Number of arrows and other symbols are provided

### 15.3.3 Visualization element properties

Appearance and runtime behavior of visualization element can be changed with help of object properties.

To view properties of visualization element, click on element in working area. Element properties will be displayed as shown below.



Depending on visualization element type, properties of element will be displayed in properties tab.

Refer CoDeSys help for more details on properties of visualization elements.

### 15.3.4 Performance of HMI function

#### Number of objects on a visualization screen

Visualization editor does not restrict on number of visualization elements on a screen, however for optimum performance of HMI function and overall product functioning, it is advised to use information mentioned below to calculate number of objects on a screen.

Use factor 'Visualization Screen Weightage' to judge impact of HMI function on overall performance. Visualization screen weightage is addition of individual weightages of all visualization elements on a screen.

For optimum performance, visualization screen weightage should not exceed 32 for any given screen.

Table below mentions visualization elements and their weightage on visualization screen.

Sr. No.	Visualization elements	Weightage
<b>Basic</b>		
1	Rectangle, Rounded rectangle, Ellipse, Line	1
2	Polygon, Polyline, Pie	2
3	Image, frame	8
<b>Common controls</b>		
5	Label	1
6	Combo box integer, Combo box array	2
7	Tab control	4
8	group box	4
9	Table	16
10	Text field	4
11	Scrollbar	8
12	Slider	8
13	Spin control	4
14	Invisible input	4
15	Progress bar	8
16	Checkbox	2
17	Radio button	2
<b>Measurements controls</b>		
18	Bar display, meter 90, meter 180, meter, Potentiometer,	4
19	Histogram	16
<b>Lamps/switches/Bitmaps</b>		
20	Image switcher, Lamp, Dip switch, Power switch, Push switch, Push switch LED, Rocker switch, Rotary switch	4
<b>Date/time controls</b>		
21	Analog clock, Date picker	4
<b>Special controls</b>		

22	Wait symbol	16
23	Cartesian XY chart	16
<b>Symbols</b>		
24	All symbols	4

HMI design with higher visualization screen weightage may impact performance of HMI function which may lead to slower screen updation, delay in screen changeover, delayed start after power on and higher touch sensing time.

## 16 SD Card

GOC43 is equipped with micro SD card slot. microSD card slot is located on the back side of Main unit. Slot is covered by door marked as MEMORY CARD. Below are the specifications of SD cards which can be used with GOC43.

Specification	Description
Type	Micro SD
SD Card Standard	SDHC
Speed Class Supported	Class 4 (4MB/S), Class 10 (10MB/S)
Supported Memory Capacity	4GB to 32GB
File System	FAT32
SD card Dimensions	11 x 15 x 1.0 mm
Recommendations	Transcend, Scandisk, Samsung

Refer section [microSD card Installation](#) for the procedure of insertion or removal of SD card from the slot.

### NOTE

- For optimum performance, make sure that SD card is not more than 80% full. Regularly check free space on SD card to avoid data loss. Make sure that entire SD card memory is available for usage and no other unnecessary files are present on the card.
- In power on condition, do not remove the microSD card before un-mounting SD card. Accidental removal of SD card may lead to corruption of files. Refer section '[System Menu](#)' for un-mounting procedure.
- In few situations, after accessing SD card from PC, card may take few minutes time for mounting after first insertion.
- Though GOC43 should support all micro SD cards with specifications mentioned in table above, it is observed that few SD cards are not functioning properly. Use SD cards only with recommended brands and specifications

In GOC43, SD card can be used for program backup and restore function

System menu button 'SD card' provides access to the operations related to SD card and status information of SD card.

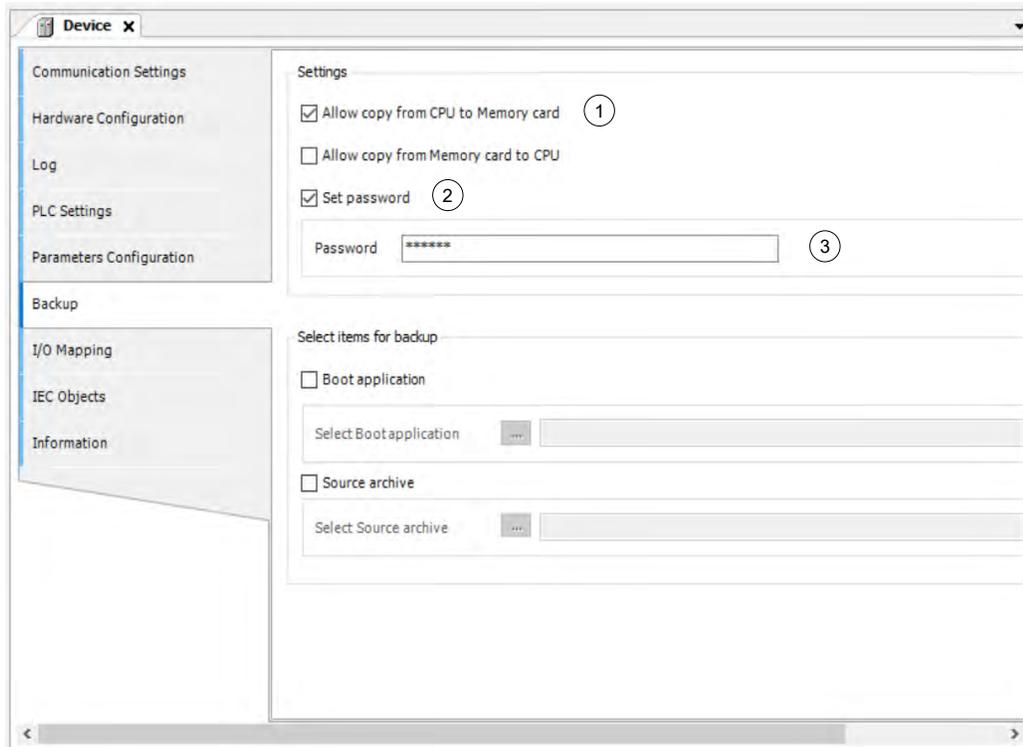
Detailed diagnostic information of related to SD card can be obtained from system variable '[SysvarSDCard](#)'.

## 16.1 Backup application program and source code

"Backup" function allows saving application program and / or source code from CPU to SD card.

### 16.1.1 Enabling backup function and setting password

To use backup function, setting 'Allow copy from CPU to Memory card' should be enabled in the device setting. Also, password can be set in application program to allow backup / restore operations.



Sr. No.	Settings	Description
1	Allow copy from CPU to Memory card	Select to allow copy application and /or source code from CPU to Memory Card'. If disabled, backup function will not be allowed from device.
2	Set password	If selected, backup /restore will be allowed only after entering valid password.
3	Password	User can set 6 digits numeric security password to project backup.

### 16.1.2 Executing backup

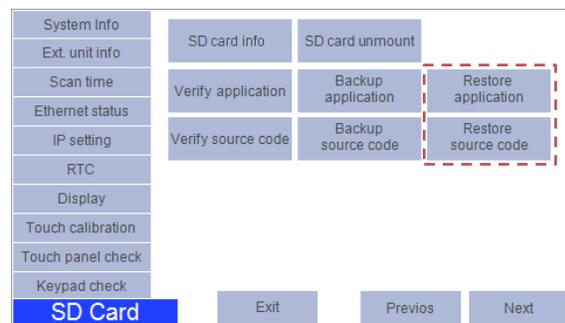
To execute backup operation, follow sequence mentioned below.

This section explains application program backup process only. Follow the same procedure for source code backup by selecting 'Backup source code' option in the sequence.

1. Insert SD card in SD card slot.  
Ensure card is formatted with FAT32 and having enough free memory (at least 20%).
2. Enter 'System menu'  
Press F2 key on device for 3 sec duration to enter into System Menu.
3. Navigate to 'SD Card' menu as shown.

Open 'SD card info' and confirm SD card is ready.

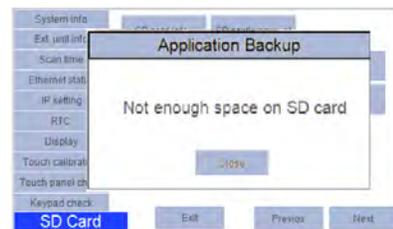
Touch on 'Backup application' or 'Backup source code' button to start copy operation.



4. If application backup is not enabled in the application program running on device, adjacent message is displayed.  
Application or source code backup is not possible in this case and backup process is aborted.



5. If free size on SD card is not sufficient to copy application program, then device will block backup process with error message as shown below.  
Make enough (at least 20%) free space on SD card and try again.



6. Device will check if password is set for application backup / restore.  
If password is set, then message will be displayed for user to enter the password.  
Enter valid 6 digits numeric password to proceed with backup.



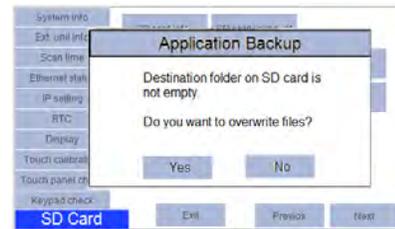
#### **NOTE**

During backup action, GOC compares password entered by user with password in application program stored on the device and allows backup only if password matches

- If SD card already contains application backup, then warning message is displayed as shown.

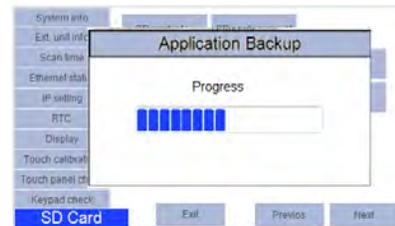
Selecting 'No' will abort backup operation.

Selecting 'Yes' will overwrite application program files on SD card.



- Once backup process is started, progress of file copying is displayed as shown below

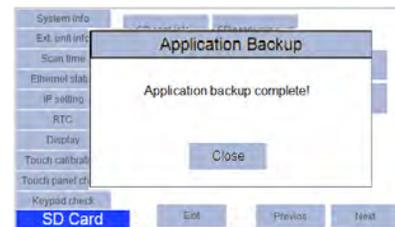
Wait till CPU copies files to SD card.



- Once application backup is completed successfully, message is displayed as shown.

Touch on 'Close' button to complete the process.

You can unmount SD card and either copy files on SD card to PC or use this SD card to restore application to another GOC43.



- During application backup, if backup process gets failed due to any reason, then error message is displayed.

In this case, it is recommended to format SD card before retrying backup process again.

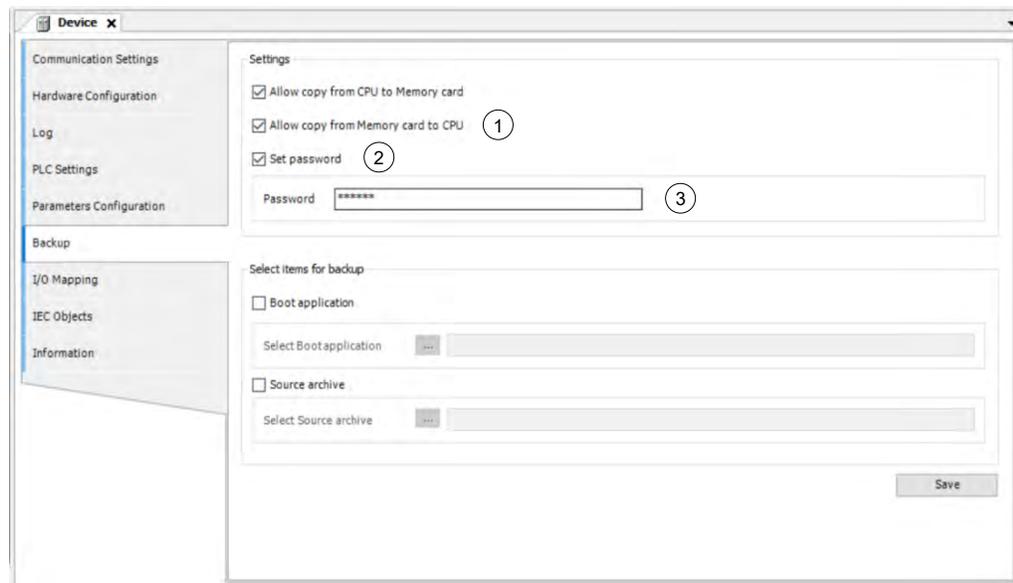


## 16.2 Restore application program and source code

"Restore" function allows copying the application program and source code from SD card to CPU.

### 16.2.1 Enabling restore function on device and setting Password

To use restore function, setting 'Allow copy from Memory card to CPU' should be enabled in device setting. Also, password can be set in application program for backup / restore operations.



Sr. No.	Settings	Description
1	Allow copy from Memory card to CPU	Select to allow copy application and /or source code copy from Memory Card to CPU. If disabled restore function will be locked from device.
2	Set password	If selected, backup/restore will be allowed only after entering valid password.
3	Password	User can set 6 digits numeric security password to project backup.

### 16.2.2 Copying application program and / or source code to SD card

Let's first understand how to make SD card ready for restore, that means how to copy application and source code from PC to SD card. Once copied to SD card, application program and / or source can be copied to multiple GOC43 devices using restore function.

#### Method 1: Using 'Backup' tab in device properties

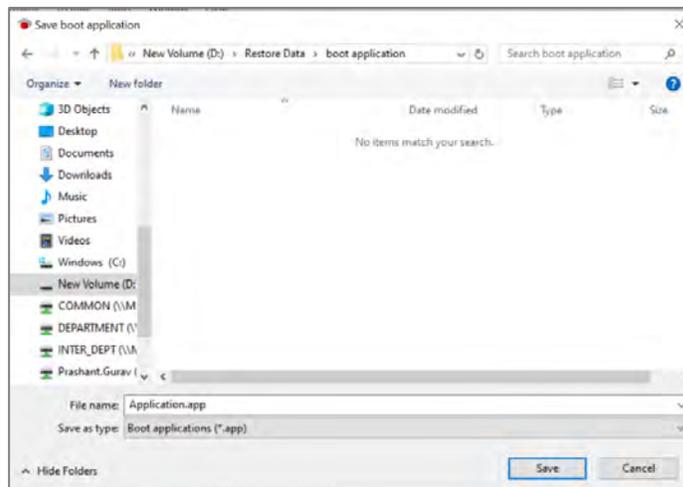
Follow below steps to copy application program and /or source code to SD card

##### 1. Create boot application

This step is required if you want to restore application program. If you want to restore source code only then this step can be skipped.

Open application program to be copied to SD card. Compile application and ensure that there are no errors.

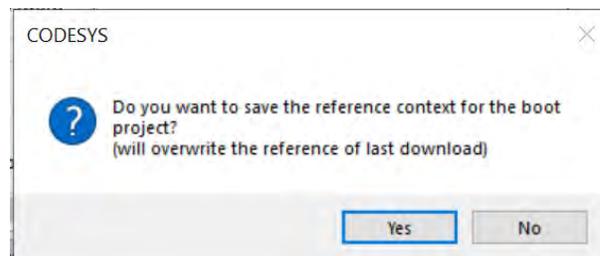
Execute command 'Online' → 'Create boot application'. 'Save boot application' dialogue will appear as shown below.



Select path on local drive of PC and click button save.

Do not change file name from 'Application.app'

Below message will be displayed



Check 'Yes' to save application. Folder 'PlcLogic' and file 'Application.app' will be saved at selected path.

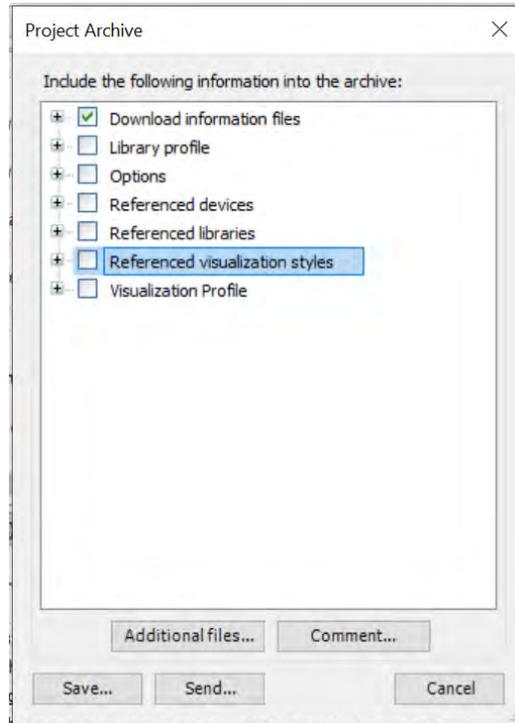
Do not make any changes to the contents of folder and file.

## 2. Create project archive

This step is required if you want to restore source code. If you want to restore application program only then this step can be skipped.

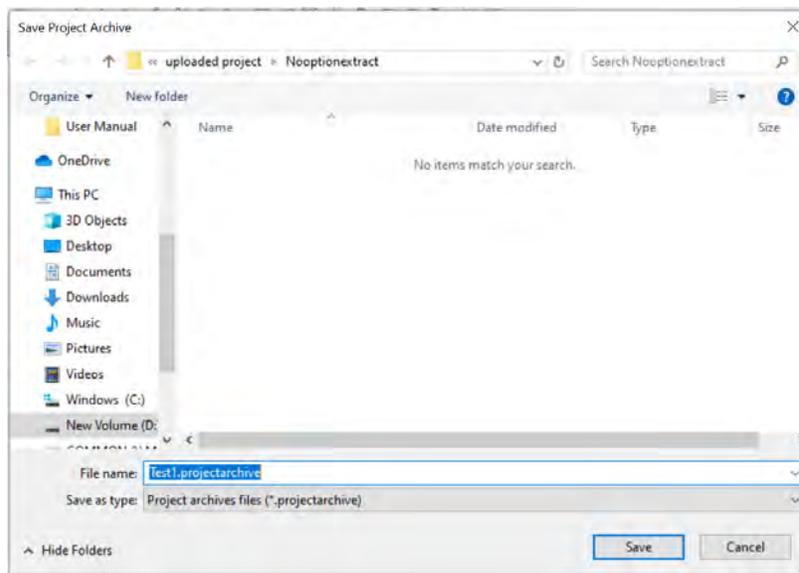
Open application program whose source code to be copied to SD card. Compile application and ensure that there are no errors.

Execute command 'File' → 'Project Archive' → 'Save/Send Archive...'. This will open 'Project Archive' dialogue as shown below



Select options as shown in above picture and click on 'Save...' button.

Save Project Archive dialogue will appear as shown below



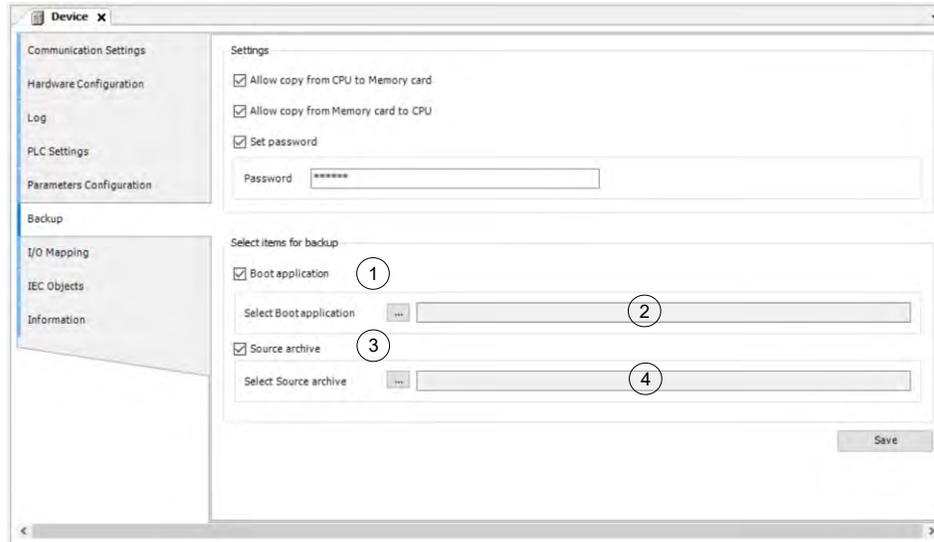
Select path on local drive of PC and click button save.

### 3. Create Package

This step creates package using boot application created in step 1 and project archive created in step 2.

To create package, go to 'Backup' tab in device editor.

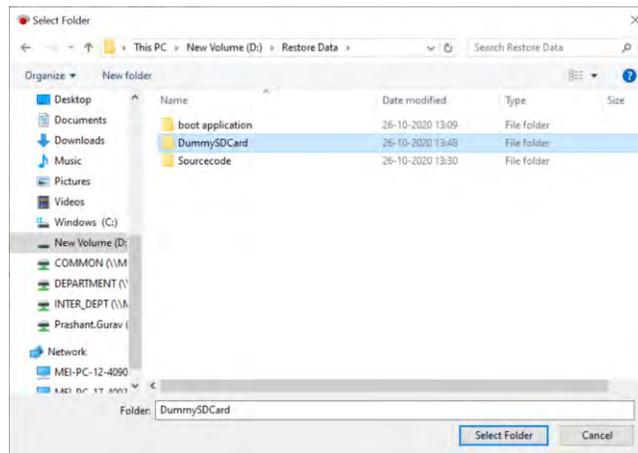
In 'Select items for backup', enable 'Boot application' and / or 'Source archive'



Sr. No.	Settings	Description
1	Select 'Boot application'	Select to include boot application in the package. If unchecked, the package will not contain boot application and application restore cannot be executed.
2	Select boot application to include in the package.	Select boot application created in step 1.
3	Select Source archive to include in the package.	Select to include 'Source archive' in the package. If unchecked, the package will not contain source archive and source code restore cannot be executed.
4	Select Source archive path	Select source code archive created in step 2.

Select items to be included in the package and click Save button.

Select folder to save the package and click 'Select folder'



'GOC43' folder containing the package will be created at selected folder.

You should copy 'GOC43' folder to root directory of SD card to execute restore function.

### Method 2: Using 'Backup' function of CPU

This method uses 'Backup application program and source code' function to copy files to SD card. Refer section '*Backup application program and source code*' for more details.

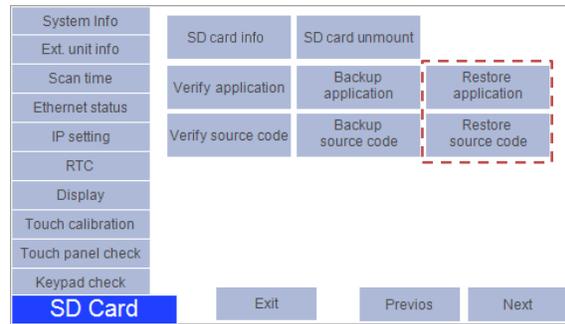
Once application and source code copied to memory card using backup function, card can be used to restore application program and / or source code restore on multiple GOC43 devices using restore function.

### 16.2.3 Executing restore

To execute restore operation on device, follow sequence as mention below. This section explains application program restore process only. Follow the same procedure by selecting 'Restore source code' option in the sequence.

1. Insert SD card in SD card slot on GOC43 device.  
Ensure card is formatted with FAT32 and having package saved in the SD card.
2. Enter 'System menu'  
Press F2 key on device for 3 sec duration to enter into System Menu.

3. Navigate to 'SD Card' menu as shown.



Open 'SD card info' and confirm SD card is ready.

'Restore application' or 'Restore source code' buttons allows user to copy application and source code file from SD card to GOC43 respectively.

Touch on 'Restore application' or 'Restore source code' button to start copy operation.

4. If application restore is not enabled in application program running on device, message is displayed as shown in adjacent screen.



Application or source code restore is not possible in this case. Restore process will be aborted.

Enable setting 'Allow copy from Memory card to CPU' in application program and try again.

5. Device will check if password is set for application backup /restore.

If password is set, then message will be displayed for user to enter the password.

Enter valid 6 digit numeric password to proceed with restore.

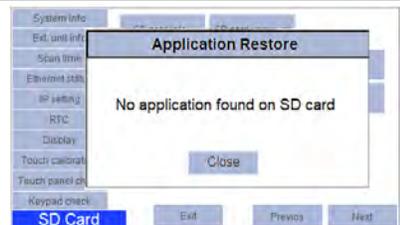


#### **NOTE**

During restore action, CPU compares password entered by user with password of application program stored on SD card and allows restore only on matching entry done by user.

6. After receiving correct password, device checks for application program in 'Restore package' on SD card.

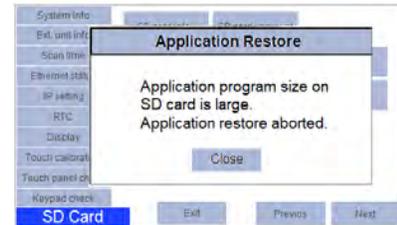
Error message is displayed if device does not find valid application on SD card.



Message is displayed in case of invalid application.



Message is displayed if size of application program is exceeding device memory.

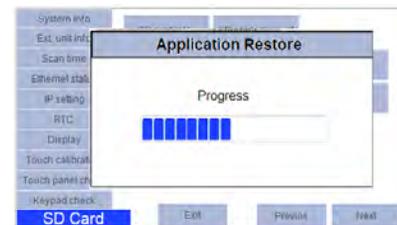


In such cases, copy 'package' with valid application program and try again.

7. Once confirmation of validity of application is done, then message is displayed as  
Select 'Yes' to start restores action.  
Selecting 'No' to abort restore action.



8. During restore action, progress is displayed.  
Wait till files CPU copies files from SD card.



9. Once application restore is completed successfully, message is displayed as shown.  
Power cycle GOC to start restored application.



10. During application restore, if restore process gets failed due to any reason then error message is displayed.  
In this case, it is recommended to start restore process again.



## 16.3 Verify application program and source code

"Verify" function compares application program and / or source code on SD card with that of the device.

### 16.3.1 Executing Verify

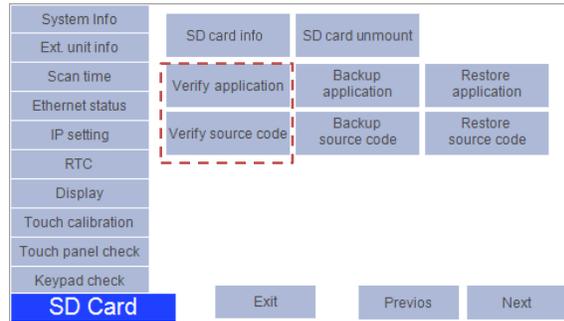
To execute verify operation on device follow sequence as mention below, here only application program verification process is explained. Follow same procedure with selecting 'Verify source code' option in the sequence.

1. Insert SD card in SD card slot on GOC43 device.  
Ensure card is formatted with FAT32 and having restore package saved in the SD card.
2. Enter 'System menu'  
Press F2 key on device for 3 sec to enter in System Menu.

3. Navigate to 'SD Card' menu as shown in the screen below.

Open 'SD card info' and confirm SD card is ready.

'Verify application' or 'Verify source code' buttons allow user to compare application and source code file from SD card to GOC43 respectively.



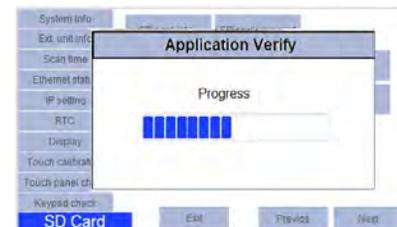
4. Touch on 'Verify application' or 'Verify source code' button to start copy operation.
5. After starting verification, device checks for application program in 'Restore package' on SD card.
6. If device does not find valid application on SD card, then it displays error message as

Error message is displayed in case of invalid application.



7. During verification, device checks application program and all supporting files on device and SD card.

For its progress, progress bar is displayed.



8. Once verification process is completed successfully and application program on device and SD card are matching then message is displayed.



If application program on device and SD card are not matching, then message is displayed as

'Application on SD card not Matching with application on device. Verification failed'



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